


Phillip Bronzel 
Frontend / Software Engineer
+ Computer Science Student

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↗ homepage
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Experience

Aug'22 → Present **nindo.de** → (Remote/Aachen, Germany)
↳ **Frontend Engineer**
↳ Developed Web App's using React (incl. RSC) and TypeScript (Next.js)
↳ Maintaining a large design system using Storybook, including UI-Testing
↳ Build a custom charting library based on d3

Education

Oct'22 → July'25 **Computer Science** → (Technical University Dortmund)
↳ Bachelor of Science → Ø 1.9
↳ Dortmund, Germany

Aug'14 → Jun'22 **Abitur / A-Levels** → (Albert-Schweitzer-/ Geschwister-Scholl Gymnasium)
↳ Marl, Germany
↳ Ø 2.0

Projects

Since Dec'20 **Open-Source Obsidian Plugins** → (TypeScript, React, Electron, CodeMirror)
↳ Built multiple Plugins for the Obsidian writing software, including a tightly integrated dictionary and a customizable charting plugin
↳ All Plugins combined have over 700k installs

Sep'20 → Feb'21 **Labelcheck App** → (Dart, Flutter, Python, TensorFlow)
↳ Published a cross-platform app to scan labels on vegetables and fruits to help better understand their meanings
↳ Experience developing mobile apps with Dart and Flutter
↳ Built a custom ML Pipeline for image classification

Extracurricular

June 2022 **STEM-EC Certificate** → (Association of Mathematical and Scientific Excellence)
↳ Received a STEM Excellence Certificate through extra commitment in the fields of mathematics, electronics and IT

2017-2018 **Jugend-Forscht** → (Stiftung Jugend forscht)
↳ Won 2nd place in the statewide competition "Jugend Forscht" using a combination of custom Hardware and Software based on Arduino
↳ Developed wearable navigation aid for the visually impaired

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