

Philip Bradbury

Front-End Software Engineer

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Work Experience

Web Developer @ Forty4three

January 2018 - Present

- ▷ Write modern, performant, and robust code for a diverse array of client and internal projects
- ▷ Work with a variety of different languages, frameworks, and content management systems such as HTML, CSS, JavaScript, TypeScript, Vue, Angular 2, PHP.
- ▷ Communicate and collaborate with other developers, designers, our own clients and agencies
- ▷ Collaborate to decide what internal tech stack we will focus on while also having to be able to pick up and run with other companies tech stacks
- ▷ Work on a multi-tenant SaaS CRM web application using Angular 2 and .NET

Total Loss Engineer @ FMG

December 2008 - January 2018

- ▷ Assessed vehicles after accidents to deem whether they were financially viable for repair
- ▷ Ran a small team where we would work directly with clients, customers and insurance companies to maximise cost savings after accidents
- ▷ Built internal software with limited resources which would run in a browser to improve repetitive tasks and improve the departments KPI's

Software Support @ HBOS

April - October 2007, May - December 2008

- ▷ Worked as 1st line support for a mortgage application program used by mortgage advisors
- ▷ Helped reduce the time that fixes would take to implement and collected research to help with debugging.
- ▷ Collaborated with the design team to help improve the UX of the application

Leisure Assistant @ Calderdale Council

Jan - June 2017

- ▷ Had a variety of roles through out the sport services sector Lifeguard, Gym instructor and sports assistant
- ▷ Undertook further qualifications CSLA, NVQ L2 - Operational Services, YMCA L2
- ▷ As a team leader I would have to organise staff rotas, building events were set up and train new staff

Work Experience @ Interactive Solutions

May 2008

- ▷ Contributed to designs on internal web pages of a large Charity and Council ran project
- ▷ Worked alongside a mentor and improved my knowledge and skills in Dreamweaver, Flash and Fireworks

Skills

Programming Languages

JavaScript (ES6), TypeScript, HTML, CSS/Sass, PHP

Libraries & Frameworks

jQuery, Vue, Angular 2+, Node.js, Express, Timber

Tools & Platforms

Git, Webpack, WordPress, AWS
Docker, Umbraco

Design

Figma, Photoshop, InDesign,

Illustrator

Education

Huddersfield University

2005 - 2008

BA (Hons) in Computer Game Design

Projects

Spotify Profile

Web app built with React, Node.js, and Express for visualizing personalized Spotify data such as top artists, tracks, recommendations, and audio features

Interests

Snowboarding, rugby, traveling, NFL