

Proper-ly Testing Elixir

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Outline

- 1 Testing
- 2 Property Based Testing
- 3 Examples
- 4 Conclusions

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Why Do We Test

The Sixth Law of Software Design

The degree to which you know how your software behaves is the degree to which you have accurately tested it.

- Max Kanat-Alexander, “Code Simplicity”

- Testing captures intent
- Testing verifies behavior
- Test cases define the edges of behavior

Typical Types of Testing

Unit Test behavior of individual functions

Integration Test interaction of modules

Behavior Test system inputs/outputs

Limitations of Testing

In all types of test, it is up to the test writer to determine the test cases.

Good Practices in Testing

- Avoid hard coded values
- Look for edge cases
- Make tests documentary

Property Based Testing

Works by defining what the code should do and letting the system generate cases.

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Parts of a Property Test

Invariants

Defines what is always true about the output.

Examples:

- In a sorted list, every item is \leq the next item.
- An html document is enclosed by `<html><\html>` tags.

Generators

Defines the edges of the input.

Examples:

- a list of integers
- a valid http request

Property Testing Framework

A property testing framework should provide *generators*, a way to create new generators, and run inputs based on those generators against defined *invariants*.

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Example Problem

Partiphification

We have n jobs to distribute over m processes. Our goal is to write a function that partitions the jobs equally.

- 1 Jobs are input as an array
- 2 We want the array split into subarrays
- 3 The split should be as even as possible
- 4 The function should be as generic as possible

Invariants

- We should have m sublists
- Every job should be in a sublist
- Every job should appear once in all sublists
- The length of every sublist should be ± 1 of any other

Example Code

It's time to look at some code!

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General Thoughts

Property testing generates test cases for you, leaving you free to focus on the rules of your data transformations and code behavior.

Good Practices!

- Avoid hard coded values (Generators)
- Look for edge cases (Generators)
- Make tests documentary (Invariants)

Challenges

- Unfamiliar
- Complex generators
- Not a lot of guidance

Questions?

Twitter: @philosodad

Twitch: @philosodad

github: github.com/philosodad

medium: medium.com/perplexinomicon-of-philosodad

Really, I'm pretty sure if you just search "philosodad" whatever comes back is probably me.