

Sorting refers to arranging data in a particular format. Sorting algorithm specifies the way to arrange data in a particular order. Most common orders are in numerical or lexicographical order.

The importance of sorting lies in the fact that data searching can be optimized to a very high level, if data is stored in a sorted manner. Sorting is also used to represent data in more readable formats. Following are some of the examples of sorting in real-life scenarios –

- **Telephone Directory** – The telephone directory stores the telephone numbers of people sorted by their names, so that the names can be searched easily.
- **Dictionary** – The dictionary stores words in an alphabetical order so that searching of any word becomes easy.

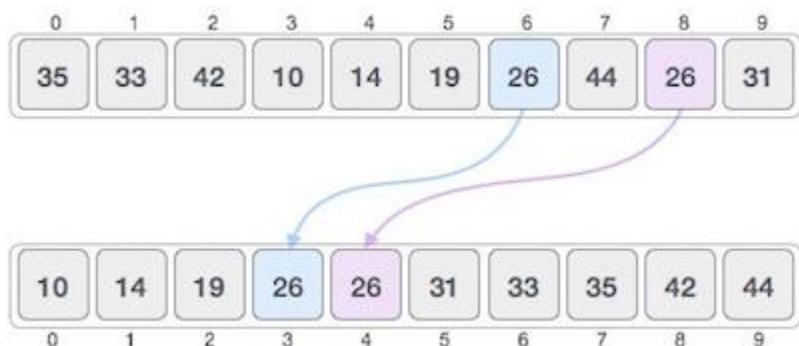
In-place Sorting and Not-in-place Sorting

Sorting algorithms may require some extra space for comparison and temporary storage of few data elements. These algorithms do not require any extra space and sorting is said to happen in-place, or for example, within the array itself. This is called **in-place sorting**. Bubble sort is an example of in-place sorting.

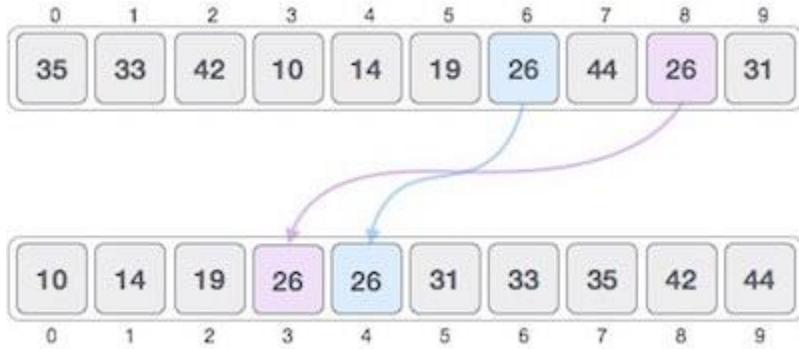
However, in some sorting algorithms, the program requires space which is more than or equal to the elements being sorted. Sorting which uses equal or more space is called **not-in-place sorting**. Merge-sort is an example of not-in-place sorting.

Stable and Not Stable Sorting

If a sorting algorithm, after sorting the contents, does not change the sequence of similar content in which they appear, it is called **stable sorting**.



If a sorting algorithm, after sorting the contents, changes the sequence of similar content in which they appear, it is called **unstable sorting**.



Stability of an algorithm matters when we wish to maintain the sequence of original elements, like in a tuple for example.

Adaptive and Non-Adaptive Sorting Algorithm

A sorting algorithm is said to be adaptive, if it takes advantage of already 'sorted' elements in the list that is to be sorted. That is, while sorting if the source list has some element already sorted, adaptive algorithms will take this into account and will try not to re-order them.

A non-adaptive algorithm is one which does not take into account the elements which are already sorted. They try to force every single element to be re-ordered to confirm their sortedness.

Important Terms

Some terms are generally coined while discussing sorting techniques, here is a brief introduction to them –

Increasing Order

A sequence of values is said to be in **increasing order**, if the successive element is greater than the previous one. For example, 1, 3, 4, 6, 8, 9 are in increasing order, as every next element is greater than the previous element.

Decreasing Order

A sequence of values is said to be in **decreasing order**, if the successive element is less than the current one. For example, 9, 8, 6, 4, 3, 1 are in decreasing order, as every next element is less than the previous element.

Non-Increasing Order

A sequence of values is said to be in **non-increasing order**, if the successive element is less than or equal to its previous element in the sequence. This order occurs when the sequence contains

duplicate values. For example, 9, 8, 6, 3, 3, 1 are in non-increasing order, as every next element is less than or equal to (in case of 3) but not greater than any previous element.

Non-Decreasing Order

A sequence of values is said to be in **non-decreasing order**, if the successive element is greater than or equal to its previous element in the sequence. This order occurs when the sequence contains duplicate values. For example, 1, 3, 3, 6, 8, 9 are in non-decreasing order, as every next element is greater than or equal to (in case of 3) but not less than the previous one.

Sorting Techniques

Bubble Sort Technique

Bubble sort is a simple sorting algorithm. This sorting algorithm is comparison-based algorithm in which each pair of adjacent elements is compared and the elements are swapped if they are not in order. This algorithm is not suitable for large data sets as its average and worst case complexity are of $O(n^2)$ where n is the number of items.

How Bubble Sort Works?

We take an unsorted array for our example. Bubble sort takes $O(n^2)$ time so we're keeping it short and precise.



Bubble sort starts with very first two elements, comparing them to check which one is greater.



In this case, value 33 is greater than 14, so it is already in sorted locations. Next, we compare 33 with 27.



We find that 27 is smaller than 33 and these two values must be swapped.



The new array should look like this –



Next we compare 33 and 35. We find that both are in already sorted positions.



Then we move to the next two values, 35 and 10.



We know then that 10 is smaller 35. Hence they are not sorted.



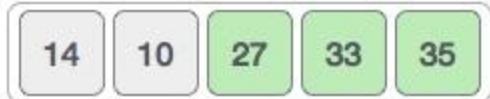
We swap these values. We find that we have reached the end of the array. After one iteration, the array should look like this –



To be precise, we are now showing how an array should look like after each iteration. After the second iteration, it should look like this –



Notice that after each iteration, at least one value moves at the end.



And when there's no swap required, bubble sorts learns that an array is completely sorted.



Now we should look into some practical aspects of bubble sort.

Algorithm

We assume **list** is an array of **n** elements. We further assume that **swap** function swaps the values of the given array elements.

```

begin BubbleSort(list)

    for all elements of list
        if list[i] > list[i+1]
            swap(list[i], list[i+1])
        end if
    end for

    return list

end BubbleSort

```

Pseudocode

We observe in algorithm that Bubble Sort compares each pair of array element unless the whole array is completely sorted in an ascending order. This may cause a few complexity issues like what if the array needs no more swapping as all the elements are already ascending.

To ease-out the issue, we use one flag variable **swapped** which will help us see if any swap has happened or not. If no swap has occurred, i.e. the array requires no more processing to be sorted, it will come out of the loop.

Pseudocode of BubbleSort algorithm can be written as follows –

```

procedure bubbleSort( list : array of items )

    loop = list.count;

    for i = 0 to loop-1 do:
        swapped = false

```

```

for j = 0 to loop-1 do:

    /* compare the adjacent elements */
    if list[j] > list[j+1] then
        /* swap them */
        swap( list[j], list[j+1] )
        swapped = true
    end if

end for

/*if no number was swapped that means
array is sorted now, break the loop.*/

if(not swapped) then
    break
end if

end for

end procedure return list

```

Insertion Sort

This is an in-place comparison-based sorting algorithm. Here, a sub-list is maintained which is always sorted. For example, the lower part of an array is maintained to be sorted. An element which is to be 'insert'ed in this sorted sub-list, has to find its appropriate place and then it has to be inserted there. Hence the name, **insertion sort**.

The array is searched sequentially and unsorted items are moved and inserted into the sorted sub-list (in the same array). This algorithm is not suitable for large data sets as its average and worst case complexity are of $O(n^2)$, where n is the number of items.

How Insertion Sort Works?

We take an unsorted array for our example.



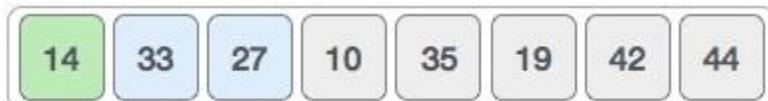
Insertion sort compares the first two elements.



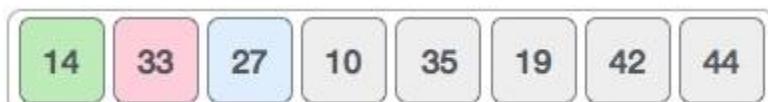
It finds that both 14 and 33 are already in ascending order. For now, 14 is in sorted sub-list.



Insertion sort moves ahead and compares 33 with 27.



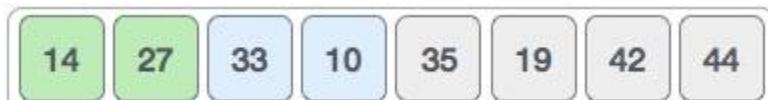
And finds that 33 is not in the correct position.



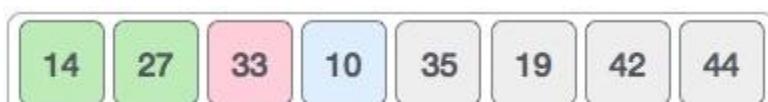
It swaps 33 with 27. It also checks with all the elements of sorted sub-list. Here we see that the sorted sub-list has only one element 14, and 27 is greater than 14. Hence, the sorted sub-list remains sorted after swapping.



By now we have 14 and 27 in the sorted sub-list. Next, it compares 33 with 10.



These values are not in a sorted order.



So we swap them.



However, swapping makes 27 and 10 unsorted.



Hence, we swap them too.



Again we find 14 and 10 in an unsorted order.



We swap them again. By the end of third iteration, we have a sorted sub-list of 4 items.



This process goes on until all the unsorted values are covered in a sorted sub-list. Now we shall see some programming aspects of insertion sort.

Algorithm

Now we have a bigger picture of how this sorting technique works, so we can derive simple steps by which we can achieve insertion sort.

- Step 1** - If it is the first element, it is already sorted. return 1;
- Step 2** - Pick next element
- Step 3** - Compare with all elements in the sorted sub-list
- Step 4** - Shift all the elements in the sorted sub-list that is greater than the value to be sorted
- Step 5** - Insert the value
- Step 6** - Repeat until list is sorted

Pseudocode

```

procedure insertionSort( A : array of items )
    int holePosition
    int valueToInsert

    for i = 1 to length(A) inclusive do:
        /* select value to be inserted */

```

```
valueToInsert = A[i]
holePosition = i

/*locate hole position for the element to be inserted */

while holePosition > 0 and A[holePosition-1] > valueToInsert do:
    A[holePosition] = A[holePosition-1]
    holePosition = holePosition -1
end while

/* insert the number at hole position */
A[holePosition] = valueToInsert

end for

end procedure
```