# New ideas based on the Hamerly's algorithm to accelerate K-means algorithm

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#### **Abstract**

The k-means algorithm is widely used in data clustering applications. The popular Lloyd's algorithm does many unnecessary distance calculations. Several algorithms have been developed to accelerate Lloyd's algorithm such as Hamerly's algorithm. Hamerly's algorithm is based on the triangle inequality and uses a set of lower and upper bounds on point-centroid distances. In this paper a new update function is proposed based on Hamerly's algorithm to make upper/lower bounds tighter. It tracks the movement of centroids to avoids unnecessary bounds updates in Hamerly's algorithm. The experiment shows that the proposed algorithm always has better k-means objective and smaller number of distance calculations. For CPU time, it performs better than Hamerly's algorithm when the number of centroids is relatively large.

#### 1 Introduction

Clustering is used frequently in machine learning and is often the significant part of learning systems. It has many applications, such as social network analysis and market study. So clustering algorithms should be fast. In this paper a new method is proposed based on prior algorithms [1] [2] [3]. The experiment shows that in some data sets the proposed algorithm performs better than Hamerly's algorithm.

clusters are sets of similar points according to specific measure. The measure is the squared distance between points and their assigned centroids. Point is assigned to its closest centroid in k-means algorithm.

$$J(c) = \sum_{i=1}^{n} ||x_i - c(x_i)||^2$$

This distortion function is to be minimized by assigning points to their closest centroids.

The popular Lloyd's algorithm [4] repeats a lot of unnecessary distance calculations across iterations. Several algorithms have been proposed to eliminate the redundancy. In this work we will focus on Hamerley's algorithm [3] to accelerate k-means algorithm. The paper will briefly introduce main features of some prior algorithms in Prior algorithms review.

These algorithms use triangle inequality [2] as well as lower/upper bounds to avoid unnecessary calculations. So these algorithms are faster than Lloyd's original algorithms. In this paper new ideas are proposed based on Hamerly's algorithm.

The new propose avoids some unnecessary lower/upper bounds update by tracking the movement of every center each iteration. Also it tracks the identity of the second closest centroid as well as

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the closest centroid of a point. The algorithm checks if the centroid moves away from/towards the point to determine whether there is need to update bounds. So the bounds are tighter than Hamerly's algorithm.

Experiments generally show that the proposed algorithm is faster than Hamerly's algorithm in some datasets. Also, it always has better k-means objective.

In Section 2 the paper briefly analyze prior algorithms related to this work. In Section 3 we present new methods and analyze the different features of the algorithm. In Section 4 the paper presents experiments results of the proposed algorithms and Section 5 is conclusion.

## 2 Prior algorithms review

### 2.1 Triangle Inequality Approaches

The triangle inequality [2] is a simple but useful method. It can be used in the k-means algorithm in multiple ways. Generally we use it to prove that some centroid is so far away from the point that we do not need to calculate the distance. Conversely, if a point is much closer to a centroid than to any other, there is no need to calculate the exact distance to determine the assignment. According to Elkan(2003), the two following two lemmas show how to use the triangle inequality to avoid distance calculations.

**Lemma 2.1** Let x be a point and let b and c be centers. If d(b,c) > 2d(x,b) then d(x,c) > d(x,b)

**Lemma 2.2** Let x be a point and let b and c be centers. Then  $d(b,c) \ge max\{0,d(x,b)-d(b,c)\}$ 

Lemma 1 is used as follows. Let x be a point and let c be the centroid of x, and let c' be any other centroid. The lemma says that if  $\frac{1}{2}d(c,c') \geq d(x,c)$ , then  $d(x,c') \geq d(x,c)$ . In this case, there is no need to calculate d(x,c')

We can use lemma 2 as follows. Let x be any data point, let b be any centroid, and let b' be the previous version of the same centroid. Suppose that in the previous iteration we knew a lower bound l such that  $d(x,b') \geq l$ . Then we can infer a lower bound for the current iteration:  $d(x,b) \geq \max\{0,d(x,b')-d(b,b')\} \geq \max\{0,l-d(b,b')\}$ 

#### 2.2 Hamerly's Algorithm

Hamerly's algorithm [3] (Algorithm 1) is based on triangle approach and it has only one lower bound per point. The lower bound means the distance between point x and its second closest centroid. It simplifies Elkan's algorithm in this way. If the lower bound is greater than the upper bound for some point x, we do not need to do the distance calculations. Between iterations the bounds are updated based on the triangle inequality. We assume the centroid moves toward point x considering lower bounds and we assume the assigned centroid moves away from x for upper bounds. We compare the lower and upper bounds to determine if we need to recalculate the distances.

### **3** Proposed method for speeding up k-means

In this section we will discuss new ideas based on Hamerly's algorithm. The paper analyzes the features of new algorithm and explains the difference between new algorithm and prior algorithms.

#### A new bounds update function

We assume that the centroid moves directly toward the point when we update the lower bounds using the triangle inequality. However, this is not always true considering centroid movement. For example, if some centroid  $c_j$  moves away from centroid  $c_i$ , the lower bound for x can even grow rather than shrink.

The paper proposes a new update function(Algorithm 2) to some unnecessary bounds updates in order to make bounds tighter.

```
1 begin
        a(i) \leftarrow 1, u(i) \leftarrow 0, \forall i \in N
2
        while not converged do
4
             compute s(j) \leftarrow min_{i \neq j} ||c(j) - c(j')||/2, \forall j \in K
5
            for all i \in N do
 6
                 z \leftarrow max(l(i), s(a(i)))
7
                 if u(i) < z then
8
                     continue with next i
                 end
10
                 u(i) \leftarrow ||x(i) - c(a(i))|| (Tighten the bound)
11
                 if u(i) < z then
12
                      continue with next i
13
14
                 update l(i), u(i), closest
15
             end
16
            for all i \in K do
17
                 move c(j) to new location
18
19
                 \delta(j) \leftarrow \text{distance moved by } c(j)
             end
20
             \delta' \leftarrow max_{j \in K} \delta(j)
21
            for all i \in N do
22
                 call update_bounds()
23
            end
24
        end
25
   end
26
```

Algorithm 1: Hamerly's algorithm

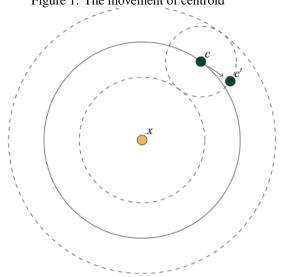


Figure 1: The movement of centroid

The proposed algorithm (Algorithm 2) determines if lower bound or upper bound needs to be updated by checking the inner product of two vectors. One is the vector from centroid to the point x which is assigned to it and the other is the centroid movement vector.(the vector cx and cc' in the Figure 1) If the centroid moves away from the point, then the new algorithm will not decrease the lower bound and keep the previous value. It is similar considering upper bounds. In this way, some unnecessary updates of bounds will be avoided.

As is shown in Algorithm 2 and Algorithm 3, the new algorithm differs from Hamerly's algorithm in these aspects. First of all, the new algorithm rewrites the update\_bounds function in Hamerly's

```
Function Hamerly:Update_bounds()
      begin
2
          furthestMovingCenter \leftarrow 0;
3
          longest \leftarrow 0.0;
4
          secondlongest \leftarrow 0.0;
5
          for all j \in K do
              compare and update longest secondlongest furthestMovingCenter;
7
          end
          for all i \in N do
10
              u(i) += centerMovement(a(i));
              l[i] = (a[i] = furthestMovingCenter)?secondLongest: longest;
11
          end
12
      end
13
14 a(i): the assigned centroid of point i
15 longest: the moving distance of the furthest moving center
second longest: the moving distance of the second furthest moving center
17 u(i): the upper bound of point i
18 l(i): the lower bound of point i
```

Algorithm 2: Update\_bounds function in Hamerly algorithm

```
Function Hplus:Update_bounds()
1
      begin
2
          for all i \in N do
3
              innerproductU \leftarrow vector(a(i), x(i)) \cdot centerMovementVector(a(i));
4
              innerproductL \leftarrow
5
               vector(secondclosest(i), x(i)) \cdot centerMovementVector(secondclosest(i));
              if innerproductU < 0.0 then
                  u(i) += centerMovement(a(i));
7
              end
8
              if innerproduct L > 0.0 then
                  l[i] = centerMovement((secondclosest(i)))
10
              end
11
12
          end
      end
14 a(i): the assigned centroid of point i
15 \mathbf{x}(\mathbf{i}): data point i
16 centerMovementVector: a global array keeping track of center movement
17 u(i): the upper bound of point i
18 l(i): the lower bound of point i
  secondclosest: the global array keeping track of the secondclosest centroid of each point
```

**Algorithm 3:** Update\_bounds function in Hplus algorithm

algorithm. The new algorithm does not do the for loop on k but instead add the inner product calculations of vectors. Second, the new algorithm keeps track of the second closest center in a global array. This is used for the vector calculations in the update\_bounds function Third, the new algorithm keeps track of the center movement vectors in a global array in order for the calculations in the update\_bounds function.

So the proposed algorithm decreases the number of distance calculations but adds inner product calculations instead.

## 4 Experiments and Discussion

The experiments are run on several types of datasets. For each experiment the CPU time needed to obtain the result, the memory usage, the k-means objective as well as the number of distance calculations are measured. The experiment mainly compares the proposed algorithm(Hplus) with Hamerly's algorithm.

All algorithms have taken as an input the same initialization produced by k-means++. All implementations were written in C++ with shared code. The platform is a 2-core 2.3GHz 64-bit Linux Intel machine with 8GB RAM. All implementations were single threaded. Tables and figures below show the results. The runtime results are averaged over 10 repeats of the algorithms.

Table 1 shows the synthetic and real-world datasets we used. Uniform-d, BIRCH [5] and MNIST-50 are the same datasets used in Hamerly's paper. To control the properties of clusterings and to apply the variate controlling approach, we create synthetic data generated from a mixture of Gaussians. we choose random vertices from multi-dimensional hypercube of side length 10. We then add gaussian random points (with variance 1) around each of these points.

Table 2 shows the comparison result of Hamerly's algorithm with the proposed algorithm in some datasets. The proposed algorithm shows better k-means objective in these datasets. Also, the number of distance calcualations is smaller using proposed datasets comparing to Hamerly's algorithm. For the CPU time, the proposed algorithm performs better on BIRCH and Uniform-2( about 3.5 times faster on BIRCH than Hamerly's algorithm) but the Hamerly's algorithm performs better on MNIST. ( about 7.5 times faster than proposed algorithm )

To gain a clearer view of the two algorithms. We use variable controlling appraoch and synthetic data generated from a mixture of Gaussians. In our discussion, n denotes the number of points in the dataset, d denotes the dimension, and k denotes the number of clusters. The results are shown in Figure 1-4. Figure 1 shows as the k grows, the Hamerly's algorithm shows higher change rate in CPU time than the proposed algorithm. The proposed algorithm is faster when k is relatively large while the Hamerly's algorithm is faster when k is relatively small. Figure 2 shows that as the k grows, the difference between the two algorithms in k-means objective becomes bigger. Figure 3 shows that when k grows, the two algorithms show similar change rate in CPU time and the difference tends to be smaller. Figure 4 shows that as k grows, the difference between two algorithms in k-means objective tends to be smaller. In all experiments the proposed algorithm shows better k-means objective.

Table 1. Datasets in the experiments						
Name	Description	Points N	Dimension	k		
	<del>-</del>		D			
Uniform-d	Synthetic data, uniform distribution	1000000	2/3/5/7	50		
BIRCH [5]	Synthetic data,50 clusters of similar size	100000	2	100		
MNIST-50	Random linear projection of MNIST-784	60000	50	10		
Gaussian_d_k_n	Synthetic data, Gaussian distribution	10000	10-100	10-100		

Table 2. Comparison of Hplus and Hamerly					
Dataset	Algorithm	Cpu time	Memory	Distance counts	k-means objective
BIRCH	Hplus	0.72	7.01562	14197579	271448
	Hamerly	2.584	7.53125	96643580	377285
Uniform-	Hplus	12.744	50.5938	80926502	7.52E+09
2	Hamerly	25.852	60.3672	626755474	1.11E+10
MNIST-	Hplus	6.136	27.1406	996264	5.80E+12
50	Hamerly	0.824	27.8828	2818506	6.01E+12

Figure 4.1 cpu vs k;dimension=8;N=10000

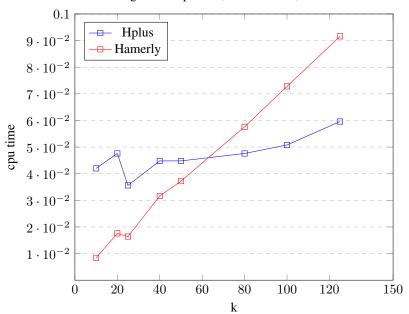


Figure 4.2. k-means objective vs k;dimension=8;N=10000

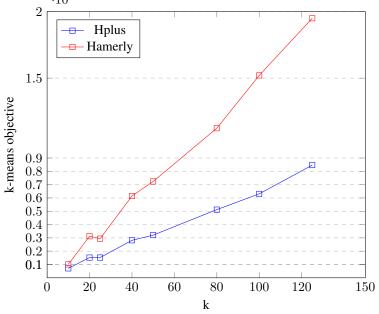
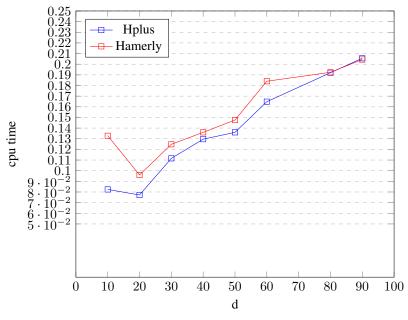
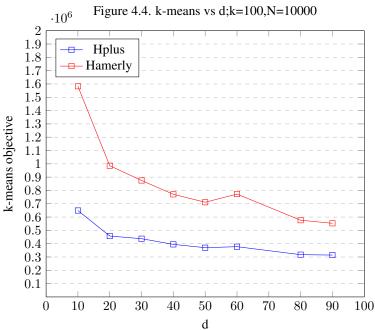


Figure 4.3. cpu vs d;k=100,N=10000





### 5 Conclusions

Clustering algorithms are so widely used in machine learning systems that they should be fast. According to Hamerly, "standard practice for finding good clusterings is to try multiple runs with multiple initializations." In this paper, a new update function is proposed based on Hamerly's algorithm to make the bounds tighter. Using tighter bound updates would allow the bounds to hold for more iterations and avoid more distance calculations. The experiment result shows that the proposed algorithm always has smaller k-means cost and smaller number of distance calculations. For CPU time, it performs better than Hamerly's algorithm when the number of centroids is relatively large.

## References

- [1] Greg Hamerly and Jonathan Drake. Accelerating lloyd's algorithm for k-means clustering. In *Partitional clustering algorithms*, pages 41–78. Springer, 2015.
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- [4] Stuart Lloyd. Least squares quantization in pcm. *IEEE transactions on information theory*, 28(2):129–137, 1982.
- [5] Tian Zhang, Raghu Ramakrishnan, and Miron Livny. Birch: A new data clustering algorithm and its applications. *Data Mining and Knowledge Discovery*, 1(2):141–182, 1997.

# 6 Appendix

The raw data of the figures in the experiment section

Comparison of Hplus and Hamerly						
Dataset	Algorithm Cpu time		Memory	Distance counts	k-means objective	
g_d8_k10_10000	Hplus	$0.042\pm0.025$	$3.685939 \pm 0.205$	173982.72±82861.427	70766.5±30055.304	
	Hamerly	$0.0084 \pm 0.006$	$3.575391\pm0.09$	$174002.12\pm82890.736$	100993.6±55786.767	
g_d8_k20_10000	Hplus	$0.0476\pm0.009$	$3.709766 \pm 0.224$	221768.8±45630.928	152066±26515.367	
	Hamerly	$0.0176\pm0.006$	$3.64883\pm0.198$	221774.3±45607.289	312198.7±117087.573	
g_d8_k25_10000	Hplus	$0.0356\pm0.014$	$3.751563\pm0.178$	193395.8±37780.398	152324.9±46726.611	
	Hamerly	$0.0164\pm0.008$	$3.748829\pm0.178$	$193611.9 \pm 38100.056$	294334.6±138302.778	
g_d8_k40_10000	Hplus	$0.0448 \pm 0.009$	3.862111±0.131	225574.9±33274.316	281664.7±45312.257	
	Hamerly	$0.0316\pm0.011$	$3.905471\pm0.129$	224680.3±33672.428	614223.9±209176.104	
g_d8_k50_10000	Hplus	$0.0448 \pm 0.012$	$3.740627\pm0.2$	199028.7±28904.049	320737.4±77404.518	
	Hamerly	$0.0372\pm0.011$	$3.859767\pm0.149$	198542.8±30169.175	723845.1±213359.496	
g_d8_k80_10000	Hplus	$0.0476\pm0.005$	$3.940624\pm0.102$	210713.2±20103.393	512340.9±44446.587	
	Hamerly	$0.0576\pm0.008$	$3.935548\pm0.1$	$210079.7 \pm 19589.313$	1123747.7±181030.271	
g_d8_k100_10000	Hplus	$0.0508\pm0.009$	$3.917189\pm0.094$	210753.2±23052.039	630584.5±110036.823	
	Hamerly	$0.0728 \pm 0.02$	$3.918358\pm0.072$	$211792.8 \pm 22665.94$	1520571.4±430074.249	
g_d8_k125_10000	Hplus	$0.0596 \pm 0.008$	3.889453±0.103	220454.2±23811.945	846619.9±111250.011	
	Hamerly	$0.0916\pm0.015$	$3.909375\pm0.095$	$221668.4 \pm 24331.792$	1949729.5±314341.808	

Comparison of Hplus and Hamerly					
Dataset	Algorith	n Cpu time	Memory	Distance counts	k-means objective
g_d10_k100_10000	Hplus	$0.0824 \pm 0.018$	$4.028906 \pm 0.123$	221537.6±30679.043	649302.3±92323.093
	Hamerly	$0.1328\pm0.028$	$3.922264\pm0.054$	221002.4±31002.269	1582835.3±354482.81
g_d20_k100_10000	Hplus	$0.0772\pm0.015$	4.791016±0.066	506443.8±81405.118	457650.9±90206.845
	Hamerly	$0.096 \pm 0.028$	$4.74531\pm0.131$	506435±81432.265	985843±289204.976
g_d30_k100_10000	Hplus	$0.1116\pm0.029$	5.487502±0.1	819559.7±129507.774	437549.2±89628.479
	Hamerly	$0.1248\pm0.041$	$5.563673\pm0.062$	819559.3±129530.371	874897.6±287813.128
g_d40_k100_10000	Hplus	$0.1296\pm0.031$	$6.341796 \pm 0.075$	1146937.7±224598.496	394869±82945.593
g_u40_k100_10000	Hamerly	$0.136\pm0.038$	$6.299217 \pm 0.095$	1146265.7±223721.764	$771008.1\pm216543.332$
g_d50_k100_10000	Hplus	$0.136\pm0.014$	$7.054297 \pm 0.079$	1449180±243864.017	370002.1±56267.417
g_u30_k100_10000	Hamerly	$0.1476\pm0.039$	$7.083595\pm0.082$	1449188±243860.693	711412±194532.716
g_d60_k100_10000	Hplus	$0.1648\pm0.033$	$7.889845 \pm 0.094$	1915897±460413.294	377591.7±81857.301
	Hamerly	$0.184 \pm 0.065$	$7.851172\pm0.066$	1919394±461882.867	$772861.2\pm277409.13$
g_d70_k100_10000	Hplus	$0.1984 \pm 0.061$	$8.605857 \pm 0.069$	2132603±391151.801	379204.6±84190.092
	Hamerly	$0.2288 \pm 0.083$	$8.622656 \pm 0.103$	2132628±391132.923	$757156.5\pm275037.38$
g_d80_k100_10000	Hplus	$0.192\pm0.048$	9.403905±0.108	2279123±533832.572	317516.9±83846.493
	Hamerly	$0.1924 \pm 0.084$	$9.382814 \pm 0.068$	2279118±533823.287	576281.4±251335.168
g_d90_k100_10000	Hplus	$0.2056\pm0.025$	$10.15743 \pm 0.088$	2618365±413889.853	314542.7±45122.012
	Hamerly	$0.2044 \pm 0.045$	$10.175388 \pm 0.128$	$2618365 \pm 413889.853$	553201.6±121473.277