

# EF INTRO AND RELATIONS

1 . 1

# AGENDA

- Entity Framework Core
- Creating your first project
- Entity Framework core
  - Keys
  - Properties
  - Relationships

# ENTITY FRAMEWORK (CORE)

- O/RM - Object relation mapper

Relational database	Object Oriented language
Table	Class
Column	Property
Unique Row	Object
Rows	Collection of Objects
Foreign key	Reference
SQL - e.g. WHERE	.NET LINQ - e.g. WHERE(...)

# OBJECT RELATION MAPPER - WHY?

- Avoid writing all database queries by hand. This work is tedious and error prone
- Help generate a database scheme from you OOP model
- or generate OOP model from an existing database
- Security - we will look into this later
- Avoid SQL inside code (e.g. C#)

## DOWNSIDERS

- Different paradigms in OOP and Relational database
- Pollution of OOP classes with annotations etc.
- 'Forget' that data is saved in database, meaning you write code that works in test, but not in production

# ENTITY FRAMEWORK CORE

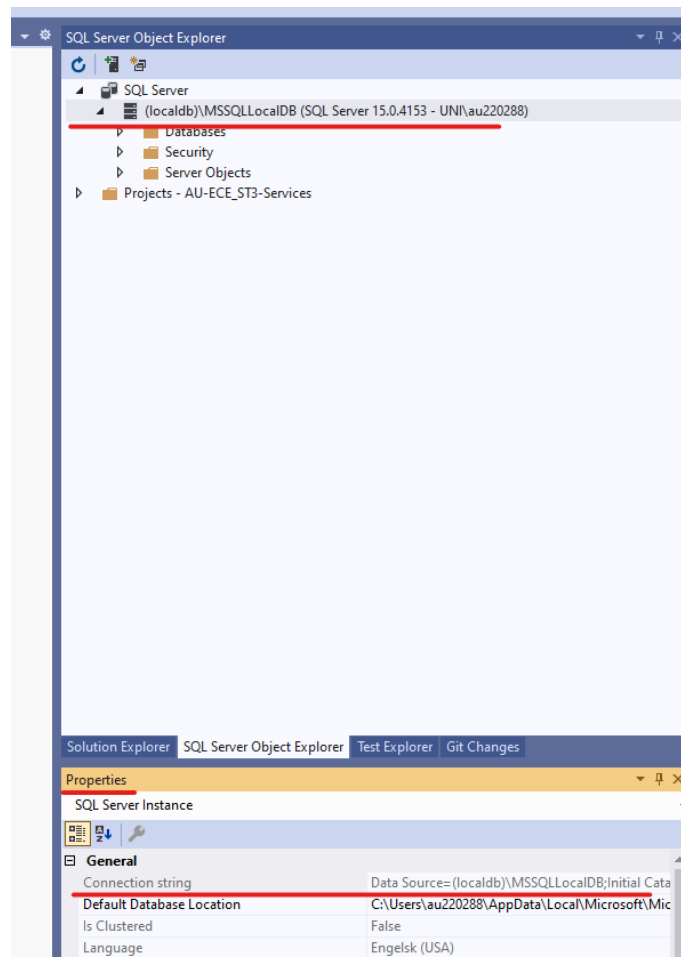
- Build in C#
- Is an O/RM
- Open source
- Cross platform
- Build to support NoSQL

EF6/7 is not build to support NoSQL but is extended to do so

# CONNECTION STRING LOCALDB

- 'Server Explorer' window in Visual Studio (Menu -> View -> Server Explorer)
  - Connect to database
  - From properties menu





# STARTING WITH EFCORE 1

1. Create a .Net 5.0 console project for SqlServer
  - Create new .NET - Console App project in UI
2. Install Entity Framework Core
  - From the Visual Studio menu, select Project -> Manage NuGet Packages
  - Install 'Microsoft.EntityFrameworkCore.SqlServer' **and** 'Microsoft.EntityFrameworkCore.Design' **and** 'Microsoft.EntityFrameworkCore.Tools'\* packages

\* 'Microsoft.EntityFrameworkCore.Tools' can be installed globally

# STARTING WITH EFCORE 2

3. Create a new class `MyDbContext` which inherits from `DbContext`
4. Adding a connection string (in .cs file)
  - In class `MyDbContext` add the following code

```
protected override void OnConfiguring(
    DbContextOptionsBuilder optionsBuilder) {
    optionsBuilder.UseSqlServer("<REPLACE WITH CONN STRING>");
}
```

## Speaker notes

```
$ dotnet tool install --global dotnet-ef --version 5.0.3
$ mkdir MyFirstEFCoreProject
$ cd MyFirstEFCoreProject
$ dotnet new console
$ dotnet add package Microsoft.EntityFrameworkCore.SqlServer
$ dotnet add package Microsoft.EntityFrameworkCore.Design
```

Create the MyDbContext.cs as on slide and add code

# DATABASE CONTEXT

- A class that inherits from EF Cores DbContext
- Contain information that EF Core needs to configure database mappings
- The class you use to access data in database
- Connection to database is created through:
  - Overriding method `OnConfiguring` and supply connection string
  - E.g.  
`optionsBuilder.UseSqlServer(ConnectionString);`
- Can also be `UseSqlite`, `UseMySQL` etc.

# CREATING MODEL CLASSES

- Create class Door
- Add properties with public getter and setter
- Primary key is by convention named 'Id' or '<class name>Id' (case insensitive)

```
// in Door.cs  
public class Door {  
    public int DoorId {get; set;}  
    public Location Location {get; set;}  
    public string Type {get; set;}  
}  
  
// In MyDbContext.cs add  
public DbSet<Door> doors { get; set; }
```

# CREATE DATABASE 1

1. Doing code first - you let Entity Framework create your database. In VS2019 -

```
1. Open PowerShell (Tools -> Manage Nuget -> Package Manager C  
2. > Install-Package Microsoft.EntityFrameworkCore.Tools (firs  
3. > Add-Migration InitialCreate  
4. > Update-Database
```

2. If you want to change database (**only in this lecture**)

```
1. Open PowerShell  
2. > Update-Database 0  
3. > Remove-Migration (in Package manager console)  
4. Make changes in code  
5. GOTO 1.1
```

## In CLI

```
$ dotnet ef migrations add InitialMigration
$ dotnet ef database update
// change database
$ dotnet ef database update 0
$ dotnet ef migrations remove
Make changes in code
Goto top
```



# CREATING MODEL IN DETAILS

- Looks at all DbSet properties
- Looks at properties in these classes
- Looks at linked classes
- Runs `OnModelCreating`
- -> results in database schema (which can be found in `Migrations/AppDbContextModelSnapshot.cs`)

`OnModelCreate` is a method from `DbContext` which we can override.

# CREATING DATA

- Write data with EF Core
- In C#

```
var door = new Door() {  
    Location = location,  
    Type = "Wood"  
}  
context.Doors.Add(door);  
context.SaveChanges();
```

# READ DATA

- Read data from EF Core
- In C#

```
context.Doors.AsNoTracking().Include(a => a.Location)
```

Is translated into:

```
SELECT b.DoorId, ..., a.LocationId, ...  
FROM Door AS B  
INNER JOIN Location AS a  
  ON b.LocationId = a.LocationId
```

## WHAT EF CORE DOES

- LINQ is translated into SQL and cached
- Data is read in one command / roundtrip (or few)
- Data is turned into instances of the .NET class
- No tracking snapshot is created in this instance - so this is readonly - more on this next time.

# UPDATE DATA

- Update data using EF Core
  - In C#

```
var door = context.Doors....;  
door.Location.Address = 'new address';  
db.SaveChanges();
```

Is translated into:

```
UPDATE Location SET Address = 'new address'  
WHERE LocationId = '...'
```

# WHAT EF CORE DOES

- LINQ is translated into SQL
- Tracking snapshots are created - holding original values
- DetectChanges works out what has changed
- Transaction is started - all or nothing is saved
- SQL command is executed



**Insanity: doing the same thing  
over and over again and  
expecting different results.**

Unknown



# EFCORETATICS

## Primary key

- **Conventions** - Class property with name '<class-name>Id' or 'Id'
- **Data annotations** - Annotate property with [Key]
- **Fluent API** (always in DbContext) - In DbContext.OnModelCreating

```
public class Context : DbContext {  
    public void protected override void  
        OnModelCreating(ModelBuilder mb) {  
        mb.Entity<Car>().HasKey(c => c.LicensePlate);  
    }  
}
```

## CONSTRAINTS - FLUENT API

```
` `` `csharp class MyContext : DbContext { ... DbSet  
    clients {get; set;} protected override void  
    OnModelCreating(ModelBuilder mb) { mb.Entity()  
.Property(b => b.LastName) .IsRequired() // Not null  
    .HasMaxLength(64); }}
```

Speaker notes

You need to use one of these methods, not all :)

# CONSTRAINTS - ANNOTATIONS

```
namespace MyApp.Models {  
    public class Client {  
        [Required]  
        public int ID {get ; set;}  
        [Required]  
        [MaxLength(64)]  
        public string FirstName {get; set;}  
        [Required]  
        [MaxLength(64)]  
        public string LastName {get; set;}  
        public string Email {get; set;}  
        ...  
        public Membership Membership {get; set;}  
    }  
}
```

# KEYS



# PRIMARY KEYS

- Convention

```
public int Id {get; set;}  
public int <ClassName>Id { get; set;}
```

- or Annotation

```
[Key]  
public int Identifier {get; set;}
```

- or Fluent API

```
protected override void OnModelCreating(ModelBuilder mb) {  
    mb.Entity<Book>().HasKey(b => b.ID);  
}
```

## KEYS CONTINUED

- When using keys that are non-composite numeric and GUID you need to consider [Value Generation](#)
- Composite keys
  - Can only be configured by the Fluent API

```
protected override void OnModelCreating(ModelBuilder mb) {  
    mb.Entity<Author>()  
        .HasKey(a => new { a.FirstName, a.LastName});  
}
```

# KEY NAME

- EfCore naming of key is by convention  
PK\_<type\_name>
  - This can be changed by

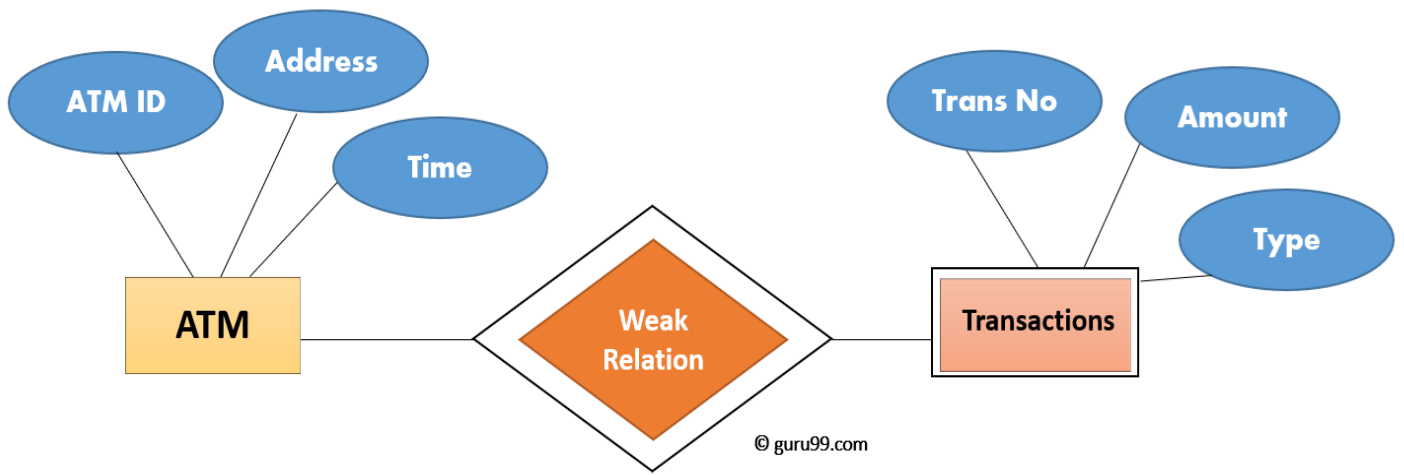
```
protected override void OnModelCreating(ModelBuilder mb) {  
    mb.Entity<Author>()  
        .HasKey(a => a.Name)  
        .HasName("PrimaryKey_Name");  
}
```



# INDEX & UNIQUENESS

```
public class MyDbContext: DbContext {  
    protected override void OnModelCreating(ModelBuilder mb) {  
        // Alternative key - unique  
        mb.Entity<Book>().HasAlternateKey(b => b.Isbn)  
            .HasName("UniqueIsbn");  
        // Index - not necessarily unique  
        mb.Entity<Book>().HasIndex(b => b.Isbn)  
            // Remember isUnique with Index  
            .HasName("Isbn index").IsUnique();  
        // Composite key - also available with HasIndex  
        mb.Entity<Author>()  
            .HasKey(a => new { a.FirstName, a.LastName});  
    }  
}
```

# PROPERTIES



# EXCLUDING PROPERTIES

- Annotations

```
public class Person {  
    ...  
    [NotMapped]  
    public string FullName {  
        get => $"{FirstName} {MiddleName} {LastName}";  
    }  
}
```

- Alternatively in Fluent Api

```
mb.Entity<Book>().Ignore(b => b.FullTitle);  
mb.Ignore<BookMetadata>(); // For types
```

- [NotMapped] not needed when no public setter

# DATABASE GENERATED VALUES

```
public class Books {  
    [DatabaseGenerated(DatabaseGeneratedOption.Identity)]  
    public DateTime Created {get;set;}  
}  
  
public class MyDbContext: DbContext {  
    protected override void OnModelCreating(ModelBuilder mb) {  
        mb.Entity<Book>().Property(b => b.Created)  
            .HasDefaultValue(DateTime.Now)  
    }  
}
```

- Above is migrations time decided. If value should dynamically from SQL Server

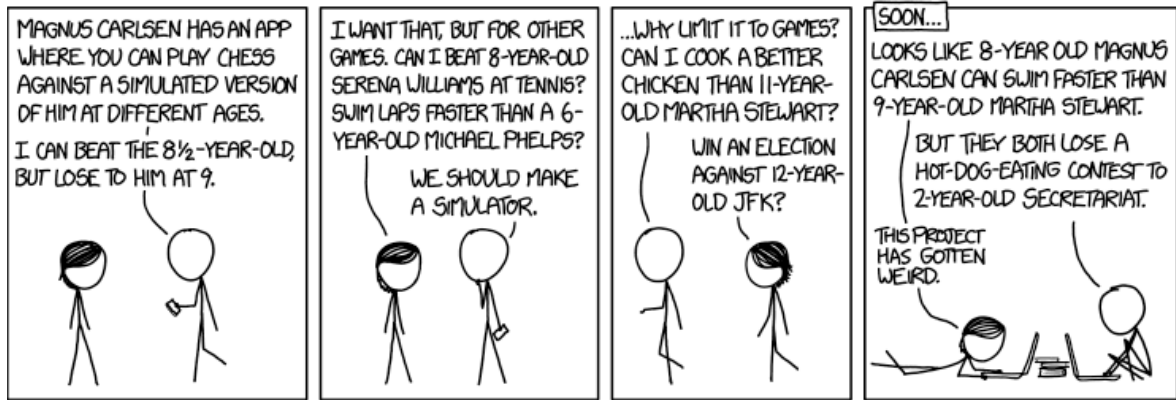
```
mb.Entity<Book>().Property(b => b.Created)  
    .HasDefaultValueSql("getdate()");
```

# SHADOW PROPERTIES

- Hidden from Model
- To make OOP model clean
- Steps:
  1. Remove the Created property from Books.cs
  2. In DbContext add in OnModelCreating

```
mb.Entity<Book>().Property<DateTime>( "Created" )  
    .HasDefaultValueSql( "getdate()" );
```

# RELATIONSHIPS



# 1-1 RELATIONSHIP (1/2)

```
1 public class Membership {
2     [Required] public int ID {get; set;}
3     [Required] public Genre Genre {get; set;}
4     public int ClientId {get;set;}
5     public Client Client {get;set;} // Navigational Property
6 }
7 public class Client {
8     [Required] public int ID {get ; set;}
9     [Required] public string FirstName {get; set;}
10    [Required] public string LastName {get; set;}
11    public string Email {get; set;}
12    ...
13    public Membership Membership {get; set;}
14 }
```

# 1-1 RELATIONSHIP (1/2)

```
1 public class Membership {
2     [Required] public int ID {get; set;}
3     [Required] public Genre Genre {get; set;}
4     public int ClientId {get;set;}
5     public Client Client {get;set;} // Navigational Property
6 }
7 public class Client {
8     [Required] public int ID {get ; set;}
9     [Required] public string FirstName {get; set;}
10    [Required] public string LastName {get; set;}
11    public string Email {get; set;}
12    ...
13    public Membership Membership {get; set;}
14 }
```



ClientId determines in which table the foreign key is placed

- Navigational properties and foreign keys should be on the form
  - `public <ClassType> <ClassType> {get;set;}`  
`public <IdType> <ClassName>Id {get;set;}`

# 1-1 RELATIONSHIP (2/2)

- The same in Fluent API

```
1 public class MyDbContext: DbContext {  
2     protected override void OnModelCreating(ModelBuilder mb) {  
3         mb.Entity<Client>()  
4             .HasOne(s => s.Membership)  
5             .WithOne(l => l.Client)  
6             .HasForeignKey<Membership>();  
7     }}
```

# 1-1 RELATIONSHIP (2/2)

- The same in Fluent API

```
1 public class MyDbContext: DbContext {
2     protected override void OnModelCreating(ModelBuilder mb) {
3         mb.Entity<Client>()
4             .HasOne(s => s.Membership)
5             .WithOne(l => l.Client)
6             .HasForeignKey<Membership>();
7     }}
```

# 1-1 RELATIONSHIP (2/2)

- The same in Fluent API

```
1 public class MyDbContext: DbContext {
2     protected override void OnModelCreating(ModelBuilder mb) {
3         mb.Entity<Client>()
4             .HasOne(s => s.Membership)
5             .WithOne(l => l.Client)
6             .HasForeignKey<Membership>();
7     }}
```

# 1-N RELATIONSHIP (1/2)

```
1 public class Book {
2     public int ID { get; set;}
3     [MaxLength(32)] public string Title {get; set;}
4     public Author Author {get; set;}
5     public int AuthorId {get; set;}
6 }
7 public class Author {
8     [Key] public int ID {get; set;}
9     public string FirstName {get; set;}
10    public DateTime DoB {get; set;}
11    public string Nationality {get;set; }
12    ...
13    public List<Book> Books {get; set;}
14 }
```

# 1-N RELATIONSHIP (1/2)

```
1 public class Book {
2     public int ID { get; set;}
3     [MaxLength(32)] public string Title {get; set;}
4     public Author Author {get; set;}
5     public int AuthorId {get; set;}
6 }
7 public class Author {
8     [Key] public int ID {get; set;}
9     public string FirstName {get; set;}
10    public DateTime DoB {get; set;}
11    public string Nationality {get;set; }
12    ...
13    public List<Book> Books {get; set;}
14 }
```

# 1-N RELATIONSHIP (2/2)

- Or with Fluent API

```
1 public class MyDbContext: DbContext {
2     protected override void OnModelCreating(ModelBuilder mb) {
3         mb.Entity<Book>()
4             .HasOne(b => b.Author)
5             .WithMany(a => a.Books)
6             .HasForeignKey(b => b.AuthorId);
7     }}
```

# 1-N RELATIONSHIP (2/2)

- Or with Fluent API

```
1 public class MyDbContext: DbContext {  
2     protected override void OnModelCreating(ModelBuilder mb) {  
3         mb.Entity<Book>()  
4             .HasOne(b => b.Author)  
5             .WithMany(a => a.Books)  
6             .HasForeignKey(b => b.AuthorId);  
7     }}
```



# 1-N RELATIONSHIP (2/2)

- Or with Fluent API

```
1 public class MyDbContext: DbContext {  
2     protected override void OnModelCreating(ModelBuilder mb) {  
3         mb.Entity<Book>()  
4             .HasOne(b => b.Author)  
5             .WithMany(a => a.Books)  
6             .HasForeignKey(b => b.AuthorId);  
7     }}
```

# N-M RELATIONSHIP (1/3)

```
1 public class Book {
2     public int BookId
3     ...
4     public ICollection<PersonalLibrary> PeronalLibraries
5         {get;set;}
6 }
7 public class PersonalLibrary {
8     public int PersonalLibraryId {get;set;}
9     ...
10    public ICollection<Book> Books {get; set;}
11 }
```

- This creates a shadow table in database
  - PersonalLibraryBook

# N-M RELATIONSHIP (1/3)

```
1 public class Book {
2     public int BookId
3     ...
4     public ICollection<PersonalLibrary> PeronalLibraries
5         {get;set;}
6 }
7 public class PersonalLibrary {
8     public int PersonalLibraryId {get;set;}
9     ...
10    public ICollection<Book> Books {get; set;}
11 }
```

- This creates a shadow table in database
  - PersonalLibraryBook

## N-M RELATIONSHIP (2/3)

- Create shadow class

```
1 public class PersonalLibraryBook {  
2     public int BookId {get; set;}  
3     public Book Book {get; set;}  
4     public int PersonalLibraryId {get; set;}  
5     public PersonalLibrary PersonalLibrary {get; set;}  
6 }
```

- Add navigational properties in classes Book and PersonalLibrary

```
public List<PersonalLibraryBook> PersonalLibraryBooks  
                                {get; set;}
```

## N-M RELATIONSHIP (2/3)

- Create shadow class

```
1 public class PersonalLibraryBook {  
2     public int BookId {get; set;}  
3     public Book Book {get; set;}  
4     public int PersonalLibraryId {get; set;}  
5     public PersonalLibrary PersonalLibrary {get; set;}  
6 }
```

- Add navigational properties in classes Book and PersonalLibrary

```
public List<PersonalLibraryBook> PersonalLibraryBooks  
                                {get; set;}
```

# N-M RELATIONSHIP (3/3)

- In OnModelCreating

```
1 public class MyDbContext: DbContext {
2     protected override void OnModelCreating(ModelBuilder mb)
3         // Book - PersonalLibrary (many to many relationship)
4         mb.Entity<PersonalLibraryBook>()
5             .HasKey(p => new {p.BookId, p.PersonalLibraryId});
6         mb.Entity<PersonalLibraryBook>()
7             .HasOne(plb => plb.Book)
8             .WithMany(b => b.PersonalLibraryBooks)
9             .HasForeignKey(plb => plb.BookId);
10        mb.Entity<PersonalLibraryBook>()
11            .HasOne(plb => plb.PersonalLibrary)
12            .WithMany(pl => pl.PersonalLibraryBooks)
13            .HasForeignKey(plb => plb.PersonalLibraryId);
14    }}
```

# N-M RELATIONSHIP (3/3)

- In OnModelCreating

```
1 public class MyDbContext: DbContext {  
2     protected override void OnModelCreating(ModelBuilder mb)  
3         // Book - PersonalLibrary (many to many relationship)  
4         mb.Entity<PersonalLibraryBook>()  
5             .HasKey(p => new {p.BookId, p.PersonalLibraryId});  
6     mb.Entity<PersonalLibraryBook>()  
7         .HasOne(plb => plb.Book)  
8         .WithMany(b => b.PersonalLibraryBooks)  
9         .HasForeignKey(plb => plb.BookId);  
10    mb.Entity<PersonalLibraryBook>()  
11        .HasOne(plb => plb.PersonalLibrary)  
12        .WithMany(pl => pl.PersonalLibraryBooks)  
13        .HasForeignKey(plb => plb.PersonalLibraryId);  
14    }}
```

# N-M RELATIONSHIP (3/3)

- In OnModelCreating

```
1 public class MyDbContext: DbContext {
2     protected override void OnModelCreating(ModelBuilder mb)
3         // Book - PersonalLibrary (many to many relationship)
4         mb.Entity<PersonalLibraryBook>()
5             .HasKey(p => new {p.BookId, p.PersonalLibraryId});
6         mb.Entity<PersonalLibraryBook>()
7             .HasOne(plb => plb.Book)
8             .WithMany(b => b.PersonalLibraryBooks)
9             .HasForeignKey(plb => plb.BookId);
10        mb.Entity<PersonalLibraryBook>()
11            .HasOne(plb => plb.PersonalLibrary)
12            .WithMany(pl => pl.PersonalLibraryBooks)
13            .HasForeignKey(plb => plb.PersonalLibraryId);
14    }
```



# RELATIONSHIPS CONFIGURATIONS IN FLUENT API

- Required and optional
  - `.IsRequired()` og `.IsRequired(false)`
- Deletion
  - `.onDelete(DeleteBehavior.Cascade)`
  - Other behaviour (as in SQL) are available
- References non-primary key
  - `.HasPrincipalKey(c => c.BookISBN32)`
- Like primary key, constraint name can be changed
  - `.HasConstraintName("FKey_Book_Libra`

# INHERITANCE (1/3)

- By convention derived class are managed in a TPH (table-per-hierarchy) pattern
- A discriminator column to identify type.
- Types should be **explicitly** added as **DbSet** to **MyDbContext** or in Fluent API

```
modelBuilder.Entity<RssBlog>( ).HasBaseType<Blog>( );
```

# INHERITANCE (2/3)

Results				
	BlogId	Discriminator	Url	RssUrl
1	1	Blog	http://blogs.msdn.com/dotnet	NULL
2	2	RssBlog	http://blogs.msdn.com/adonet	http://blogs.msdn.com/b/adonet/atom.aspx

# INHERITANCE (3/3)

- Discriminator is a database attribute and can be manipulated
  - Used to tell about type
  - Use Fluent API to change name values

```
modelBuilder.Entity<Blog>()  
    .HasDiscriminator<string>("blog_type")  
    .HasValue<Blog>("blog_base")  
    .HasValue<RssBlog>("blog_rss");
```

# EXERCISES

# REFERENCES

- Insanity: [https://www.brainyquote.com/quotes/unknown\\_133991](https://www.brainyquote.com/quotes/unknown_133991)
- ERD: <https://ermodelexample.com/how-to-draw-erd-diagram/>
- XKCD: <https://imgs.xkcd.com/comics/magnus.png>