

Philip Pesic

Week 10

October 23 2022

Week 10 Prog 2

Convert Program 1 to a template.

Test with <int> and <double> and <long int>

Use the test found above for program 1...

```
// main.cpp
```

```
// Week 10 Prog 2
```

```
//
```

```
// Created by Pippo Pesic on 10/19/22.
```

```
//
```

```
#include <iostream>
```

```
using namespace std;
```

```
template <class T>
```

```
class MyArrayClass {
```

```
    int arraySize;
```

```
    T* pArray;
```

```
public:
```

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```
MyArrayClass() {  
  
    arraySize = 0;  
  
    pArray = NULL;  
  
}
```

```
MyArrayClass(T size) {  
  
    if (size > 0) {  
  
        pArray = new T[size];  
  
        arraySize = size;  
  
    }  
  
}
```

```
void setSize(T size) {  
  
    if (pArray == NULL) {  
  
        pArray = new T[size];  
  
        arraySize = size;  
  
    }  
  
}
```

```
void setAllValues() {  
  
    if (pArray != NULL) {
```

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```
        cout << "Enter values: ";

        for (int i = 0; i < arraySize; i++) {

            cin >> *(pArray + i);

        }

    }

}

void printAll() {

    if (pArray != NULL) {

        for (int i = 0; i < arraySize; i++) {

            cout << *(pArray + i) << " ";

        }

        cout << endl;

    }

}

};

int main() {

    MyArrayClass <int>array1;

    array1.setSize(7);

    array1.setAllValues(); //Input 10,15,20,25,30,35,42
```

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```
        array1.printAll();

        MyArrayClass <float>array2(7);

        array2.setAllValues(); //Input 10,15,20,25,30,35,42

        array2.printAll();

        MyArrayClass<double> * ptrArray1 = new MyArrayClass<double>();

        ptrArray1->setSize(7);

        ptrArray1->setAllValues(); //Input 100,150,200,250,300,350,420

        ptrArray1->printAll();

        cout << "Philip Pesic 10/23/22" << endl;

        return 0;

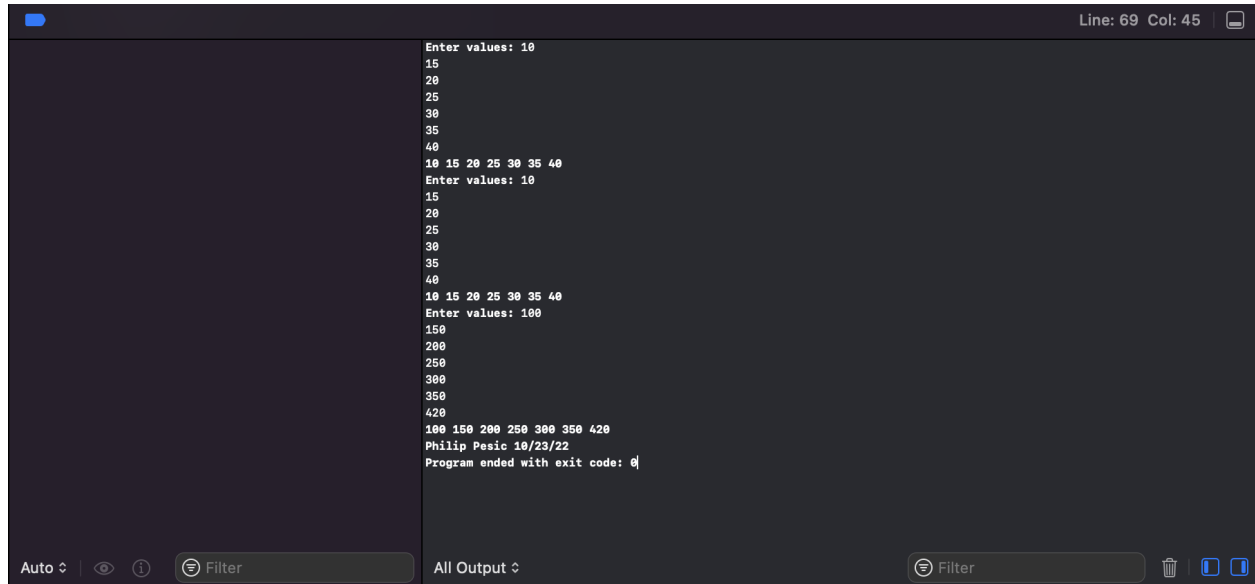
};
```

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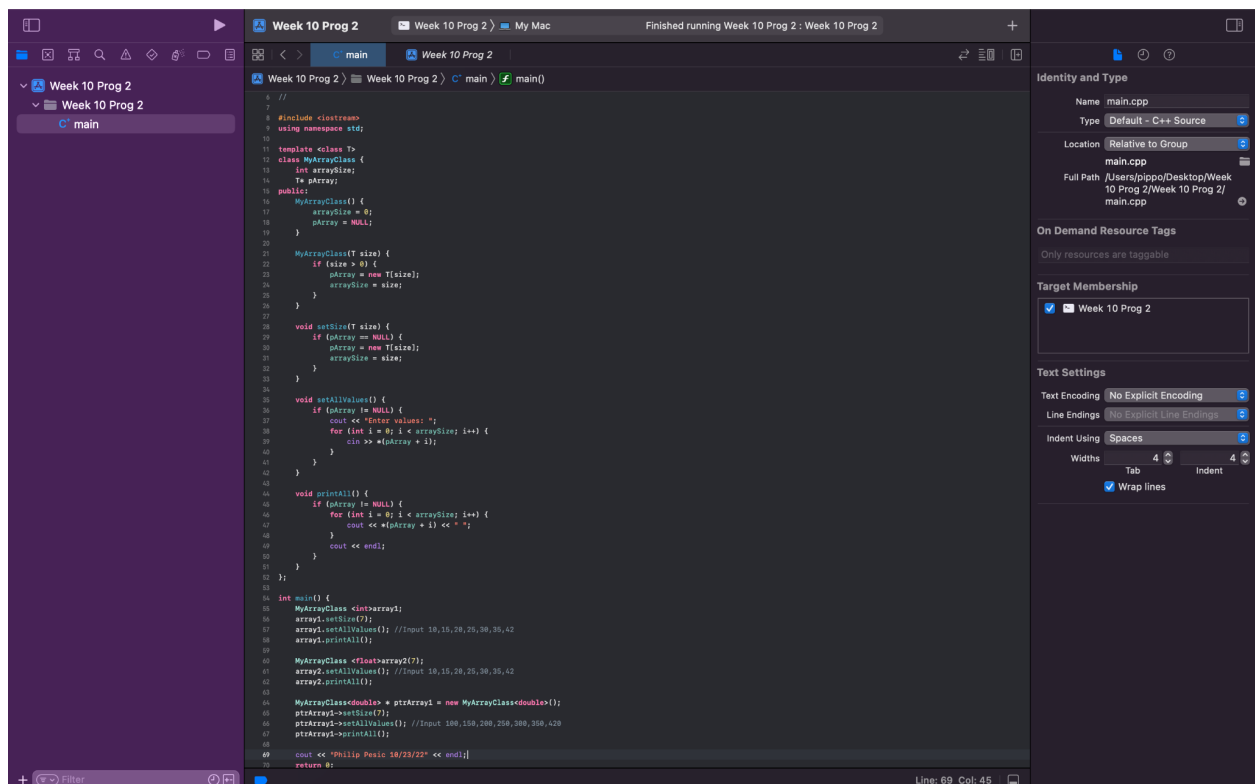
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```
Enter values: 10
15
20
25
30
35
40
10 15 20 25 30 35 40
Enter values: 10
15
20
25
30
35
40
10 15 20 25 30 35 40
Enter values: 100
150
200
250
300
350
400
100 150 200 250 300 350 400
Philip Pesic 10/23/22
Program ended with exit code: 0
```



```
//
//
#include <iostream>
using namespace std;

template <class T>
class MyArrayClass {
    int arraySize;
    T* pArray;

public:
    MyArrayClass() {
        arraySize = 0;
        pArray = NULL;
    }

    MyArrayClass(T size) {
        if (size > 0) {
            pArray = new T[size];
            arraySize = size;
        }
    }

    void setSize(T size) {
        if (pArray == NULL) {
            pArray = new T[size];
            arraySize = size;
        }
    }

    void setAllValues() {
        if (pArray != NULL) {
            cout << "Enter values: ";
            for (int i = 0; i < arraySize; i++) {
                cin >> *(pArray + i);
            }
        }
    }

    void printAll() {
        if (pArray != NULL) {
            for (int i = 0; i < arraySize; i++) {
                cout << *(pArray + i) << " ";
            }
            cout << endl;
        }
    }
};

int main() {
    MyArrayClass<int> array1;
    array1.setSize(7);
    array1.setAllValues(); //Input 10,15,20,25,30,35,40
    array1.printAll();

    MyArrayClass<float> array2(7);
    array2.setAllValues(); //Input 10,15,20,25,30,35,40
    array2.printAll();

    MyArrayClass<double> * ptrArray1 = new MyArrayClass<double>();
    ptrArray1->setSize(7);
    ptrArray1->setAllValues(); //Input 100,150,200,250,300,350,400
    ptrArray1->printAll();

    cout << "Philip Pesic 10/23/22" << endl;
    return 0;
}
```

I learned how to point to templates