






# Philip Yu

## Software Engineer

### Contact

 Boston, MA  
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### Skills

Front End - JavaScript, jQuery, AJAX, HTML, CSS, Sass, Bootstrap, Socket.io, Handlebars.js  
Back End - Node.js, Express.js, MongoDB, Mongoose, Django, Python, PostgreSQL

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### Experience

General Assembly  
*Software Engineering Immersive*

August 2017- March 2020

A 12-week, 500-hour career accelerator, in which I produced several full-stack projects, worked individually and on a team. Covered front- and back-end programming fundamentals and trained in a variety of modern programming languages and technologies. Built RESTful APIs and utilized Git/GitHub for version control.

- **EZStore** - A full-stack app platform used to create/maintain an ecommerce store. Built using React, Django, Stripe
- **Project Stardust** - A full-stack app that allows users to create profiles and chat (real-time) with each other. Built using React, Mongoose, MongoDB, Socket.io
- **FridgePal** - A full-stack app that lets the user keep track of things (literally anything). Built using JQuery, Handlebars.js, Express.js, Mongoose, MongoDB
- **Tic-Tac-Toe** - A front-end game that allows a user to play a 2 player game of tic-tac-toe locally. Built using HTML, Sass, Bootstrap, JQuery

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### Other Experience

Happy Family Food Market  
*Operations/Logistics*

August 2017- March 2020

- Picking up, handling, and delivering of live seafood
- Book keeping and inventory management

Shojo Restaurant Group  
*Director of Operations*

July 2012 - July 2017

- Hired, trained, and mentored staff members with a 90% retention rate (1+ year)
- Developed and enacted policies including a seating arrangements policy resulting in a 23% increase for gross revenue
- Winner of multiple best of Boston awards from local publications (Boston Magazine, Improper Bostonian, TimeOut Boston)

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### Education

General Assembly  
*Software Engineering Immersive*

March 2020 - June 2020

Northeastern University  
*Computer Engineering*

September 2009 - December 2009