

# Unrealistic Expectations and Misguided Learning

Paul Heidhues<sup>1</sup>    Botond Kőszegi<sup>2</sup>    Philipp Strack<sup>3</sup>

<sup>1</sup>DICE, University of Düsseldorf

<sup>2</sup>Central European University

<sup>3</sup>University of California, Berkeley

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  - ▶ Unemployment (Spinnewijn 2014).
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**We study the beliefs of overconfident individuals about other variables affecting optimal behavior.**

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- ▶ This adjustment in behavior makes things worse, perpetuating the misdirected learning further.

We characterize the situations in which such misdirected learning occurs, and explore implications.

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**Most ignored literature:** that studying the positive consequences of unrealistic self-views.

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where  $f$  has mean 0 is log-concave.

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- ▶ A tractable stand-in for forces to generate overconfidence.
- ▶ Equivalent to biased assessment of her contribution to output.

## Example:

- ▶ Loss Function:

$$Q(e_t, a, \Phi) = a + \Phi - L(e_t - \Phi).$$

where  $L$  is a symmetric loss function with  $|L'| \leq k < 1$ .

- ▶ Useful for illustrations.

- ▶ Delegation:

$$Q(e_t, a, \Phi) = e_t \Phi + (1 - e_t)a - c(1 - e_t).$$

# Applications (Beyond Delegation)

## Control in organizations.

- ▶  $-e_t$ : control/punishments/extrinsic incentives.
- ▶ More control lowers intrinsic motivation (Benabou and Tirole 2003) or morale (Fang and Moscarini 2005).
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## Public policy.

- ▶  $e_t$ : extent of drug liberalization.
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- ▶ Other example: degree of deregulation.

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## Working.

- ▶  $-e_t$ : amount of work.
- ▶  $q_t$ : life satisfaction.
- ▶  $-\Phi$ : social norm for how much one should work.

## Outline:

- ▶ Long-Run actions in a “heuristic” model
  - ▶ Reinforcement effect
  - ▶ It’s the important things the agent gets wrong
  - ▶ Lower persistence & outside options
  - ▶ Underconfidence
- ▶ Convergence
  - ▶ Interdependence of actions & beliefs
  - ▶ New technique: extremal beliefs
- ▶ Extensions
  - ▶ Non-Myopic Behavior
  - ▶ Different production functions & asymptotic disagreement
  - ▶ Learning misspecification

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A kind of self-serving attributional bias.

- ▶ Because agent believes she's able, she attributes bad outcome to external factors.

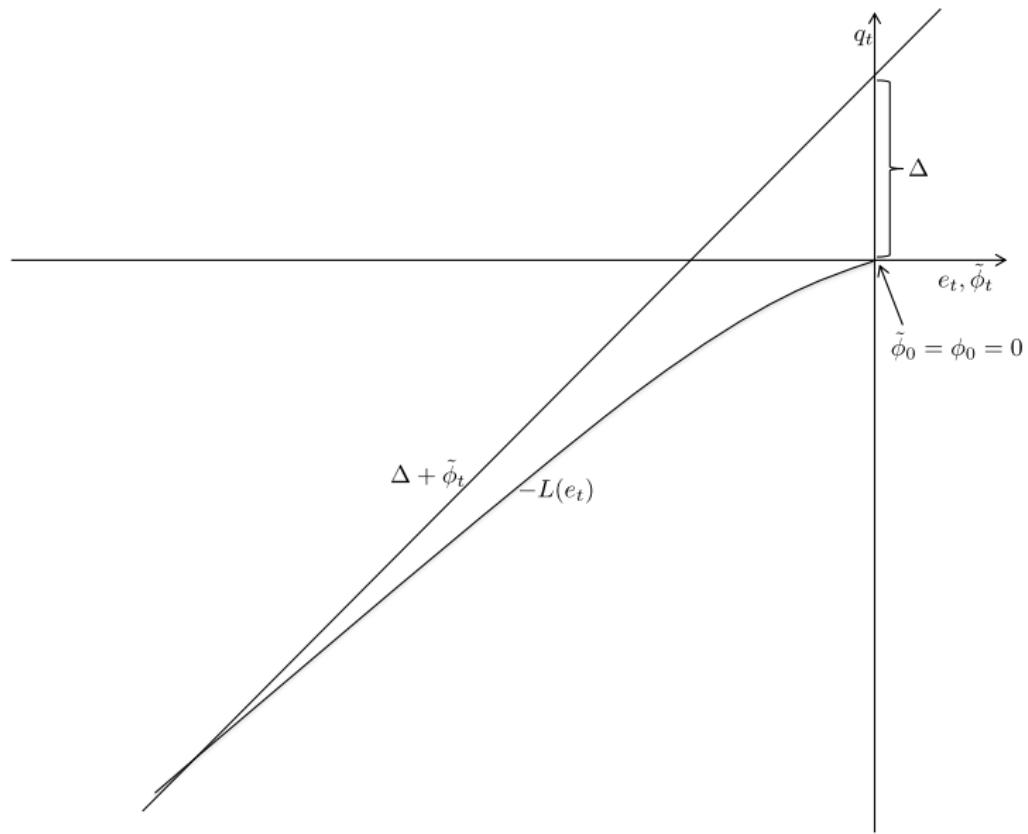
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- ▶ For illustrations focus on the Loss function case
- ▶ Consider the dynamics where
  - ▶ the agent can change his action infrequently
  - ▶ the frequency at which he can change his action goes to zero quickly
- ▶ in this case:
  - ▶ noise does not matter
  - ▶ the agent updates only based on the output corresponding to his previous action

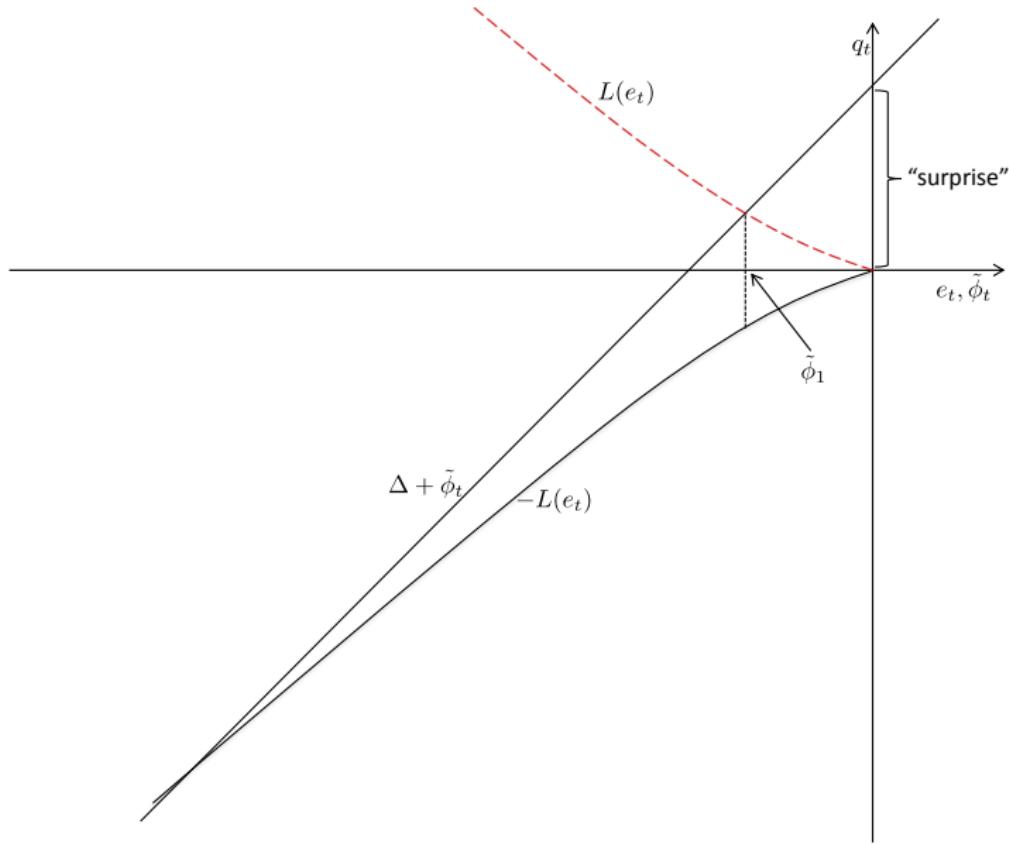
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Now suppose  $e_t$  is chosen by the agent each period.



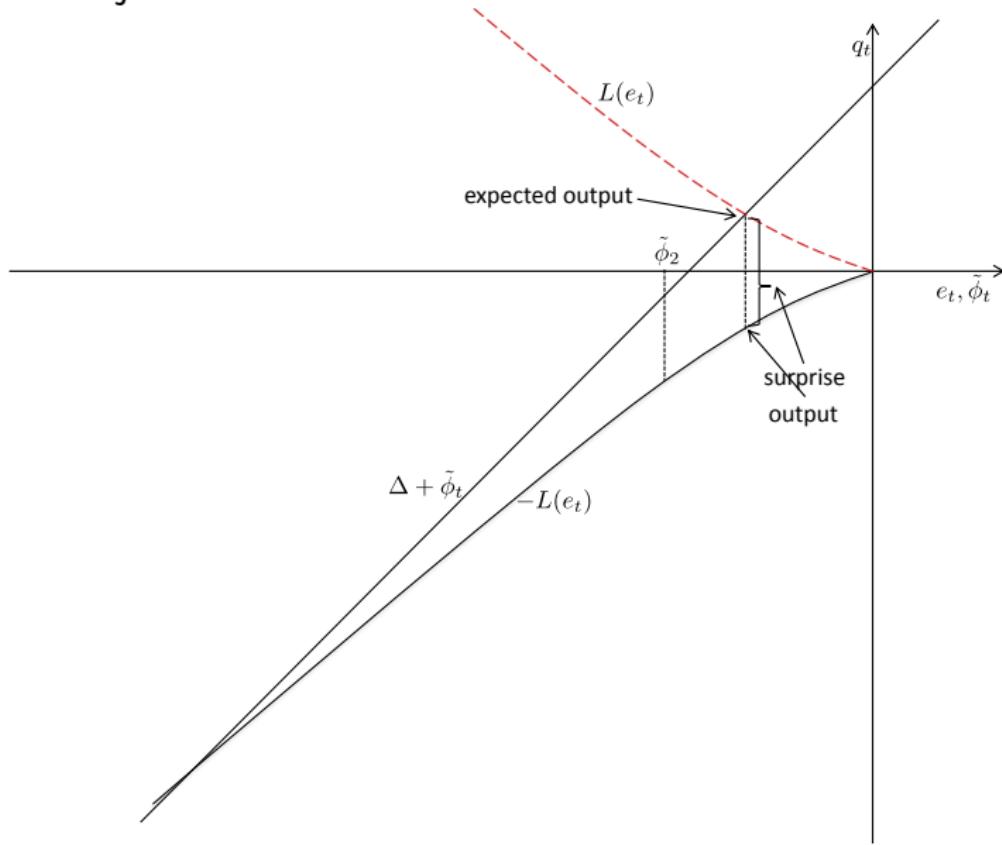
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Agent concludes that the state of the world is worse.



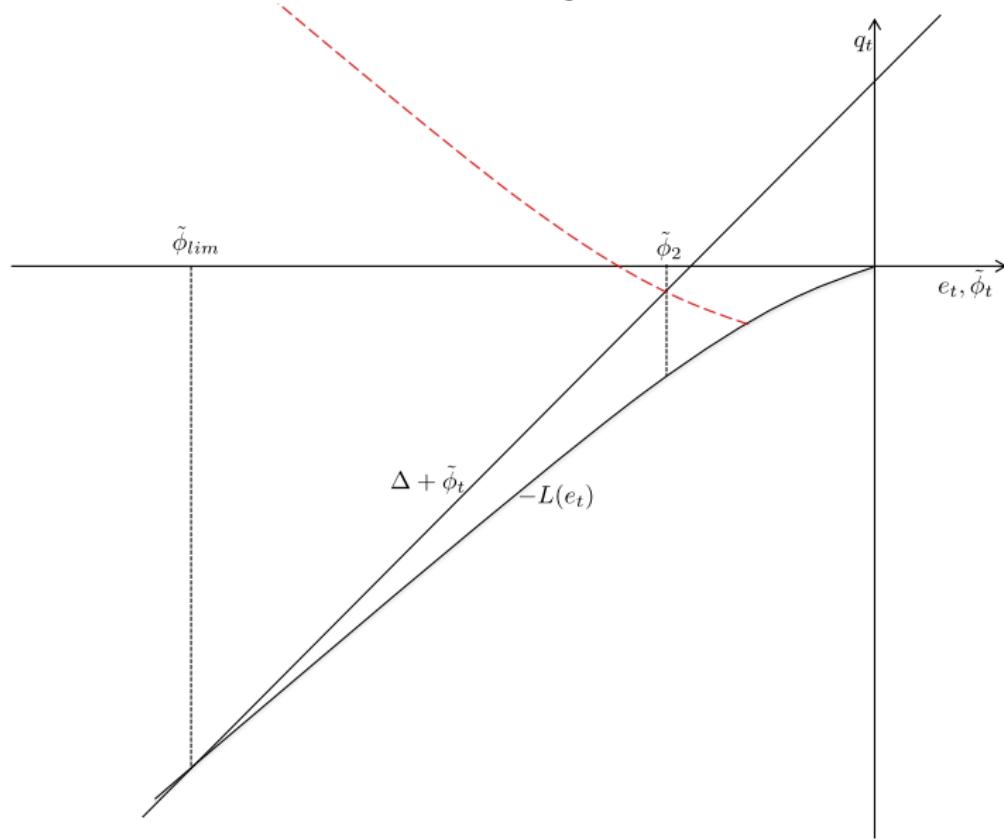
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Hence she adjusts her action to what she believes to have learned.



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Concludes the state is even worse, readjusts...



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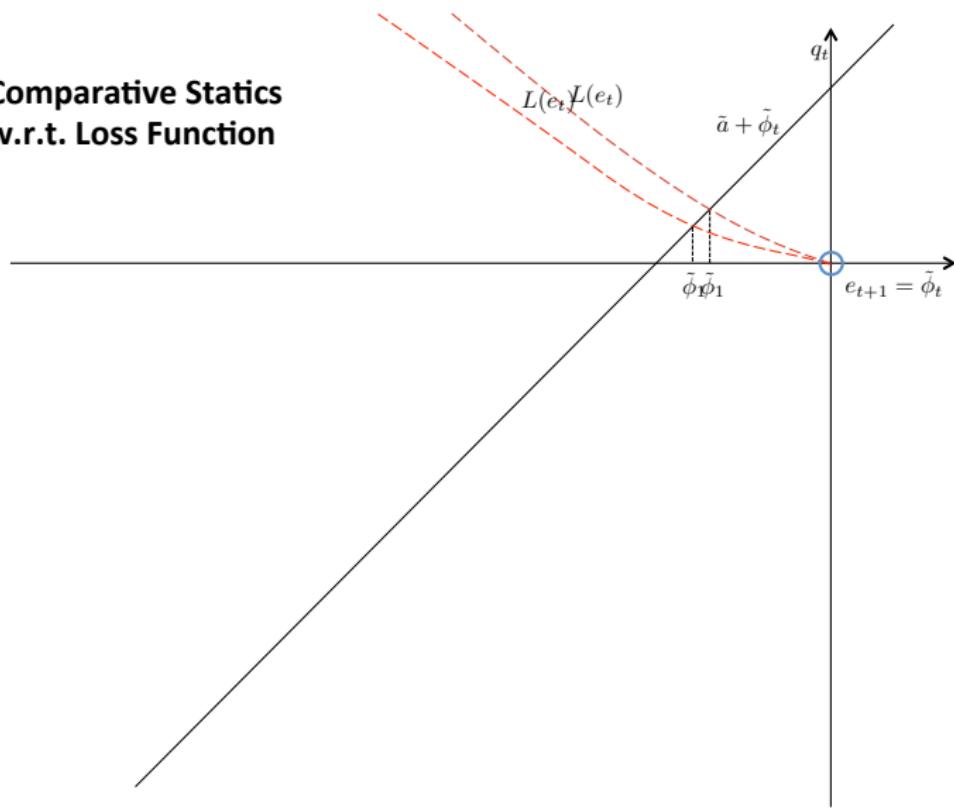
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Note: final theory really bad at explaining early observations, but agent endogenously creates enough signals to overwhelm early (less misleading) ones.

# Comparative Static: The Importance of Being Right

Short run: update less.

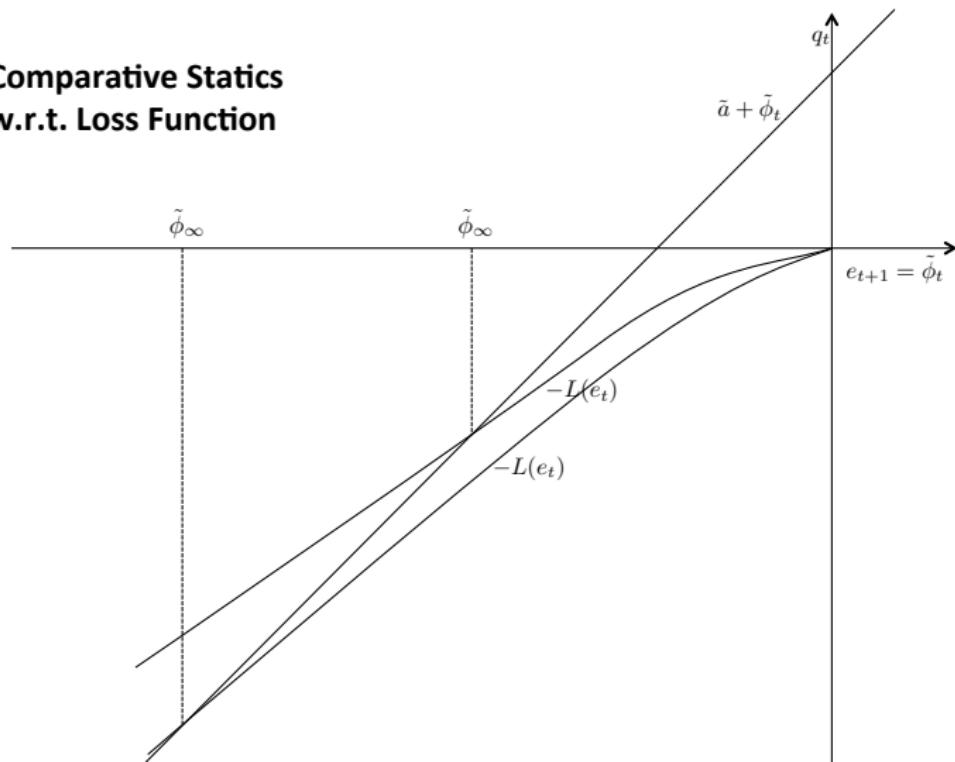
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More important for action to be close to state  $\Rightarrow$  it ends up further!

Intuition:

- ▶ Agent is hurting herself more  $\Rightarrow$  to explain in a consistent way, she must become more pessimistic.

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- ▶ E.g., getting frustrated with coauthor and looking for new one.

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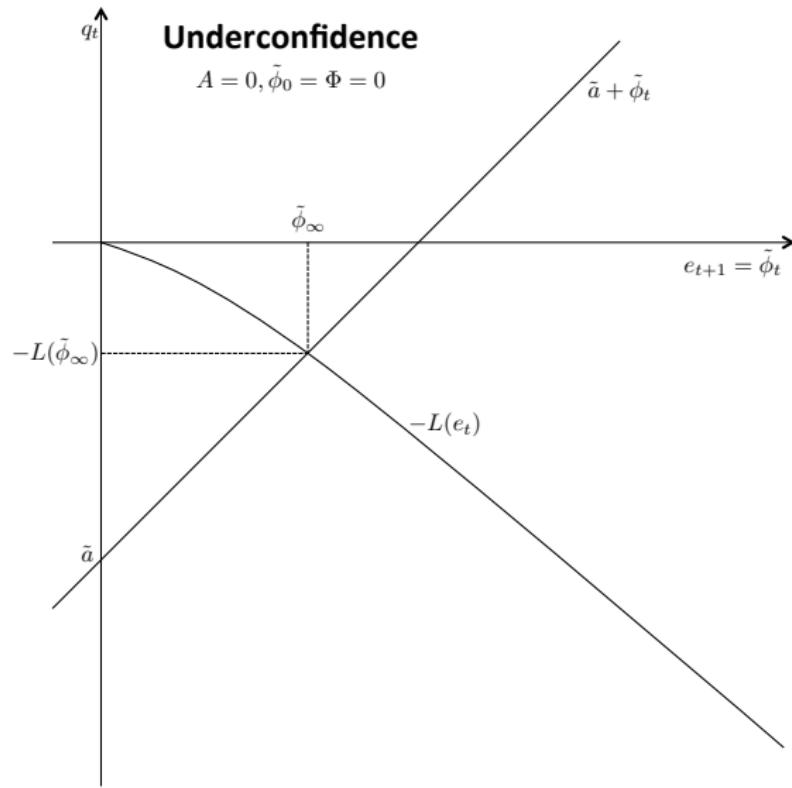
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Observe: when the agent exits, her learning doesn't affect future beliefs regarding environments where  $\Phi$  doesn't apply.

- ▶ In fact, she tends to seek out exactly these situations.

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- ▶ Beliefs are complicated processes
- ▶ We introduce a novel idea of looking at extremal beliefs.

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## Theorem

*If there is a unique  $\phi^*$  with  $\Gamma(\phi^*) = 0$  then a.s.*

$$\lim_{t \rightarrow \infty} \pi_t \xrightarrow{d} \delta_{\phi^*}$$

► Define

$$\underline{\phi} = \sup\{\phi: \lim_{t \rightarrow \infty} \tilde{\mathbb{P}}_t[\Phi \leq \phi] = 0\}$$

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- $\underline{\phi}$  and  $\bar{\phi}$  imply a bound on the long-run actions
- Bound on long-run actions implies a bound on the average surprise

$$\liminf_{t \rightarrow \infty} Q(e_t, A, \Phi) - Q(e_t, \tilde{a}, \underline{\phi}) \geq \Gamma(\underline{\phi}) > 0$$

$$\limsup_{t \rightarrow \infty} Q(e_t, A, \Phi) - Q(e_t, \tilde{a}, \bar{\phi}) \leq \Gamma(\bar{\phi}) < 0.$$

- ▶ The log-likelihood is given by (up to a constant)

$$\ell_t(\phi) = \sum_{s=1}^t \log f(Q(e_t, A, \Phi) - Q(e_t, \tilde{a}, \phi) + \epsilon_t)$$

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- ▶ With uniform convergence this implies that if the agent is surprised at  $\underline{\phi}$  and  $\bar{\phi}$  and thus assigns probability zero to an environment around  $\underline{\phi}$  and  $\bar{\phi}$ .

- ▶ Sufficient conditions for single crossing of  $\Gamma$

## Proposition

The limiting belief  $\phi^*$  satisfies  $-\Delta \overline{Q}_a / \underline{Q}_b \leq \tilde{\phi}_\infty - \Phi \leq -\Delta \underline{Q}_a / \overline{Q}_b$

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  - ▶ Construct an Example with multiple roots in the paper

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- ▶ Hence,  $\phi^*$  decreases in  $L$ .

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*The following are equivalent:*

- I. *For any  $A$ ,  $\tilde{a}$ , and  $\Phi$  the agent behaves optimally in the long run*  
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- II. *The agent's behavior is identical to that with an output function of the form  $Q(e_t, B(a, \phi))$ .*

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**Conclusion:** qualitatively, self-defeating learning occurs if the optimal action depends on the state, and either depends less on ability or does so in the opposite way.

# Extensions

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- ▶ Speed of convergence potentially informative.

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Important possibility outside the misspecified model framework: people eventually realize they're on the wrong track, and reconceptualize.

# Thank You!