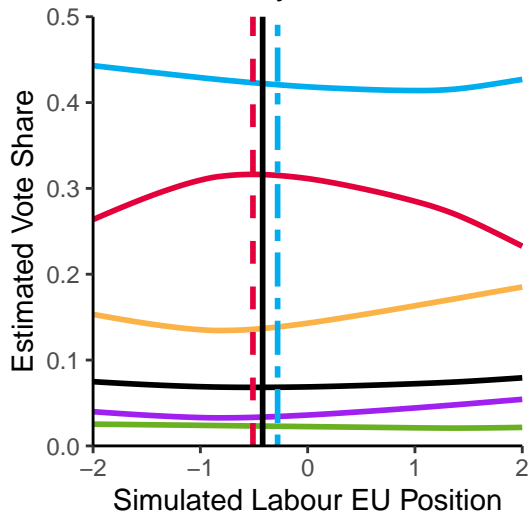


# Proximity Simulation



# Proximity + Categorisation Simulation

