Bachelor-Praktikum Federated Learning and Distributed Systems

Chair of Data Systems - SS 2025

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30. April 2025

Agenda

- Module 1 Basics Machine Learning
 - What is Machine Learning?
 - Example: Feed-forward Neural Network (Supervised Learning)
 - The Loss Function
 - Optimizer & Backpropagation
- 2 Module 2 Data Handling & Optimization Methods
 - Tensoren, Daten, (Py)Torch
 - Gradient Descent Methods
- Module 3 Federated Learning
 - Distributed Systems & Machine Learning

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Machine Learning is a kind of "data fitting".

We want to find for a given Input $x \in X$ and Output $y \in Y$ the model parameters $w \in W$ of a model $h(\cdot; w)$, so that holds:

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- Supervised Machine Learning (e.g., Classification, Regression)
- Unsupervised Machine Learning (e.g., Clustering)
- Reinforcement Learning (e.g., Robot Navigation)

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Example: Feed-forward Neural Network (Supervised Learning)

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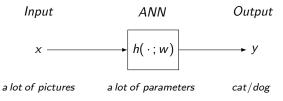


Abbildung 1: Schematic illustration of an ANN.

(ffw) ANN

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> An artificial neuron process values provided by preceding neurons and passes (when activated) a signal to downstream neurons:

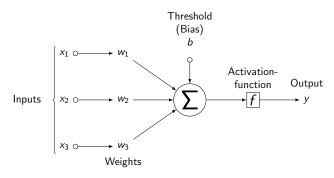
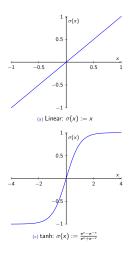


Abbildung 2: An artificial neuron as function of a weighted sum.

Example: Feed-forward Neural Network (Supervised Learning)

Activation Functions



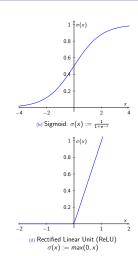


Abbildung 3: Activation functions determine, when a neuron should 'fire'

ANN for Classification

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> We wire lots of these neurons to form a (feed-forward (ffw)) neural network:

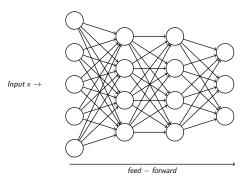


Abbildung 4: A (ffw) ANN. The inputs' information is unidirectional, forwarded through the network.

Example: Feed-forward Neural Network (Supervised Learning)

Convolutional Neural Networks (CNN)

For more complex data, like 2D-arrays (e.g., images), it is apparently more expedient to use Convolutional Neural Networks (CNNs).

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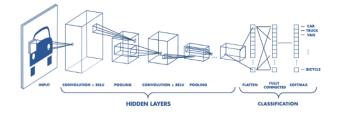


Abbildung 5: Scheme of a CNN, trained for image recognition.

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The Loss Function

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The error is quantified with the help of the loss-function, this information we can now tell the model.

Typical candidates for loss functions would be

• Mean Square Error (MSE) [7]

$$\ell_{MSE}(h, y) := \frac{1}{n} \sum_{i=1}^{n} (h(x_i; w) - y_i)^2$$

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Cross-Entropy-Loss [6] (binary Classification):

$$\ell_{\mathit{CE}}(p_{o,c}) := -\sum_{c=1}^{C} eta_{o,c} \ln(p_{o,c})$$

here, C are the classes, β some binary indicator (e.g., ± 1) and $p_{o,c}$ are the predicted probabilities that an object o belongs to class c.

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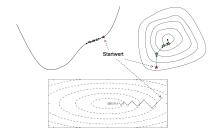


Abbildung 6: Schema Gradient Descent [9]

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$$v \xrightarrow{?} \partial_w h(\cdot; w)^T v$$

Thereby, the weights (& biases) of the network get tuned:

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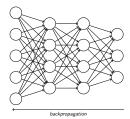


Abbildung 7: The deviation of the prediction is measured and used to tune weights & biases. The chain-linked dependencies of the neurons makes this an iterative transport all through the network to the input layer. We call that backpropagation.

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A tensor of...

- 0-th order is a scalar (scalar multiplication: $a * \vec{v}$)
- 1-st order is a vector (vector multiplication)
- 2-nd order is a matrix (matrix * vector)
- 3-rd and higher order we call simply 'tensor'

E.g., the calculation of the values of the k-th layer in a ffw NN is representable as matrix-vector-multiplication:

By means of tensors present operations / data

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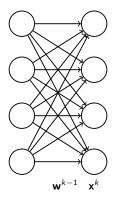


Abbildung 8: Multiplication of the weights with the k-th layer values.

By means of tensors present operations / data

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$$\iff$$
 $(w_{ij}^{k-1})_{\substack{i=1,\ldots,m\\i=1,\ldots,n}} \cdot \mathbf{x}^{k-1} = \mathbf{y}^k$

(Py)Torch

Torch:

- originated in 2002
- written in Lua/C/C++
- fundamental tensor operations, specialized for Machine Learning, e.g., fundamental routines (BLAS), and more abstract matrix multiplications

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PyTorch:

- originated in 2017
- written in Python/C++/CUDA
- Pipeline for Python

PyTorch Datasets:

- Standard datasets,
 e.g., well known CIFAR-10 resp. CIFAR-100 ('Image Classification')
- cf. https://pytorch.org/vision/main/datasets.html

PyTorch's Datasets & Dataloader

PyTorch Datasets:

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Dataloader:

- usually, we use Mini-batches during the training (smaller groups of data samples)
- these should be randomly picked anew each time
- Dataloader offer a high-level implementation for these purposes

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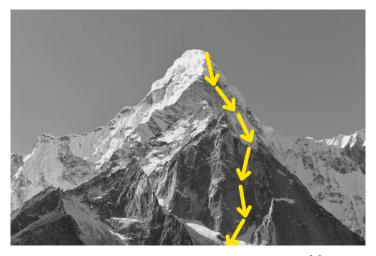


Abbildung 9: Illustration of the Gradient Descent [8]

General Problem Definition

Problem:

$$\min_{w \in W} F(w)$$

where W is a vector space with scalar product $<\cdot,\cdot>$ and norm $\sqrt{<\cdot,\cdot>}$.

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Solution:

$$\min_{\Delta w \in W} F'(w) \Delta w + \frac{1}{2} < \Delta w, \Delta w > \tag{1}$$

(Δw is called step direction).

Gradient Descent (GD)

The gradient $\nabla F(w) = -\Delta w$ solves the problem above.

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With the Gradient Descent method, we calculate this solution iteratively by means of the iteration

$$w_{k+1} = w_k + \delta w_k$$

and that way, find the Minimizer of (1).

$$(\delta w_k := \alpha \Delta w_k; \ \alpha \in]0, \infty[$$
 is called *step size* $)$.

Stochastic Interpretation

The pair (x_i, y_i) correspond to a random sample of a random variable on $X \times Y$, which obeys a certain distribution [7].

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Wanted: the expected value

$$\mathbb{E}[\ell(h(x; w), y))] = \dots = \mathbb{E}[f(w)]$$

 $\ell(\cdot)$ is the loss function of ANN, cf. module 1.

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 $\ell(\cdot)$ is the loss function of ANN, cf. module 1.

Since the expected value cannot be evaluated, it is approximated via the Empirical Risk

 $(\widehat{=} Arithmetic Mean)$ of the solution:

$$\frac{1}{N}\sum_{i=1}^{N}\ell(h(x_{i},y_{i});w)=\frac{1}{N}\sum_{i=1}^{N}f_{i}(w)$$

Stochastic Gradient Decent (SGD)

It turns out that this problem can be solved with the stochastic gradient. In the GD method we had:

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Now we define $-\nabla F(w) := \mathbb{E}[\Delta w] = \Delta \overline{w}$ and $\delta w := \alpha \Delta \overline{w}$. Then, the sequence

$$w_{k+1} = w_k + \delta w_k$$

solves the problem for the stochastic gradient - under the condition that the variance $\mathbb{V}[\Delta\overline{w}] = \mathbb{E}[||\Delta w - \Delta\overline{w}||^2]$ remains small!

Variance Reduction

"The variance plays a decisive role in the convergence of the SG method." [7]

- 1. dynamically increase the mini-batch size
- 2. aggregate gradients of past steps, e.g. via (arithmetic) mean

Schematic Comparison

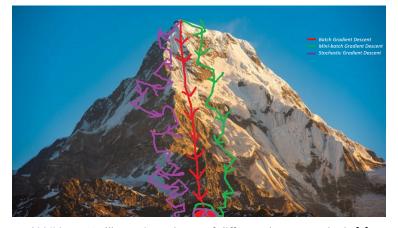


Abbildung 10: Illustration schema of different descent methods [2]

GD with Momentum

For faster Convergence, additionally a Momentum can be implemented ('Heavy-Ball-Method') - similar to a term for friction: classic GD:

$$w_{k+1} = w_k + \delta w_k$$

Heavy-Ball:

$$w_{k+1} = w_k + \delta w_k + \beta (w_k + w_{k-1})$$

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We won't go into detail here.

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Classic ML opened the race for the largest model to process the most data - a centralized 'supercomputer'.

→ Data needs to be shared and made available to a 'single point of trust' for processing if you want to use a service (which requires a lot of computing power/ storage space).

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- Higher privacy due to local, unshared data
- Collaboration, even with sensitive data possible ("cross-silo")
- Utilize available resources of mobile-/ edge-devices ("cross-device")

The idea of Federated Learning

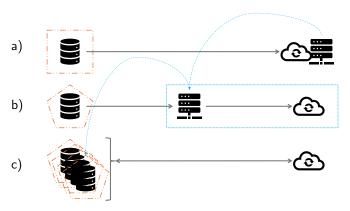


Abbildung 11: The development from centralized to decentralized machine learning (ML) to federated learning (FL)

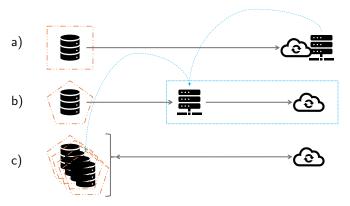


Abbildung 11: The development from centralized to decentralized machine learning (ML) to federated learning (FL) - a) classic ML with 'static' device and (decoupled) server

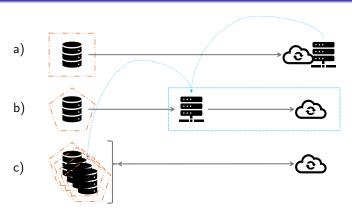


Abbildung 11: The development from centralized to decentralized machine learning (ML) to federated learning (FL) - a) classic ML with 'static' device and (decoupled) server - b) with mobile device (MD), data is stored centrally in classic ML (possibly independent of the model)

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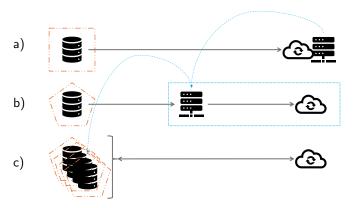


Abbildung 11: The development from centralized to decentralized machine learning (ML) to federated learning (FL) - a) classic ML with 'static' device and (decoupled) server - b) with mobile device (MD), data is stored centrally in classic ML (possibly independent of the model) - c) with numerous MDs in FL, the data remains local and only parameters are communicated periodically.

 \ldots of $devices \ / \ clients$ in distribtued systems.

Utilize available resources...

...of *devices* / *clients* in distribtued systems.

This reduces the memory and computing load on the (Model / Parameter)-Server. But the level of necessary communication is increasing.

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Ideally, the number of (local) epochs and periodic communication with the server should be in balance with at least sustained efficiency, i.e., while we try to maximize the collaborative learning success, we want to communicate little as possible with the server.

Federated Learning is typically grouped into Three Categories:

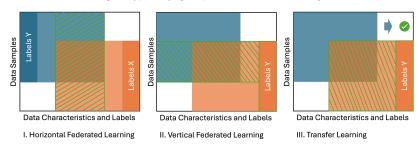


Abbildung 12: Categories of Federated Learning

Module 1 - Basics Machine Learning

Every Client Trains a Local Copy of the Model

On every of the m clients, a local copy of the global model is trained - similar to classic ML:

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$$F_k(w) = \frac{1}{n_k} \sum_{j_k=1}^{n_k} f_{j_k}(\cdot; w)$$

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$$f_{i_k} = \ell_{CE}$$

 F_k is the 'empirical risk on local data' [10].

Federated Average - Collaborative Learning

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Module 3 - Federated Learning 0000000000

Module 1 - Basics Machine Learning

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$$\min_{w} F(w) := \sum_{k=1}^{m} p_k F_k(w)$$

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Please note: the global sample size n (global batch size) for the global training is the number of the overall mini-batches of the clients:

$$n=\sum_{k}n_{k}$$

Data Structure - The Non-IID Problem

Since, due to user behavior, network access / stability, ... the local data sets of the clients differ, it cannot be assumed that the data as a whole is equally distributed and independent. (non-Independent, Identically Distributed Data (non-IID))

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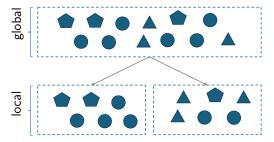


Abbildung 13: Schema: Simulation of non-IID data in Federated Learning.

Quellen

Module 1 - Basics Machine Learning

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