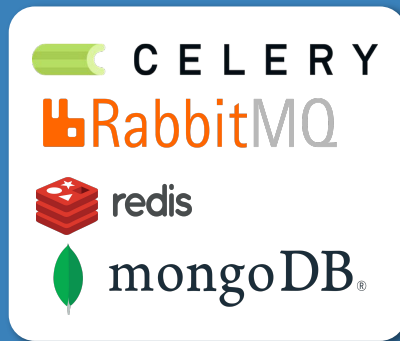


IN4331 - Group 2

A reactive solution using Celery/RabbitMQ



...to serve and
protect data.

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Our System

Databases & Logging



redis



mongoDB®

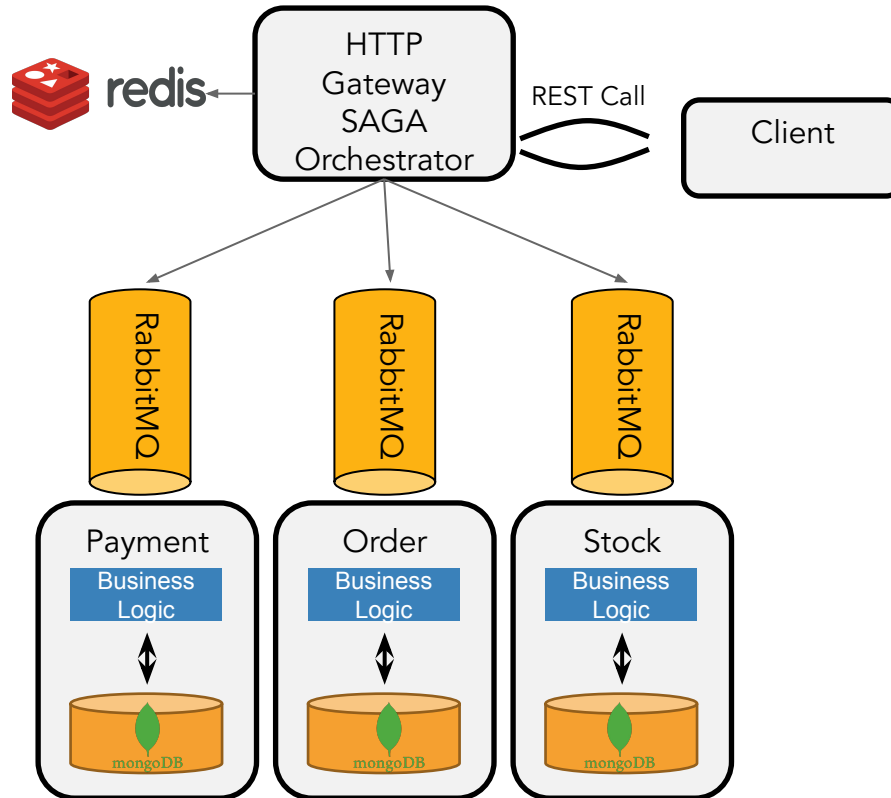
- For the main services: MongoDB
 - Easy to use, highly mature and popular.
 - Horizontal scaling through sharding.
 - Atomic, by checking on the database server.
 -
- Logging and recovery: Redis
 - Flexible data structures, highly mature and popular.
 - In-memory, so extremely fast.
 - Logs the steps in the saga.
 - Eventually scrapped

Task Management & Messaging C E L E R Y

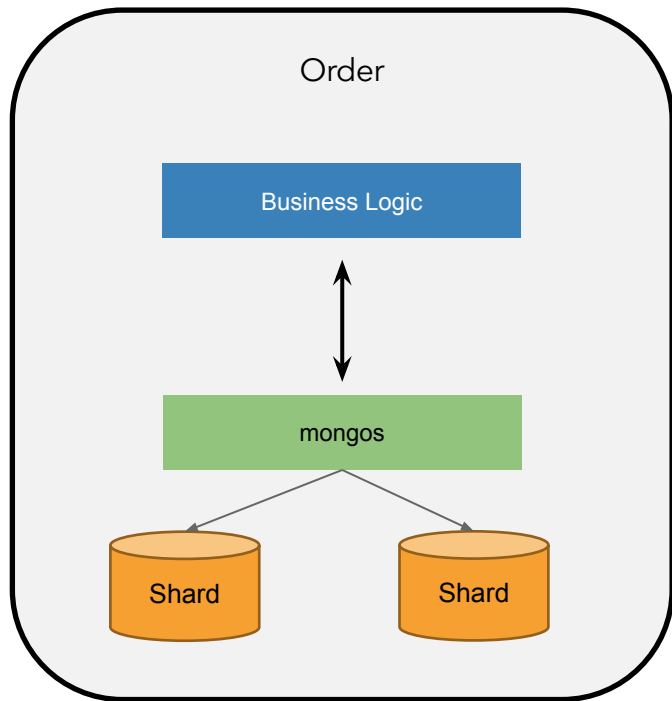
- Distributed task queue: Celery
 - Allows distributed task processing, ideal for large amounts of concurrent tasks.
 - Highly mature and popular; robust and flexible.
- Message broker: RabbitMQ
 - Implements Advanced Message Queuing Protocol; reliable message delivery. Highly mature and popular.
 - Celery workers grab from the queues.

Our Solution

Global overview

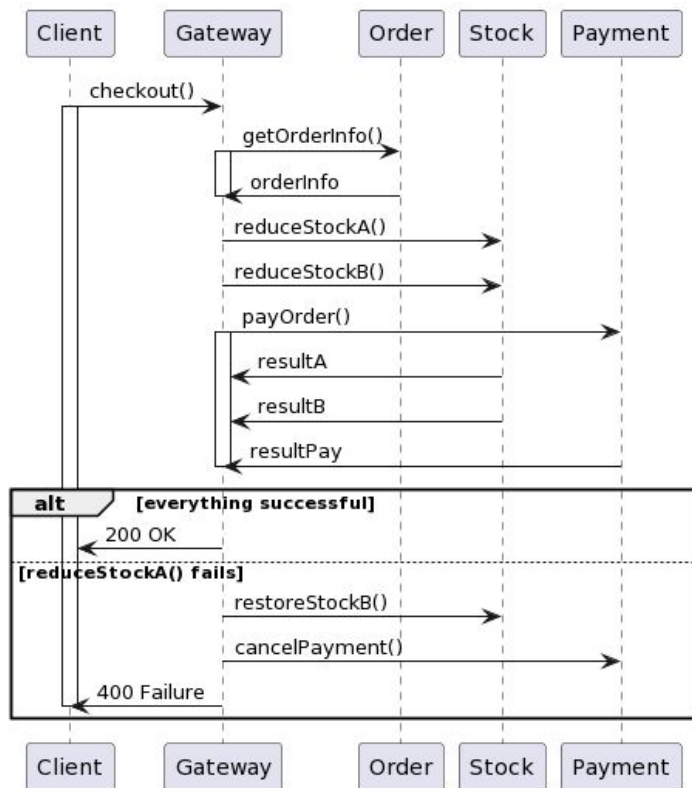


MongoDB Sharding



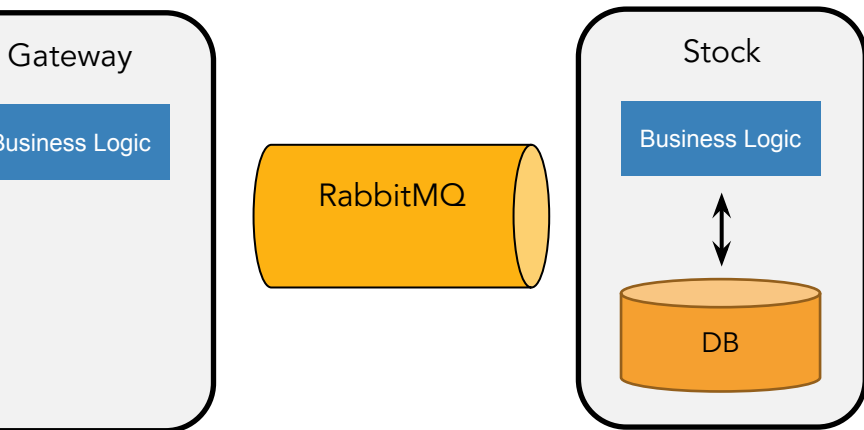
- MongoDB Sharding for DBscaling capabilities
- Operations by entity ID
- Partitioned by ID hashing
 - Equal distribution across shards

SAGA



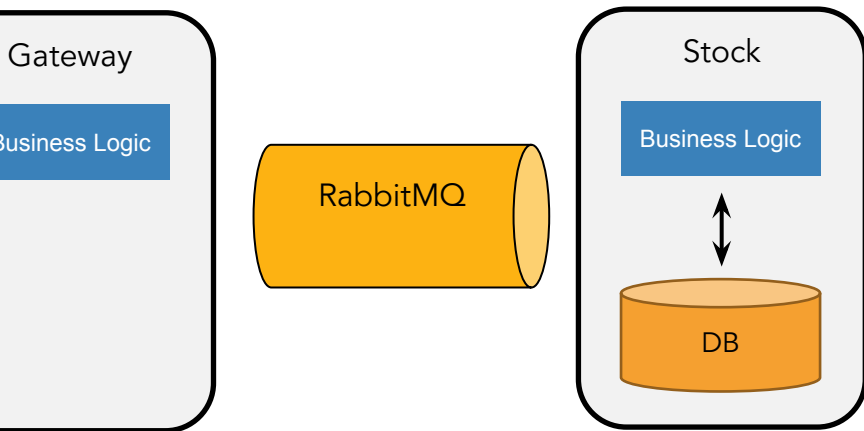
- Gateway acts as SAGA orchestrator.
 - Launch tasks to workers
 - Wait and track status
 - Compensate in case of failure

RabbitMQ for internal communication



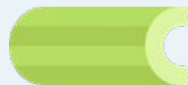
- RabbitMQ for communication between services
 1. Order publishes a message on RabbitMQ's message queue;
 2. Stock consumes messages on the queue and processes;
 3. Stock publishes response on queue;
 4. Order service consumes messages on the queue and continues processing the request.

But what about REST?



- Classic microservices:
 - REST calls in the place of the queues makes all services synchronous
 - Result: horizontal scaling becomes less trivial due to synchronous exchanges
 - Services need to wait for a response and cannot handle other requests in the meantime
- Asynchronous communication makes scaling specific services easy

Celery



- If the API is different this would improve performance
- Celery used in code through `.delay()` and `.get()` functions

```
@router.get('/stock/find/{item_id}', status_code=status.HTTP_200_OK)
async def find_item(item_id: str):
    task = stock.find_item.delay(item_id)
    item = task.get()
    if item and not task.failed():
        return item
    else:
        raise HTTPException(status_code=404, detail="Item not found")
```

`.get()` blocks until it gets the actual result of the task

`.delay()` returns temporary object while queueing the execution of the task

| Load balancing @PHILIPPEEEEEEE

- Load balancing is used to

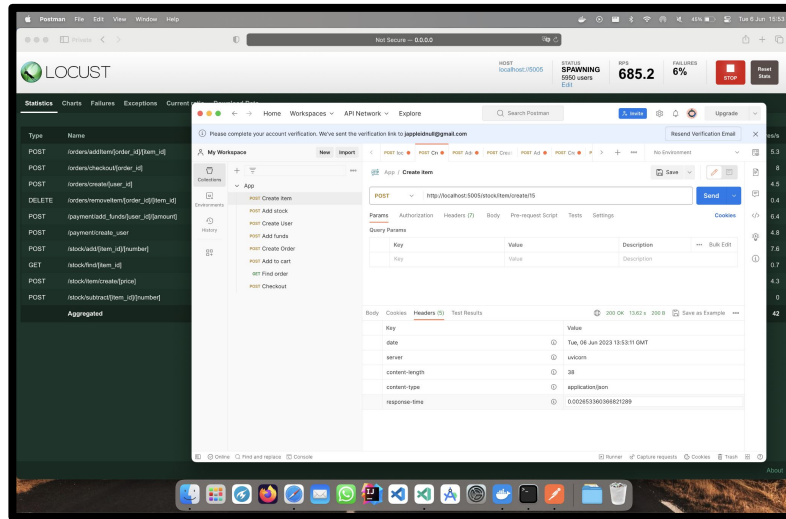
Results

Throughput



700 avg

Latency



POST Request to create stock item (using Postman)

STATUS
SPAWNING
5950 users
Edit

RPS
685.2

Number of users and requests per second



200 OK 13.62 s

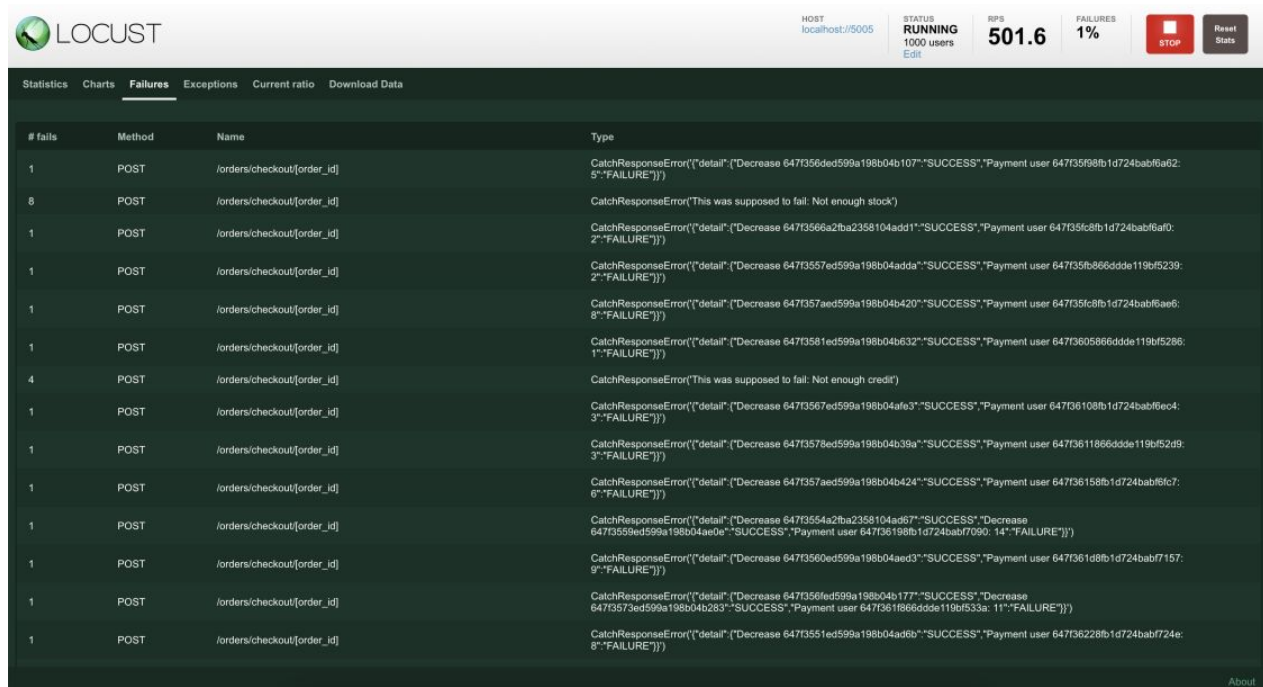
Bottleneck occurs in processing requests

response-time ⓘ

0.002653360366821289

Task completion is fast

Consistency



The image shows the Locust web interface. At the top, there's a header with the Locust logo, a status bar showing 'HOST: localhost:5005', 'STATUS: RUNNING 1000 users', 'PPS: 501.6', 'FAILURES: 1%', and buttons for 'STOP' and 'Reset Stats'. Below the header is a navigation bar with tabs: 'Statistics', 'Charts', 'Failures' (selected), 'Exceptions', 'Current ratio', and 'Download Data'. The main content area displays a table of failures. The table has four columns: '# fails', 'Method', 'Name', and 'Type'. It lists 15 individual failures, all of which are POST requests to '/orders/checkout/{order_id}'. The 'Type' column contains detailed error messages, including 'CatchResponseError' and 'This was supposed to fail. Not enough stock'.

# fails	Method	Name	Type
1	POST	/orders/checkout/{order_id}	CatchResponseError(["detail": {"Decrease 647f356ded599a198b04b107": "SUCCESS", "Payment user 647f35f98b1d724babf6a62: 5": "FAILURE"}])
8	POST	/orders/checkout/{order_id}	CatchResponseError(This was supposed to fail. Not enough stock)
1	POST	/orders/checkout/{order_id}	CatchResponseError(["detail": {"Decrease 647f3566a2ba2358104add1": "SUCCESS", "Payment user 647f35fc8fb1d724babf6af0: 2": "FAILURE"}])
1	POST	/orders/checkout/{order_id}	CatchResponseError(["detail": {"Decrease 647f3557ed599a198b04adda": "SUCCESS", "Payment user 647f35fb866ddde119bf5239: 2": "FAILURE"}])
1	POST	/orders/checkout/{order_id}	CatchResponseError(["detail": {"Decrease 647f357aed599a198b04b420": "SUCCESS", "Payment user 647f35fc8fb1d724babf6ae6: 8": "FAILURE"}])
1	POST	/orders/checkout/{order_id}	CatchResponseError(["detail": {"Decrease 647f3581ed599a198b04b632": "SUCCESS", "Payment user 647f3505866ddde119bf5286: 1": "FAILURE"}])
4	POST	/orders/checkout/{order_id}	CatchResponseError(This was supposed to fail. Not enough credit)
1	POST	/orders/checkout/{order_id}	CatchResponseError(["detail": {"Decrease 647f3567ed599a198b04afe3": "SUCCESS", "Payment user 647f36108fb1d724babf6ec4: 3": "FAILURE"}])
1	POST	/orders/checkout/{order_id}	CatchResponseError(["detail": {"Decrease 647f3578ed599a198b04b39a": "SUCCESS", "Payment user 647f3611866ddde119bf52d9: 3": "FAILURE"}])
1	POST	/orders/checkout/{order_id}	CatchResponseError(["detail": {"Decrease 647f357aed599a198b04b424": "SUCCESS", "Payment user 647f36158fb1d724babf6fc7: 0": "FAILURE"}])
1	POST	/orders/checkout/{order_id}	CatchResponseError(["detail": {"Decrease 647f3554a2ba2358104ad67": "SUCCESS", "Decrease 647f3559ed599a198b04ae0e": "SUCCESS", "Payment user 647f36198fb1d724babf7090: 14": "FAILURE"}])
1	POST	/orders/checkout/{order_id}	CatchResponseError(["detail": {"Decrease 647f3560ed599a198b04aed3": "SUCCESS", "Payment user 647f361d8fb1d724babf7157: 9": "FAILURE"}])
1	POST	/orders/checkout/{order_id}	CatchResponseError(["detail": {"Decrease 647f356fed599a198b04b177": "SUCCESS", "Decrease 647f3573ed599a198b04b283": "SUCCESS", "Payment user 647f3611866ddde119bf533a: 11": "FAILURE"}])
1	POST	/orders/checkout/{order_id}	CatchResponseError(["detail": {"Decrease 647f3551ed599a198b04ad6b": "SUCCESS", "Payment user 647f36228fb1d724babf724e: 8": "FAILURE"}])

Chain of failures due to performance bottleneck, but still consistent

What would you do better?

What would you have done better if you had two more months of time.

What would you do better?

- Try different frameworks (e.g. Spring WebFlux)
- Make the API calls asynchronous
- Amazon Web Services
- Crash Recovery

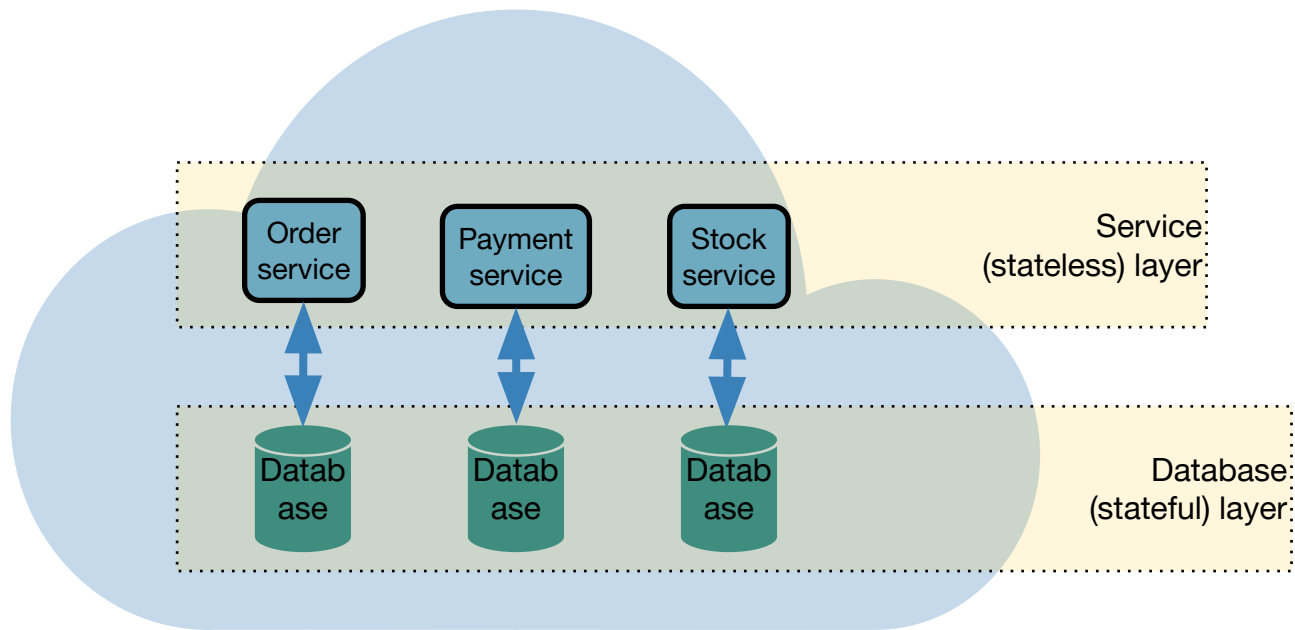
Questions?

| Asynchronous API maximizes the potential of our architecture

- | Some slides that may be useful to you, in order to draw stuff.**

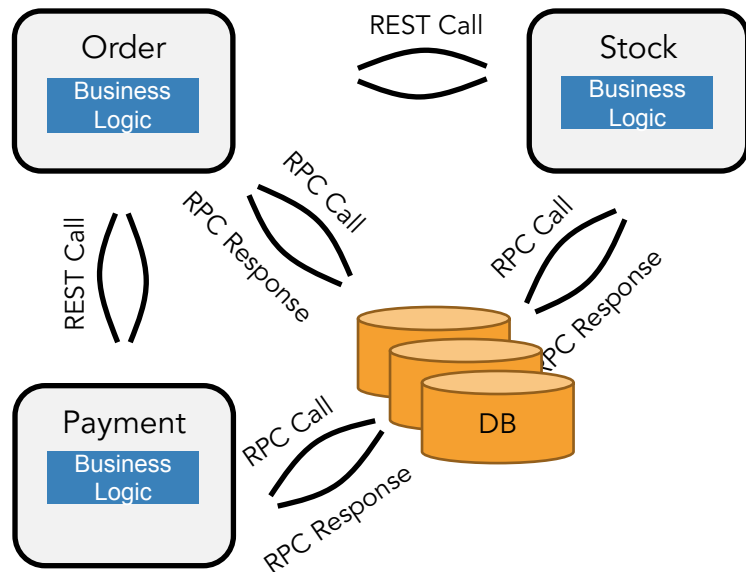
**LECTURE SLIDES NOT IN
ACTUAL PRESENTATION**

A tale of three Cloud services



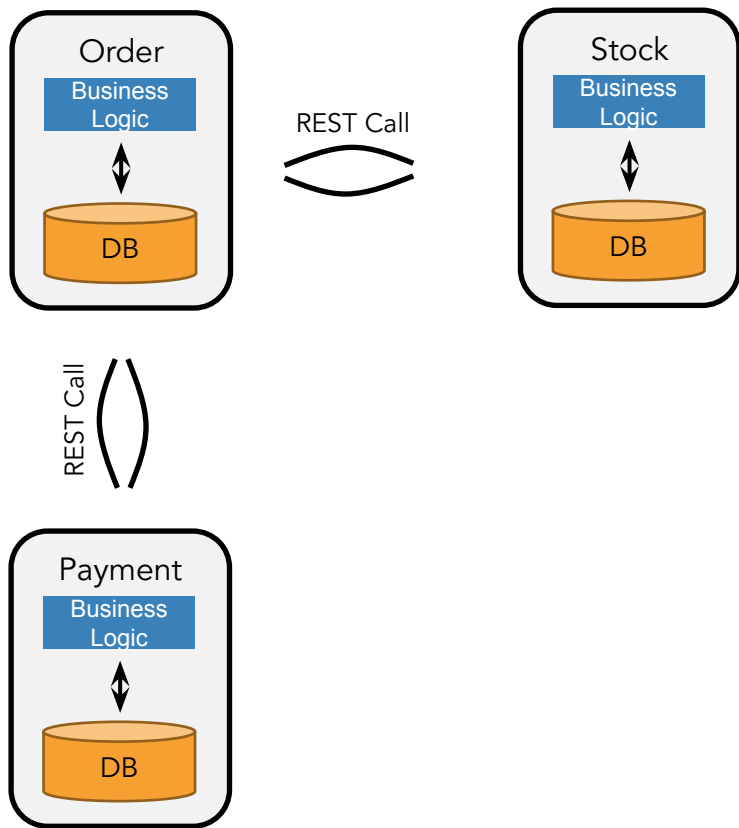
To checkout: stock & update stock, verify payment, checkout the cart. Atomically!

Services Architecture (1): Easiest Implem.



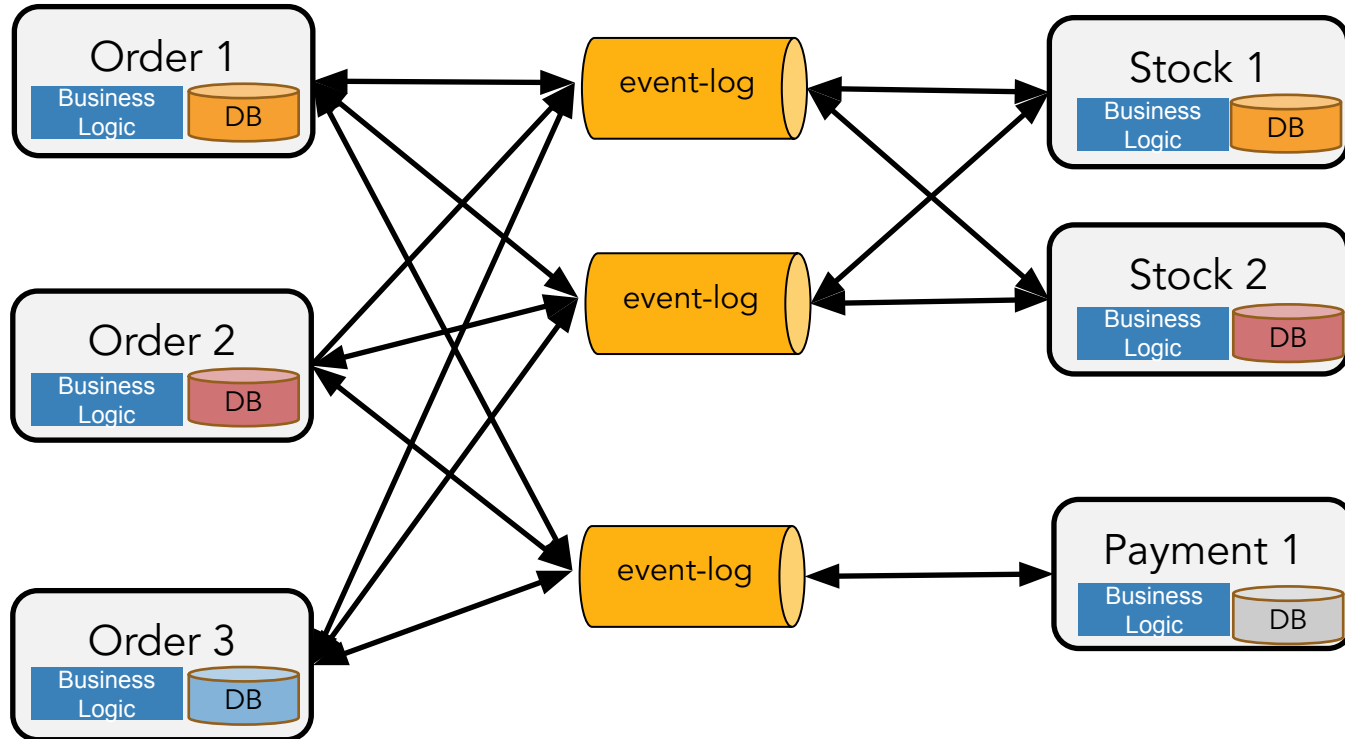
- Perform an order iff there is stock available and the payment is cleared.
- Services are *stateless*
- Database does the heavy-lifting
- High latency, costly state access
- No guaranteed messaging

Services Architecture (2): Embedded State/DB

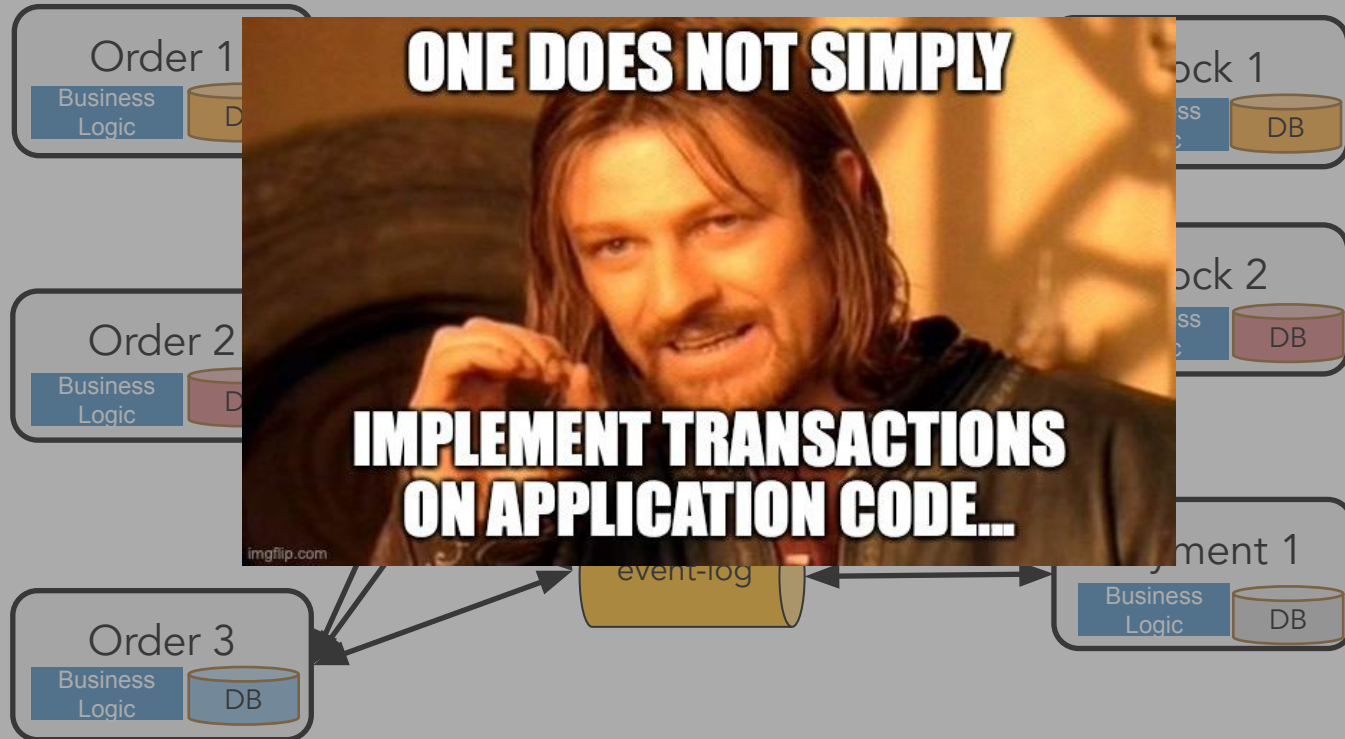


- Low-latency access to local state
- Service calls still expensive
- Messaging still not guaranteed
- Not obvious how to scale this out
- **Fault tolerance is hard!**

Services Architecture (4): Scalable Deployment



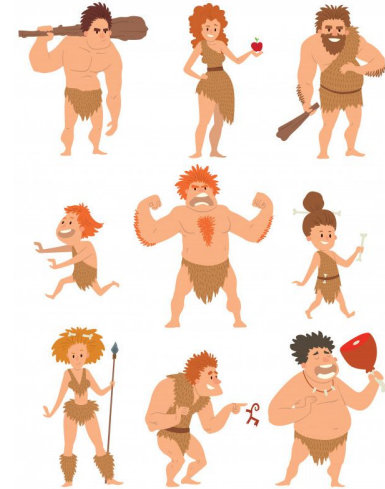
Services Architecture (4): Scalable Deployment



TL;DR

We live in the stone ages.

Building scalable Cloud applications is like programming assembly before compilers were around.



"Two-pizza" dev team in the year 2021.

Wait, what about serverless? That should work!



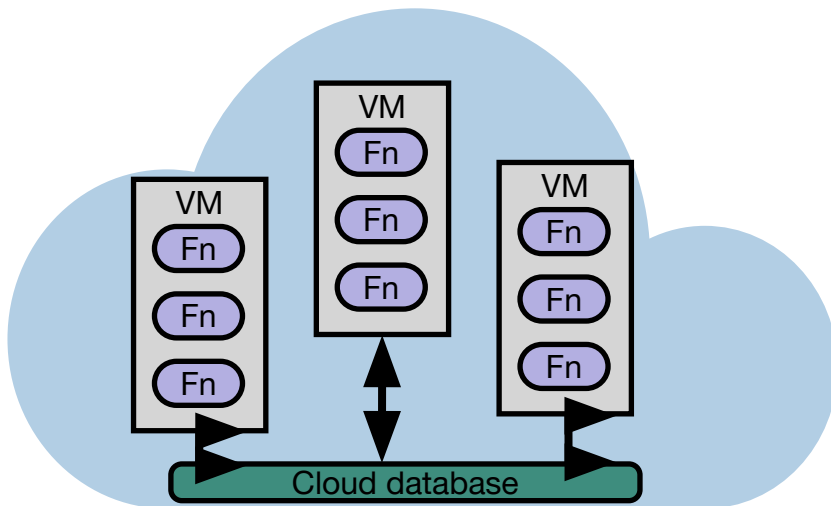
AWS Lambda



Google Cloud Functions

Managed
Infrastructure
(autoscaling, no ops) ✓

Function-based
programming
model ✓



✗ No State

✗ Fn-to-fn calls

✗ Transactions