

Philipp Kopp

QA Manager, Certified Agile Professional, Full Stack Tech Lead & Cloud Architect

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WORK EXPERIENCE

IT Consultant @ Netlight

Jan 2017 – present

- Driver of **quality community of practice**: bi-monthly 1h exchange and presentations about software development (process) quality and building of a **collaborative knowledge base**; supporting sales QA RfPs or project scopings
- Driver of **game dev initiative**: bi-yearly 48h game jam as platform for collaborative **development**, talent search (e.g. computer science students) and **networking** (semi-open to externals)
- **Mentoring** of junior colleagues and **delivery coaching** in questions of e.g. QA, architecture or agile practices

QA & Information Security Champion @ {DE-Leading E-Commerce Middleware} (via Netlight)

Feb 2024 – present

Solo Game Developer (Sabbatical @ Netlight), Netlight internal project support

Aug 2023 – Feb 2024

QA Manager @ {DE Public Transport Company} (via Netlight)

Jan 2023 – Aug 2023

- **Established** {Mobility Company} as **new client** starting with QA strategy pitch, **leading to 4 contracts total**
- Project: adding “**Deutschlandticket**” to **white label solution**: **mobile, web apps** + ticketing, routing, payment etc. from **7 tech partners for 10 clients**; big bang release with 1 minor incident
- **Lead a team of 4 (incl. test manager)**; **focus on bug, release & E2E test mgmt. from design to execution in Jira Xray**; optimized regression cases from >8h to <2h; improved defect leakage (to user acceptance testing) by 18% through targeted test coverage
- Other measures: **dev. testability coaching** to cover blind spots; **formalizing + automating bug, testing & requirements processes** to reduce rejected bugs by 38%, e.g. by incorporating more incl. cross-functional collaboration and amigo sessions; **driving domain knowledge documentation** to cut QA onboarding from 3.5 to 2 weeks; overseeing first API automation saving 10min per legal texts regression through API docs analysis

Fullstack Developer @ {EU-Leading Mobility Services Company} (via Netlight)

April 2022 – Dec 2022

Cloud Architecture Consultant @ {DE Computer Aided Design Startup} (via Netlight)

Mar 2022 – Mar 2022

- Crafted **high-level AWS architecture for new client** in tandem with frontend architect: RDS Aurora DB schema, Python microservices + APIs, React frontend, TypeScript migration strategy, Cognito auth., GitLab + Fargate CI/CD with Playwright automated E2E testing, AWS SNS + Batch heavy worker async scheduling

Full Stack Tech Lead / Architect @ {DE-Leading Experience Voucher Portal} (via Netlight)

Nov 2018 – Mar 2022

- **Project**: ~5 x 4-8 developer teams in Scrum Nexus working on **new white label e-commerce platform with event and domain driven microservices**; my domain: **checkout, orders & payment** (PayPal, Stripe, AmazonPay)
- **QA**: co-creator (among 4) of **custom, parallelized API/E2E testing framework** using Jest, Puppeteer, Supertest (API) & **Allure** (BDD reporting) and **overseeing** test suites/strategies, CI/CD quality gates, clean code etc. across **all teams**; also conducting load-, pen-, infrastructure tests with k6, OWASP Zed & Chaos Monkey

- **Monitoring:** creator of monitoring tooling around Prometheus, Grafana, Kibana (ELK), later **managing alerts, metrics, logs, RUM, APM in Datadog and coaching cross teams** incl. incident/troubleshooting processes
- **Knowledge Mgmt.:** co-creator (among 3) of **developer onboarding** incl. creation best practices example microservice to greatly improve speed and quality of new service creation; **authoring** Scrum DoDs, DoRs or .e.g **guidelines** for service and architecture **documentation** in PlantUML/[C4](#); **initiator and moderator** of the 1h weekly **Community of Practice (CoP) developer knowledge sharing** session, growing from ~15 devs to multiple subformats ~20-40 devs each

Fullstack Developer @ {EU-Leading Optometrists Company} (via Netlight)

April 2018 – Nov 2018

[QA Engineer @ {EU-Leading Car Rental Company} \(via Netlight\)](#)

Jan 2017 – Apr 2018

- **API/UI automation with Java Selenium & Cucumber** in team of 2: automation of over new 120 cases, increasing run time from >4h to >8h in Jenkins, later optimized to >3 through parallel execution using TestNG; Test design through amigo sessions with POs using Gherkin
- Reduced troubleshooting time from hours to minutes for ~1/3 of tests by implementing **improved reporting with [Serenity BDD](#) over JUnit**

EDUCATION

(M.Sc.) Information Systems

10/2010 - 05/2016

[TUM](#) Munich & [NUS](#) Singapore | **GPA: 3.7/4.0 (Top 9%)** | Focus: Software engineering

Student representative | **Entrepreneurial scholarship “[Manage&More](#)”** (Student consultant + project mgmt.)

SKILLS & INTERESTS

QA: [xUnit](#) e.g. Jest ... | Int/API: Docker, Postman, OpenAPI, Supertest ... | UI: Puppeteer, Selenium, TestCafé... | Load: k6 | Pen.: OWASP | DevOps: Chaos Monkey | Static: SonarCube, ESLint ... | Mgmt: Jira, Xray, Zephyr | TDD/BDD: Serenity, Allure, Cucumber, 3 Amigo Sessions | Monitoring (alerts, metrics, logs, RUM, APM): Datadog, Grafana, Prometheus, Kibana, Sentry.io

Agile / Management: Team lead (~5 people) | Scrum (of Scrums) | Confluence, PlantUML, BPMN, [CoPs](#)

Domain: E-Commerce: PayPal/Stripe/AmazonPay, Checkout/Orders, Pimcore | Mobility services

Software Engineering: Domain Driven Design | Microservices | Kafka | NestJS, TypeScript | PHP Symfony | SQL, MongoDB | [React](#), [GoLang](#), Java

DevOps: AWS | Jenkins, GitLab | Kubernetes, Docker

Interests: Gymnastics/Tricking @ [FAM](#) (>10y) | Game Design / Development (>1y, [Godot](#)) | Knowledge Sharing ([own Blog](#)) | DIY: woodworking, electronics, cooking...