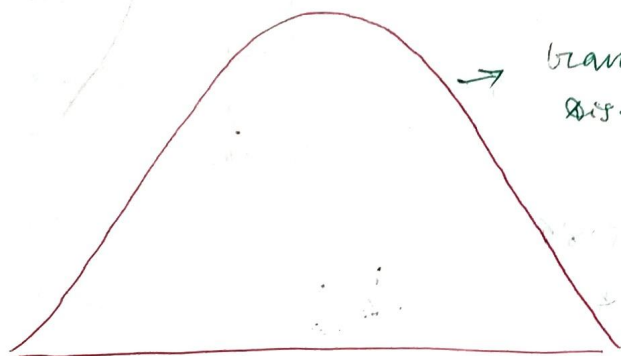
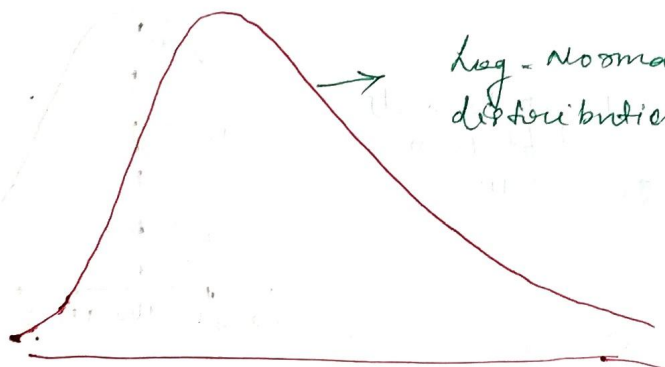


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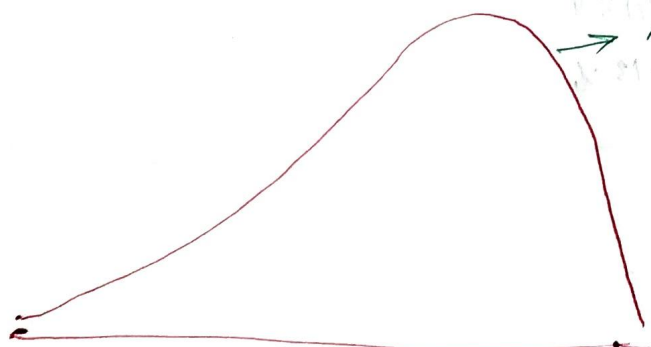
Central Limit Theorem



→ Gaussian / Normal
distribution



→ Log-normal or Right skewed
distribution



→ Left skewed

Let's consider a sample size of $n \geq 30$

Sample data $[n]$.

$$S_1 \rightarrow \{x_1, x_2, x_3, \dots, x_n\} \rightarrow \bar{x}_1$$

$$S_2 \rightarrow \{x_1, x_2, x_3, \dots, x_n\} \rightarrow \bar{x}_2$$

$$S_3 \rightarrow \{x_1, x_2, x_3, \dots, x_n\} \rightarrow \bar{x}_3$$

$$S_m \rightarrow \{x_1, x_2, x_3, \dots, x_n\} \rightarrow \bar{x}_m$$

$\left\{ \begin{array}{l} \text{Sample mean} \\ \bar{x}_1, \bar{x}_2, \bar{x}_3, \dots, \bar{x}_m \Rightarrow \text{Mean of} \\ \text{diff. samples} \end{array} \right.$

where,

n = size of sample

m = no. of sample

$$X = \{ \bar{x}_1, \bar{x}_2, \bar{x}_3, \dots, \bar{x}_m \}$$



- Central limit theorem says that whether population data is normally distributed or not normally distributed, but if take a sample data of size greater than or equal to 30, and 'm' no. of sample, then the mean of 'm' sample will follow Gaussian/Normal distribution.
- the larger the value of n , better will be ~~res~~ result.

Ques Calculate the size of shark throughout the world?

Ans Assume 10 different region of sample size ≥ 30 . then mean of the sample will follow normal distribution.

Probability

- It is a measure of the likelihood of an event.

e.g. Tossing a fair coin

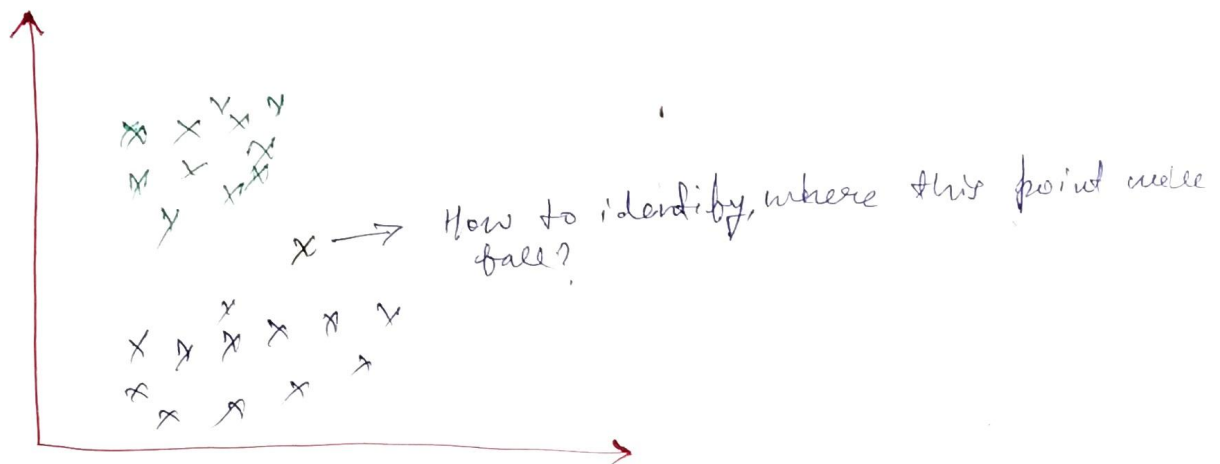
$$P(H) = 0.5 \quad P(T) = 0.5$$

SHOLAY movie → win $P(H) = 1$ (unfair coin)

e.g. Rolling a dice

$$P(1) = \frac{1}{6}, \quad P(2) = \frac{1}{6}, \quad P(3) = \frac{1}{6}$$

Application



Mutual Exclusive Events

- Two events are mutually exclusive if they cannot occur at the same time.

e.g. ① Tossing a coin
② Rolling a dice



Non-Mutual Exclusive Events

- Two events can occur at the same time.

e.g. ① Picking randomly a card from a deck of cards, two events "heart" and "king" can be selected.

② Bag of marbles (b, y, R marbles)

Addition Rule for Mutual Exclusive Events

Ques what is the probability of coin landing on heads or tails?

Ans

$$P(A \text{ or } B) = P(A) + P(B) \rightarrow \text{Addition Rule}$$

$$= \frac{1}{2} + \frac{1}{2} = 1$$

Ques what is the probability of getting 1 or 6 or 3 while rolling a dice?

Ans

$$\begin{aligned} P(1 \text{ or } 6 \text{ or } 3) &= P(1) + P(6) + P(3) \\ &= \frac{1}{6} + \frac{1}{6} + \frac{1}{6} \\ &= \frac{1}{2} \end{aligned}$$

Addition Rule for Non-Mutual Exclusive Events

Ques Bag of marbels : 10 Red, 6 green, 3 (Red and green) when picking randomly from a bag of marbels, what is the probability of ~~choosing~~ choosing a marble that is red or green?

Ans

$$P(A \text{ or } B) = P(A) + P(B) - P(A \text{ and } B)$$

$$P(R \text{ or } G) = P(R) + P(G) - P(R \text{ and } G)$$

$$P(R \text{ or } G) = \frac{10}{19} + \frac{6}{19} - \frac{3}{19}$$

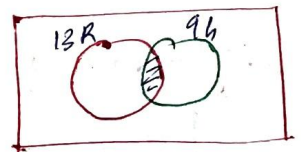
$$P(R \text{ or } G) = \frac{13}{19}$$

$$P(R) = \frac{13}{19}$$

$$P(G) = \frac{9}{19}$$

$$P(R \text{ and } G) = \frac{3}{19}$$

$$P(R \text{ or } G) = \frac{13}{19} + \frac{9}{19} - \frac{3}{19} = 1$$



Total Red Marbels = $10 + 3 = 13$
Total Green Marbels = $6 + 3 = 9$

Ques Deck of cards \rightarrow what is the probability of choosing heart and queen? \rightarrow Non-Mutual Exclusive Events

Ans

$$P(\text{heart or Queen}) = P(\text{heart}) + P(\text{Queen}) - P(\text{heart and Queen})$$

$$= \frac{13}{52} + \frac{4}{52} - \frac{1}{52}$$

$$= \frac{16}{52}$$

Multiplication Rule

① Dependent Events

- Two events are dependent, if they affect one another.

e.g. Bag of marbles $\left\{ \begin{array}{c} \text{O O O O} \\ \text{O O O} \end{array} \right\}$

$$P(R) = 4/7$$

\downarrow
Red marble is taken

$$\downarrow$$
$$P(R) = 3/6 \quad (\text{Chances has affected the probability})$$

② Independent Events \div Two events doesn't affect each other.

Ques what is the probability of rolling a "5" and then a "3" with the normal 6 sided dice? \rightarrow Independent Events

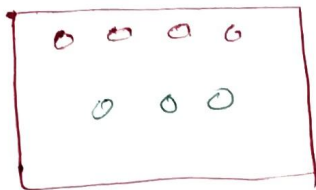
Ans Multiplication Rule for Independent Events

$$P(A \text{ and } B) = P(A) \times P(B)$$

$$P(5 \text{ and } 3) = P(5) \times P(3)$$
$$= \frac{1}{6} \times \frac{1}{6} = \frac{1}{36}$$

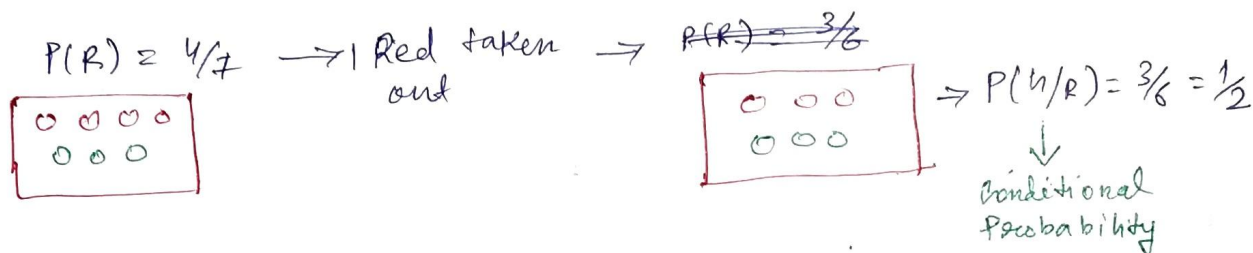
Multiplicative Rule for Dependent Events

Ques



What is the probability of drawing a "Red" and then drawing a "Green" marble from the bag? \Rightarrow Dependent Events.

Ans



$$\begin{aligned} P(R \text{ and } G) &= P(R) \times P(H/R) \\ &= 4/7 \times 3/6 \\ &= 2/7 \end{aligned}$$

Permutation

eg: School of children
chocolate Factory
{ Dairy Milk, Kit Kat, Milky Bar, Snickers, 5 Star }

$$\underline{5} \quad \underline{4} \quad \underline{3}$$

$$= 5 \times 4 \times 3$$

$= 60$ options or ways (Permutation)

\rightarrow with permutation, order matters.

{ DM KK MB }
{ KK DM MB }
{ KK MB DM } } All the possible arrangements.

$${}_n P_r = \frac{n!}{(n-r)!}$$

$n =$ no. of selection

$n =$ total no. of objects

$$\rightarrow \frac{5!}{(5-3)!} = 60 \text{ ways.}$$

Combination

- Repetition will not occur.

$\{ \text{DM KK MB} \}$
 $\{ \text{MB KK DM} \}$ } not possible
only unique combination is possible.

$${}^nC_r = \frac{n!}{r!(n-r)!}$$

Previous one,

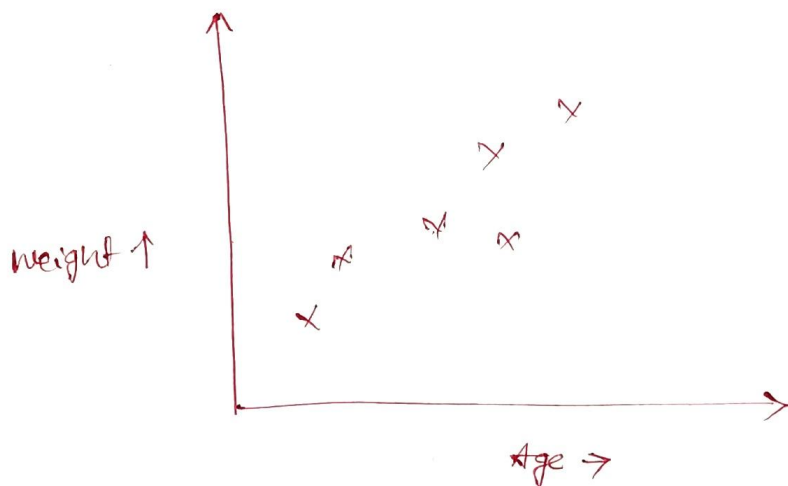
eg: ${}^5C_3 = \frac{5!}{3!(5-3)!} = \frac{5 \times 4 \times 3!}{3! \times 2!} = 10$ combinations

Covariance

(Helpful in feature selection)

x Age	y Weight
12	40
13	45
15	48
17	60
18	62

Age \uparrow , weight \uparrow
Age \downarrow , weight \downarrow



Ques Can we quantify the relationship b/w x and y using mathematical formula?

Ans Using covariance, we can measure.

$$\text{Cov}(X, Y) = \frac{\sum (x_i - \bar{x})(y_i - \bar{y})}{n-1}$$

Variance, $S^2 = \frac{\sum (x_i - \bar{x})^2}{n-1}$

$$S^2 = \frac{\sum (x_i - \bar{x})(x_i - \bar{x})}{n-1}$$

$$\text{Cov}(X, X) = S^2$$

$$\text{Cov}(X, X) = \text{Var}(X)$$

e.g.

$$\bar{x} = 15$$

$$\bar{y} = 51$$

$$\begin{aligned} \text{Cov}(X, Y) &= \frac{(12-15)(40-51) + (13-15)(45-51) + (15-15)(48-51) + (17-15)(60-51) + (18-15)(82-51)}{5-1} \\ &= \frac{(-3)(-11) + (-2)(-6) + 0 + 2(9) + 3(31)}{4} \end{aligned}$$

$$= 14.75 \quad (+ve)$$

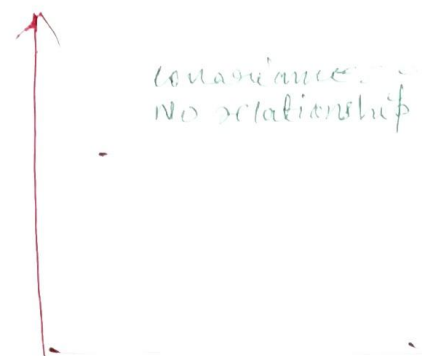
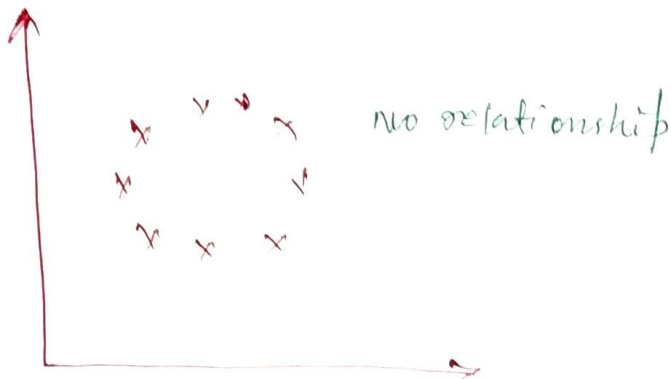
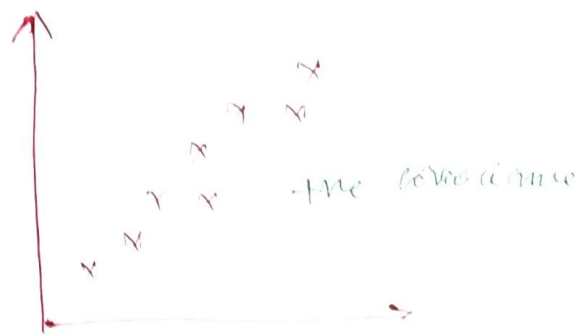
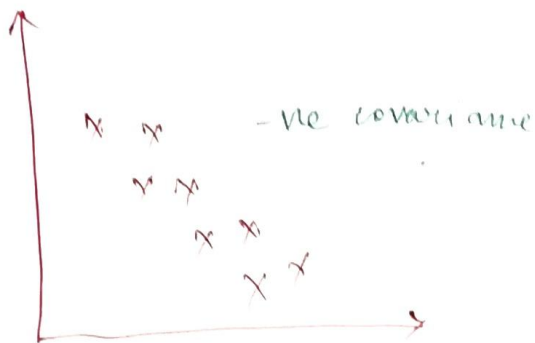
↓

$$\begin{array}{|c|c|} \hline x \uparrow & y \uparrow \\ \hline x \downarrow & y \downarrow \\ \hline \end{array}$$

+ve covariance $\left\{ \begin{array}{l} x \uparrow \quad y \uparrow \\ x \downarrow \quad y \downarrow \end{array} \right.$

-ve covariance $\left\{ \begin{array}{l} x \uparrow \quad y \downarrow \\ x \downarrow \quad y \uparrow \end{array} \right.$

covariance = 0 \Rightarrow No relationship b/w x and y



e.g

~~X~~

~~Y~~

10

~~4~~

$$\bar{X} = 7.75$$

8

~~6~~

$$\bar{Y} = 3.8 \quad \bar{Y} = 7$$

7

~~2.8~~

$$\text{cov}(X, Y) = (10 - 7.75)(5 - 3.8) + (8 - 7.75)(4 - 3.8) + (7 - 7.75)(3.2 - 3.8) + (6 - 7.75)$$

6

~~10~~

$$\text{cov}(X, Y) = \frac{(10 - 7.75)(4 - 7) + (8 - 7.75)(6 - 7) + (7 - 7.75)(8 - 7) + (6 - 7.75)(10 - 7)}{4 - 1}$$

$$= -3.25 \quad (-\text{ve covariance})$$

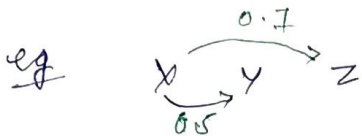
$$\left. \begin{array}{l} \sum x \uparrow, y \downarrow \\ \sum x \downarrow, y \uparrow \end{array} \right\}$$

Pearson correlation coefficient $(-1 \text{ to } +1)$

$$\rho(x, y) = \frac{\text{cov}(x, y)}{\sigma_x \cdot \sigma_y}$$

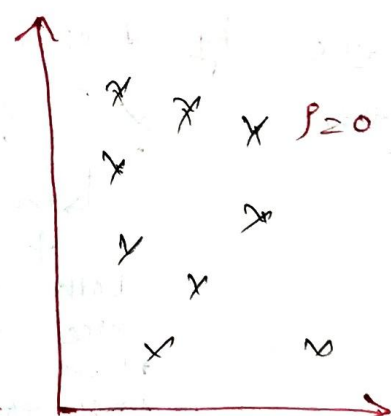
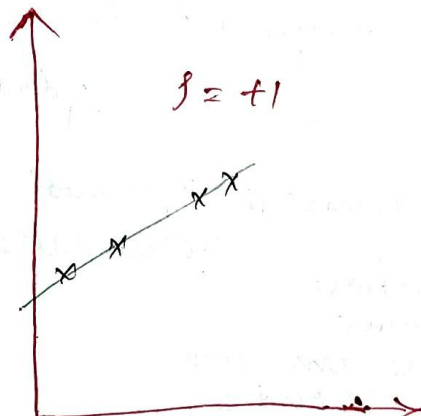
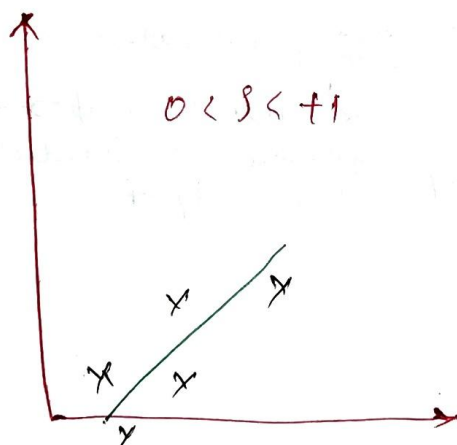
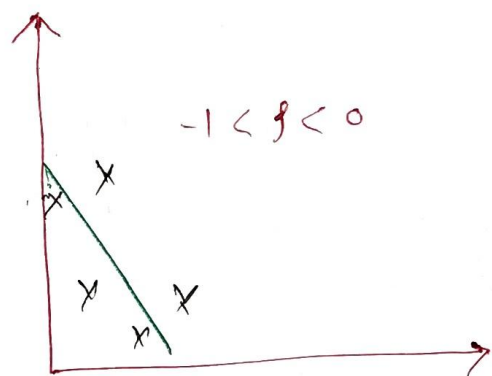
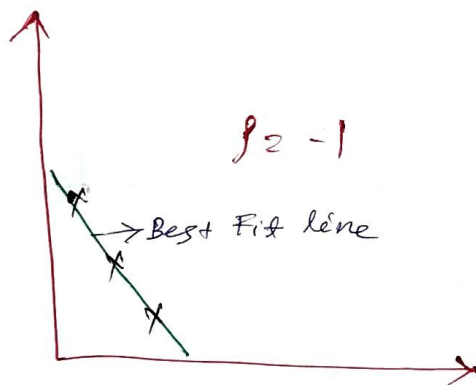
$$-1 \leq \rho(x, y) \leq +1$$

→ There is no such limit in covariance for positive and negative value.



x and z are highly correlated as compared to x and y .

[More +ve value towards $+1$, more '+ve' correlation
More -ve value towards -1 , more '-ve' correlation]



Spearman's Rank Correlation

→ Pearson correlation hold good for linear data only.

→ To overcome, this problem, we use Spearman's Rank Correlation.

$$r_s = \frac{\text{Cov}(R(X), R(Y))}{\sigma(R(X)) \times \sigma(R(Y))}$$

where, $R(X)$ = Rank of X

$R(Y)$ = Rank of Y

e.g:

X	Y	$R(X)$	$R(Y)$
10	4	4	1
8	6	3	2
7	8	2	3
6	10	1	4

→ If two value are same, we will assign same rank.

In ascending order
In ascending order

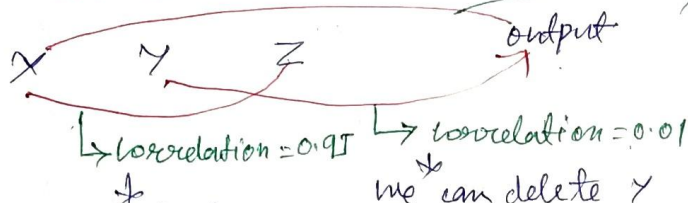
→ Find mean of $R(X)$, $R(Y)$ and S.D of $R(X)$, $R(Y)$ to find out Spearman's Rank correlation?

$$\text{Mean}(R(X)) = 2.5$$

$$\text{Mean}(R(Y)) = 2.5$$

Ques why this correlation will be used?

Ans

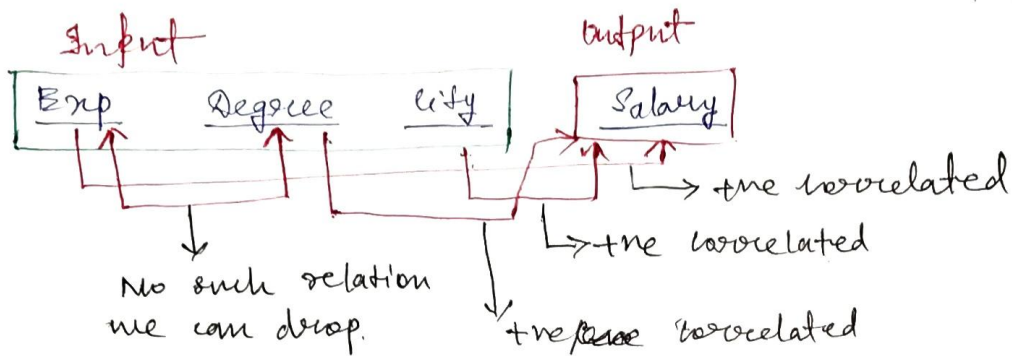


Both feature are same. then we can drop any of X and Z .

→ the \downarrow correlation.

\downarrow will be important feature to predict the output.

e.g



→ If two ^{input} features are highly correlated, then we can delete one of these two input features.