

Man

42

*City Born, Shopkeeper, Coin
Clipper, Moneylender,
Banker*

Paranoid, Intense

Light Sleeper

Penny-wise

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*My wife
My rival*

*Clothes, Shoes, Finery, Riding Mount Or Pack Animal, Personal Effects, Property,
A Successful Small Business, Property, A Manor Or Small Estate*

Traits

Intense

Character

Light Sleeper

Die

Light sleepers are easily roused from slumber. They are always allowed the benefit of a Perception test to wake up when a noise is heard or someone is creeping about their room. Make the test as if they were awake. If the character has Observation, that can be used in place of Perception. If the test is passed, the character is instantly awake and ready to go. Also, Light Sleeper adds +1 Ob to all Health tests for recovering Tax.

Paranoid

Character

Penny-wise

Call-on

Call-on for Resources. This character keeps track of all his expenses, all the way down to the penny!

Attribute Questions

Health

Does the character live in squalor and filth? No.

Is the character frail or sickly? No.

Was the character severely wounded in the past? No.

Has the character been tortured and enslaved? No.

Is the character athletic and active? No.

Does the character live in a really clean and happy place, like the hills in the Sound of Music? No.

Steel

Has the character ever been severely wounded? No.

Has the character ever murdered or killed with his own hand more than once? No.

Has the character been tortured, enslaved or beaten terribly over time?

No.

Has the character lead a sheltered life, free of violence and pain? No.

Has the character been raised in a competitive (but non-violent) culture - sports, debate, strategy games, courting? No.

Has the character given birth to a child? No.