

# 0 - 1 sequences

Philip Stanton

February 2023

## 1 General

Please see: <https://open.kattis.com/problems/sequences> for the problem description

What makes this problem tricky is that we essentially need to keep track of  $2^k$  possible sequences to know exactly how many inversions there are. Although, there are certain properties we can exploit to get an  $O(n)$  algorithm

## 2 Idea

We first notice that the minimum number of inversions in a sequence is to take all chunks of consecutive ones in the sequence; and multiply the number of ones in each chunk by the number of leading zeros that chunk has.

### Example:

1100 has a chunk of 11 in the (0,1) positions. If we multiply this by number of leading zeros the chunk has, we get  $2 * 2 = 4$ . It is quite easy to verify this is correct manually.

This leads to the idea that we can process the sequence one character at a time, keeping track of the number of ones, zeros and inversion. We keep the list sorted upon processing the  $i$ th character. If the character is a 0, then we simply add the total number of 1's to the current number of inversions. Otherwise, we add another 1 to the chunk.

### Example:

At iteration  $i$  we have

000...1111

If the next character is 0, we have

000...11110

If the next character is 1, we have

000...11111

Since the list is sorted, we know exactly how many inversions to apply if a 0 is encountered.

If a '?' is found, we simply double the occurrences of all sequences. half of them append a 0, while the other half append a 1. Therefore, all we have to do is double the number of inversions and increase by the number of ones for the

0 case. We also update the number of total ones. This then leads to the final algorithm

### 3 Algorithm

let *ones* = total number of ones encountered  
 let *inv* = total number of inversions  
 let *k* = total number of '?' encountered  
 let *x* be input vector s.t.  $x \in [1, 0, ?]^n$

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k ← 0;
inv ← 0;
ones ← 0;
for c ∈ x do
    if c = 1 then
        | ones ← ones + 2k;
    end if
    else if c = 0 then
        | inv ← inv + ones;
    end if
    else if c = ? then
        | inv ← 2 * inv + ones;
        | ones ← 2 * ones + 2k;
        | k ← k + 1;
    end if
end for
return inv
  
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Since we simply iterate over the *x* vector of length *n* the entire algorithm is  $O(n)$ , which is more than efficient enough for the given problem constraints

### 4 Optimizations and stuff

- Note that we do not take the mod after each operation, which is required to pass on kattis.
- We shouldn't naively compute  $2^k$  upon each loop iteration
- multiplying by 2 is better done with bit shifts