Here are some of the notable projects I have worked on both for school and on my own:

My personal website www.philwebster.net

This site is a compilation of my recent activities online. Every 30 minutes, it checks for updates from various services and adds recently listened albums, books that I have read or want to read, tweets, blog posts, and movies.

In doing this project I learned how to use Google App Engine and honed my Python skills to parse feeds from various services. I also learned how to use various APIs to access the content I have created on sites like Instagram.

Time Lapse Picture Taker

This project also used Python to take pictures with a DSLR connected to my iMac. I learned how to work with launchd to run on a certain schedule and became more familiar with pmset to schedule automatic wake so that the iMac did not have to run continuously. The final product can be found here.

Date Info iPhone App

For a Software Engineering class, I wrote a simple iPhone app to display information about a user supplied date. The purpose of this class was to learn about the software development process rather than creating a complex application. Here is a screenshot of the app: