

Philip Pesic

Week 8

October 9 2022

Week 8 Prog 1

Create a class called TEST.

Write the following 4 functions for it.

Function 1

void testNullPtr().

In it, Declare a pointer int \* ptrInt.

Assign NULL to the pointer.

What happen when you dereference a NULL pointer ?

( \*ptrInt = 42; )

Function 2

void memoryLeak().

In it, Declare a pointer double \* ptrDouble

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Assign a new double to ptrDouble.

DeReference it and assign 3.123456789 as the value

Function 3

Declare the function header: `string * deletePointer()`

In it, Declare a pointer `string * ptrString`

Assign a new string to ptrString.

DeReference it and assign "Carlos" as the value.

write a return statement - for the pointer ptrString

Function 4

`void testTwoAlias()`

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In it, Declare a pointer `int * ptrAlias1`

Assign new int to `ptrAlias1`

De-reference it and assign a value of 42

Also, Declare a 2nd pointer `int * ptrAlias2` in the function.

copy the ADDRESS in `ptrAlias1` to `ptrAlias2`

cout the address values stored in `ptrAlias1` and `ptrAlias2`

cout the dereferenced values of `ptrAlias1` and `ptrAlias2`

//

// main.cpp

// Week 8 Prog 1

//

// Created by Pippo Pesic on 10/5/22.

//

#include <iostream>

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```
#include <string>
```

```
using namespace std;
```

```
void testNullPtr() {
```

```
    int * ptrInt = NULL;
```

```
    int testNull;
```

```
    ptrInt = &testNull;
```

```
    *ptrInt = 42;
```

```
    cout << ptrInt << endl;
```

```
}
```

```
void memoryLeak() {
```

```
    double * ptrDouble = NULL;
```

```
    double testDouble;
```

```
    ptrDouble = &testDouble;
```

```
    *ptrDouble = 3.123456789;
```

```
    cout << testDouble << endl;
```

```
}
```

```
string * deletePointer() {
```

```
    string * ptrString = NULL;
```

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```
    string testString;  
  
    ptrString = &testString;  
  
    *ptrString = "Carlos";  
  
    return ptrString;  
  
}
```

```
void testTwoAlias() {  
  
    int * ptrAlias1 = NULL;  
  
    int * ptrAlias2 = NULL;  
  
    int testAlias;  
  
    ptrAlias1 = &testAlias;  
  
    *ptrAlias1 = 42;  
  
    ptrAlias2 = ptrAlias1;  
  
    cout << ptrAlias1 << endl;  
  
    cout << ptrAlias2 << endl;  
  
}
```

```
int main () {  
  
    testNullPtr();  
  
    memoryLeak();  
  
    deletePointer();  
  
}
```

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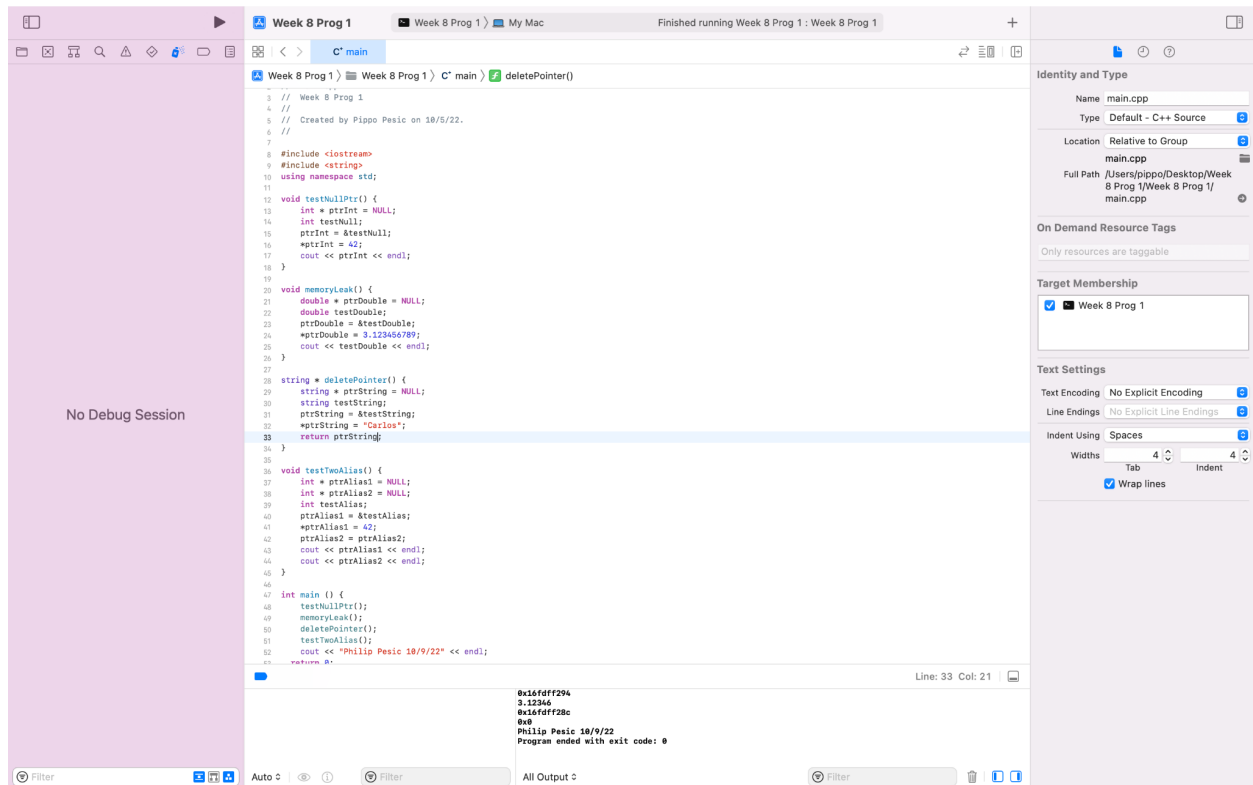
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```
testTwoAlias();

cout << "Philip Pestic 10/9/22" << endl;

return 0;

}
```



I learned: how to use pointer variables