

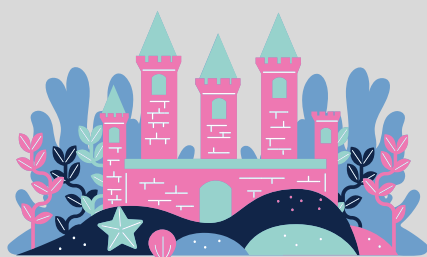
# 5 Step Music Activities

## THE RHYTHM KINGDOM

This game assists with pupil listening skills, giving them the ability to identify instruments.

01

**Explain** to pupils that they have entered a kingdom of sounds. Introduce 5-6 percussion instruments by playing them and saying their name



02



Ask the pupils to close their eyes, and play one of the instruments in the kingdom around them. The pupils have to **identify** which one it is

03

Upon opening their eyes, the students **mime** playing the instrument they think it is. If they are wrong, they are out!



04

As the game progresses, allow the pupils to name the instruments as they **identify** them



05

Use this as an opportunity to learn the difference between **tuned** and **untuned** percussion. Can they sing the note back? If they can't it is likely to be untuned

