Phillip Burney

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Professional summary

Well rounded software engineer and highly motivated team player. Proficient in full stack web application development, iOS and Android application development, and database management. Looking to leverage technical skills, education and experience to secure a challenging role in software engineering.

Education

BS in Computer Science, May 2022 North Carolina State University, Raleigh, NC

Courses: Software Engineering, App Web Computing, Database Management Systems, Data Structures and Algorithms, C and Software

Tools

Technical Skills

Software Languages: Typescript, JavaScript, Python, Java, C#, C++, C, PHP, Go, Dart, HTML,

CSS, SQL

Web Technologies: REST, JSON, Tailwind CSS, Bootstrap

Tools: Cypress, VSCode, Visual Studio, JUnit, Eclipse, Microsoft Azure, Jest

Frameworks: Flutter, Node.js, React, Astro, ASP.NET, Spring, Express.js

Operating Systems: Linux, Windows, MacOS

Databases: MySQL, MongoDB

Projects

Broncotechnologies.com: A website that I am statically hosting on Microsoft Azure to promote my new App, Reelie. The website is coded using the Astro web framework.

Reelie: Reelie is an application that aims to make sharing information about events easier. Users can store text data, photos, and video related to an event in one place and share that information with others. The app is written in Dart using the Flutter framework. Reelie is in the review process for Android and iOS and will be coming soon to both platforms.

Work Experience

Software Engineer, /n Software, Chapel Hill, NC (Remote Position)

May 2022 - July 2023

GPA: 4.00 / 4.00

- Conducted comprehensive quality assurance by developing, debugging and troubleshooting tests.
- Developed internal tools to enhance productivity and efficiency within the team.
- Provided excellent customer service by addressing product inquiries and assisting clients with code troubleshooting.