

Professor Phil McMinn

2.2 White-Box Coverage Criteria Based on Control Flow Analysis

Control Flow

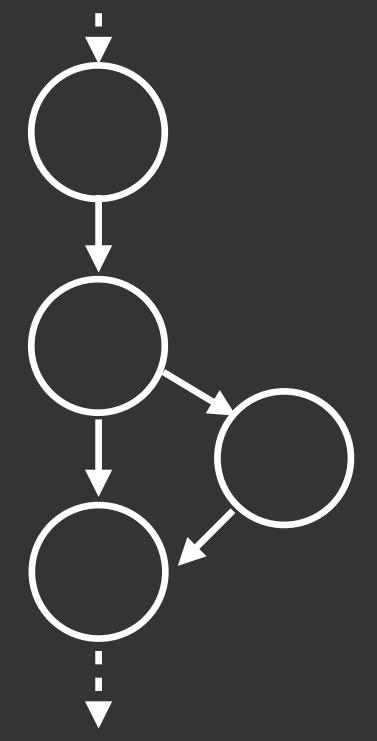
```
public static Set<Character> duplicateLetters(String s) {
    // lower case the string and remove all characters
    // that are not letters
   s = s.toLowerCase().replaceAll("[^a-z.]", "");
    // initialise the result set
   Set<Character> duplicates = new TreeSet<>();
    // iterate through the string
    for (int i = 0; i < s.length(); i++) {
       char si = s.charAt(i);
        // iterate through the rest of the string,
        // checking for the same letter
        for (int j = i + 1; j < s.length(); j++) {
           char sj = s.charAt(j);
           if (si = sj) {
               // a match has been found, add it to
               // the result set
               duplicates.add(si);
    return duplicates;
```

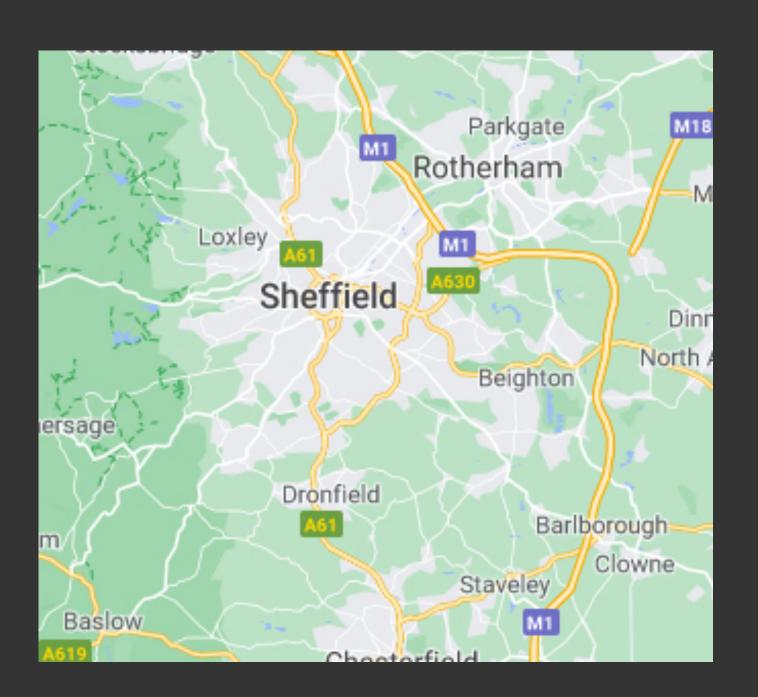
Control Flow Graph

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Control Flow Graph

(CFG)

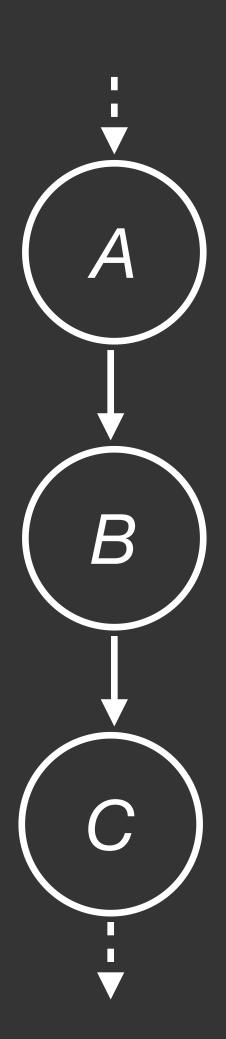




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Linear Sequences of Statements

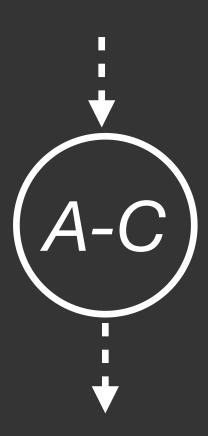
```
doSomething(); /* A */
doSomethingElse(); /* B */
doSomethingDifferent(); /* C */
```





Linear Sequences of Statements

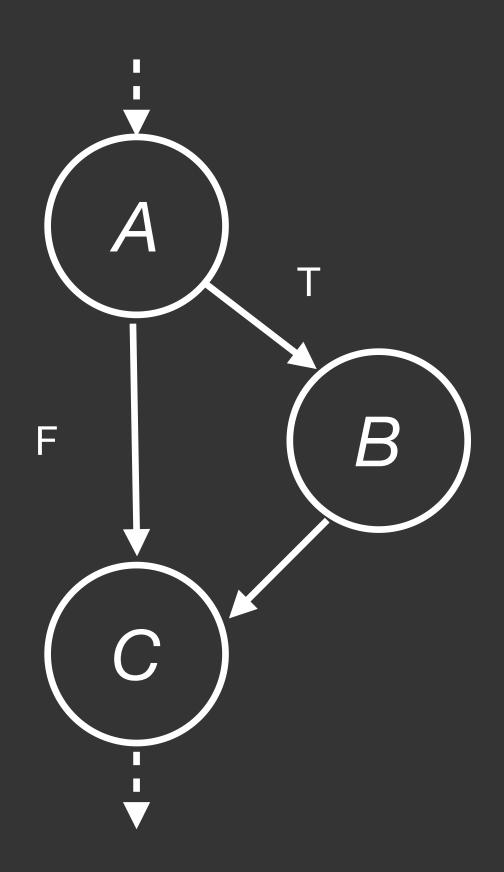
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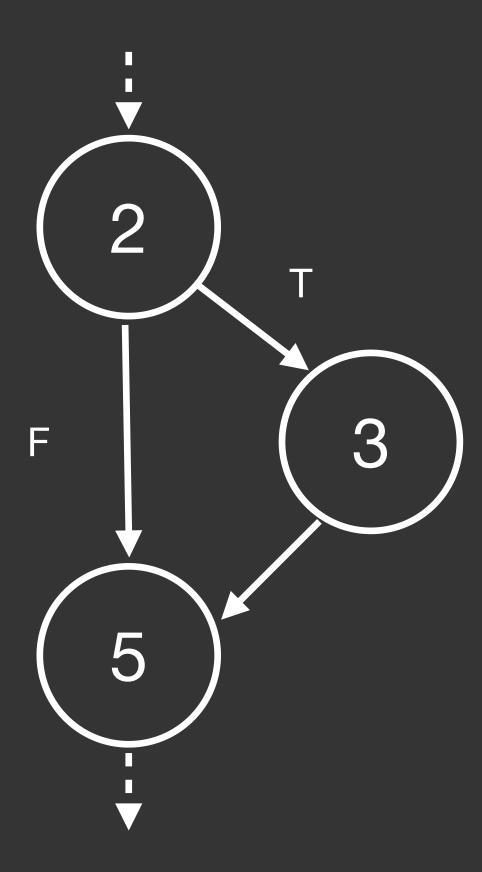
"If" Constructs

```
if (condition) { /*A*/
  doSomething(); /* B */
}
/* C */
```



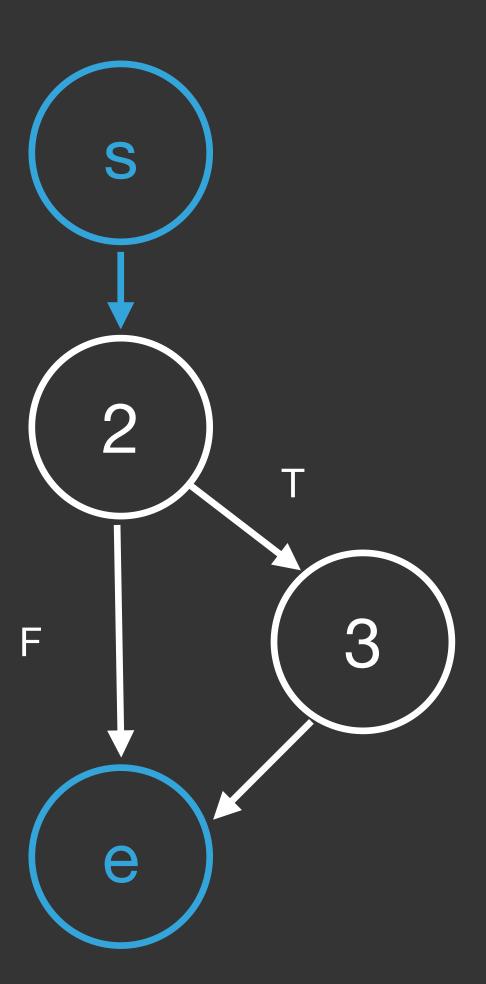


```
1 public void printGreeting() {
2   if (isMorning()) {
3     System.out.println("Good Morning!");
4   }
5 }
```



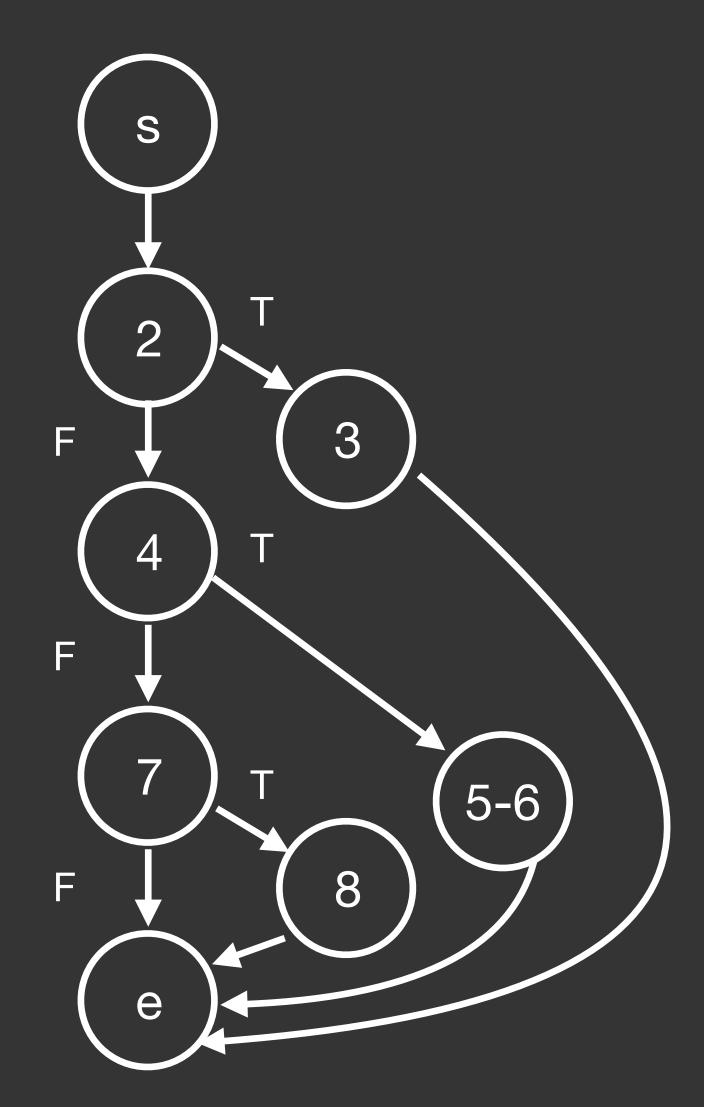


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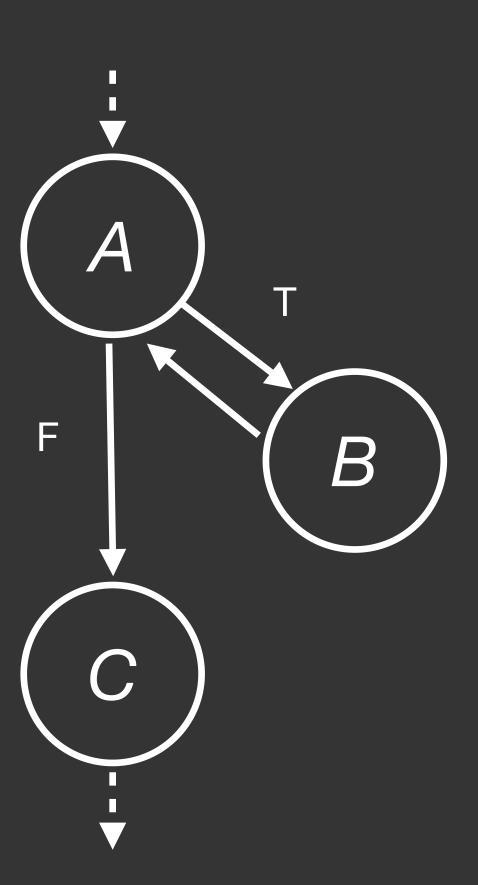
```
1 public void printGreeting() {
    if (isMorning()) {
      System.out.println("Good Morning!");
    } else if (isAfternoon()) {
      System.out.println("Good Afternoon!");
      System.out.println("Lovely day for a stroll!");
    } else if (isEvening()) {
      System.out.println("Good Evening!");
8
10 }
```





"While" Constructs

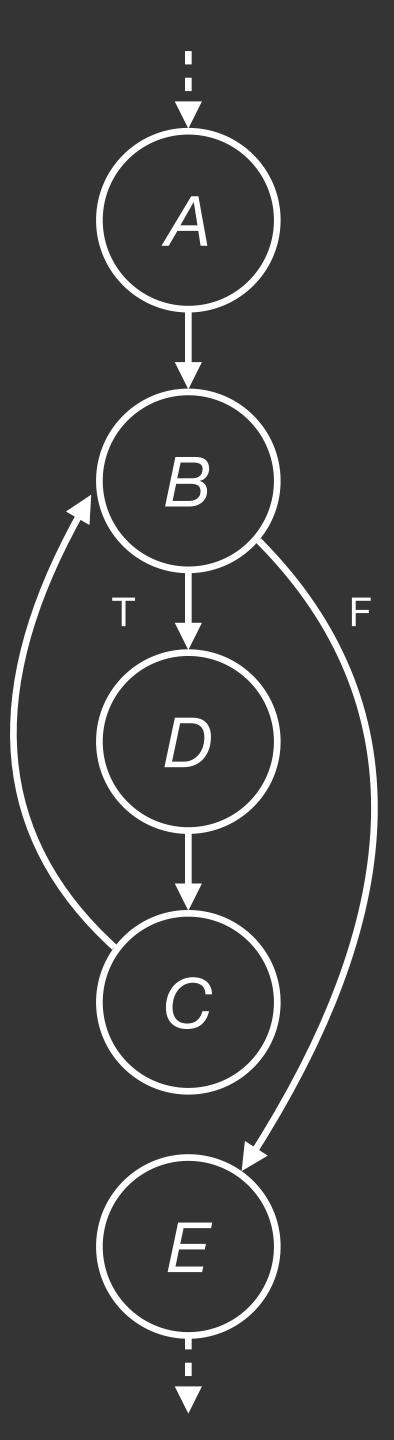
```
while (condition) { /*A*/
  doSomething(); /* B */
}
/* C */
```





"For" Constructs

```
for (/*A*/ int i = 0; /*B*/ i < 10; /*C*/ i ++) {
  doSomething(); /* D */
}
// E</pre>
```

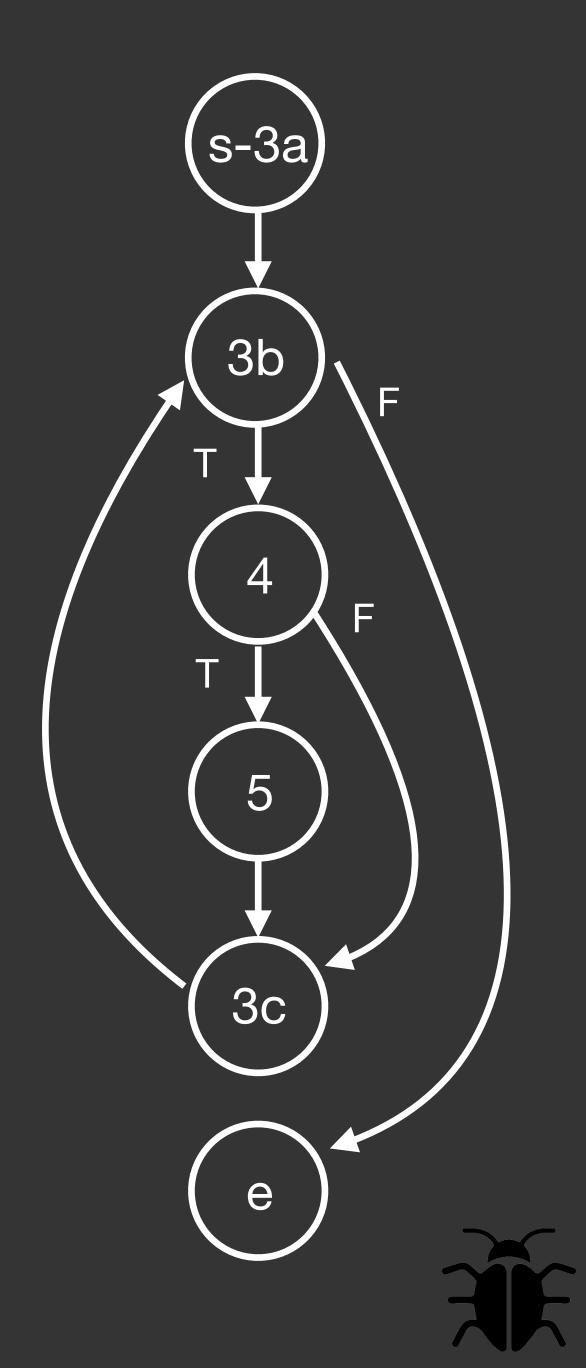




```
3b
1 public int countZeros(int[] x) {
   int count = 0;
   for (int i=0 /* 3a */; i < x.length /* 3b */; i++ /* 3c */) {
  if (x[i] == 0) {
         count ++;
                                                                        5
   return count;
                                                                       3c
```

The test suite should execute all nodes of the CFG

```
1 public int countZeros(int[] x) {
2   int count = 0;
3   for (int i=0 /* 3a */; i < x.length /* 3b */; i++ /* 3c */) {
4    if (x[i] == 0) {
5       count ++;
6    }
7   }
8   return count;
9 }</pre>
```



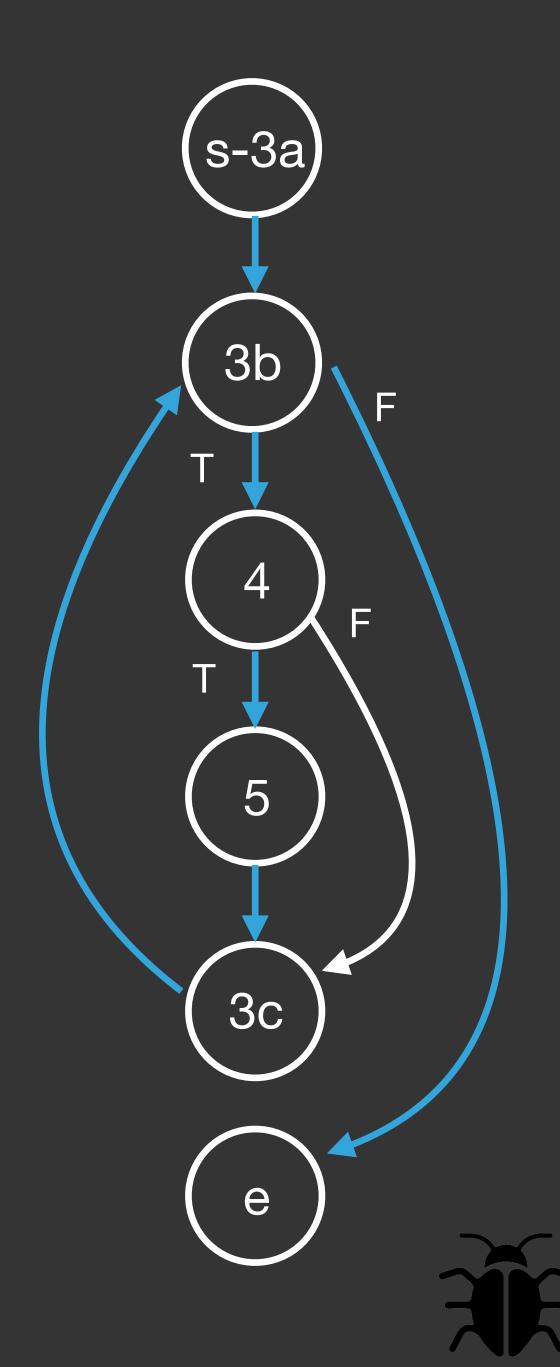
The test suite should execute all nodes of the CFG

The test case x = [0] would execute all nodes

It takes the path s-3a \rightarrow 3b \rightarrow 4 \rightarrow 5 \rightarrow 3c \rightarrow 3b \rightarrow e

(In practice covering all nodes may need several test cases)

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1 public int countZeros(int[] x) {
2   int count = 0;
3   for (int i=0 /* 3a */; i < x.length /* 3b */; i++ /* 3c */) {
4    if (x[i] == 0) {
5       count ++;
6    }
7   }
8   return count;
9 }</pre>
```



The test suite should execute all nodes of the CFG

Also known as:

- Line Coverage
- Node Coverage
- Basic Block Coverage



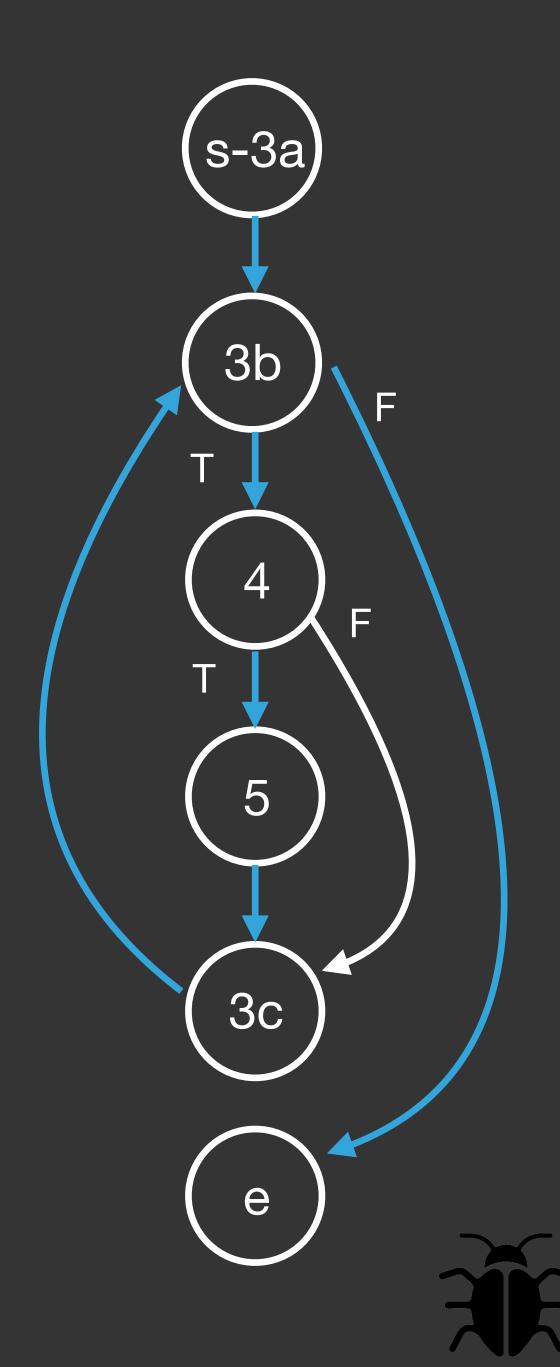
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3   for (int i=0 /* 3a */; i < x.length /* 3b */; i++ /* 3c */) {
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5       count ++;
6    }
7   }
8   return count;
9 }</pre>
```



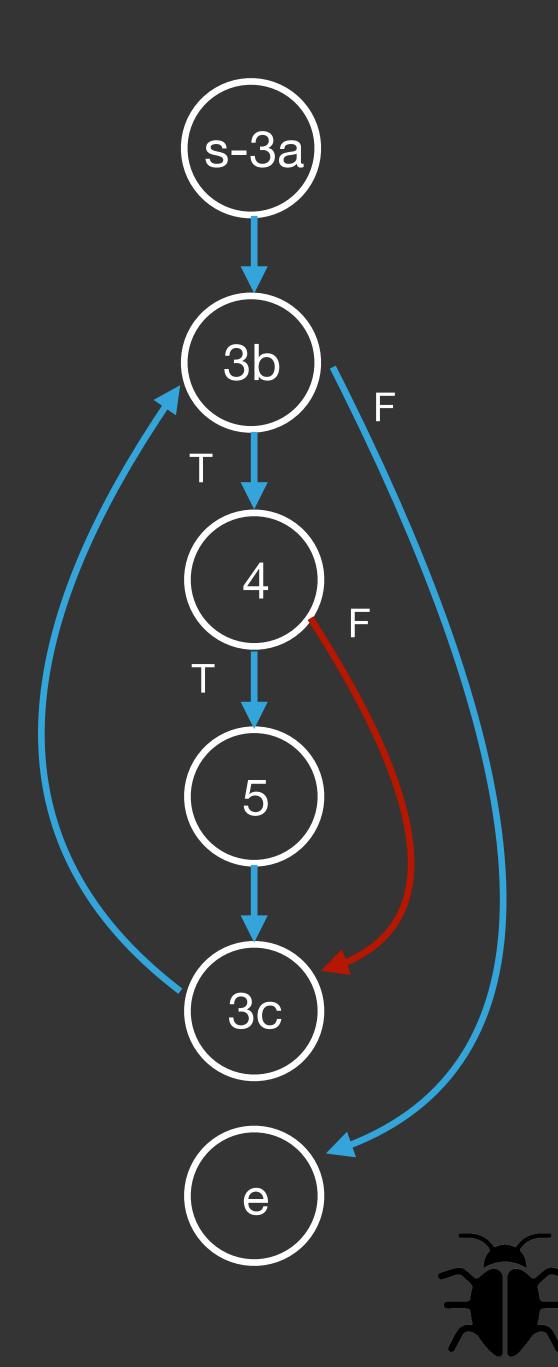
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```



Branch Coverage

The test suite should execute all true/false edges of the CFG



Branch Coverage

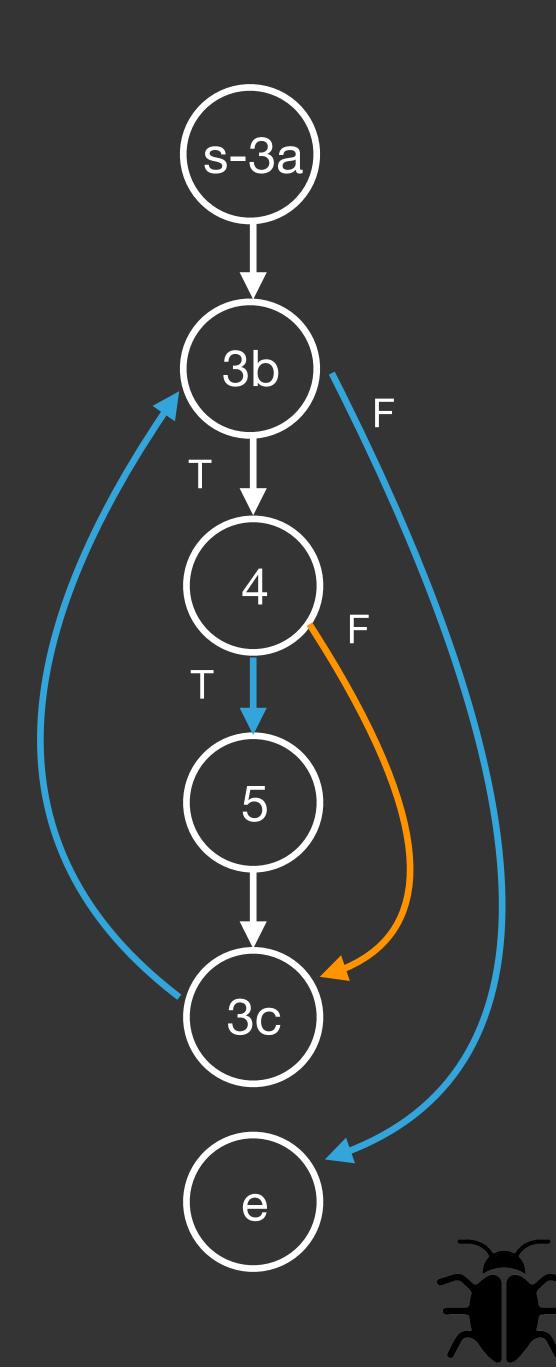
The test suite should execute all true/false edges of the CFG

The test case x = [0] and x = [1] would execute all true/false branches

x = [0] takes the true branch from node 4, x = [1] takes the false branch

(Note: the test cases could be merged into one: x = [0, 1])

```
1 public int countZeros(int[] x) {
2   int count = 0;
3   for (int i=0 /* 3a */; i < x.length /* 3b */; i++ /* 3c */) {
4    if (x[i] == 0) {
5       count ++;
6    }
7   }
8   return count;
9 }</pre>
```



Branch Coverage

The test suite should execute all true/false edges of the CFG

Also known as:

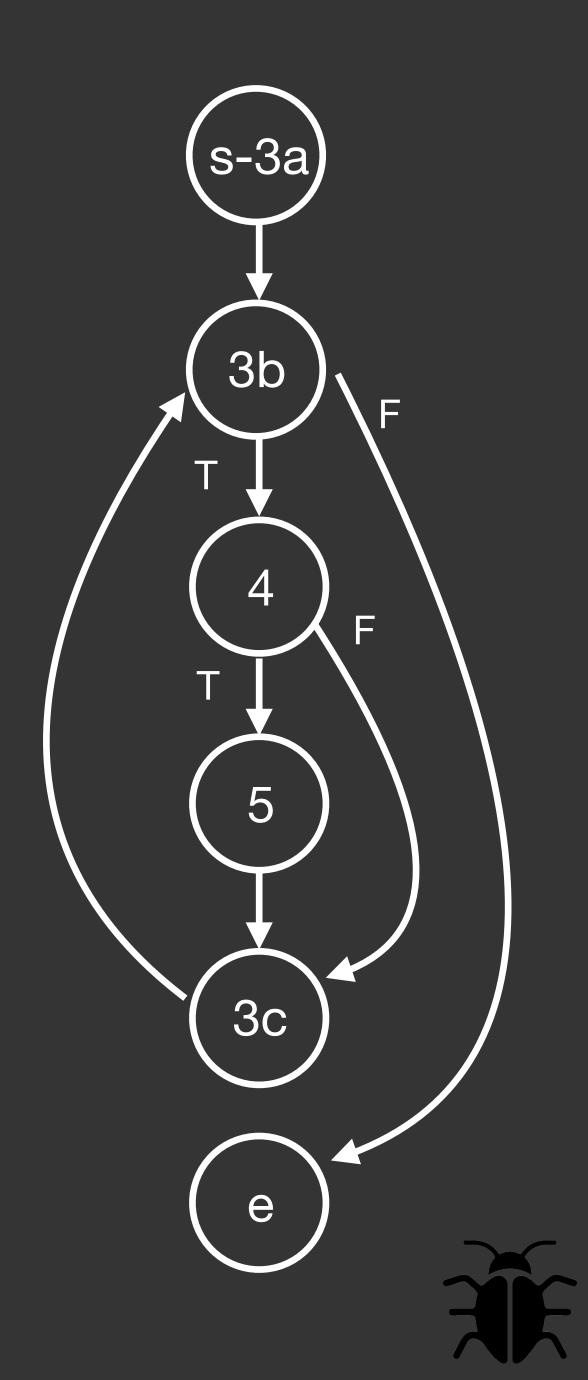
- Decision Coverage
- Predicate Coverage
- Edge Coverage



Path Coverage

The test suite should execute all paths through the CFG

```
1 public int countZeros(int[] x) {
2   int count = 0;
3   for (int i=0 /* 3a */; i < x.length /* 3b */; i++ /* 3c */) {
4    if (x[i] == 0) {
5       count ++;
6    }
7   }
8   return count;
9 }</pre>
```



Path Coverage

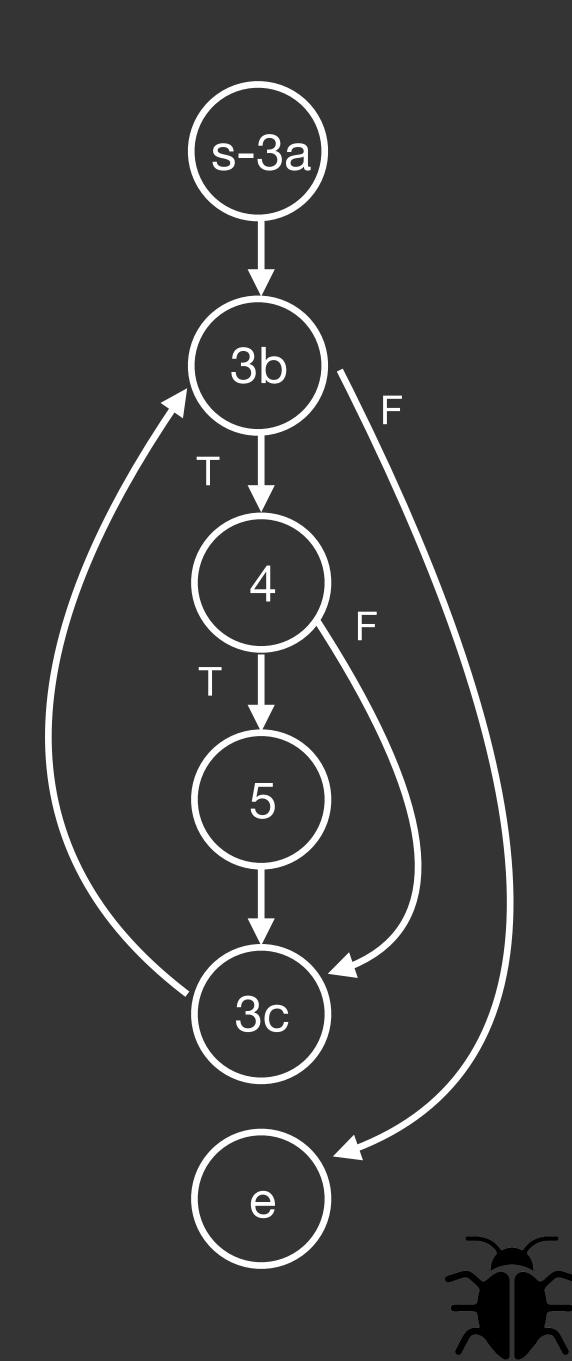
The test suite should execute all paths through the CFG

Usually not possible in practice

The number of paths through countZeros is dependent on the length of x

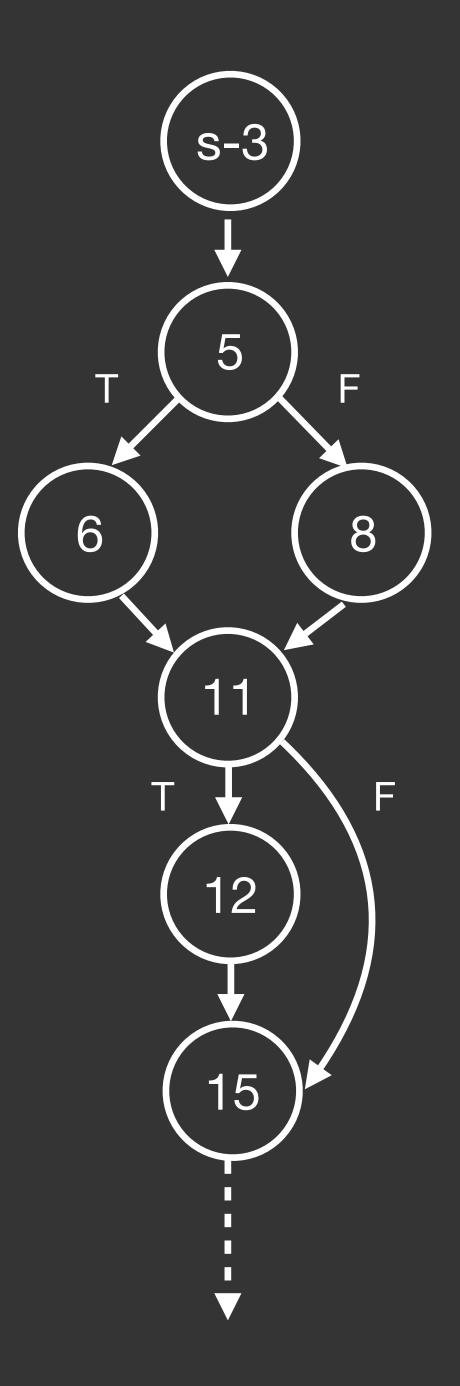
Some versions of Path Coverage concentrate on 0, 1 or more executions of every loop to mitigate potentially infinite numbers of paths

```
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2   int count = 0;
3   for (int i=0 /* 3a */; i < x.length /* 3b */; i++ /* 3c */) {
4    if (x[i] == 0) {
5       count ++;
6    }
7   }
8   return count;
9 }</pre>
```



There is a problem lurking here for Branch Coverage. What is it?

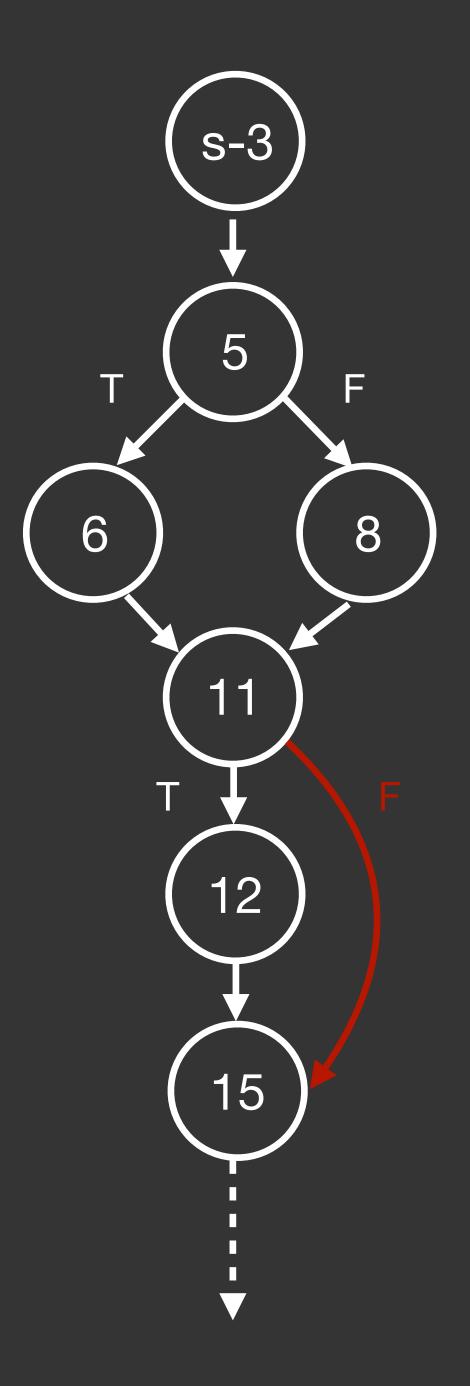
```
1 public void testMe(int x) {
    int y = 0;
   if (x > 0) {
    y = y + 1;
    } else {
   y = y + 2;
11 if (y > 0) {
   y = y + 1;
14
15 // ...
```





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    int y = 0;
   if (x > 0) {
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15 // ...
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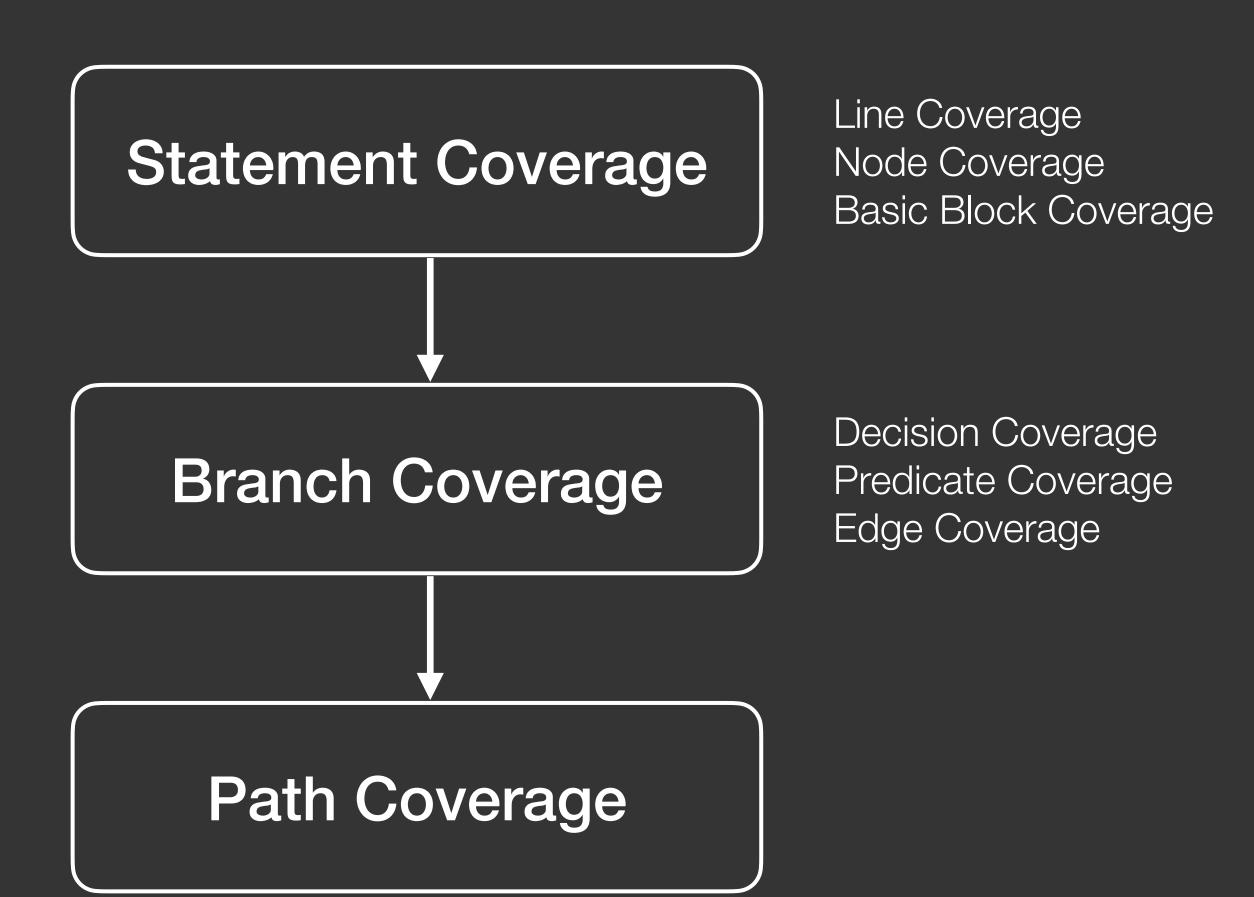


Coverage Criteria are Subject To Infeasible Test Requirements

- This can also happen with Statement Coverage
 - Infeasible statements correspond to dead code
- It is more likely to happen with Branch Coverage
 - Infeasible branches point to redundant decisions in the code
- It is very likely with Path Coverage
 - Infeasible paths are not necessarily the result of redundancy
 - Not all the paths through the CFG are legitmately possible in the actual code



Subsumption of Structural Coverage Criteria





When to Use Structural Coverage

- Structural coverage level is a useful metric to understand how much of your code is executed by your test suite.
- Common Rationale: you wouldn't want to release parts of your code that weren't exercised at least once by at least one test
 - As such Statement/Line Coverage is a commonly used metric
 - But Branch Coverage is stronger, and obtainable without much more additional effort
 - Path Coverage is less common and often intractable

