

Philip Pesic

Week 12

November 6 2022

Week 12 Prog 1

Turn in code, output, uml diagram and also, write a summary of what you learned in the videos

```
//
```

```
// main.cpp
```

```
// Week 12 Prog 1
```

```
//
```

```
// Created by Pippo Pesic on 11/2/22.
```

```
//
```

```
#include <iostream>
```

```
#include "Burrito.h"
```

```
int main() {
```

```
    Burrito burritoObj;
```

```
    return 0;
```

```
}
```

```
//
```

```
// Burrito.h
```

```
// Week 12 Prog 1
```

```
//
```

```
// Created by Pippo Pesic on 11/2/22.
```

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//

```
#include <iostream>
```

```
class Burrito {
```

```
public:
```

```
    Burrito();
```

```
};
```

//

// Burrito.cpp

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//

// Created by Pippo Pesic on 11/2/22.

//

```
#include <stdio.h>
```

```
#include <iostream>
```

```
#include "Burrito.h"
```

```
using namespace std;
```

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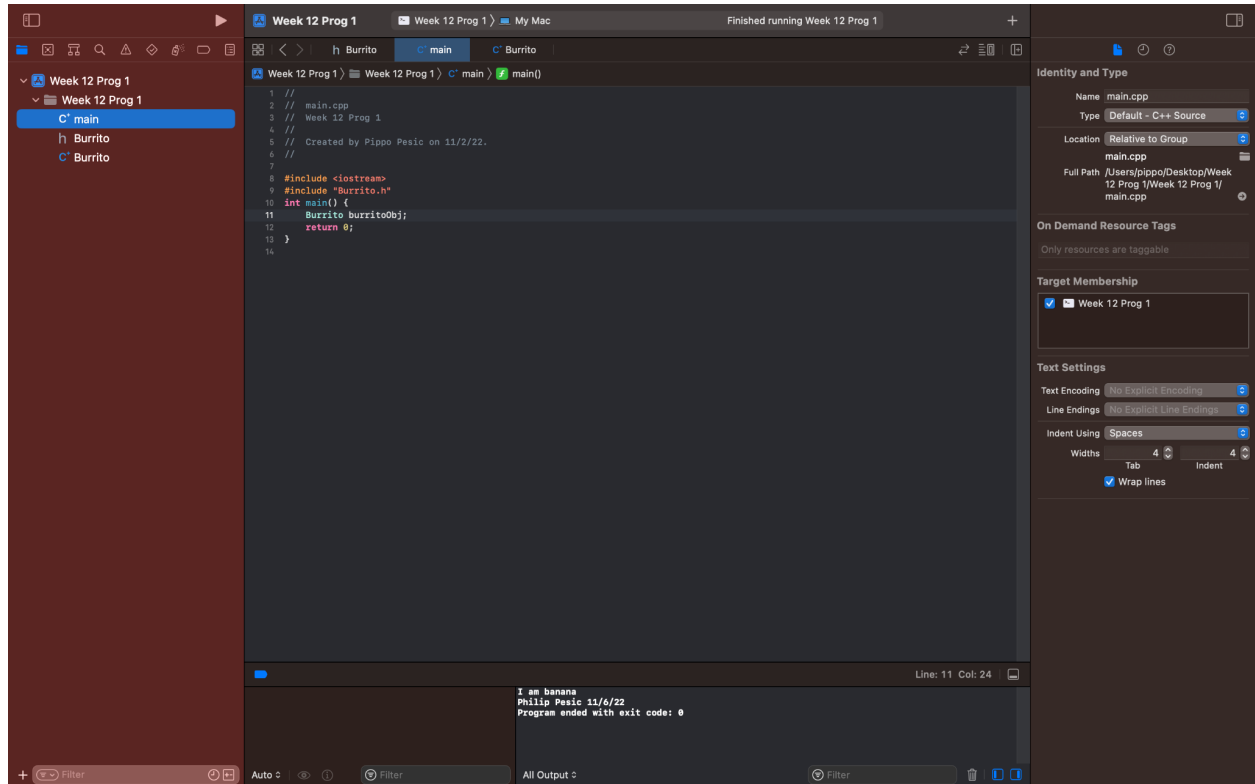
```
Burrito::Burrito() {  
    cout << "I am banana" << endl;  
    cout << "Philip Pesic 11/6/22" << endl;  
}
```

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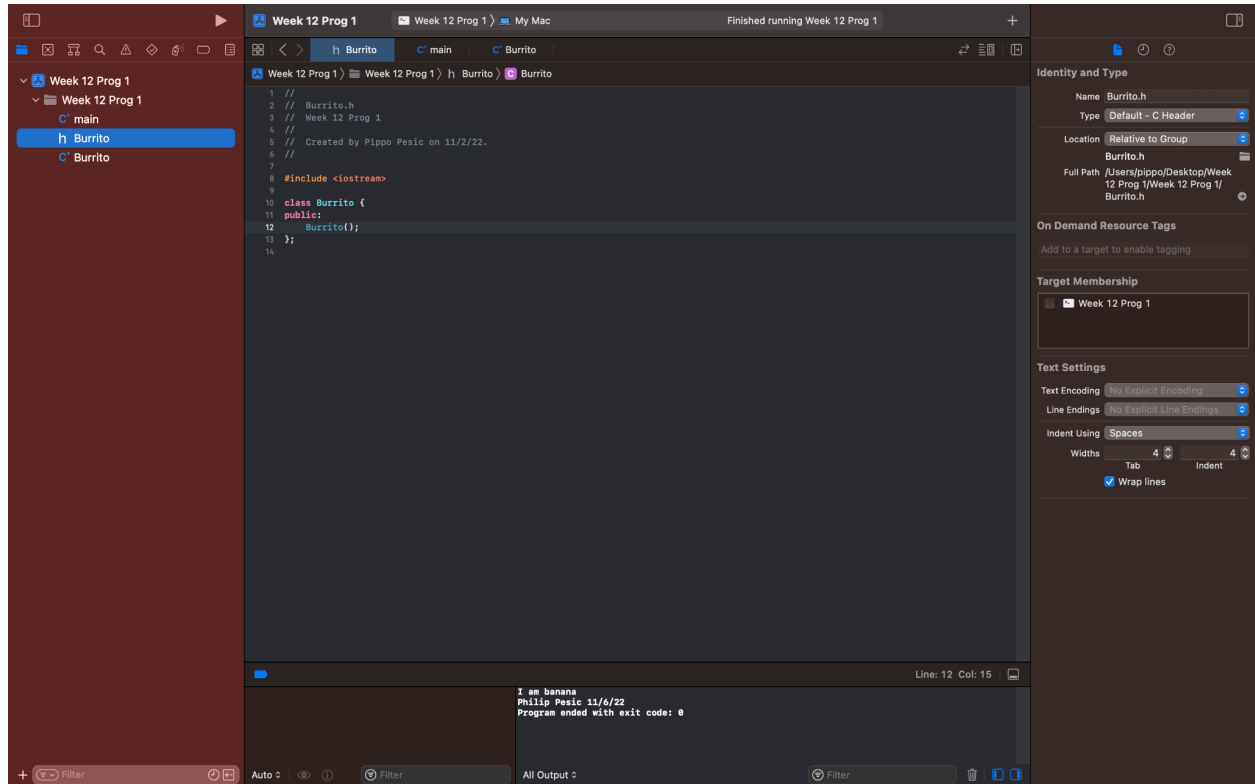


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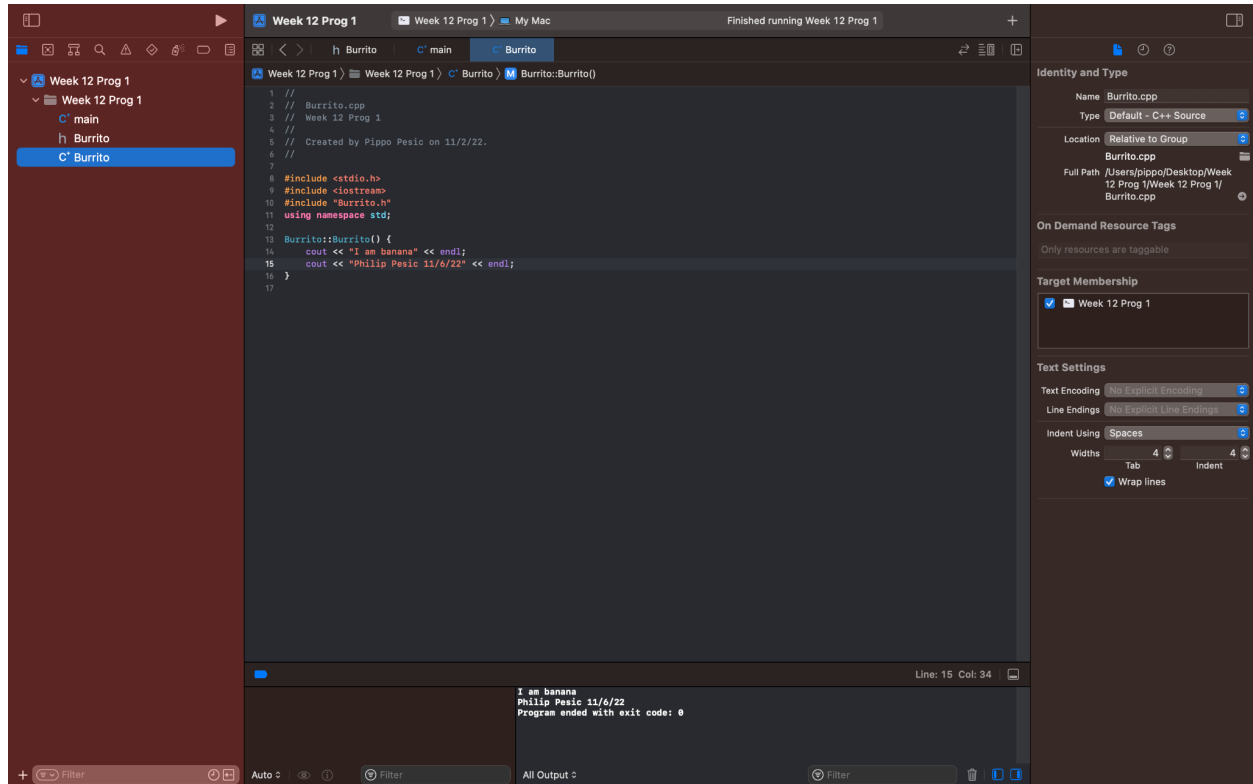


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I learned: how to inherit the properties of classes