

Linux on ARM CPU

Python or C++
code that
creates
animation or
game or
whatever you
want

Video file or
other pre-
rendered
content

Interface
library
and/or
driver

PS-PL
Bus

Digital Logic in FPGA Fabric

Converter

Framebuffer
0

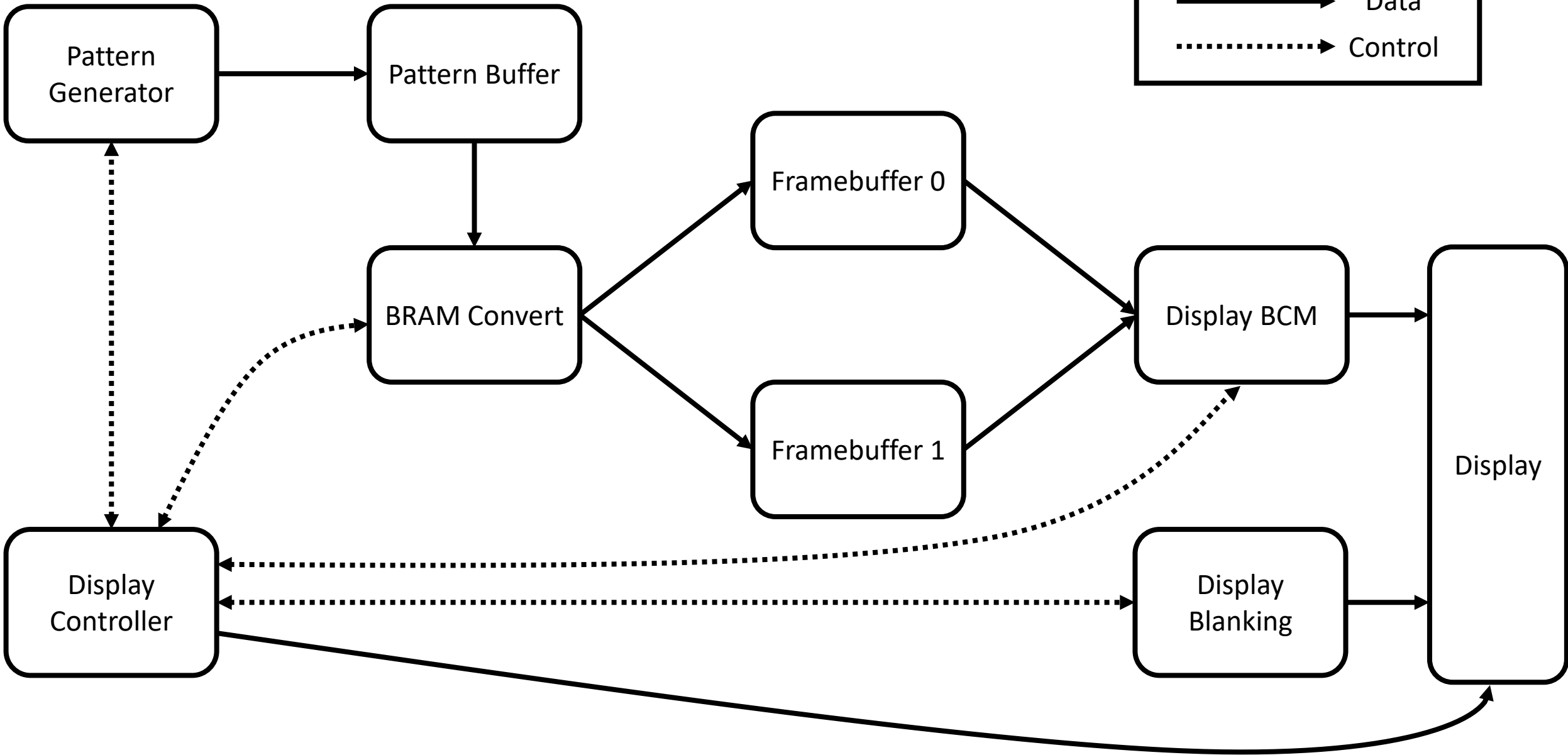
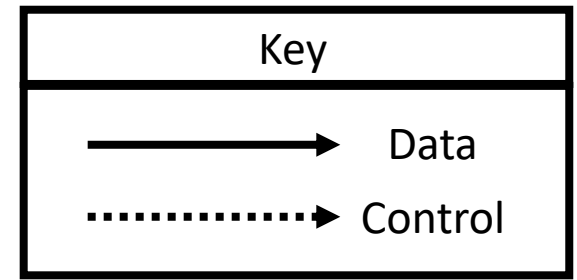
Framebuffer
1

Display
Driver

Display



PL Only



PL and PS

