



# Phillip Lagoc

## Undergraduate Research Assistant

Undergraduate researcher with experience in data analysis and modeling, Android development, and machine learning techniques that is interested in applying to an internship for the 2018 school year and Summer 2019.

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## EDUCATION

### B.S. in Cognitive Science, w/ Specialization in Machine Learning and Neural Computation

University of California, San Diego

11/2016 – Present

GPA - 3.57

#### Relevant Courses

- Linear Algebra
- Probability and Statistics
- Data Structures and Object-Oriented Design
- Vector Calculus
- Discrete Mathematics

## WORK EXPERIENCE

### Research Assistant

Language Comprehension Lab

12/2017 – Present

UC San Diego

*Linguistics lab exploring how a linguistic form maps to a situation model in the human brain.*

#### Achievements/Tasks

- Conducting and designing online experiments in JavaScript, and analyzing data sets of hundreds of participants using R.
- Created a R script to merge .csv files from a web-page to facilitate data analysis for other assistants.

Contact: Eva Wittenberg – ewittenberg@ucsd.edu

### High School Math Tutor

Early Academic Outreach Program

08/2017 – 05/2018

San Diego, CA

*College preparation program for high-school and middle-school students of low financial backgrounds.*

#### Tasks

- Tutored students in high-school level and Advanced Placement level mathematics, as well as coordinated events aimed at encouraging higher education.

Contact: Ryan Fernandez – r2fernandez@ucsd.edu

### Android Developer Intern

TheTalkList, LLC.

08/2017 – 01/2018

San Diego, CA

*Social education platform that facilitates online tutoring and learning.*

#### Achievements/Tasks

- Collaborated with an international team to test, develop, and implement UI changes in their Android tutoring app.
- Found and debugged over 10 bugs in each new APK.
- Told by CEO Andres Abeyta that I exemplified communication and problem-solving skills.

Contact: Andres Abeyta – aabeyta@thetalklist.com

## SKILLS

Java

HTML/ CSS/ JavaScript

Android

Python

Git

Tutoring

Cooperative

Fast-Learner

Communication

## PERSONAL PROJECTS

### Pong (08/2017 – 08/2017)

- Developed Pong using JavaFX in the span of a week to hone my Java skills.
- Created the GUI, game logic, and implemented two-player functionality.

### Frogger (09/2017 – 09/2017)

- Developed a clone of Frogger using JavaFX.
- Created and incorporated my own "Game Engine" to facilitate sprite creation and hit-box detection for this and future games.

## ORGANIZATION

### Cognitive Science Student Association

(06/2018 – Present)

*Responsible for engaging the UCSD Cognitive Science Community through professional and academic development events and networking events.*

## CERTIFICATES

### Machine Learning by Stanford University on Coursera

(07/2018) 

### Certificate of Writing Excellence (10/2017)

## LANGUAGES

Spanish

