# Computational Social Science with Images and Audio

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# For classical ML, we (often) extract features explicitly.

▶ Recall the typical pipeline for classical machine learning:

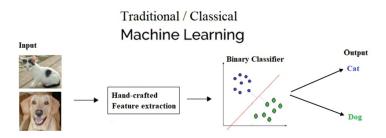


Figure: Dey (2018)<sup>1</sup>

<sup>&</sup>lt;sup>1</sup>Dey, S. (2018). Hands-On Image Processing with Python: Expert Techniques for Advanced Image analysis and Effective Interpretation of Image Data. Packt Publishing Ltd.

## Can we run a direct pixel-based analysis with classical ML?

Figure: Can we directly provide our model with an array like this (above)?



### Sometimes, we can use raw pixel values as features...

- lacktriangle Generally, images are typically flattened: 2D o 1D
- Uniform image size is required (no varying dimensions)
  - ► (Applies to many deep learning models, too, not just classical ML)
- Grayscale images may be preferable (each pixel represented by a single intensity value)
  - With multiple channels, high(er) dimensionality!
- Centered objects can help, as well as objects occupying most of the image (i.e., not much background irrelevant to the task)
- Depends on the task (simple vs. complex features)
- Can you think of an example?

### There are MANY options for feature extraction, such as...

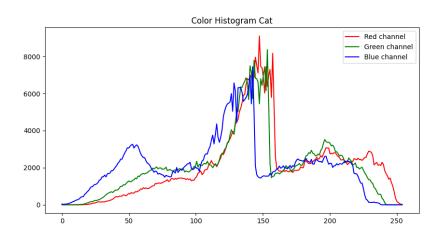
- Color Histograms: Represents the distribution of color values in an image.
- ► **Texture Features:** Calculate texture features like entropy, energy, contrast, and homogeneity from the grayscale co-occurrence matrix.
- ► Histogram of Oriented Gradients (HOG): Compute the histogram of gradient orientations in localized portions of the image.
- ► Haar-like Features: Use integral images to efficiently compute features that recognize edges, lines, and rectangles for object detection.
- $\rightarrow$  Different feature types provide a different kind of information about the image content, and the best one to use depends on the specific task at hand!

## Color histograms show the pixel intensity distribution

- ▶ Represents the distribution of pixel intensity levels
- Mathematically,  $h(r_k) = n_k$  where h is the histogram,  $r_k$  is the k-th intensity value, and  $n_k$  is the number of pixels with intensity  $r_k$
- ► Typical use cases: image retrieval, color-based segmentation
- What color histogram do you expect for the cat?



# This cat's histogram shows the frequencies for each channel (RGB).



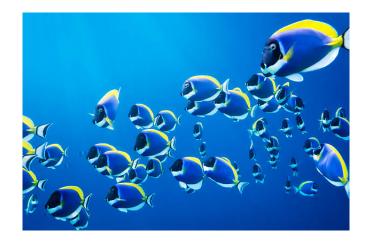
## Texture features reveal image complexity and uniformity.

- Texture features are typically based on the grayscale co-occurrence matrix P
  - This matrix contains the occurrences of pairs of grayscale values at a given offset
- One example is entropy
  - ▶ It is defined as:  $E = -\sum_{i,j} P(i,j) \log(P(i,j))$
  - $\triangleright$  P(i,j) is the probability of co-occurrence of grayscale values i and j
- ► Typical use cases: material classification, defect detection

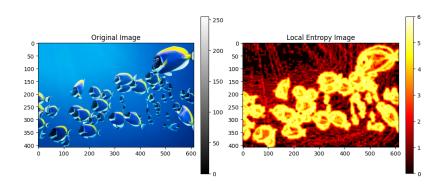
### Entropy is an example of a texture feature.

- ► Entropy measures the amount of information or randomness in the image region
  - ▶ Higher entropy indicates a more complex texture with more details
  - Lower entropy indicates a more uniform texture with fewer details
- Example for local entropy:
  - $\triangleright$  Consider a 3  $\times$  3 window in an image
  - Calculate the grayscale co-occurrence matrix for that window
  - Subsequently, calculate the entropy

# What heatmap of local entropy is expected for this image?



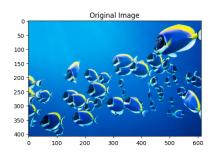
# Local entropy is higher for the fish than the water.

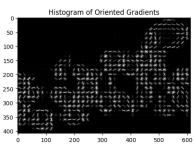


# Histogram of oriented gradients (HOG) features describe gradient distributions.

- ► HOG features capture the distribution and intensity of gradients in an image
- Computed by dividing the image into cells and creating a histogram of gradient directions for the pixels within each cell
  - Each pixel in the cell "votes"
- ► The gradient magnitude is used as a weight, emphasizing pixels with large gradients
- ► For intuition: for a given cell (of, say, 16 pixels), in which direction does the intensity change the most? And how significant is this change?
- Typical use cases: Human detection, object recognition

### The HOG features hint at the fish.





## Haar-like features can help to identify faces.

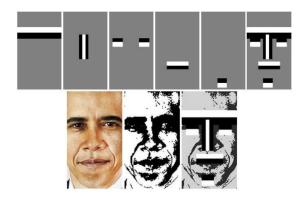


Figure: Kadir et al. (2014): an application of Haar-like features<sup>2</sup>

<sup>&</sup>lt;sup>2</sup> Kadir, K., Kamaruddin, M. K., Nasir, H., Safie, S. I., and Bakti, Z. A. K. (2014). A Comparative Study between LBP and Haar-like Features for Face Detection using OpenCV. 4th International Conference on Engineering Technology and Technopreneuship (ICE2T) (pp. 335-339). IEEE.

# An image-based analysis pipeline looks like other classical ML-based pipelines.

(This example assumes a supervised problem.)

#### 1. Data collection and pre-processing

 Gather a labeled dataset and pre-process the images (e.g., resize, convert to grayscale, normalize)

#### 2. Feature extraction and selection

 Extract relevant features (e.g., texture, color, edges, key points) and choose the relevant ones (or reduce dimensionality)

#### 3. Model training

Train a model with the selected features (e.g., SVM, random forest)

#### 4. Model evaluation

Use metrics and cross-validation to assess model performance

#### 5. Model deployment and prediction

Deploy the trained model for making predictions on (new) images