# Phillip Chen

Frontend Engineer

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## Languages

### **Proficient**

**JavaScript** HTML **CSS** 

#### **Familiar**

Java SQL Perl

## **Software**

ReactJS (ReactDOM)

iQuery redux Webpack jest NodeJS Less

**AWS** 

## **Tools**

Git Vim Sublime Text Visual Studio Code **Linux Utilities** 

## **Academics**

School: **UCLA** 

Major: Computer Science

GPA: 3.2

**Graduation:** Mar 2015

## **Experience**

## **ZipRecruiter**

Senior Software Engineer Oct 2018 - Present Frontend Engineer Dec 2016 - Oct 2018

- Develop ES6 JavaScript and React frontend that undergo millions of views a day.
- Update and maintain Webpack config to optimize static assets and developer experience.
- Serve as tech lead for multiple projects to ensure full stack integration and completion.
- Engineer user facing Perl backend logic and APIs.

### **Zabinet**

Web Developer

May 2015 - Aug 2016

- Built RESTFul APIs using proprietary PHP framework.
- Engineered data syncs from Etsy, Factual, and others.

## Sony Network Entertainment Int'l

Software Developer Intern

Jun 2014 - Dec 2014

Built user interface for an internal localization tool.

### Hoonto

JavaScript Intern

Jun 2013 - Jul 2013

• Prototyped a user interface to display NPM modules.

## **Projects**

https://dndbeyondparty.com/ ReactJS web app that displays all D&D Beyond characters from a campaign. afbot: NodeJS Discord bot that sends img stickers and roll simulations related to a mobile game on command. Japanese Animation Club at UCLA: Wrote the club's website as webmaster with Wordpress and Angular. Daily Bruin at UCLA: Developed Wordpress pages.