# Notarization and your Cl system

### Agenda

- Build a Mac application with Developer ID
- Notarization overview in Xcode
- Build script with Developer ID
- Introduction to altool
- Notarization on the command-line
- Notarization script
- Tips and tricks

# Introducing « Camera On Top »

### Camera On Top

#### Sample Mac application for this presentation

Camera On Top is a tiny Mac application that displays your main FaceTime camera's feed in a resizable window that floats above all other windows.

# Notarization overview

#### Notarization is...

- Suggested in macOS 10.14 Mojave
- Almost mandatory in macOS 10.15 and later
- Applicable to individual apps and disk images (quarantine)
- NOT APP REVIEW
  - Essentially a fancy malware scanner run by Apple
- Automated
- Reliable like code-signing

# Build script

### Continuous Integration

- Runs scripts using an interpreter
  - Shell like bash or zsh
  - Sometimes Ruby or Python
- Usually runs scripts in sequence
- Halts and reports errors on non-zero exit code

# altool

### xcrun altool – Validate and Upload apps for the App Store, or Notarize apps for distribution outside of the Mac App Store

man altool

## notarize.sh

### Things to watch out for

- Have a unique build number for each version
- Use an API key
  - https://appstoreconnect.apple.com/access/api
  - Store passwords in keychain if you must
- Always log progress and errors
- Hardened runtime
  - Exceptions exist for most cases