

MATH1011 : MULTIVARIABLE CALCULUS

INTRODUCTION : what is multivariable calculus?

Calculus

limits, continuity, differentiation and integration of functions

Variables

\mathbb{R} real numbers

$\mathbb{R}^2 = \text{set of pairs } x, y \text{ such that } x, y \text{ are elements of } \mathbb{R}$
= { } notation:

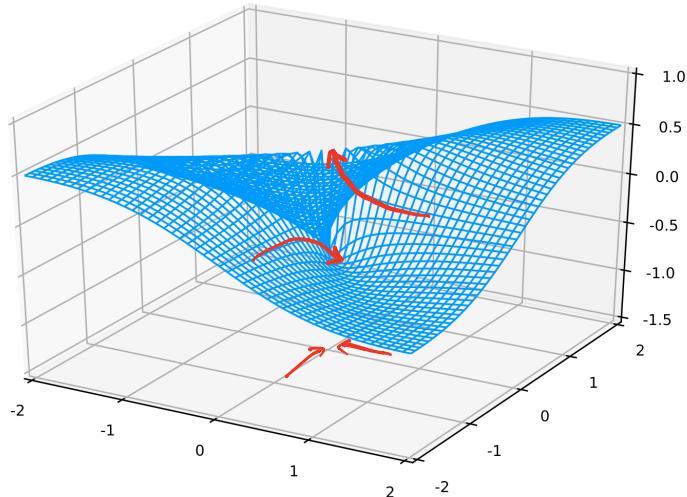
$\mathbb{R}^3 = \{ \dots \} \quad \underline{x} =$
triples

$\mathbb{R}^n = \{ (x_1, x_2, \dots, x_n) : x_1, x_2, \dots, x_n \in \mathbb{R} \}$

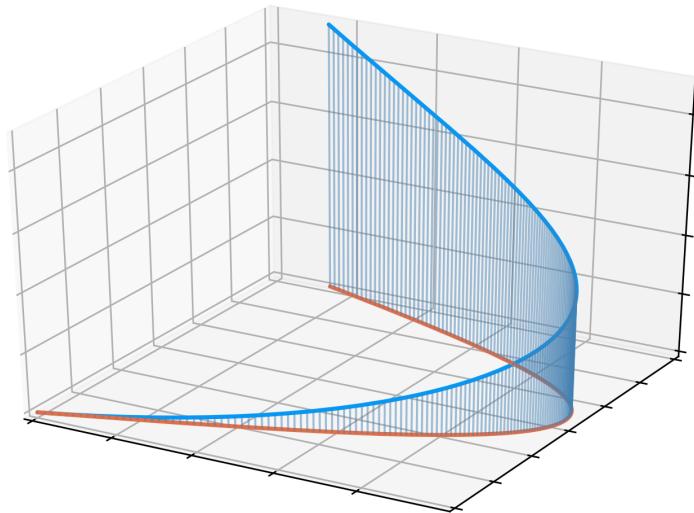
Multivariable calculus

extend limits, continuity, differentiation and integration to functions

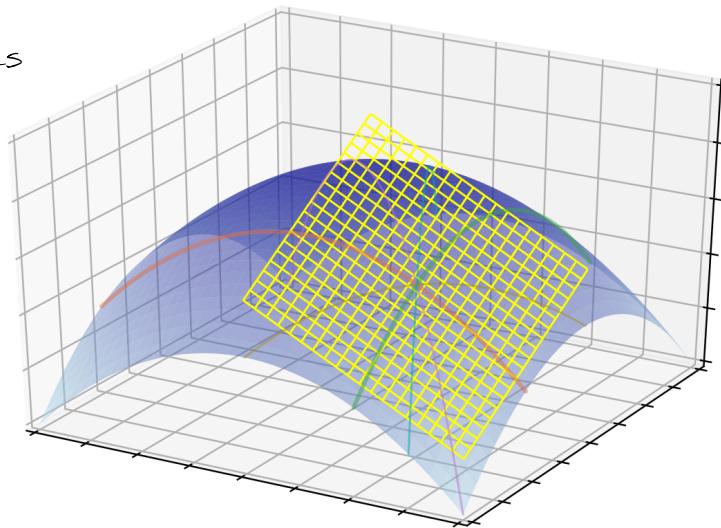
eg: limits of functions of two variables



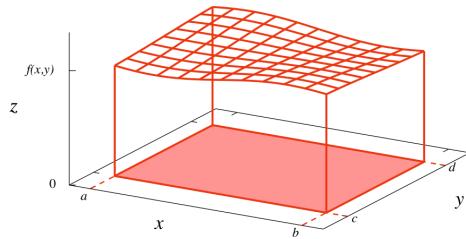
line integrals



tangent planes



double integrals



and other things too...

$\mathbb{R}^n = \{(x_1, x_2, \dots, x_n) : x_1, x_2, \dots, x_n \in \mathbb{R}\}$
 n -tuples

\mathbb{R}^n is a vector space:

zero vector

addition $\underline{u}, \underline{v} \in \mathbb{R}^n \quad \underline{u} = (u_1, u_2, \dots, u_n) \quad \underline{v} = (v_1, v_2, \dots, v_n)$

scalar $\alpha \in \mathbb{R}$

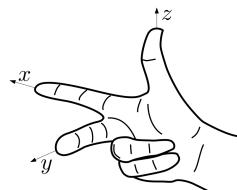
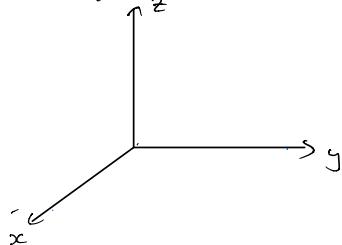
multiplication

Applications

An element $\underline{x} \in \mathbb{R}^n$ might represent:

- coordinates of a point P in space

e.g. $(1, 1, 1)$

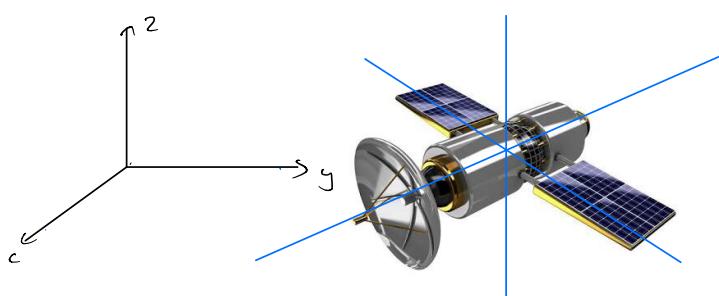


- or a vector (instructions for getting to a point)

- coordinates of a point in spacetime



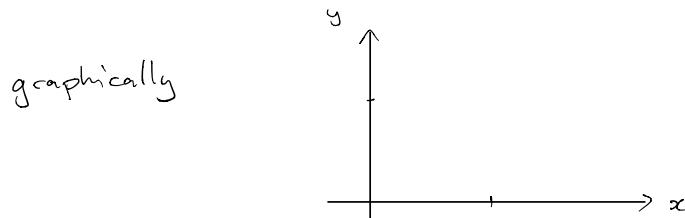
- location and orientation of a satellite



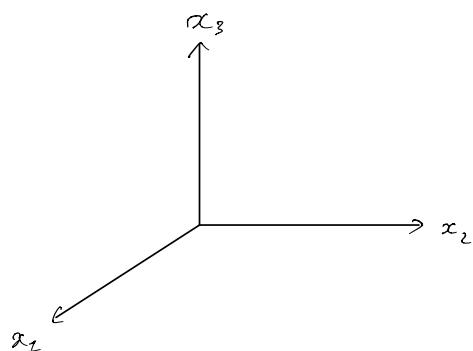
Note: since \mathbb{R}^n is a vector space, its elements are called vectors, even if they are being used to represent points.

subsets of \mathbb{R}^n (examples)

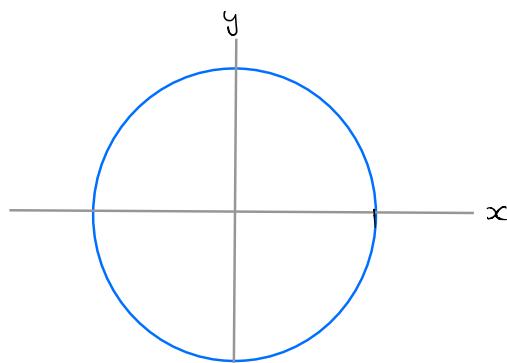
$$A = \{(\underline{x}, y) \in \mathbb{R}^2 : \quad \text{and} \quad \}$$



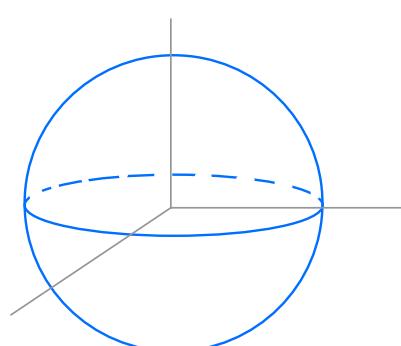
$$B = \{\underline{x} \in \mathbb{R}^3 : x_3 = 0\}$$



$$C = \{\underline{x} \in \mathbb{R}^2 : x^2 + y^2 = 1\}$$



$$D = \{\underline{x} \in \mathbb{R}^3 : x_1^2 + x_2^2 + x_3^2 = 1\}$$

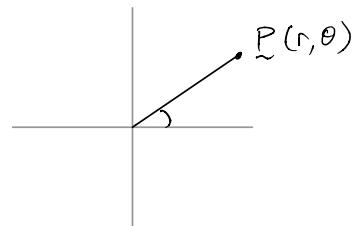


Coordinate systems

Sometimes it is convenient to represent a point/vector \tilde{P} in \mathbb{R}^2 in **polar coordinates** (instead of cartesian)

r = distance from \tilde{O}

θ = angle with x -axis



basic trigonometry gives the coordinate transformation

$$x =$$

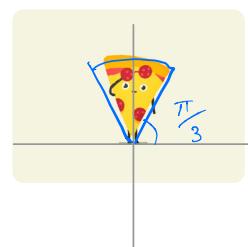
$$y =$$

For example, this gives another way to describe the set C from above

$$C = \{ \quad \}$$

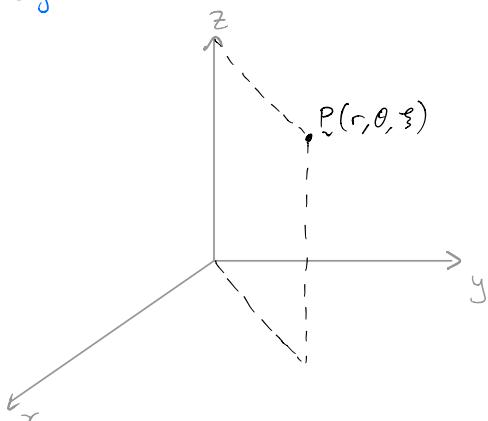
and makes it easy to describe sectors:

$$S_1 = \{ \tilde{P}(r, \theta) \in \mathbb{R}^2 : \quad \}$$



In \mathbb{R}^3 there are two alternative coordinate systems that are frequently used:

cylindrical coordinates (r, θ, ξ) r, θ, ξ
 r = distance from z axis
 θ = angle with x axis
 ξ = height above xy plane

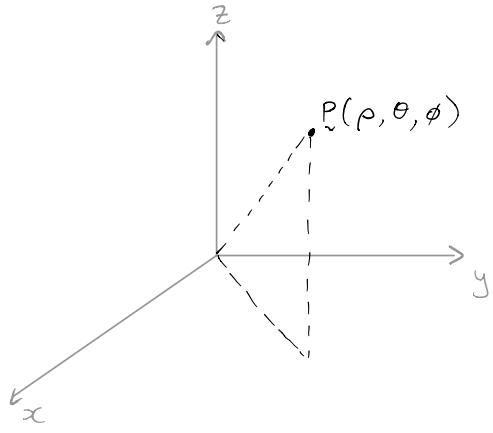


$$x =$$

$$y =$$

$$\xi =$$

Spherical coordinates (ρ, θ, ϕ) rho, theta, phi



ρ = distance from Ω

θ = xy-plane angle with x-axis

ϕ = drop down angle from z-axis

$\rho \geq 0$, $\theta \in [0, \pi]$, $\phi \in [0, 2\pi]$

$x =$

$y =$

$z =$

A real-valued function of two variables is a map $D \rightarrow \mathbb{R}$

where $D \subset \mathbb{R}^2$ so $f: D \rightarrow \mathbb{R}$

e.g.: $f(x, y)$

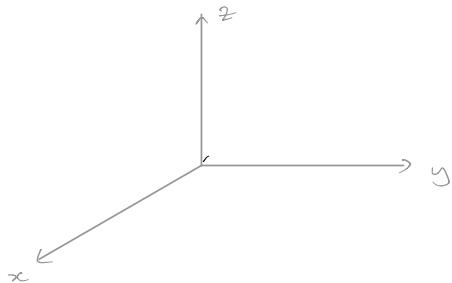
$g(x, y)$

example application: (x, y) : position on the earth's surface

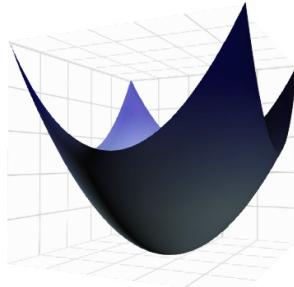
$h(x, y)$: height above sea level at that point

usually visualise using graphs:

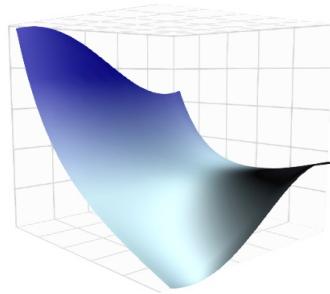
graph $h = \{(x, y, h(x, y)) : (x, y) \in D\} \subset \mathbb{R}^3$



e.g.: $f(x, y) = x^2 + y^2$



$g(x, y) = e^x + x \sin y$



alternative: contour plots - 2D visualisation

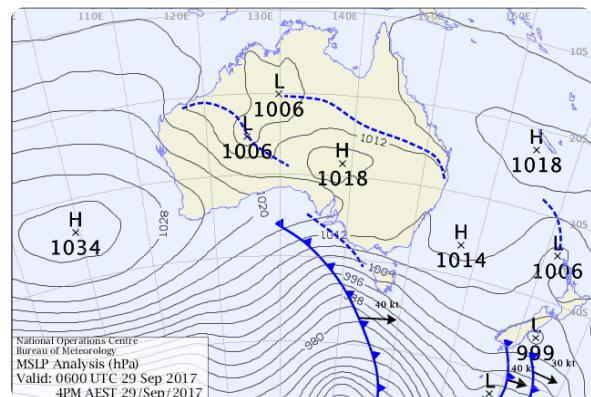
e.g. topographic map

$$h(x, y)$$



weather maps

$$p(x, y)$$



curves of equal * are called level curves

i.e. for $f: D \rightarrow \mathbb{R}$ the level curve at level $k \in \mathbb{R}$ is

(if k is not in range f then this is the empty set)

Example

$$f(x, y) = x^2 + y^2$$

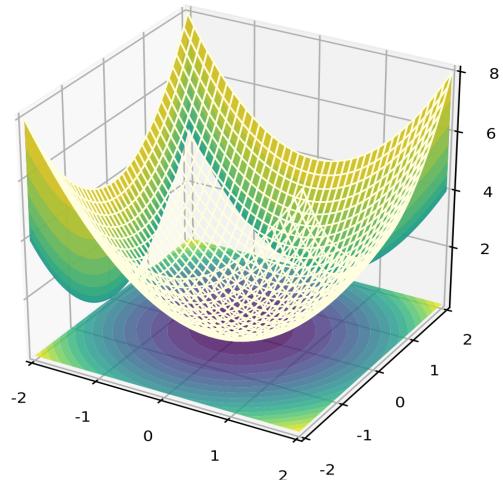
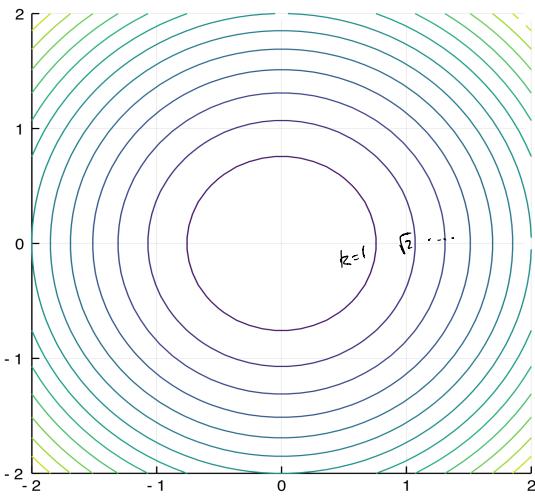
$k=1$ level curve :

circle of radius 1

$k=2$ level curve :

circle of radius $\sqrt{2}$

$k \dots$



functions of three or more variables

$$f : \mathbb{R}^3 \rightarrow \mathbb{R}$$

$$(x_1, x_2, x_3) \mapsto f(x_1, x_2, x_3) = x_1 + x_2 + x_3$$

$$\text{graph } f = \{(x_1, x_2, x_3, f(x_1, x_2, x_3)) : (x_1, x_2, x_3) \in \mathbb{R}^3\}$$

- not possible to visualise graph f

but we can plot level surfaces

$$\text{eg: } f(x_1, x_2, x_3) = x_1^2 + x_2^2 + x_3^2$$

level surface at $k=1$:

$$\{(x_1, x_2, x_3) \in \mathbb{R}^3 : f(x) = x_1^2 + x_2^2 + x_3^2 = 1\}$$

A function between two sets X, Y is an assignment of one element of Y to each element of X

Notation:

is called the image of a

is called the domain of f

the range of f is the set of all images

Example:

Let $D \subset \mathbb{R}$, a vector valued function of one variable is a function $\underline{r} : D \rightarrow \mathbb{R}^n$
 $t \mapsto \underline{r}(t) = (r_1(t), r_2(t), \dots, r_n(t))$

typical application: t represents time

$\underline{r}(t)$ position of an object at time t

Examples

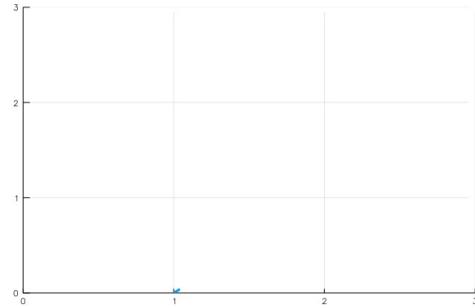
$$\underline{r} : [0, 1] \rightarrow \mathbb{R}^2$$

$$c : [0, 2\pi] \rightarrow \mathbb{R}^2$$

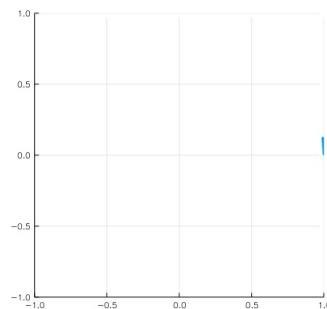
$$\gamma : [0, 4\pi] \rightarrow \mathbb{R}^3$$

we can visualise such functions using parametric plots:
 plot the point $\underline{r}(t) \in \mathbb{R}^n$ for each value of t

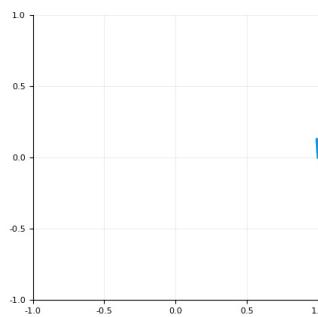
e.g.: $\underline{r} : [0, 1] \rightarrow \mathbb{R}^2$
 $\underline{r}(t) = (1+t, t)$



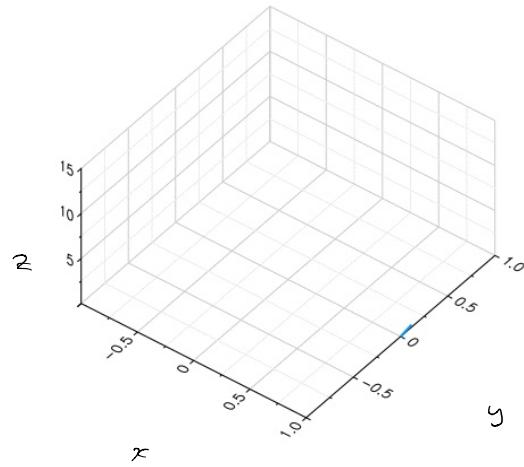
$c : [0, 2\pi] \rightarrow \mathbb{R}^2$
 $c(t) = (\cos t, \sin t)$



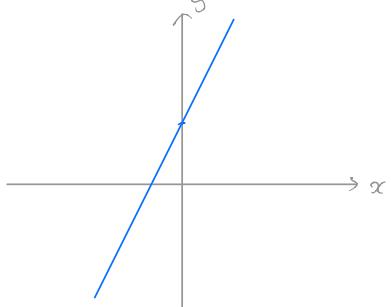
$\bar{c} : [0, 1] \rightarrow \mathbb{R}^2$
 $\theta \mapsto (\cos(2\pi\theta), \sin(2\pi\theta))$



$\gamma(t) = (\cos t, \sin t, t)$



comparison with graphs: consider $f: \mathbb{R} \rightarrow \mathbb{R}$, $f(x) = 2x + 1$
usually visualise f using its graph:



i.e. the set of points

with

or

$$\text{graph } f =$$

writing t instead of x : $\text{graph } f =$

and this is just the parametric plot of the function \underline{r} defined by

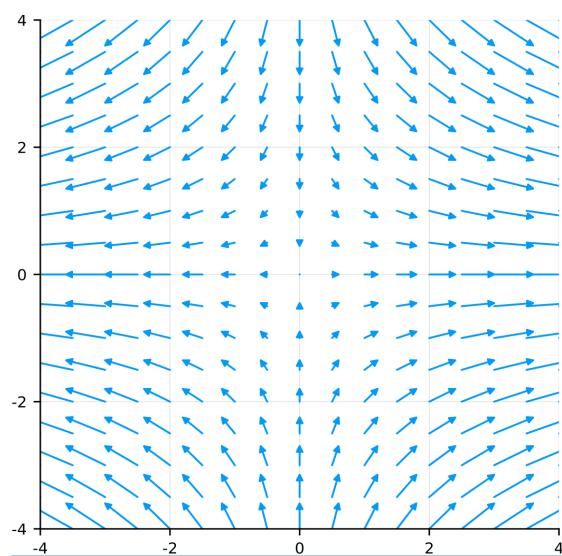
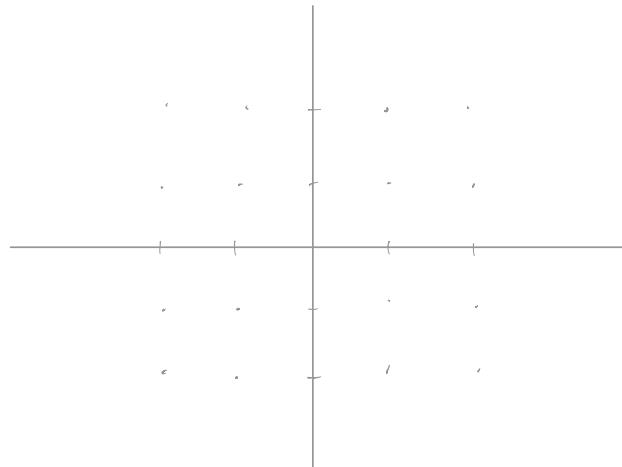
$$\underline{r}: \mathbb{R} \rightarrow \mathbb{R}^2$$

A map \tilde{f} is called a vector field on \mathbb{R}^2

\tilde{f} assigns a vector in \mathbb{R}^2 to each

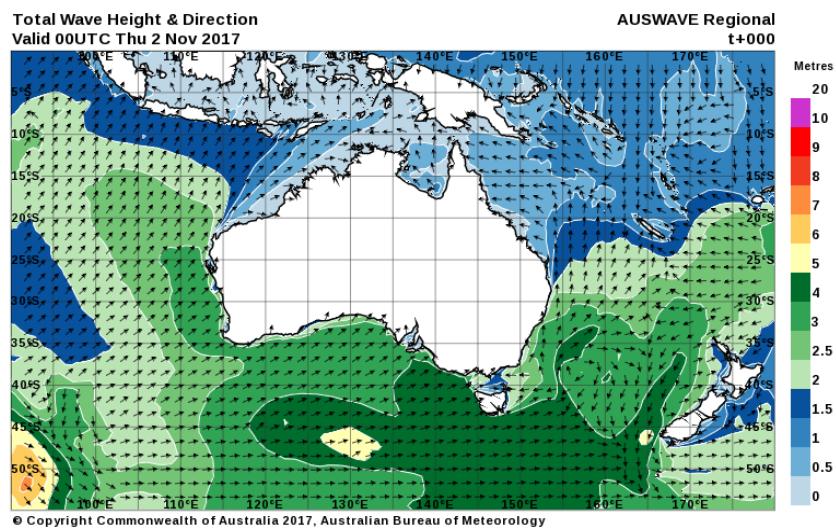
vector fields are usually visualised by drawing a scaled arrow representing the vector $\tilde{f}(x,y)$ with its tail at the point (x,y) , for a finite number of (x,y) .

Example $\tilde{f}(x,y) = (2x, -y)$

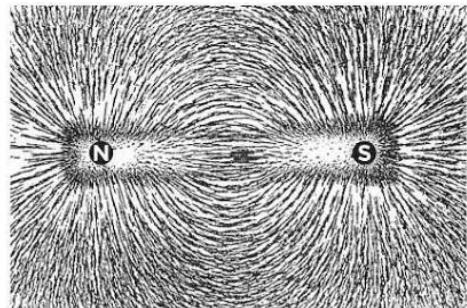
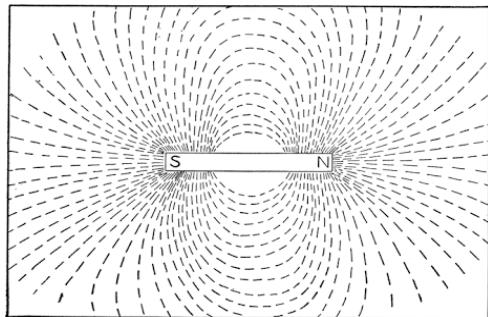


Examples

Swell charts



Magnetic fields

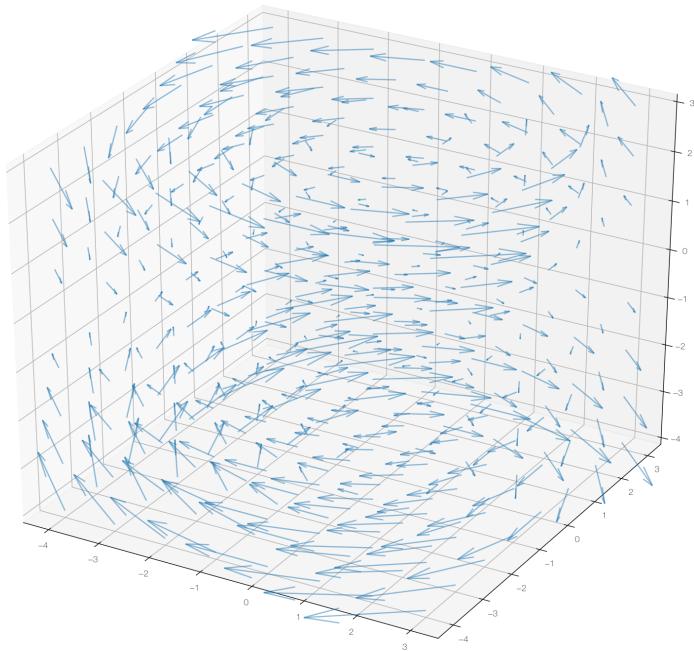


Vector fields in 3D

$$\underline{f} : \mathbb{R}^3 \rightarrow \mathbb{R}^3$$

$$\underline{f}(x, y, z) =$$

Example $\underline{f}(x, y, z) =$



Applications :

fluid flow $\underline{f}(x, y, z)$

force fields (electric, magnetic, gravitational)
 $\underline{f}(x, y, z)$