```
#include<iostream>
#include<fstream>
#include<string>
using namespace std;
struct Employee {
  int id;
  string name;
  string designation;
  float salary;
  // Function to serialize Employee object to file
  void writeToFile(ofstream& out) const {
     out.write((char*)&id, sizeof(id));
     size t nameLen = name.size();
     out.write((char*)&nameLen, sizeof(nameLen));
     out.write(name.c_str(), nameLen);
     size t desgLen = designation.size();
     out.write((char*)&desgLen, sizeof(desgLen));
     out.write(designation.c str(), desgLen);
     out.write((char*)&salary, sizeof(salary));
  }
  // Function to deserialize Employee object from file
  bool readFromFile(ifstream& in) {
     if (!in.read((char*)&id, sizeof(id))) return false;
     size_t nameLen;
     in.read((char*)&nameLen, sizeof(nameLen));
     name.resize(nameLen);
     in.read(&name[0], nameLen);
     size t desgLen;
     in.read((char*)&desgLen, sizeof(desgLen));
     designation.resize(desgLen);
     in.read(&designation[0], desgLen);
     in.read((char*)&salary, sizeof(salary));
     return true;
  }
};
void addEmployee(const string& filename) {
  Employee emp;
  cout << "Enter employee ID: ";
  cin >> emp.id;
  cin.ignore();
```

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cout << "Enter employee name: ";
  getline(cin, emp.name);
  cout << "Enter employee designation: ";
  getline(cin, emp.designation);
  cout << "Enter employee salary: ";
  cin >> emp.salary;
  ofstream out(filename, ios::binary | ios::app);
  emp.writeToFile(out);
  out.close();
  cout << "Employee added successfully.\n";
}
void deleteEmployee(const string& filename) {
  int delID;
  cout << "Enter ID of employee to delete: ";
  cin >> delID;
  ifstream in(filename, ios::binary);
  ofstream temp("temp.dat", ios::binary);
  bool found = false;
  Employee emp;
  while (emp.readFromFile(in)) {
     if (emp.id != delID) {
       emp.writeToFile(temp);
     } else {
       found = true;
  }
  in.close();
  temp.close();
  remove(filename.c_str());
  rename("temp.dat", filename.c_str());
  if (found)
     cout << "Employee deleted successfully.\n";
  else
     cout << "Employee with ID " << delID << " not found.\n";
}
void displayEmployee(const string& filename) {
  int searchID;
```

```
cout << "Enter ID of employee to display: ";
  cin >> searchID;
  ifstream in(filename, ios::binary);
  Employee emp;
  bool found = false;
  while (emp.readFromFile(in)) {
     if (emp.id == searchID) {
       found = true;
       cout << "\nEmployee ID: " << emp.id
           << "\nName: " << emp.name
          << "\nDesignation: " << emp.designation
          << "\nSalary: " << emp.salary << "\n";
       break;
    }
  }
  in.close();
  if (!found)
     cout << "Employee with ID " << searchID << " not found.\n";
}
void displayAllEmployees(const string& filename) {
  ifstream in(filename, ios::binary);
  Employee emp;
  bool any = false;
  cout << "\nAll Employees:\n";</pre>
  while (emp.readFromFile(in)) {
     any = true;
     cout << "\nEmployee ID: " << emp.id
        << "\nName: " << emp.name
        << "\nDesignation: " << emp.designation
        << "\nSalary: " << emp.salary << "\n";
  }
  in.close();
  if (!any)
     cout << "No employee records found.\n";
}
int main() {
  const string filename = "employee.dat";
```

```
int choice;
  do {
     cout << "\n--- Employee Management System ---\n";</pre>
     cout << "1. Add Employee\n";</pre>
     cout << "2. Delete Employee\n";
     cout << "3. Display Employee by ID\n";
     cout << "4. Display All Employees\n";
     cout << "5. Exit\n";
     cout << "Enter your choice: ";
     cin >> choice;
     cin.ignore(); // flush newline
     switch (choice) {
       case 1: addEmployee(filename); break;
       case 2: deleteEmployee(filename); break;
       case 3: displayEmployee(filename); break;
       case 4: displayAllEmployees(filename); break;
       case 5: cout << "Exiting...\n"; break;
       default: cout << "Invalid choice. Try again.\n";
  } while (choice != 5);
  return 0;
}
```