```
Philip Pesic
Week 10
October 23 2022
Week 10 Prog 3
              MyArrayPtrArithMain.cpp // contains int main() function and its code
              MyArrayPtrArithTemp.cpp // contains class template code
              and run.
//
// main.cpp
// Week 10 Prog 3
//
// Created by Pippo Pesic on 10/19/22.
//
#include <iostream>
#include "MyArrayClass.h"
using namespace std;
int main() {
       MyArrayClass <int>array1;
       array1.setSize(7);
       array1.setAllValues(); //Input 10,15,20,25,30,35,42
       array1.printAll();
```

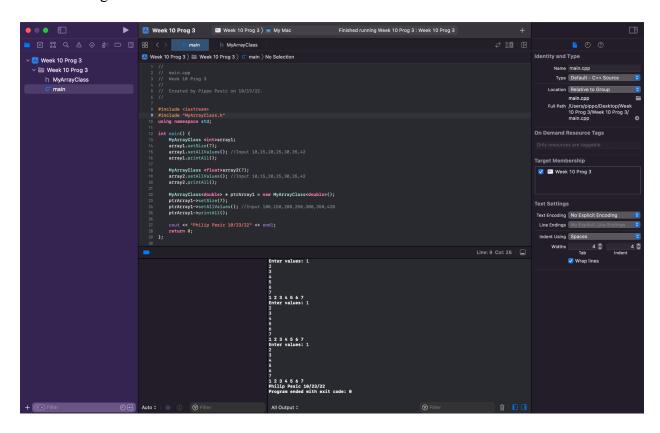
```
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       MyArrayClass <float>array2(7);
       array2.setAllValues(); //Input 10,15,20,25,30,35,42
       array2.printAll();
       MyArrayClass<double> * ptrArray1 = new MyArrayClass<double>();
       ptrArray1->setSize(7);
       ptrArray1->setAllValues(); //Input 100,150,200,250,300,350,420
       ptrArray1->printAll();
      cout << "Philip Pesic 10/23/22" << endl;
      return 0;
};
```

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I learned how to turn template classes into headers