

Lecture 24: Vapor-Liquid Equilibrium

• P-X-Y

• T-X-Y

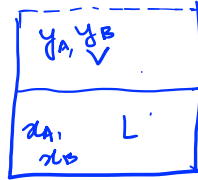
• we will limit our discussion to binary mixtures

2 component & 2 phase

$$F = 2$$

P - fixed

T - fixed



Find x_A & y_A ?
at equilibrium

Phases & components
L-V A & B

L

V

• At equilibrium:

$$\underline{f}_i^L(T, P, \underline{x}) = \underline{f}_i^V(T, P, \underline{y})$$

For ideal mixtures at low pressure, one can write the above equation as:

$$\begin{array}{c} \nearrow x_i \uparrow P_i^{\text{vap}} \end{array} = y_i P \begin{array}{c} \nwarrow \text{Total pressure} \end{array} \quad \text{(using Raoult's law)} \quad \text{--- (i)}$$

Vapor pressure of pure component 'i' at temperature T

$$\sum_{i=1}^n x_i = 1 \quad ; \quad \sum_{i=1}^n y_i = 1$$

How do you obtain the vapor pressure of pure component 'i' at any temperature T?

(i) Antoine Equation:

$$\ln P_i^{\text{vap}} = A' - \frac{B'}{T + C'}$$

(ii) Clausius-Clapeyron Equation :

$$\ln \left(\frac{P_{\text{vap}}(T_2)}{P_{\text{vap}}(T_1)} \right) = - \frac{\Delta_{\text{vap}}H}{R} \left(\frac{1}{T_2} - \frac{1}{T_1} \right)$$

This equation is valid for small ΔT (assuming $\Delta_{\text{vap}}H$ remains constant in this temperature range)

Case 1: x, T are known. Find P, y ?

(i) Since T is known, P_A^{vap} & P_B^{vap} are known

(ii) From Raoult's law:

$$\begin{aligned} P_A &= x_A P_A^{\text{vap}} \\ P_B &= x_B P_B^{\text{vap}} \end{aligned} \Rightarrow \boxed{P = P_A + P_B}$$

$$y_A = P_A/P ; y_B = P_B/P$$

Case 2: x, P are known. Find y & T ?

(1) Assume temperature T

(2) Find P_A^{vap} & P_B^{vap} at T

(3) Find partial pressures of A & B in the vapor phase from Raoult's law

$$P_A = P_A^{\text{vap}} x_A$$

$$P_B = P_B^{\text{vap}} x_B$$

(4) $P_{\text{guess}} = P_A + P_B = \text{Total pressure}$

(5) If $P_{\text{guess}} = P_{\text{actual}}$, then the temperature guess is correct & thus for T & y are correct. If $P_{\text{guess}} \neq P_{\text{actual}}$, then you choose a new guess for temperature & repeat previous steps.

• Solved Example problem 7.1 of Bk Dutta