

Ziyan Han

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EDUCATION

Beihang University (BUAA), Beijing, China

Sept. 2018 – Spring 2025

School of Computer Science and Engineering

Ph.D. Candidate in Computer Software and Theory

GPA 3.76/4.0, ranked 11/91 (12%)

Advisor: Prof. Wenfei Fan

Xidian University (XDU), Xi'an, China

Aug. 2014 – Jun. 2018

School of Computer Science and Technology

B.E. in Computer Science and Technology

GPA 3.74/4.0, ranked 3/175 (1.7%)

RESEARCH INTERESTS

Rule Discovery: Sampling, Top-k, Diversified, etc.

Data Management: Error Detection, Data cleaning, etc.

Data Quality: Conflict resolution, Entity resolution, Tuple splitting, etc.

DB combined AI: AI for DB, DB for AI, etc.

PUBLICATIONS

1. Wenfei Fan, **Ziyan Han**, Min Xie, and Guangyi Zhang. *Discovering Top-k Relevant and Diversified Rules*. In SIGMOD (2025). ACM.
2. Wenfei Fan, **Ziyan Han**, Weilong Ren, Ding Wang, Yaoshu Wang, Min Xie, and Mengyi Yan. *Splitting Tuples of Mismatched Entities*. In SIGMOD (2024). ACM.
3. Wenfei Fan, **Ziyan Han**, Yaoshu Wang, and Min Xie. *Discovering Top-k Rules using Subjective and Objective Criteria*. In SIGMOD (2023). ACM.
4. Wenfei Fan, **Ziyan Han**, Yaoshu Wang, and Min Xie. *Parallel Rule Discovery from Large Datasets by Sampling*. In SIGMOD (2022). ACM.
5. Ting Deng, Lei Hou, and **Ziyan Han**. *Keys as features for graph entity matching*. In ICDE (2020). IEEE.

RESEARCH EXPERIENCES

My research primarily focuses on database and data quality, specifically on the discovery and application of data quality rules. My work has been published in top-tier database conferences, i.e., SIGMOD and ICDE. Below is a concise overview of my contributions across various domains.

- **Rule Discovery and Data Analysis**

I have tackled several challenges in rule discovery, including high computational costs and extensive resource consumption [SIGMOD22], the limitations of non-comprehensive rule evaluation metrics that lack subjective criteria [SIGMOD23], and redundancy within mined rule sets [SIGMOD25].

- **Data Management and Data Quality**

I have developed methods for resolving conflicts within tuples of mismatched entities [SIGMOD24], and for graph entity resolution using graph keys [ICDE20].

- **DB combined AI**

I have integrated machine learning techniques with logic rules to enhance data quality. Specifically, I utilize machine learning techniques to accelerate the rule discovery process [SIGMOD22, SIGMOD23, SIGMOD25]. Additionally, rules discovered can be further applied to improve data quality, such as entity resolution, conflict resolution, and tuple splitting [SIGMOD24, ICDE20].

WORKING EXPERIENCE

Intern Researcher, Shenzhen Institute of Computing Sciences, Shenzhen, China 2021 – 2024

- **Project 1: Parallel Rule Discovery from Large Datasets by Sampling** ([link](#))

- Challenge: Extensive computational costs and substantial resource consumption encountered in rule discovery when processing large datasets or discovering complex rules.
- Overview: We propose a multi-round sampling strategy to independently discover rules in each sample and ultimately obtains the union of all rule sets. It focuses on Entity Enhancing Rules (REEs) for collective entity resolution and conflict resolution. By proving accuracy and validity bounds, the method aims to guarantee that the rules discovered from samples are effective across the entire dataset.
- Technical Contributions: i. Propose a multi-round sampling strategy based on random-walk or breath-first search, and prove an accuracy bound and deduce a sampling size for the sampling method with BFS; ii. Design a generic representation of REEs by means of a tableau that specifies constant patterns; iii. Formulate the REE discovery problem with sampling and develop a parallelized discovery algorithm; iv. Train an DQN model to select semantically correlated predicates during expansion; v. Populate tableaux to efficiently retrieve constant patterns without enumerating numerous constant values.
- Academic Output: Published paper in SIGMOD'22 [Top-tier / CCF-A Database Conference]

- **Project 2: Discovering Top-k Rules using Subjective and Objective Criteria** ([link](#))

- Challenge: Existing rule discovery algorithms typically consider only objective criteria such as support and confidence, lacking subjective criteria and neglecting users' preferences. This yields rules that may be already known or common sense, failing to meet user preferences and practical application needs.
- Overview: We study the top-k rule discovery algorithm that integrates both subjective and objective metrics. It aims to learn users' preference and discover top-ranked rules that most fit users' needs, suitable for highly customized scenarios that require detailed evaluation and interpretation.
- Technical Contributions: i. A bi-criteria model to characterize rules, in terms of conventional objective measures and new subjective measures to fit users' needs; ii. Propose interacting with users through active learning to learn the subjective measures and weight vectors; iii. A top-k rule discovery algorithm based on the bi-criteria model; iv. An anytime top-k discovery algorithm for successive discovery via lazy evaluation; v. Effective pruning strategies, e.g., learned score upper bounds for early termination.
- Academic Output: Published paper in SIGMOD'23 [Top-tier / CCF-A Database Conference]

- **Project 3: Discovering Top-k Relevant and Diversified Rules** ([link](#))
 - Challenge: Current rule discovery methods usually lack metrics for measuring the diversity of rules, resulting in rules that are often too “homogeneous” to each other and consequently, functionally similar and redundant. This reduces the quality of rule based decision-making.
 - Overview: We study the diversity-driven top-k rule discovery problem. It aims at achieving an optimal balance between relevance and diversity in rule discovery, effectively reducing redundancy in rule set, suitable for scenarios that require extensive decision support.
 - Technical Contributions: i. Develop a more user-friendly model to learn the relevance of rules; ii. Propose four diversity measures to assess the diversity among rules; iii. Formulate a new discovery problem that integrates both relevance and diversity, proving its NP-completeness; iv. Propose a practical algorithm and establish approximation bounds under specific conditions.
 - Academic Output: Published paper in SIGMOD’25 [Top-tier / CCF-A Database Conference]
- **Project 4: Splitting Tuples of Mismatched Entities** ([link](#))
 - Challenge: Fixing tuples of mismatched entities is challenging. When data is erroneously merged, it often involves structural or logical errors, where different entities is mistakenly combined or concatenated. These issues go beyond traditional data cleaning.
 - Overview: We study the inverse of entity resolution, to identify tuples to which distinct real-world entities are matched by mistake, and split such tuples into a set of tuples, one for each entity. We formulate the tuple splitting problem and propose a scheme for this new problem. By chasing data with REEs, it enables detect and repair errors, inconsistencies, and missing values within a unified framework. This not only improves data quality but also provides support for the practical application of data quality rules.
 - Technical Contribution: i. Formulate a new problem named Tuple Splitting (TS), the inverse of Entity Resolution (ER); ii. Propose a scheme to decide what tuples to split and what tuples to correct without splitting, fix errors/assign attribute values to the split tuples, and impute missing values; iii. Extend REEs to REE+s by supporting predicates for assessing correlation between attributes, aligning entities across relations and knowledge graphs, and extracting data from knowledge graph; iv. It unifies logic deduction, correlation models, and data extraction by chasing the data with the rules.
 - Academic Output: Published paper in SIGMOD’24 [Top-tier / CCF-A Database Conference]

Research Assistant, Beihang University, Beijing, China

2019 – 2020

- **Project: Keys as features for graph entity matching** ([link](#))
 - Challenge: Entity matching encounters the challenge of balancing interpretability and accuracy. Rule-based methods provide clear explanations but may lack accuracy, while ML-based approaches achieve higher accuracy at cost of interpretability.
 - Overview: We introduce Graph Matching Keys (GMKs), an extension of graph keys that incorporates similarity predicates to support approximation entity matching. Treating entity matching as a classification problem, we propose a supervised learning method that combines ML techniques with graph dependencies, achieving high accuracy while providing interpretability.
 - Technical Contributions: i. Extend graph keys (GKeys) to graph matching keys (GMKs) with similarity predicates on attributes; ii. Introduce a supervised learning method for graph

entity matching by using GMKs as features in vector representation for node pairs to train a classifier; iii. Present GMK feature extraction algorithm and feature selection method; iv. GMKs help to explain the classification results and classification models. We analyze the interpretability provided by GMKs from local and global explanations.

- Academic Output: Published paper in ICDE'20 [Top-tier / CCF-A Database Conference]

Teaching Assistant, Beihang University, Beijing, China

2020 – 2021

- **Class: Formal Languages and Automata**

- Responsible for: Assigning Homework, Grading Assignments, Proctoring Exams, and Scoring Exams, etc.

AWARDS

2018 – 2024 **Beihang University**

SIGMOD 2024 Student Support Scholarship, 2024
SIGMOD 2023 Student Travel Award, 2023
Outstanding Freshman Scholarship, BUAA, 2018
Outstanding Graduate Students Award, BUAA, 2020
Merit Student Award, BUAA, 2019/2020/2021
The Second Prize Scholarship, BUAA, 2019/2021
The First Prize Scholarship, BUAA, 2020
CASC Scholarship, BUAA, 2022

2014 – 2018 **Xidian University**

National Scholarship for Encouragement, 2016
The Special Scholarship, XDU, 2017
The Second Prize Scholarship, XDU, 2015
The Second Prize Scholarship, XDU, 2014

SKILLS & Hobbies

Programming: Python, Java, Bash, C/C++, Markdown

Tools: LaTeX, Git, Spark

Languages: English, Chinese (native)

Hobbies: Tennis, Fitness (Strength Training), Cooking, Latin Dance, etc.

SERVICES

Sub-reviewer: AAAI 2023, APWEB 2023, TKDE 2023, ICDE 2024