

# Week 2 class 1 - Chaos and Fractals

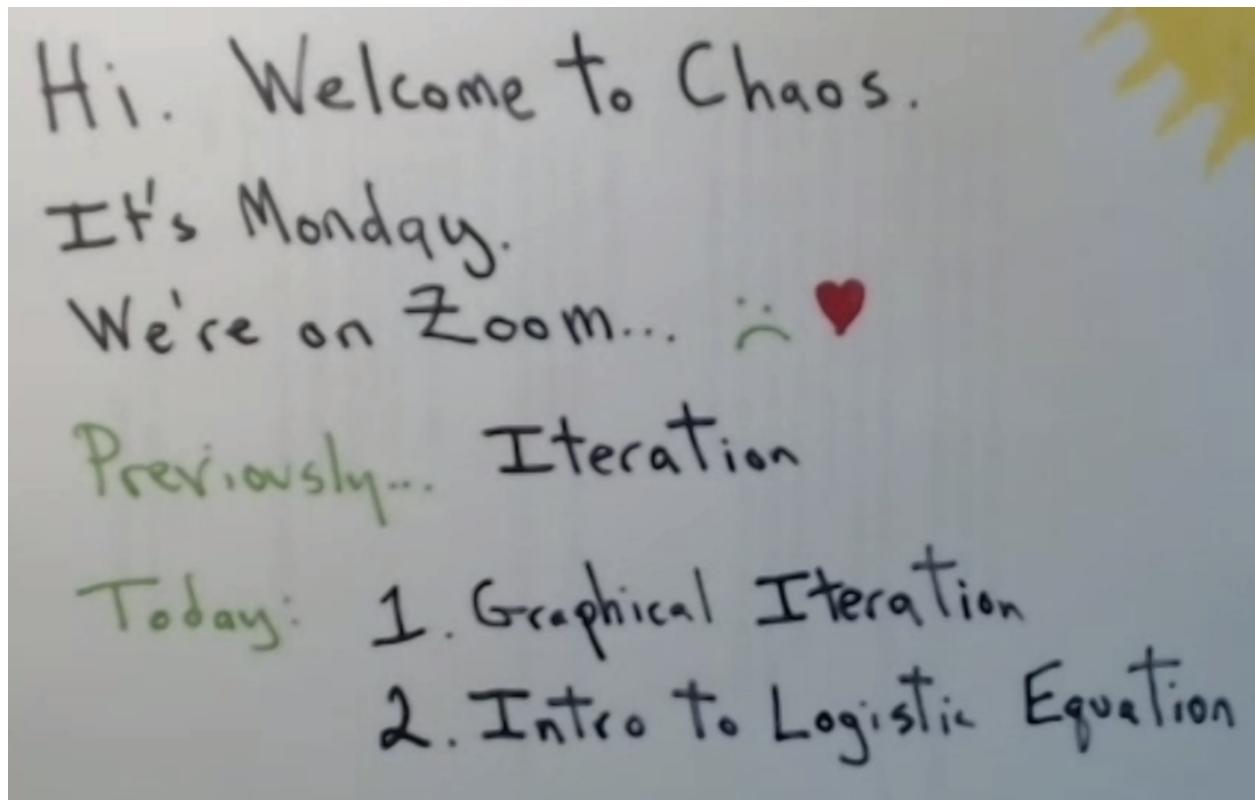
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09/01/2022

## Questions to ask today:

- Can a fixed point be a mix of attractive and repelling?
- Can two adjacent fixed points both be repelling at the same time? What happens in the space between them then?

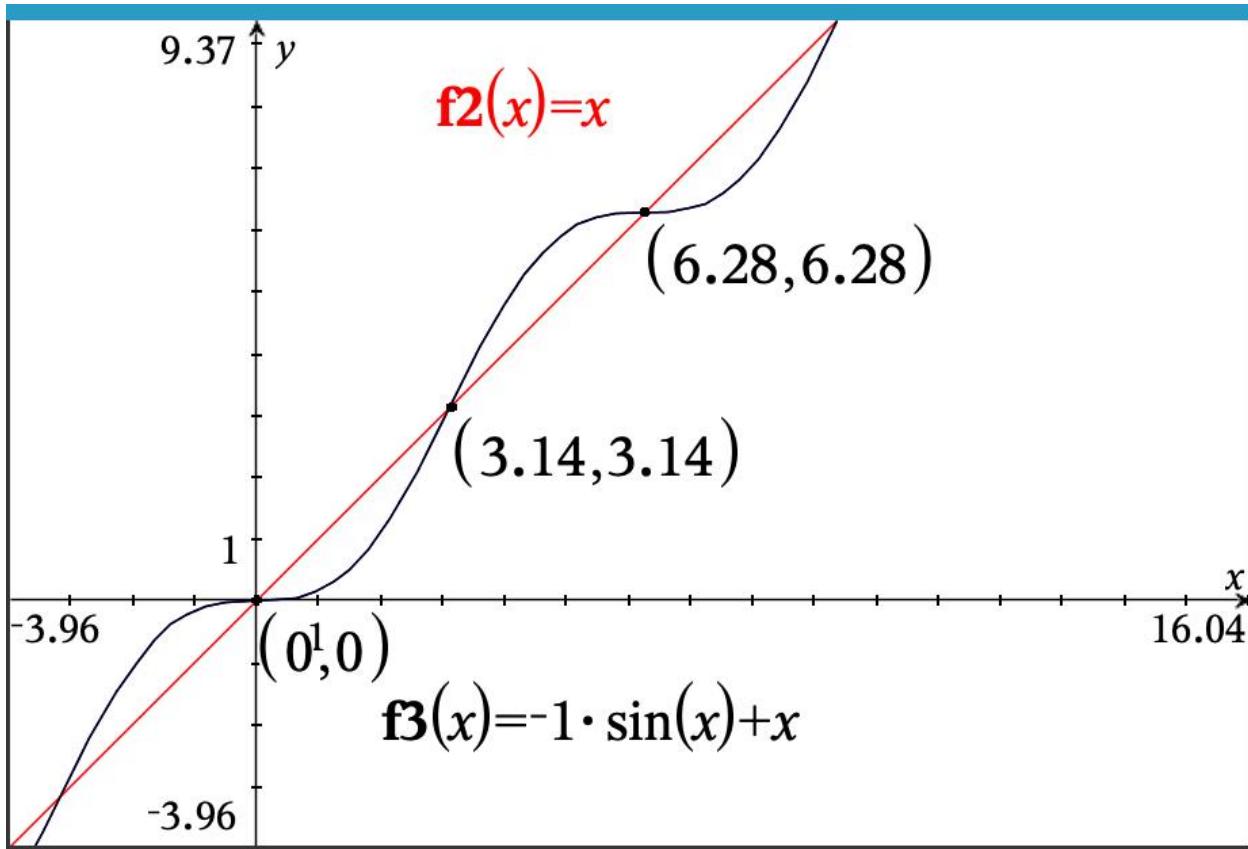
## Today's goals



## Finding Fixed points of a function:

You can find fixed points of a function by plotting the function against the function  $f(x) = x$ . This seems obvious, but it's a neat trick to quickly visualise where a function's fixed points are.

In the example below, you, can see that the intersections of the two functions show the fixed points of the function  $f(x) = -1 \cdot \sin(x) + x$ .



We can confirm these fixed points by running this function for the suggested fixed point values on a calculator.

$$f1(x) := -1 \cdot \sin(x) + x$$

*Done*

$$f(3.14)$$

$$f(3.14)$$

$$f(6.28)$$

$$f(6.28)$$

### Graphical iteration

Explanation of graphical iteration

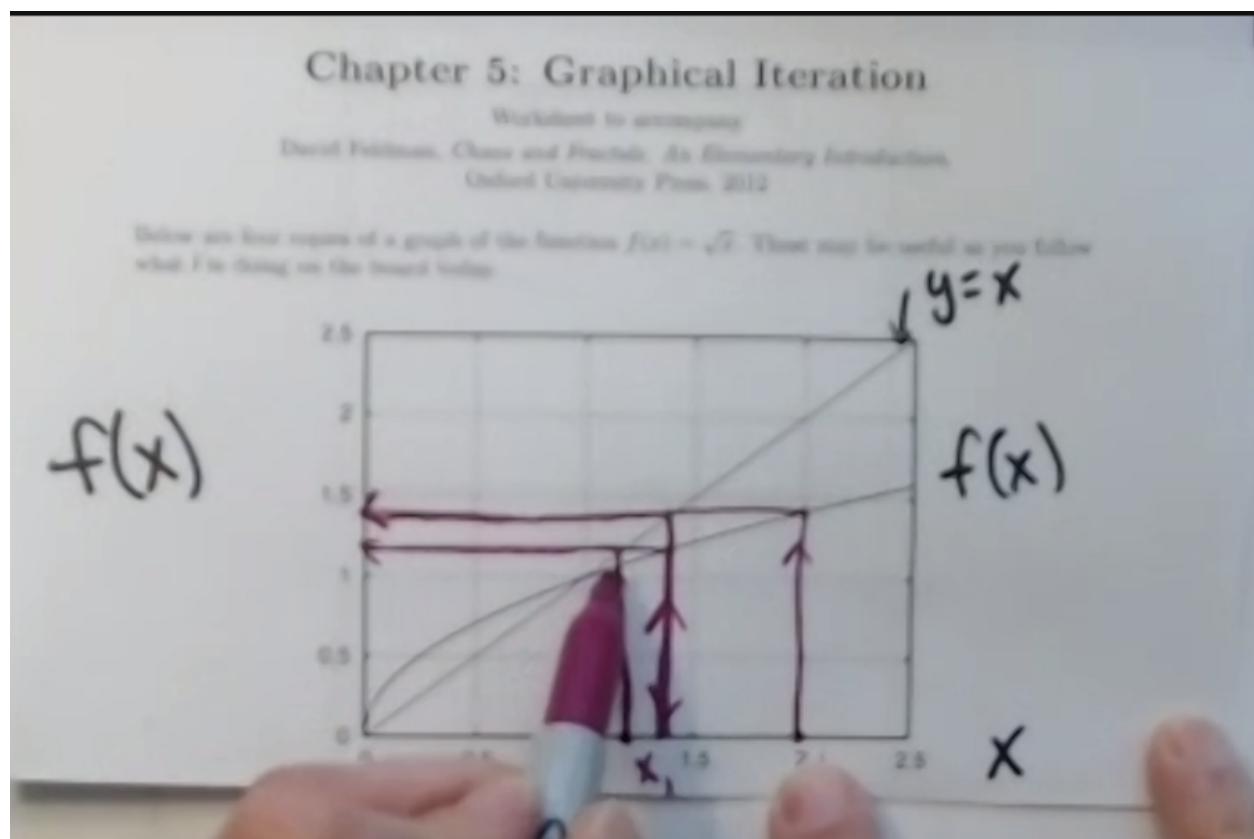
Graphical iteration is a type of function iteration which allows us to trace trajectories of iterations through functions visually.

## Chapter 5: Graphical Iteration

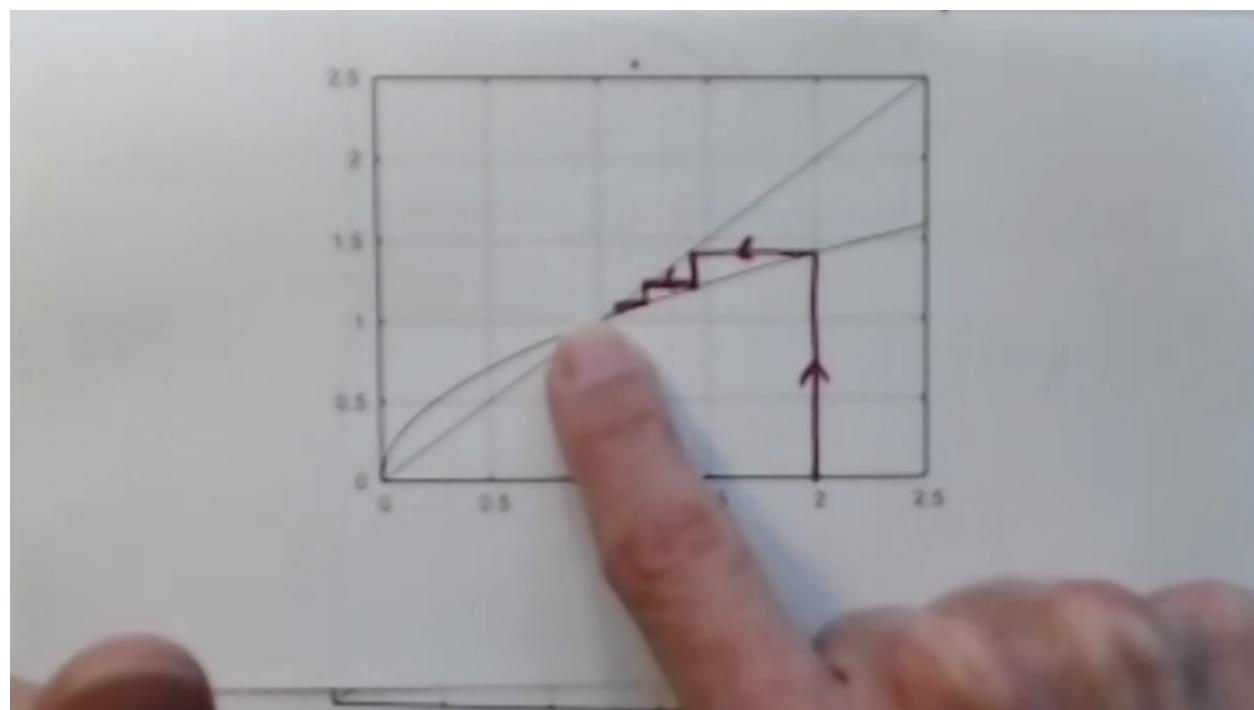
Worksheet to accompany

David Fairlie, *Chaos and Fractals: An Elementary Introduction*,  
Oxford University Press, 2012

Below are four copies of a graph of the function  $f(x) = \sqrt{x}$ . This may be useful as you follow what's happening on the board below.



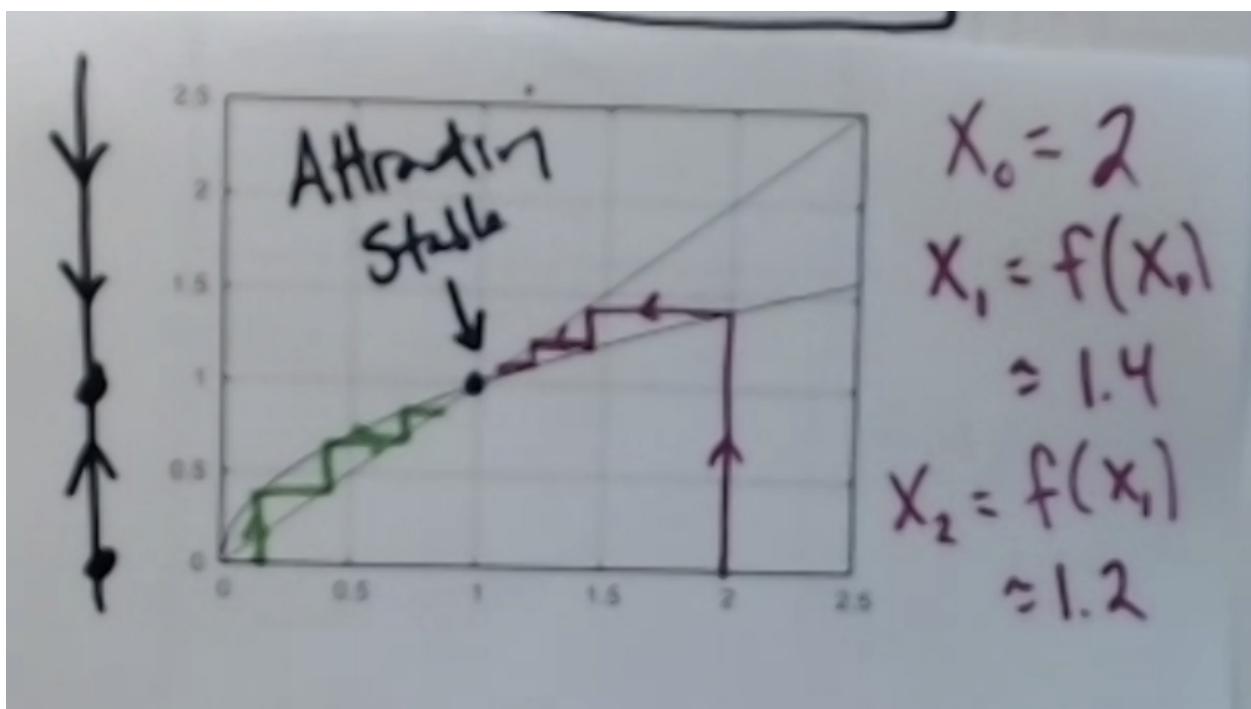
Here's a cleaner version of the image above to give you a better idea of what's going on:



You can see that our graphical iteration represents a trajectory towards the function's fixed point, indicating its nature as a stable fixed point.

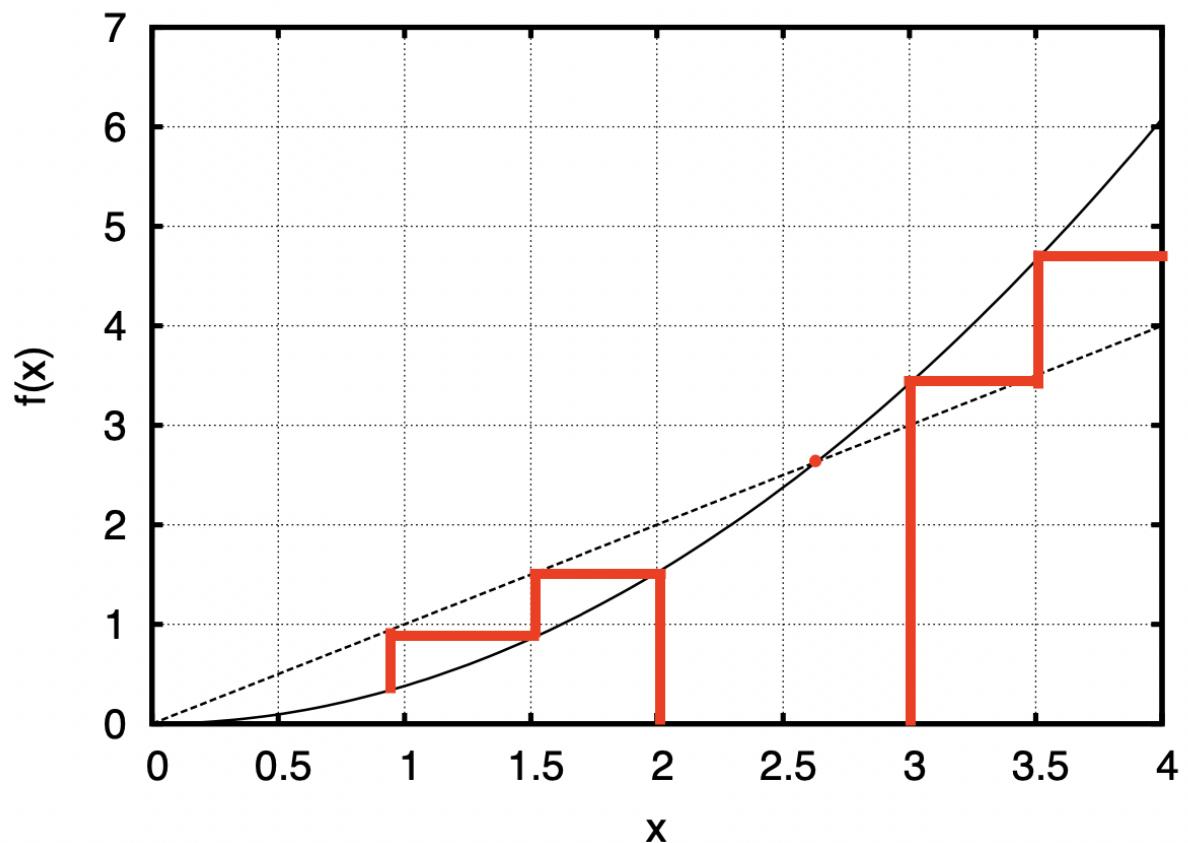
We can trace trajectories from different initial conditions to see how varying initial conditions will

affect the function's behaviour.

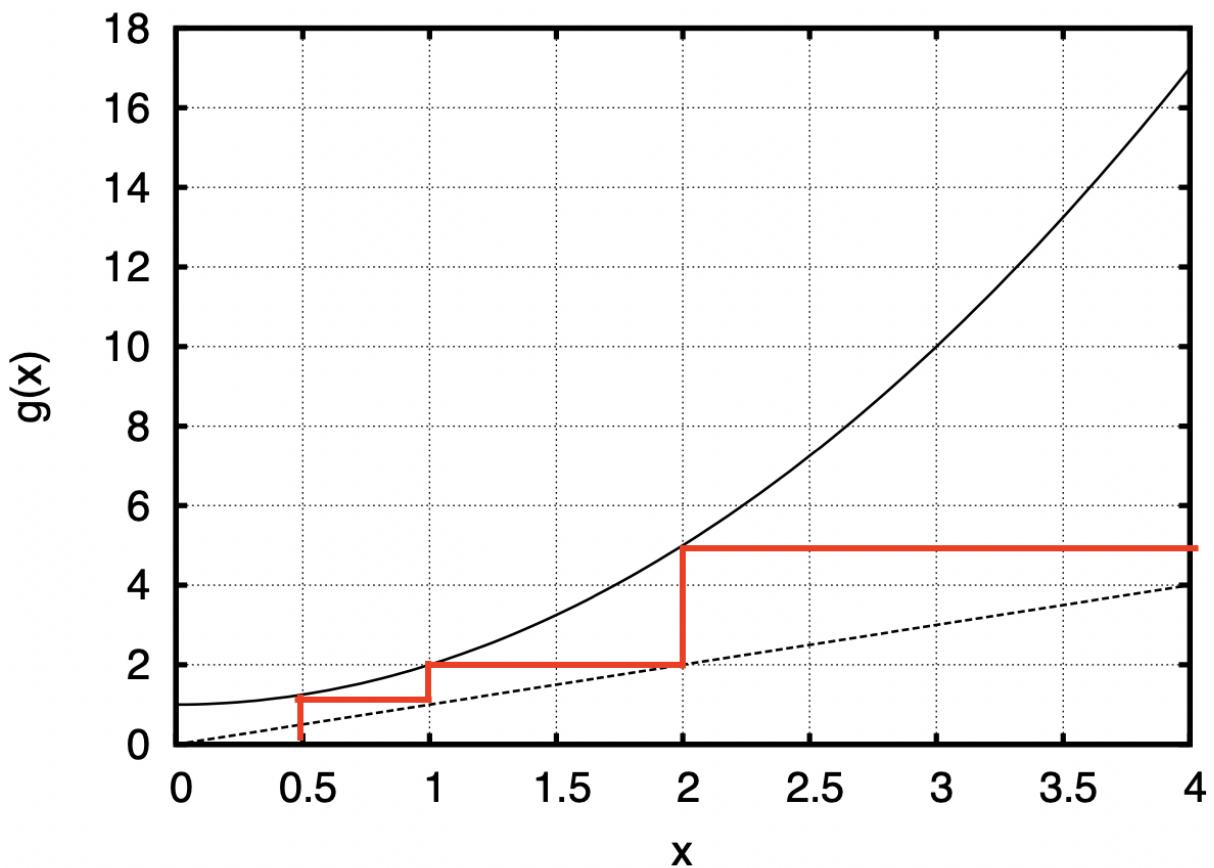


Let's trace a few trajectories on different function 2d plots and see what we can discover.

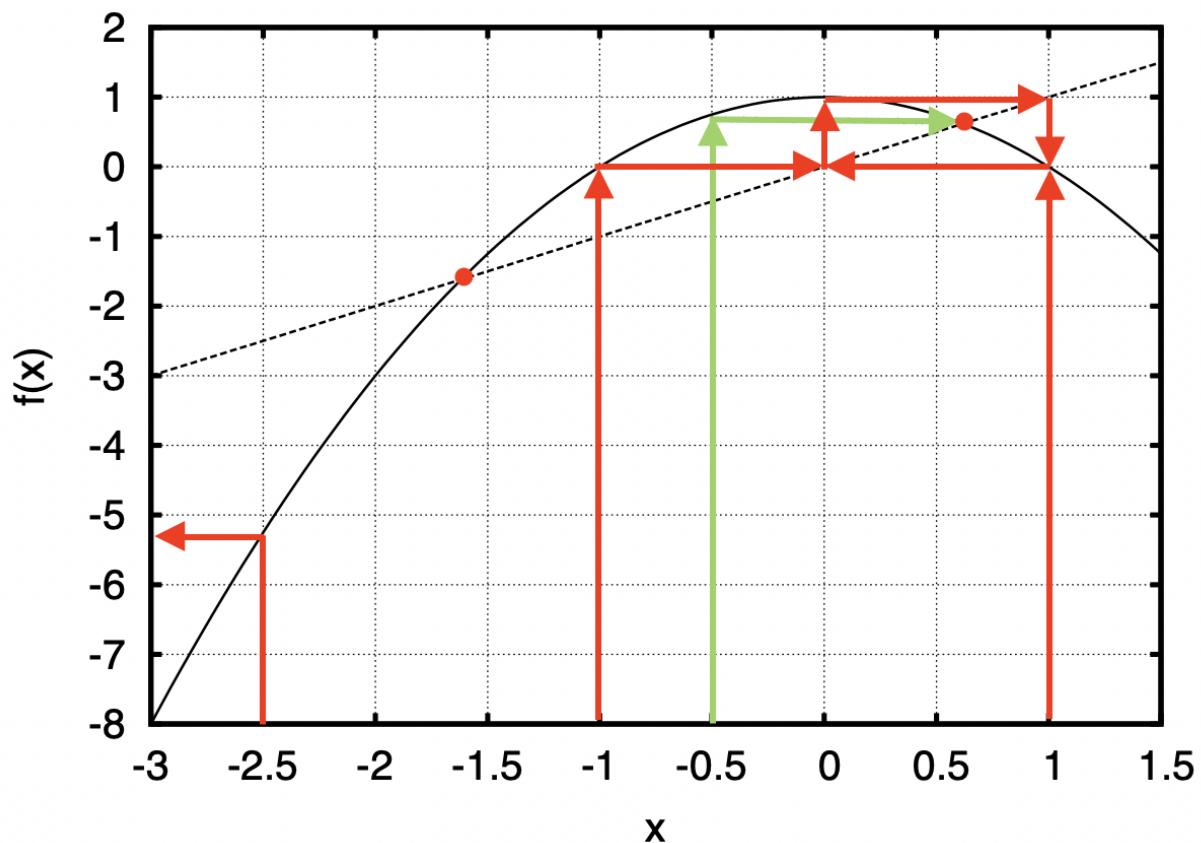
This next function has two fixed points. The fixed point 0 is stable, while the other fixed point is unstable.



This next one has no fixed point, and tend towards infinity:



Okay, one more! This next one is interesting: for some initial conditions, the trajectory oscillates between values. In other words, the trajectory loops!



Here's Dave's rendition:

## Chapter 5: Even More Graphical Iteration

Wickelgren, K. (2009)

David Ruelle. *Chaos and Fractals: An Elementary Introduction*.

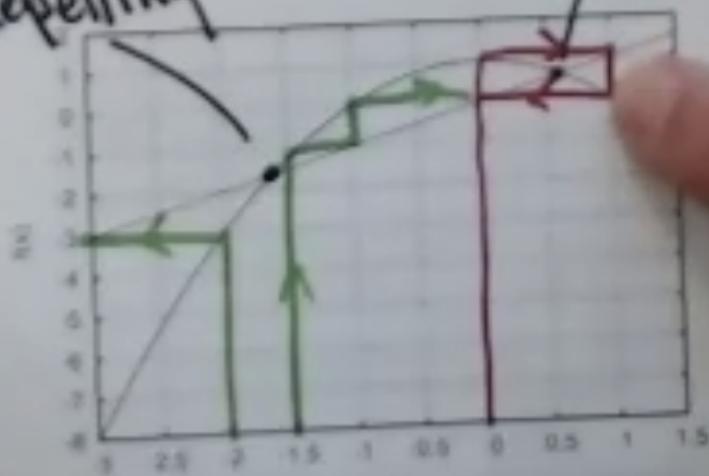
Oxford University Press, 2004

1. Below are two graphs of a function  $f(x)$ . Find all fixed points, and use graphical iteration to determine their stability.

Repelling

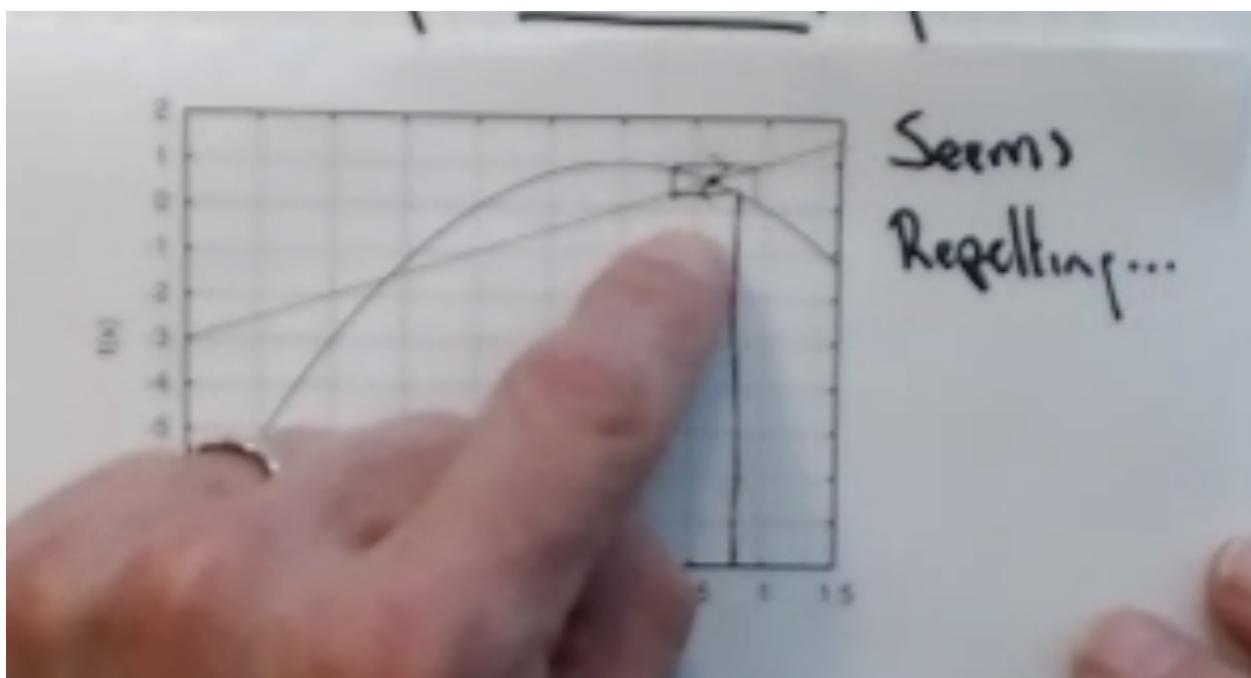
???

Hey! A cycle!



On further inspection, the function has another interesting property: for any initial condition inside the upper and lower boundaries of the loop, the trajectory spirals outwards, approaching the loop's values:

Seems  
Repelling...



It seems like the fixed point is unstable, repelling towards the loop. But this behaviour is new, so is it an unstable fixed point? What does this behaviour suggest? These are questions we'll explore in the next few classes.

## Graphical iterator program

I've written a simple graphical iterator program to help make graphical iterations on the fly. Here it is:

```
# declare your function here:
func <- function(x){
  return(x ^ 2) # function
}

get_function_data <- function(range = c(-1, 1), steps = 100){
  x <- seq(from = range[1], to = range[2], length.out = steps)

  y <- array(dim = steps)
  for(i in 1:length(x)){
    y[i] <- func(x[i])
  }

  return(data.frame(x = x, y = y))
}

graphical_iterator <- function(x_0, N = 100){

  start <- x_0
  vert <- FALSE

  xstarts <- c(start)
  ystarts <- c(0)
  xends <- c(start)
  yends <- c(func(start))

  # iteratively get the coordinates of the next segment points
  for(i in 1:(2 * N))
    # range = 2 * N because every step will be described by two segments
  {
    # if the last segment was vertical, the next must be horizontal, and vice versa
    if(vert){
      xstarts <- c(xstarts, start)
      ystarts <- c(ystarts, start)
      xends <- c(xends, start)
      yends <- c(yends, func(start))
      vert <- FALSE
    }
  }
}
```

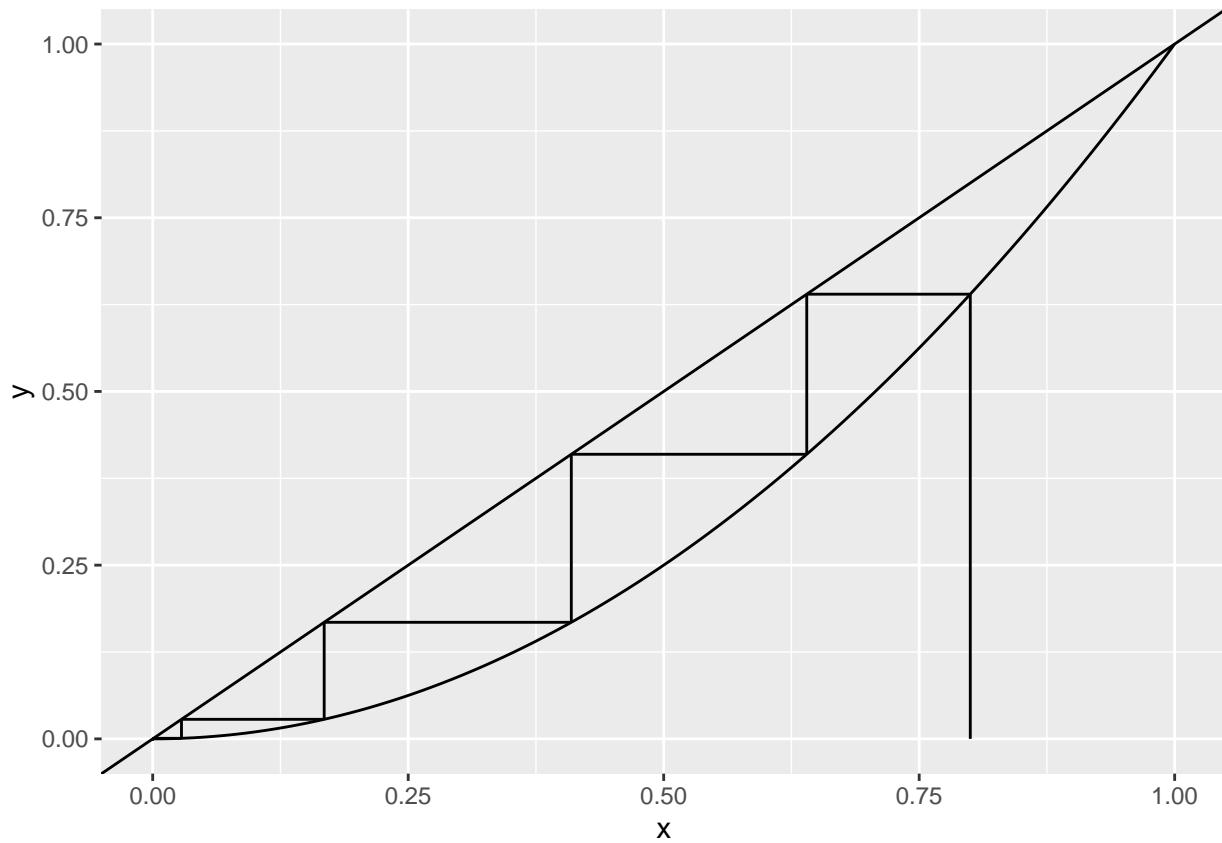
```

    else{
      xstarts <- c(xstarts, start)
      ystarts <- c(ystarts, func(start))
      xends <- c(xends, func(start))
      yends <- c(yends, func(start))
      vert <- TRUE
      start <- func(start) # update start value
    }
  }
  return(data.frame(xstarts, ystarts, xends, yends))
}

plot_data <- get_function_data(range = c(0,1))
cobweb_traject <- graphical_iterator(x_0 = 0.8, N = 100)

plot_data %>%
  ggplot(aes(x, y)) +
  geom_line() +
  geom_abline() +
  geom_segment(data = cobweb_traject, aes(x = xstarts, y = ystarts,
                                             xend = xends, yend = yends))

```



## The logistic equation

$$f(x) = rx(1-x)$$

$r$  is a parameter of the logistic equation.

Let's iterate it a bit.

Logistic Eq. parameter

$$f(x) = rx(1-x)$$

Ex:  $r = 2.9$   $x_0 = 0.2$

$$x_1 = 2.9(0.2)(1-0.2) \approx 0.464$$

$\cancel{2.9(0.2)(0.8)}$

$$x_2 = 2.9(0.464)(1-0.464) \approx 0.72124$$