Philip Morgan Consulting Research Briefing Philip Morgan

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The question at the heart of this study is simple: How large is the remote team you manage, why did you choose to work with remote developers, and what's difficult about it?

$Key\ Findings$

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All Findings

This research used a short, focused questionnaire. Below are the summarized responses to each question.

Q: "In the last year, have you recommended working remotely to others?"

Of the 45 respondents who had managed dev team that is overseas OR a remote/distributed team that has just 2 or 3 hours/day of time zone overlap in the last year, 86.7% recommended it to others.

Q: How many people are part of the team you manage?

	Count of respondents who
	indicated this team size - $\%$
Number of team members	of respondents
5	8 - 17.78%
10	6 - $13.33%$
2	4 - 8.89%
4	4 - 8.89%
12	3 - $6.67%$
30	3 - $6.67%$
6	2 - 4.44%
7	2 - 4.44%
9	2 - 4.44%
15	2 - 4.44%
400	1 - $2.22%$
1	1 - $2.22%$
3	1 - $2.22%$
16	1 - $2.22%$
20	1 - $2.22%$
24	1 - $2.22%$
70	1 - $2.22%$

Q: What is the #1 reason your company chose to hire remote developers?

I standardized the free-form answers to this question using a simple coding system. The tabulated coded responses are below. Note that some respondents provided more than one reason for choosing to hire remote developers.

Table 2: Team size distribution

teamsize	respondents	percentage
5	8	17.78%
10	6	13.33%
2	4	8.89%
4	4	8.89%
12	3	6.67%
30	3	6.67%
6	2	4.44%
7	2	4.44%
9	2	4.44%
15	2	4.44%
400	1	2.22%
1	1	2.22%
3	1	2.22%
16	1	2.22%
20	1	2.22%
24	1	2.22%
70	1	2.22%

Reason	Count of respondents who indicated this reason - $\%$ of respondents
Better talent	17 - 37.78%
Cost	17 - 37.78%
Scaling ease	4 - 8.89%
More velocity	3 - $6.67%$
Preserve existing relationship through relocation	3 - $6.67%$
Lifestyle	1 - 2.22%
more reliability	1 - 2.22%
No physical location	1 - 2.22%
Quality	1 - 2.22%
Unique project requirement(s)	1 - 2.22%

Q: What seems to be more difficult when managing remote developers?

I standardized the free-form answers to this question using a simple coding system. The tabulated coded responses are below. Note that some respondents provided more than difficulty in managing remote developers.

Reason	Count of respondents who indicated this difficulty - % of respondents
Communication	21 - 46.67%
Time zone overlap	8 - 17.78%
Management	7 - 15.56%
Team building	6 - $13.33%$
Cultural differences	5 - 11.11%
Managing underperformers	3 - $6.67%$
None	2 - 4.44%
Onboarding	2 - 4.44%

Method

In May 2019, I surveyed a group of Tech Leads and VP's of Engineering from Computer Software, Internet, and Information Technology and Services companies. This group was a convenience opt-in sample recruited using LinkedIn. I screened respondents by asking "In the last year, have you managed a dev team that is overseas OR a remote/distributed team that has just 2 or 3 hours/day of time zone overlap with you?"

• 56 people from LinkedIn completed the survey. 45 (80%) moved beyond the screener question.

Open data

You can inspect and use for your own purposes the anonymized survey responses generated by this research:

Discussion

I welcome discussion with you about the conclusions you might draw from this data, especially if they differ from mine.

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I'm Philip Morgan, and I'm focused on helping dev shops cultivate, commercialize, and monetize expertise.

There's an underlying tension inherent in this expertise project: what dev shops need to do to cultivate exceptionally valuable expertise is often in direct conflict with what they need to do to serve clients – and generate revenue – today. My work helps resolve this

Learn more: https://philipmorganconsulting.com/research/ Template stuff:

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