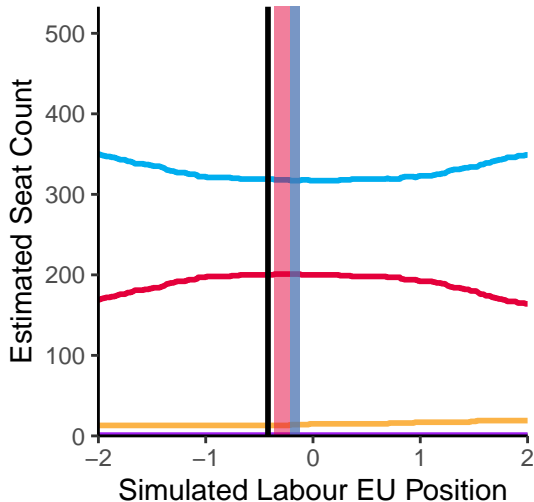


# UNS Proximity



# UNS Proximity + Categorisation

