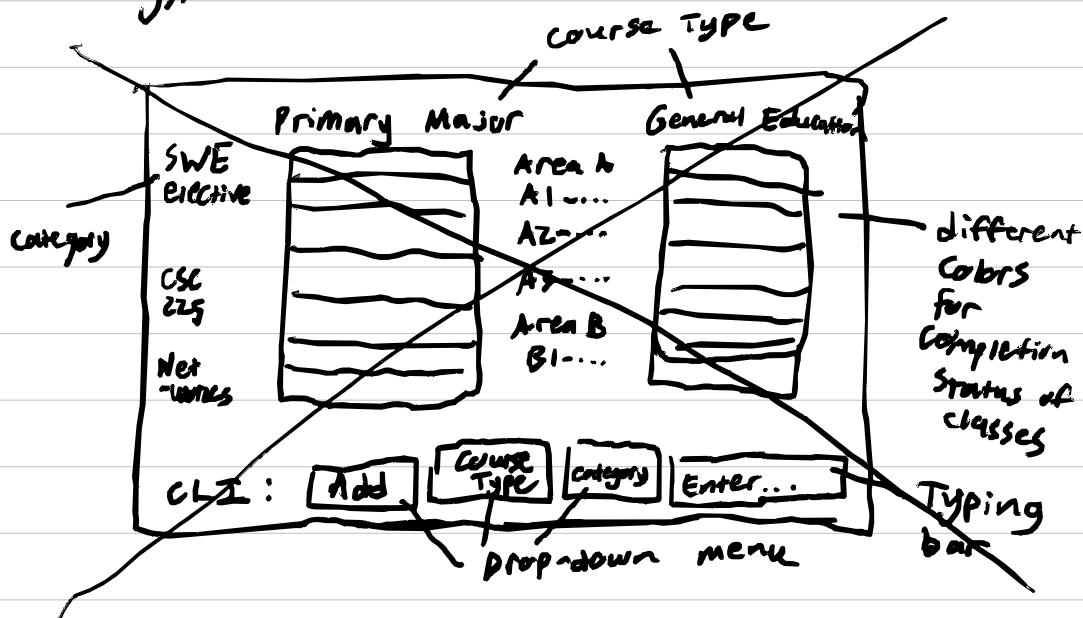
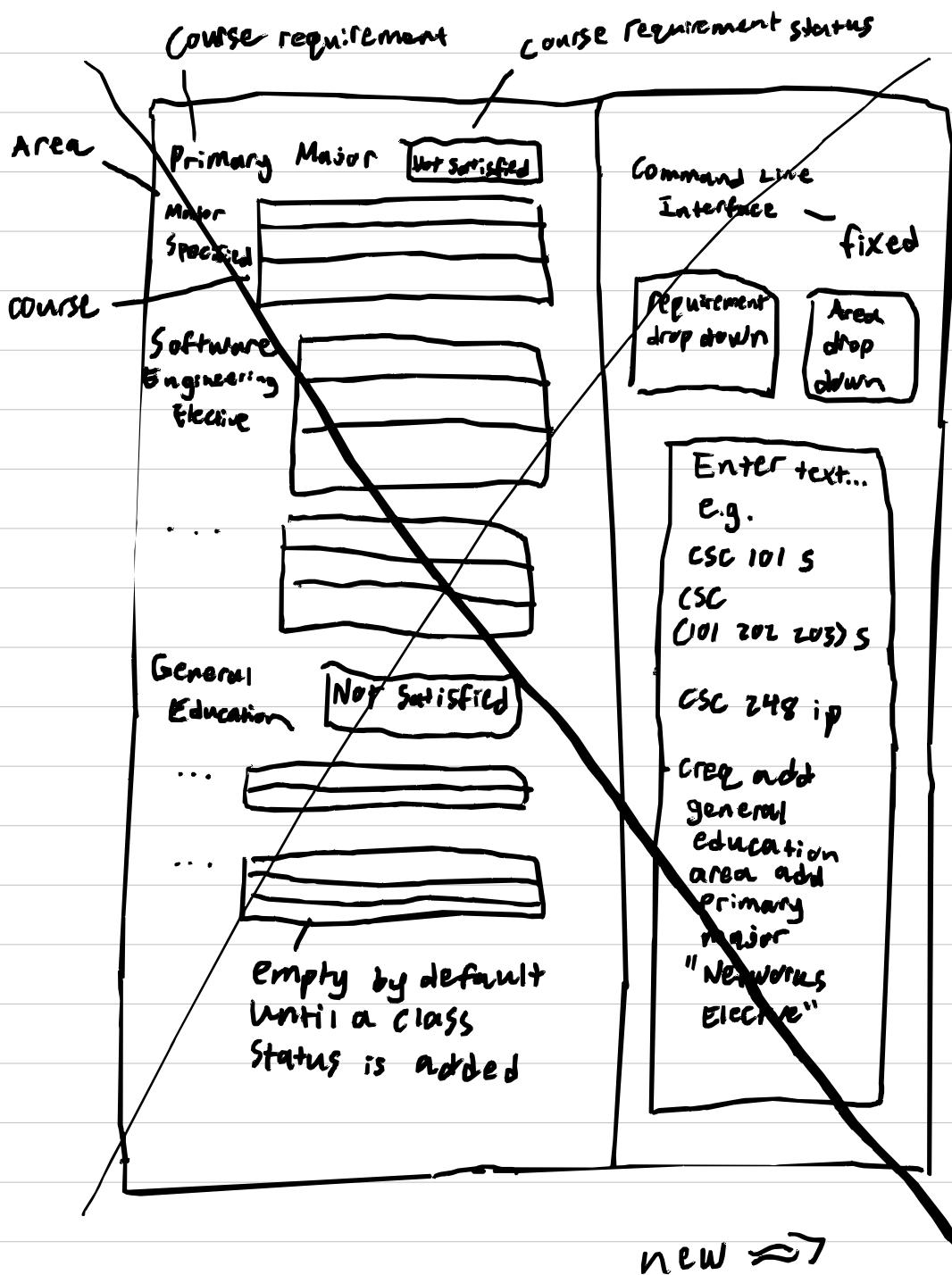


Goal: Create a website that improves upon Cal Poly SLO's degree progress report, allowing me to see what requirements I have left. It should be easy to use and flexible for when my school switches to semester system.



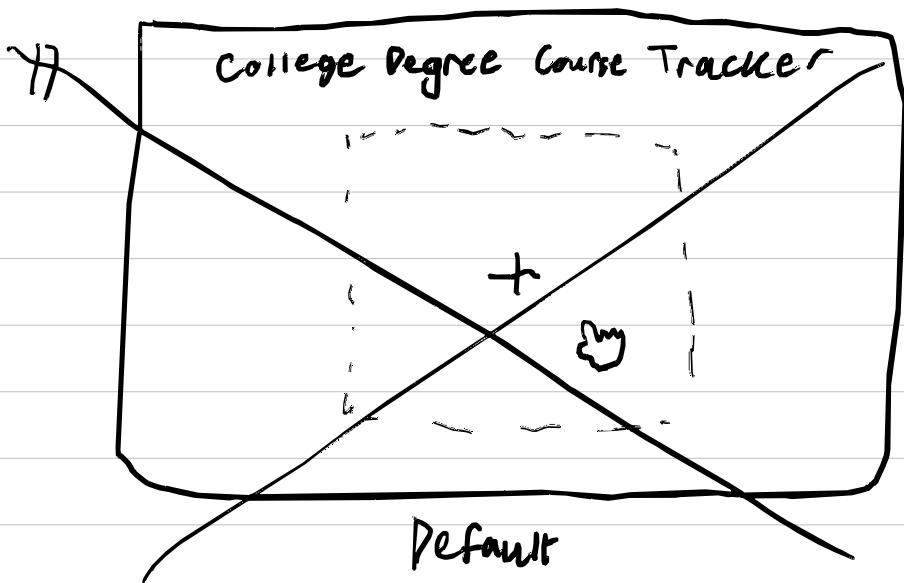
# ABANDON



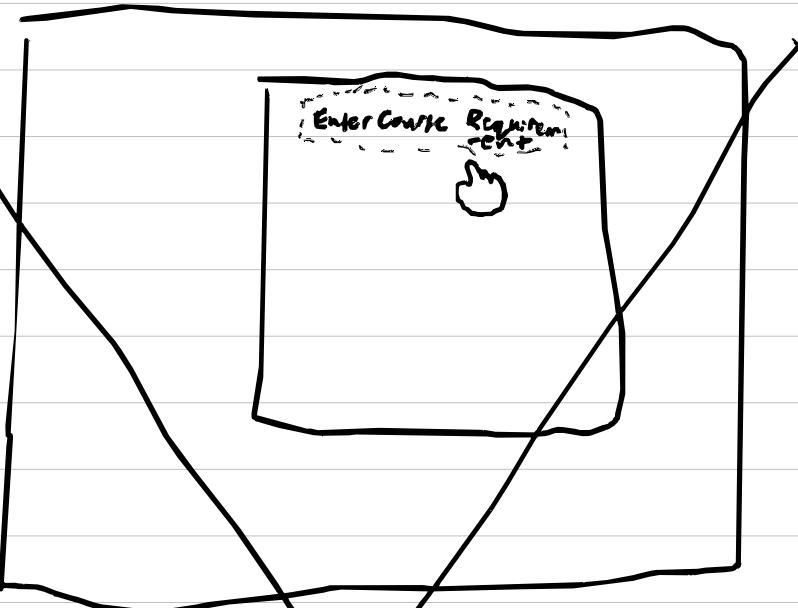
# College Degree Course Tracker

Minimum Viable Project:

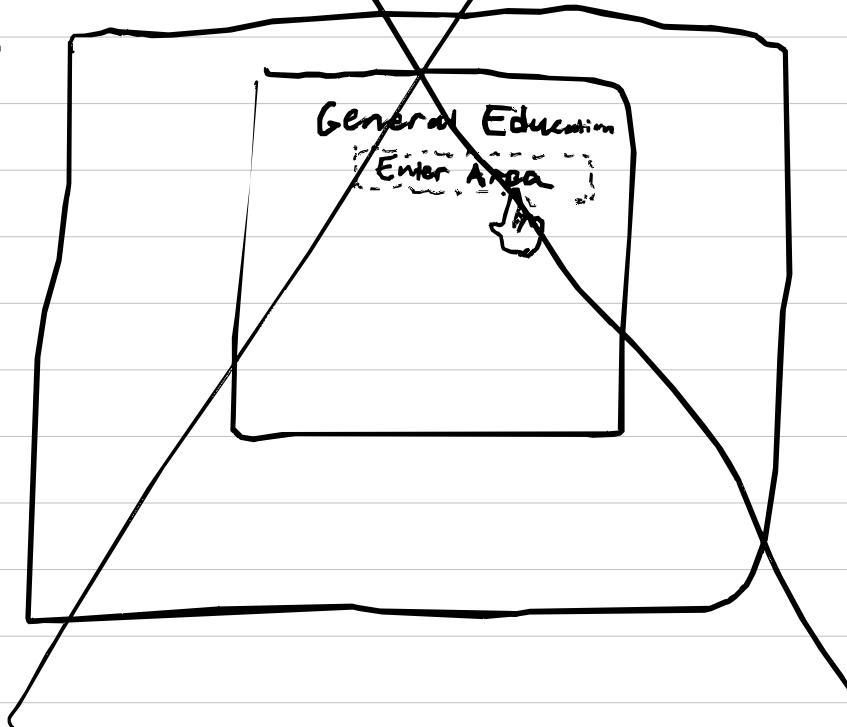
- add course requirements (or update/delete)
- add requirement areas to course requirements
- add courses to requirement areas
- mark courses as satisfied, in progress, or not satisfied
- Store course requirements, areas, courses, and status in persistent storage (JSON?)



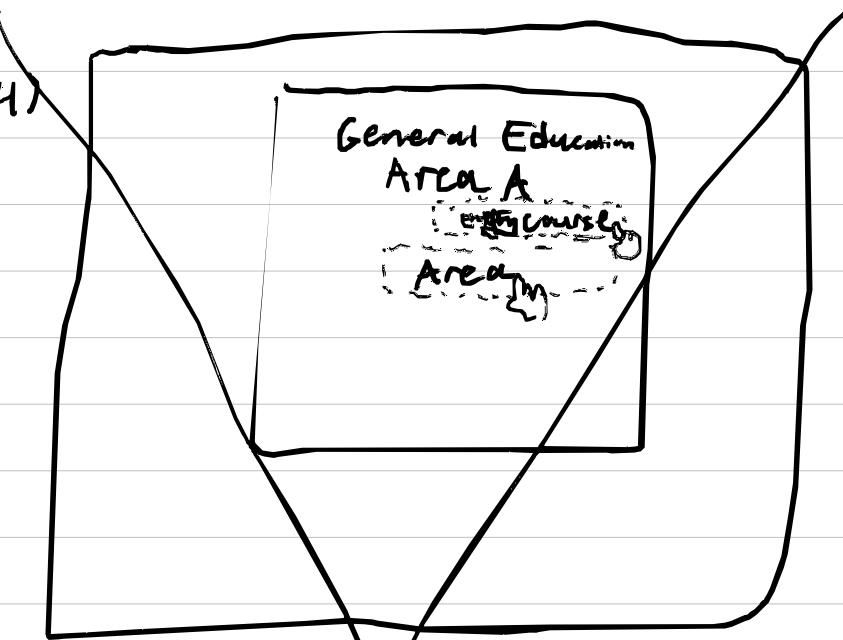
2)



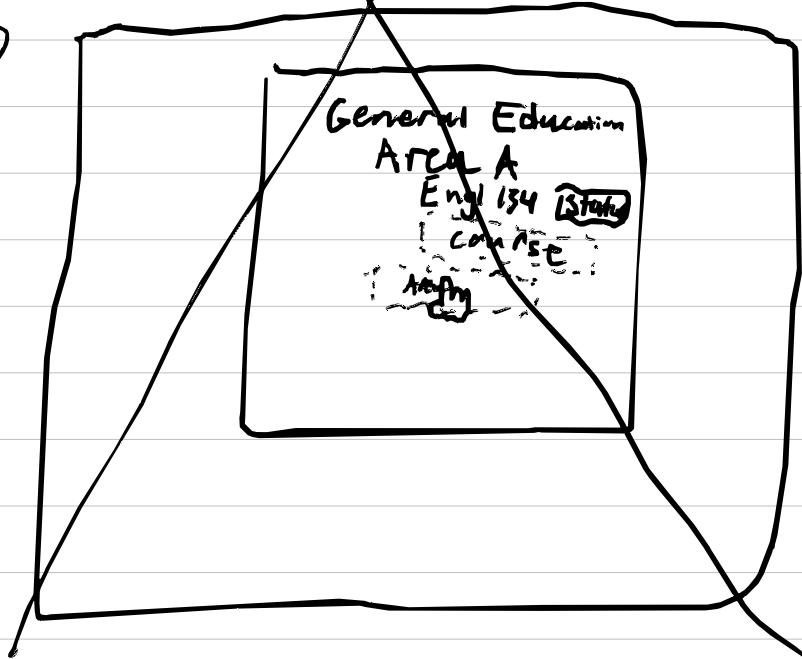
3)



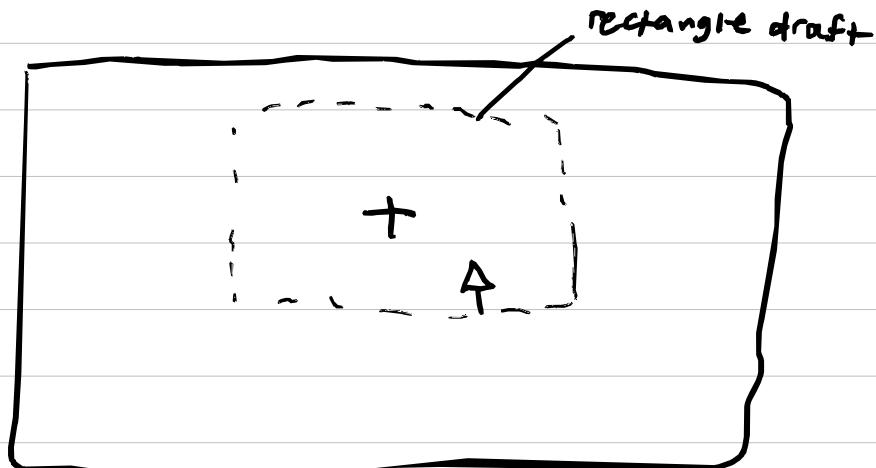
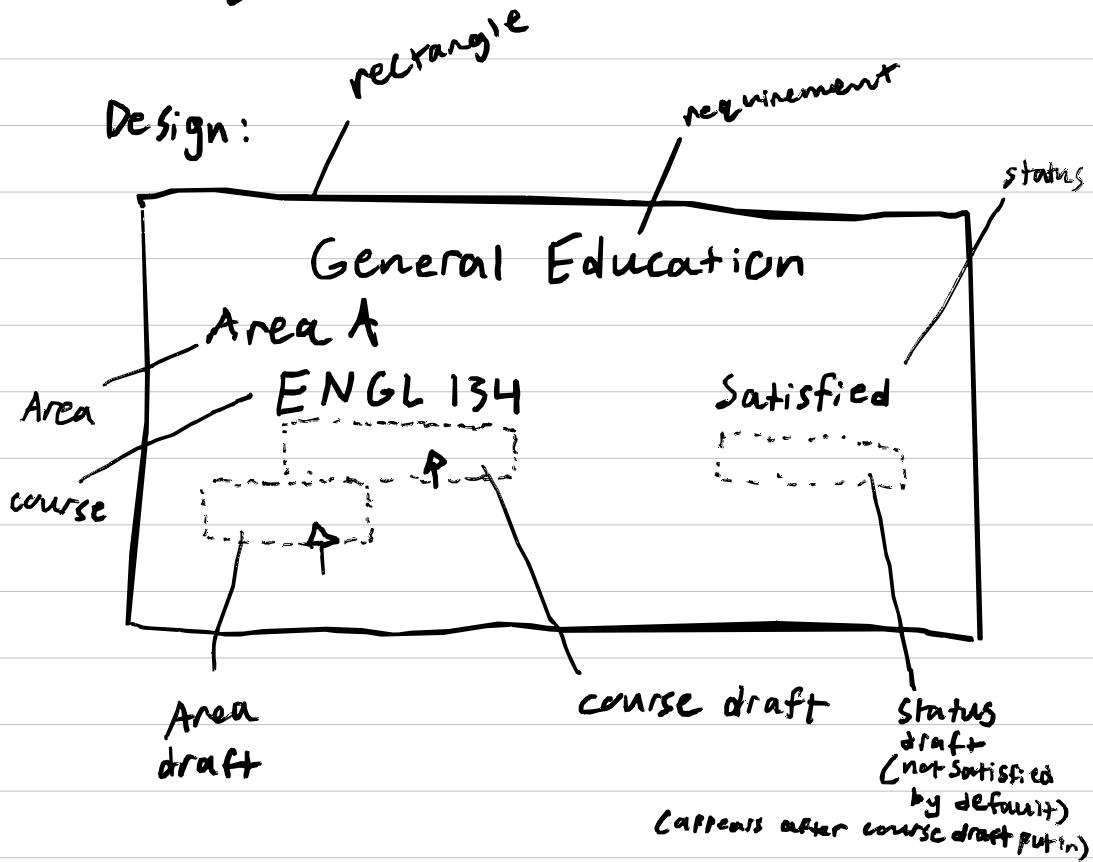
4)



5)

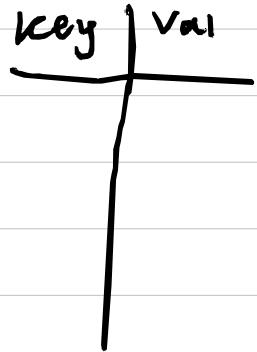
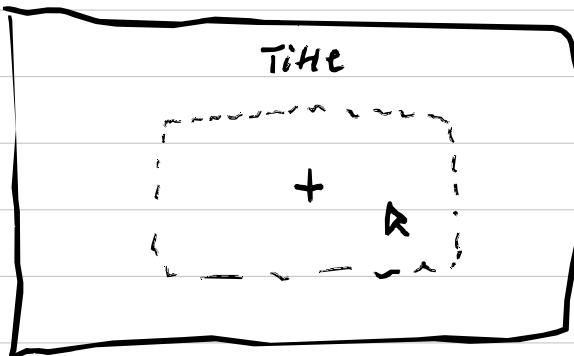


# Program

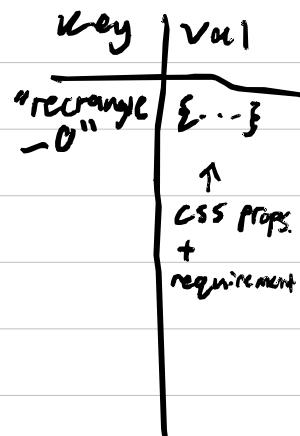
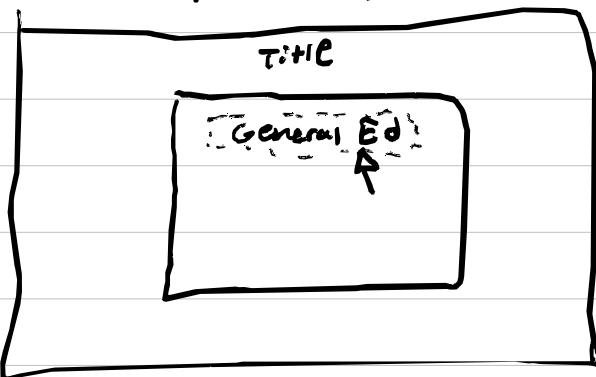


Scenario:

- 1) User hasn't created any rectangles

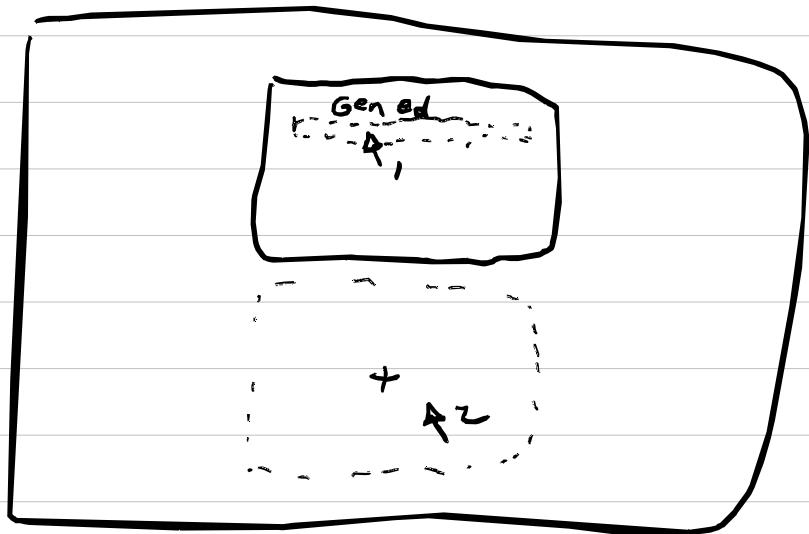


- 2) User creates rectangle  
↳ prompted to input requirement



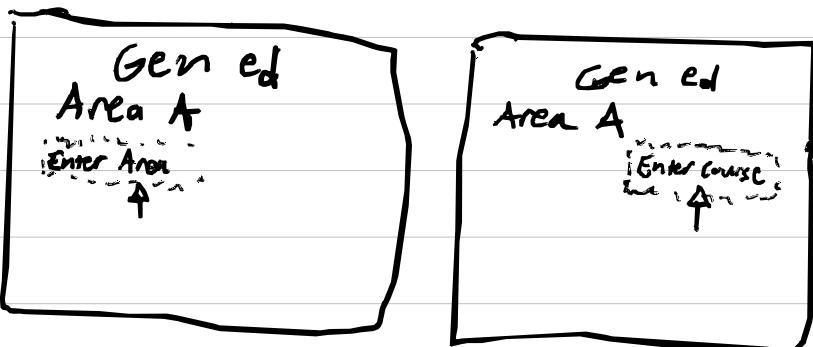
- 3) reload site and rectangle with properties still there

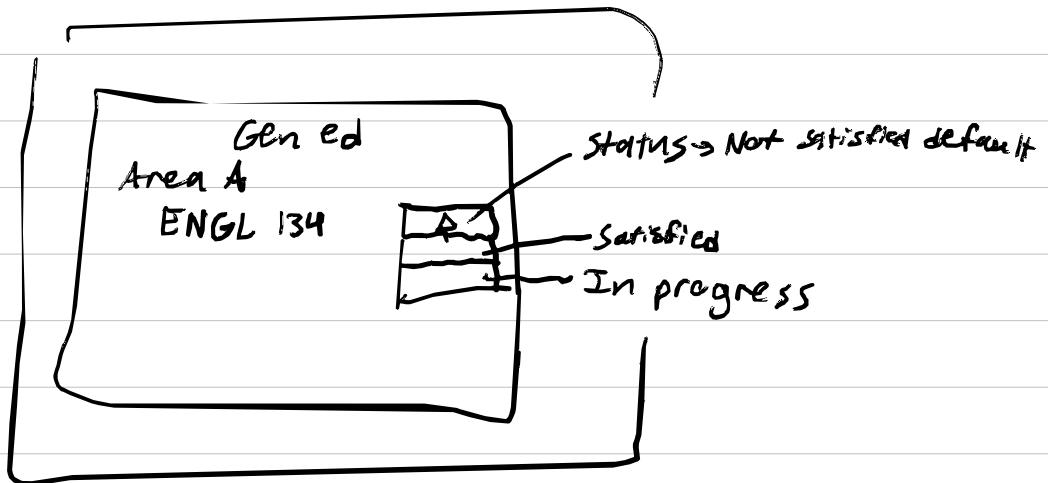
4) Options to put in areas and courses appear whenever cursor hovers over empty space<sup>1</sup> and another rectangle draft appears below (but only when cursor hovers over empty space)?<sup>2</sup>



5) User enters Area → two options:

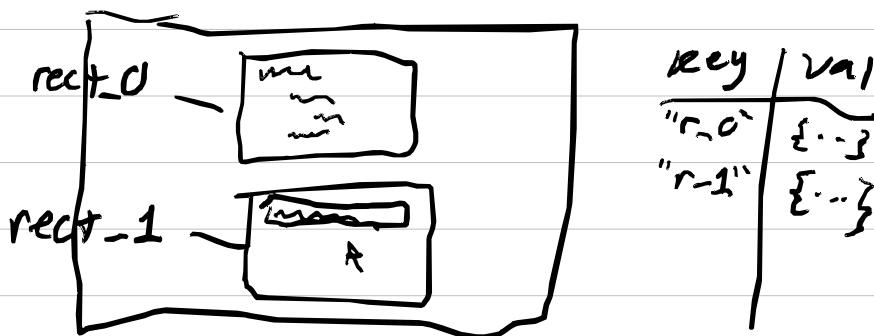
1. course  
2. different area

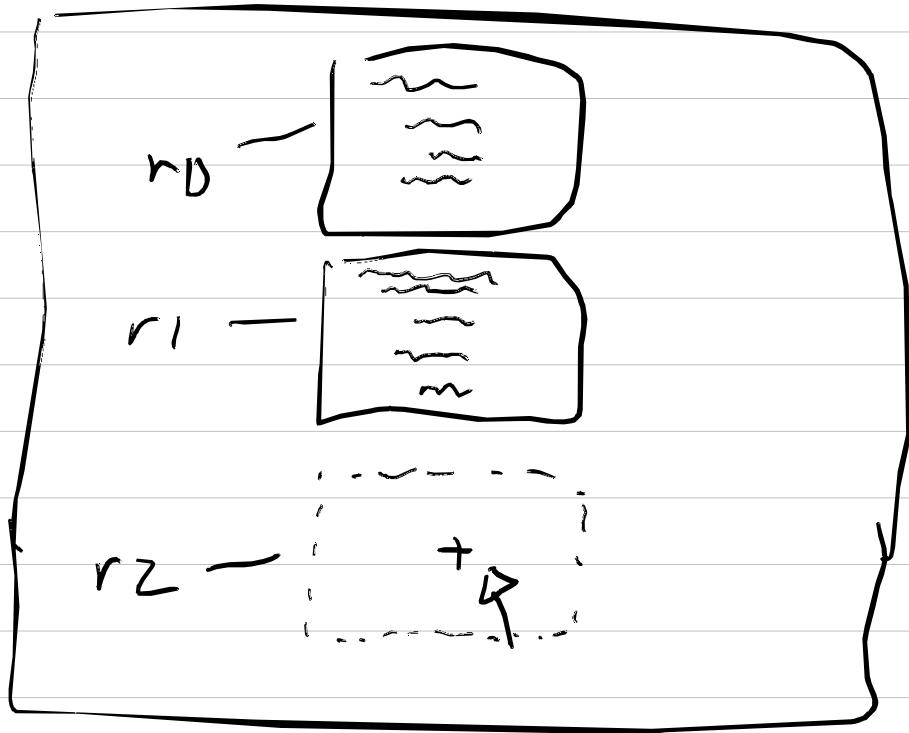




key	value
"rectangle-0"	{...} ~ CSS props. + requirement, areas, courses

6) User creates new rectangle





- 7) User reloads site and rectangle 0 and 1 are still there with correct properties and info.
- 8) (Add keyboard arrow key navigation later)

# Example Web Page

## College Degree Course Tracker

### General Education

#### Area A

ENGL 134

(Satisfied)

#### Area D1

ES 112

(In Progress)

### Computing Courses

#### Primary Courses

CSC 101

(Satisfied)

CSC 202

(Satisfied)

CSC 203

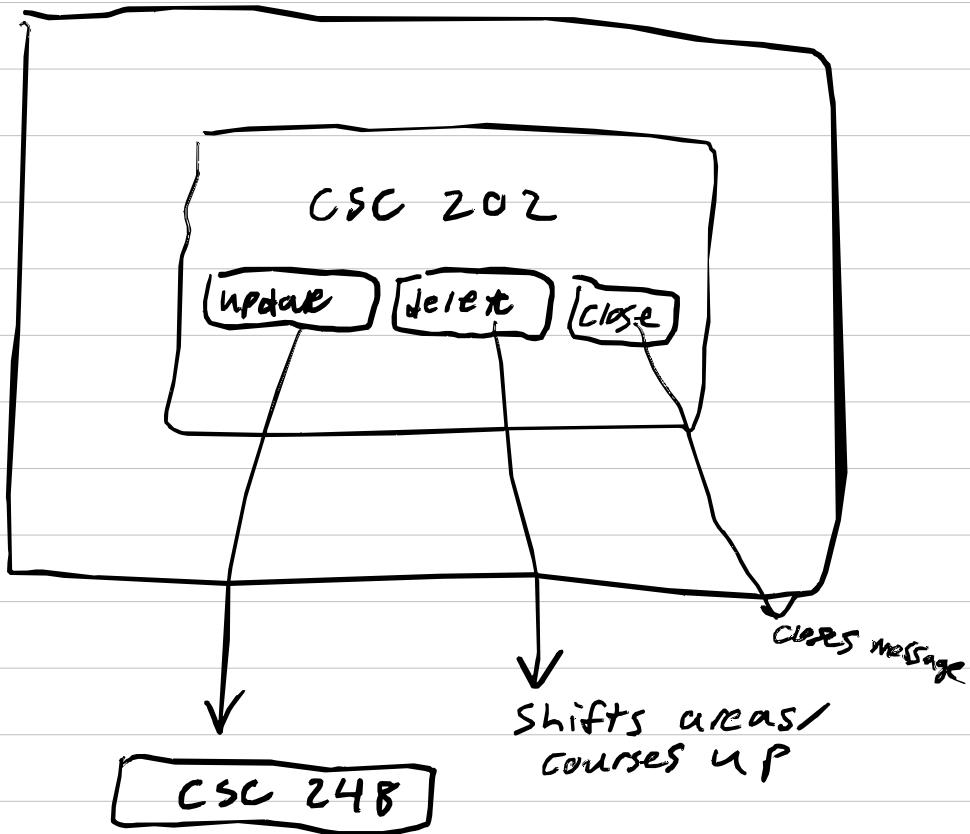
(Satisfied)

#### Networks Elective

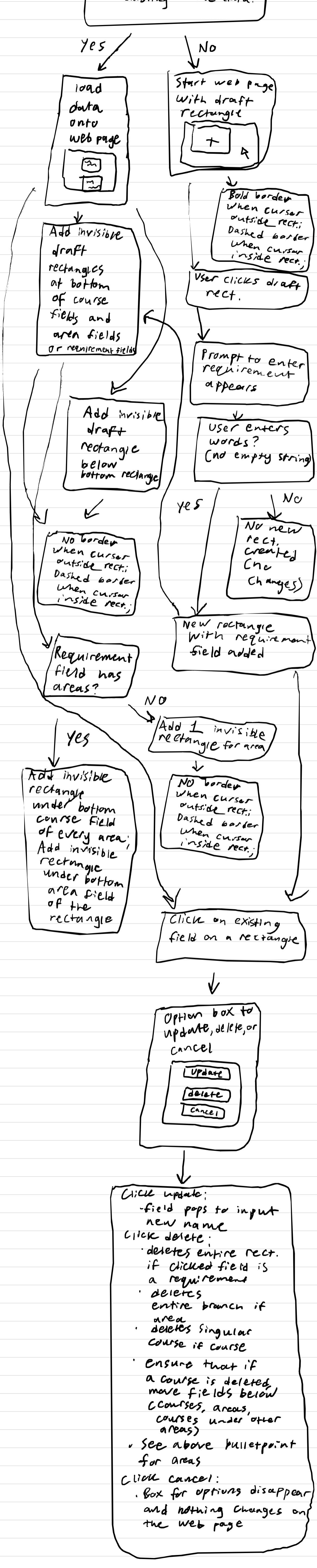
CSC 6767

(In progress)

a) Option to update/delete upon clicking field



# Program Design Flowchart



↳ doesn't allow duplicate requirements

## Local Storage for loading website

& g

key	value
'General Education'	{ 'Area A': { 'COMS 101': 'satisfied', 'ENGL 134': 'satisfied', 'ART 101': 'not satisfied' } }, 'Area B': {}, 'Area C': { 'IDK 6767': 'in progress', 'DOL 123': 'satisfied' }
'CS Primary Major'	{ 'area': { 'course': 'status' } }

## Example Syntax

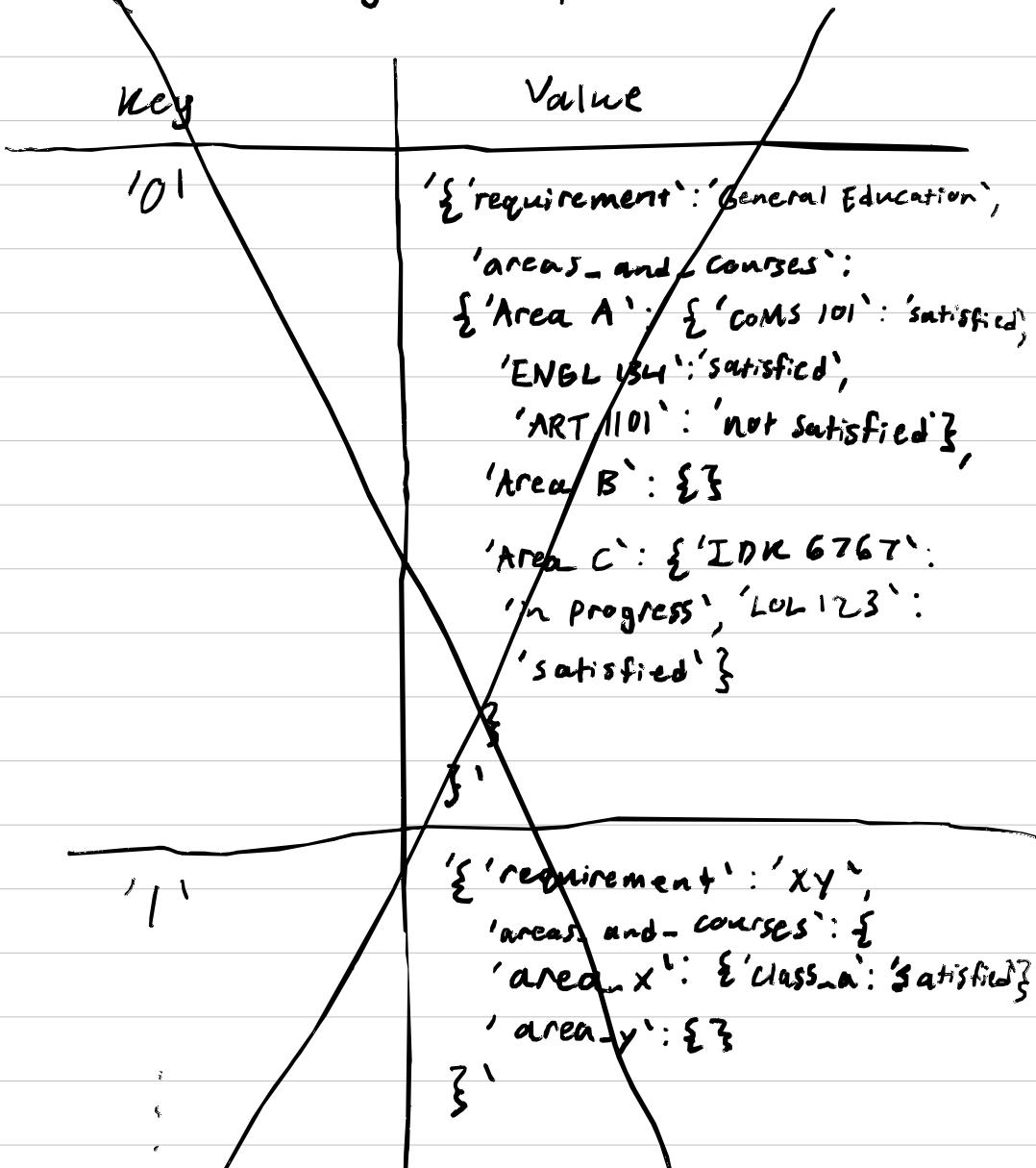
~~const requirements = Objects.keys  
(localStorage); // ['General Education',  
// 'CS Primary Major']~~

~~const ge-area-course-values  
= JSON.parse(localStorage.get('General  
Education'))~~

~~// { 'Area A': { 'COMS 101': 'satisfied',  
// 'ENGL 131': 'satisfied', 'ART 1101':  
// 'not satisfied' } }~~

~~const area-A-course-statusues  
=  
JSON.parse(ge-area-course-values['Area A']);~~

## Local Storage Example



if a rectangle  
is deleted, update  
the other keys so  
that the order  
matches Object.keys(localStorage)  
i.e., '0' → 0  
id local storage key 0

// load rectangles, load areas, load area courses, load status of courses, load draft course rectangles under last course of an area, load draft area rectangle under last area of the requirement or the requirement div if no areas exist for the rectangle

function loadWebPage() {

// load rectangle div

// using className to access CSS values

// append requirement div to rectangle div

// Parse requirements from local storage JSON's 'requirement' key

// append area divs with

corresponding course

and course status divs to rectangle div

// append draft area divs

// append draft course divs

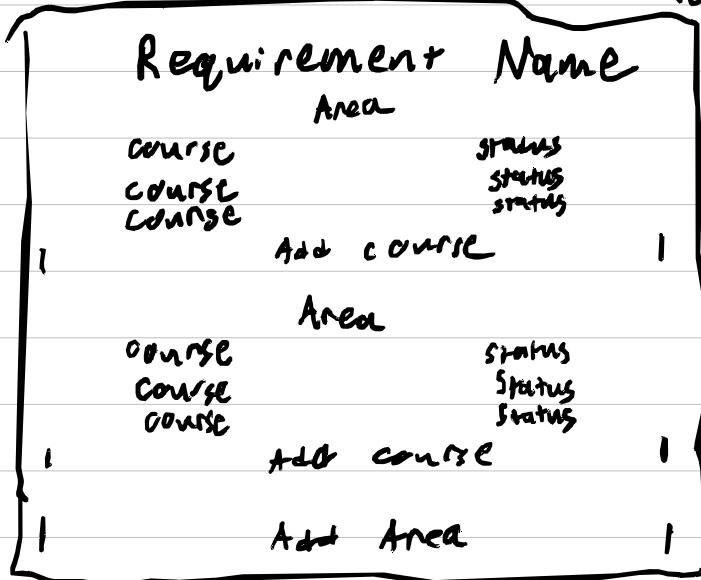
// append draft rectangle div

}

+ no more duplicate requirements

+ use a Map instead of Object structure  
for easier iteration  
(map\_name.size)

\* No  
duplicate  
areas  
within  
require-  
ments,  
no  
duplicate  
courses  
within  
areas



Add Area

\* cannot add  
duplicate  
requirement

# Local Storage Example

key	value
"requirement-name"	"{"Area A": {"ENGL 134": "satisfied", "COMS 101": "satisfied"}, "Area B": {"course": "in progress"}"}"
	{
	{
	"Area C": {"course": "in progress"}
	{
	}

# Code restructuring

## Tasks:

1. load data onto web page
2. load draft requirements,  
area, and courses
3. allow for addition of requirements,  
areas, and courses
4. allow for deletion of requirements,  
areas, and courses
5. allow for updating requirements,  
areas, and courses
6. allow for cancelation of interactions  
(clicking on drafts)

return to later. need to  
create data before testing part 1

1) load data onto web page

a) Only one key value pair  
in localStorage

i) key = ''

ii) value = '{ requirement 1':

{'course 1': 'satisfied',  
'course 2': 'not satisfied',  
'course 3': 'in progress'

Convert  
String  
of entire  
object  
to Map

Convert  
String of  
course-status  
Object to  
Map

}

,

'requirement 2':

{'course 1': 'satisfied',  
'course 2': 'not satisfied',  
'course 3': 'in progress'

}

,

'requirement 3':

{'course 1': 'satisfied',  
'course 2': 'not satisfied',  
'course 3': 'in progress'

}

}

b) Convert string of localStorage key into a Map data structure, and then create a rectangle of requirement, areas, courses, and statuses for each key-value pair in the map.

i) function getMapOfData()

```
const obj = JSON.parse(  
  localStorage.getItem(''));  
const map = new Map(Object.entries  
(obj));  
return map;
```

}

ii) function getMapOfCourseStatus  
(requirement){

```
const map_of_data = getMapOfData();  
const obj_of_course_status  
= JSON.parse(map_of_data  
  .get(requirement));
```

assume  
requirement's  
value will  
be string  
of an  
object

```
const map_of_course_status  
= new Map(Object.entries(  
  obj_of_course_status));
```

return map\_of\_course\_status;

2) Create functions for creating / appending rectangles, areas, courses, and also message boxes.

i) function createBeginningDraftRectangle() {  
 const draft\_rectangle  
 = document.createElement('div');  
 draft\_rectangle.className  
 = 'beginning-draft-rectangle-template';  
 draft\_rectangle.textContent = '+';  
}