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# **Behavioral Driven Development**

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“

**More than the act of testing, the act of designing tests is one of the best bug preventers known.**

*Boris Beizer*

”

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**BDD**

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an idea about how software  
development should be  
managed by business  
interests

**Given [initial context],  
when [event occurs], then  
[ensure some outcomes]**

Instead of writing tests you should think of specifying behavior. *Behavior* is how the user wants the application to behave.

Behavior of the  
system, looking from  
the outside

**TDD**

- 1. Write a test**
- 2. Run the test, it should fail**
- 3. Write the minimum code required to pass the test**
- 4. Run the test to check if it passes**
- 5. Optionally refactor your code**
- 6. Repeat**

# Objective C



# Kiwi: Simple BDD for iOS

build passing

Kiwi is a Behavior Driven Development library for iOS development. The goal is to provide a BDD library that is exquisitely simple to setup and use.

## Why?

The idea behind Kiwi is to have tests that are more readable than what is possible with the bundled test framework.

Tests (or rather specs) are written in Objective-C and run within the comfort of Xcode to provide a test environment that is as unobtrusive and seamless as possible in terms of running tests and error reporting.

Specs look like this:

```
describe(@"Team", ^{
    context(@"when newly created") ^{
        it(@"should be nil") {
            Team *team = [Team new];
            expect(team).to beNil;
        }
    }
});
```

# Swift



[build](#) [passing](#) [pod](#) [v1.1.0](#) [Carthage](#) [compatible](#) [Platforms](#)

Quick is a behavior-driven development framework for Swift and Objective-C. Inspired by [RSpec](#), [Specta](#), and [Ginkgo](#).

A screenshot of an Xcode interface. The title bar says "DolphinSpec.swift". The sidebar shows a project structure with "SeaTests" selected, containing "DolphinSpec" which has two test cases: "a\_dolphin\_click\_when\_j..." and "a\_dolphin\_click\_when\_i...". The main editor area shows the following Swift code:

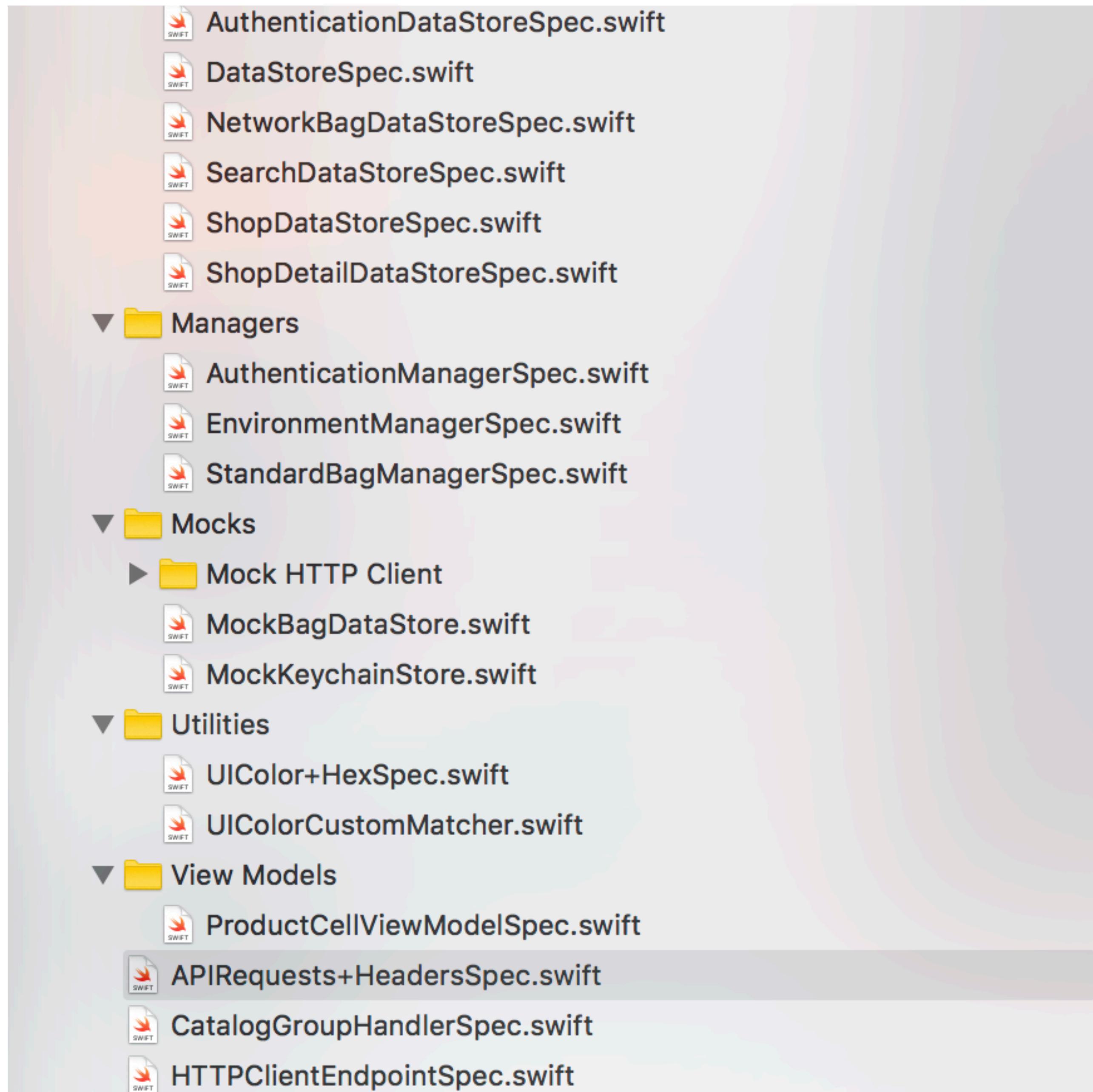
```
// DolphinSpec.swift
//
// import Quick
// import Nimble
// import Sea

class DolphinSpec: QuickSpec {
    override func spec() {
        describe("a dolphin") {
            var dolphin: Dolphin!
            beforeEach {
                let position = Position(longitude: 78.304129, latitude: 28.291769, depth: 20.6)
                dolphin = Dolphin(position: position)
                Ocean.sharedOcean.add(dolphin)
            }

            describe("click") {
                context("when it's not near anything interesting") {
                    it("emits only one click") {
                        expect(dolphin.click()).to(equal("Click!"))
                    }
                }
            }
        }
    }
}
```

**What does a BDD  
test look like?**

<type-name>Spec.swift



```
1 import Nimble
2 import enum Result.Result
3 @testable import BeautyCounterCore
4
5 // swiftlint:disable function_body_length force_cast
6
7 class AuthenticationDataStoreSpec: QuickSpec {
8     override func spec() {
9
10         describe("when authenticating a user") {
11             var username: String!
12             var password: String!
13             var responseStub: Any!
14
15             context("and a valid username, valid password is provided", {
16                 beforeEach {
17                     username = "fakeUser"
18                     password = "fakePass"
19                     responseStub = MockHTTPClient.stub(forFilename: "post_auth")
20                     MockHTTPClient.mockResult = .success(responseStub)
21                     AuthenticationDataStore.httpClient = MockHTTPClient.self
22                 }
23
24                 it("it should call completion with a session token and a consultant tuple", closure: {
25                     waitUntil(action: { (done) in
26                         AuthenticationDataStore.authenticateUser(username: username,
27                                         password: password,
28                                         completion: { (result) in
29                             expect(result.error).to(beNil())
30                             expect(result.value?.authToken).to(equal("7a1dc3c2eb21808a044ffddf352d4575|10211"))
31                             expect(result.value?.consultant).toNot(beNil())
32                             done()
33                         })
34                     })
35                 })
36             })
37         })
38     }
39 }
```

# Test method names should be sentences

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An expressive test name is more useful when a test fails

BeautyCounter > Test BeautyCounter : 10:44:42 AM			
	Tests	Coverage	Logs
All	Passed	Failed	All
Filter			
<b>Tests</b>			
<b>Status</b>			
▼ APIRequests_HeadersSpec > BeautyCounterCoreTests			
t when_getting_the_default_headers_and_an_auth_token_exists_in_the_keychain_should_add_the_auth_token_as_a_string_to_the_headers()	✓		
t when_getting_the_default_headers_and_no_auth_token_exists_in_the_keychain_should_not_add_the_auth_token_to_the_headers()	✓		
t when_getting_the_default_headers_and_the_country_code_exists_in_the_user_defaults_should_add_the_country_code_as_a_string_to_the_headers()	✓		
t when_getting_the_default_headers_and_the_country_code_does_not_exist_in_the_keychain_should_not_add_the_country_code_to_the_headers()	✓		
t combining_custom_headers_with_default_headers_and_unique_headers_are_provided_should_return_a_dictionary_containing_both_the_custom_and_default_header_key_values()	✓		
t combining_custom_headers_with_default_headers_and_default_header_override_values_are_provided_should_override_the_default_header_values_in_the_returned_dictionary()	✓		
▼ AuthenticationDataStoreSpec > BeautyCounterCoreTests			
t when_authenticating_a_user_and_a_valid_username_valid_password_is_provided_it_should_call_completion_with_a_session_token_and_a_consultant_tuple()	✓		
t when_authenticating_a_user_and_an_invalid_username_or_invalid_password_is_provided_should_call_completion_with_an_unauthorized_error()	✓		
t when_authenticating_a_user_and_an_invalid_response_is_provided_should_call_completion_with_an_jsonDeserialization_error()	✓		
t when_deserializing_an_Auth_token_and_valid_JSON_is_provided_should_return_a_valid_auth_token()	✓		
t when_deserializing_an_Auth_token_and_invalid_JSON_is_provided_should_return_a_jsonDeserialization_error()	✓		
t when_deserializing_a_consultant_and_valid_JSON_is_provided_should_return_a_valid_consultant()	✓		
t when_deserializing_a_consultant_and_invalid_JSON_is_provided_should_return_a_jsonDeserialization_error()	✓		
▼ AuthenticationManagerSpec > BeautyCounterCoreTests			
t when_checking_if_a_user_is_authenticated_and_an_auth_token_exists_should_return_true()	✓		
t when_checking_if_a_user_is_authenticated_and_an_auth_token_does_not_exist_should_return_false()	✓		
t when_authenticating_a_user_and_authentication_succeeds_should_save_the_auth_token_to_the_keychain_and_consultant_to_user_defaults()	✓		
t when_authenticating_a_user_and_authentication_request_returns_unauthorized_should_call_completion_with_the_client_unauthorized_error()	✓		
t when_signing_out_a_user_and_the_auth_token_and_country_code_are_saved_should_clear_the_keychain_and_user_defaults()	✓		
▼ DataStoreSpec > BeautyCounterCoreTests			
t when_deserializing_data_to_JSON_and_valid_JSON_data_is_provided_should_return_a_valid_JSON_object()	✓		
t when_deserializing_data_to_JSON_and_invalid_JSON_data_is_provided_should_return_json_deserialization_error()	✓		
▼ EnvironmentManagerSpec > BeautyCounterCoreTests			
t when_getting_the_current_environment_and_a_valid_override_is_specified_in_user_defaults_should_return_the_override_value()	✓		
t when_getting_the_current_environment_and_an_invalid_override_is_specified_in_user_defaults_and_a_valid_default_environment_is_specified_in_build_settings_should_return_the_default_environment()	✓		
t when_getting_the_current_environment_and_an_invalid_override_is_specified_in_user_defaults_and_an_invalid_default_environment_is_specified_in_build_settings_should_return_the_fallback_default_environment	✓		
t when_getting_the_current_environment_and_an_invalid_override_is_specified_in_user_defaults_and_no_default_environment_is_specified_in_build_settings_should_return_the_fallback_default_environment_re	✓		
t when_getting_the_current_environment_and_no_override_is_specified_in_user_defaults_and_a_valid_default_environment_is_specified_in_build_settings_should_return_the_default_environment()	✓		
t when_getting_the_current_environment_and_no_override_is_specified_in_user_defaults_and_an_invalid_default_environment_is_specified_in_build_settings_should_return_the_fallback_default_environment_re	✓		
t when_getting_the_current_environment_and_no_override_is_specified_in_user_defaults_and_no_default_environment_is_specified_in_build_settings_should_return_the_fallback_default_environment()	✓		

```
2 // OnePasswordTests.swift
3 // PCFSwift
4 //
5 // Created by Thibault Klein on 4/10/17.
6 // Copyright © 2017 CocoaPods. All rights reserved.
7 //
8
9 import XCTest
10 @testable import PCFSwift
11
12 class OnePasswordTests: XCTestCase {
13
14     func testOnePasswordUser() {
15         let user = OnePasswordUser(email: "Bruce Wayne", password: "Gotham")
16         XCTAssertEqual(user.email, "Bruce Wayne")
17         XCTAssertEqual(user.password, "Gotham")
18     }
19
20     func testOnePasswordIsAvailable() {
21         let manager = OnePasswordManager()
22
23         XCTAssertFalse(manager.available)
24     }
25
26     func testOnePasswordButtonValid() {
27         let manager = OnePasswordManager()
28
29         do {
30             let button = try manager.button()
31             XCTAssertNotNil(button.imageView?.image)
32         } catch _ {
33             XCTFail()
34         }
35     }
}
```

# Matchers

# Expect(X)toEqual(Y)

**expect(someObject).toBe(Nil)**

**Quick +  
Nimble**

Use Nimble to express the expected outcomes of Swift or Objective-C expressions. Inspired by [Cedar](#).

```
// Swift
expect(1 + 1).to(equal(2))
expect(1.2).to(beCloseTo(1.1, within: 0.1))
expect(3) > 2
expect("seahorse").to(contain("sea"))
expect(["Atlantic", "Pacific"]).toNot(contain("Mississippi"))
expect(ocean.isClean).toEventually(beTruthy())
```



# Downsides



**2 UNIT TESTS, 0 INTEGRATION TESTS**

via reddit.com/r/programmerhumor

# Writing tests before writing code seems counterintuitive

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But it will mean moving faster in  
the long term



**Quick and Nimble integration  
with Xcode is *very* bad**

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**Xcode's Syntax Highlighting  
Crashes almost every single  
time I touch a test**



**Onboarding new team members  
onto a project who don't know  
BDD can be difficult**



Thank you