

# Data Structures and Algorithms

## (ESO207)

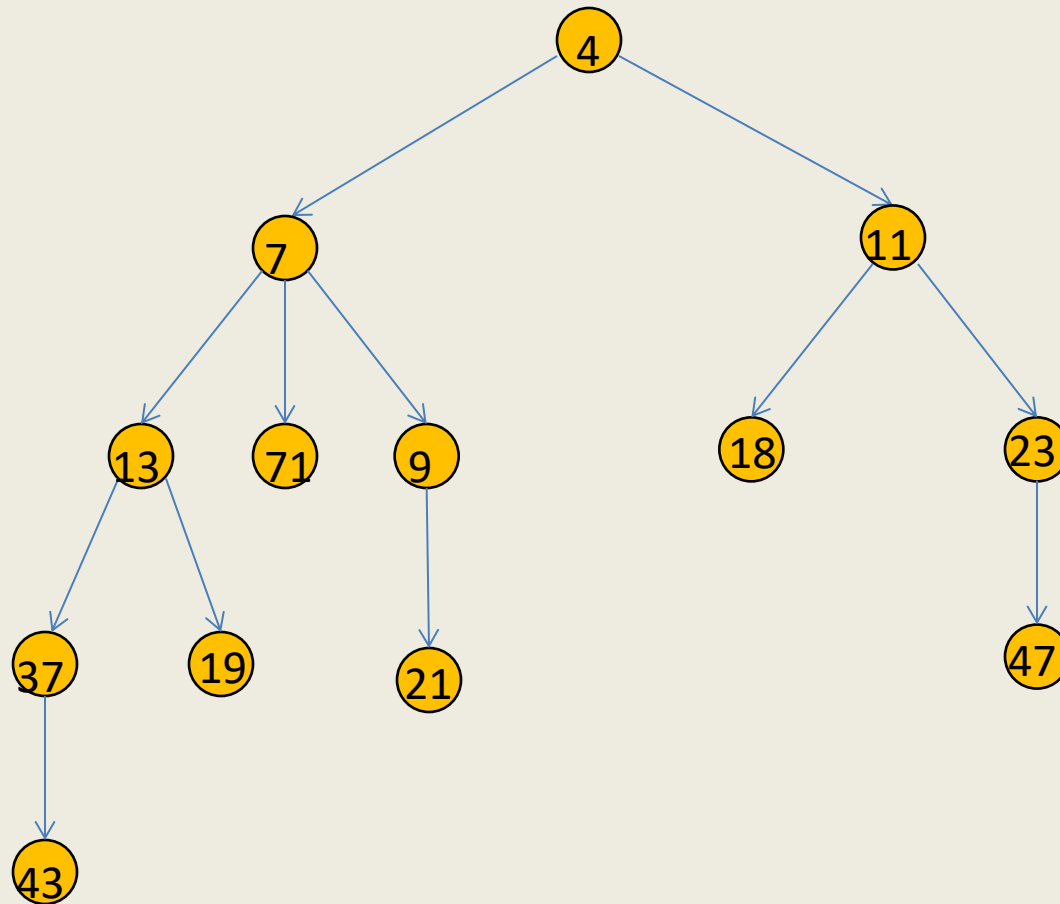
### Lecture 28:

- **Heap** : an important tree data structure
- Implementing some **special binary tree** using an **array** !
- **Binary heap**

# Heap

**Definition:** a tree data structure where :

value stored in a node  $<$  value stored in each of its children.



# Operations on a heap

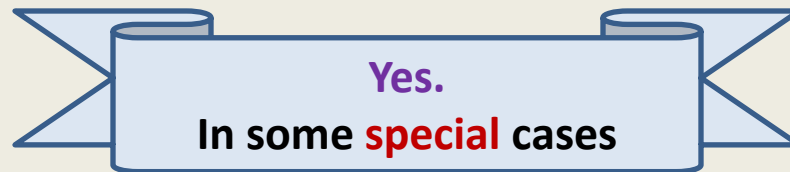
## Query Operations

- **Find-min**: report the smallest key stored in the heap.

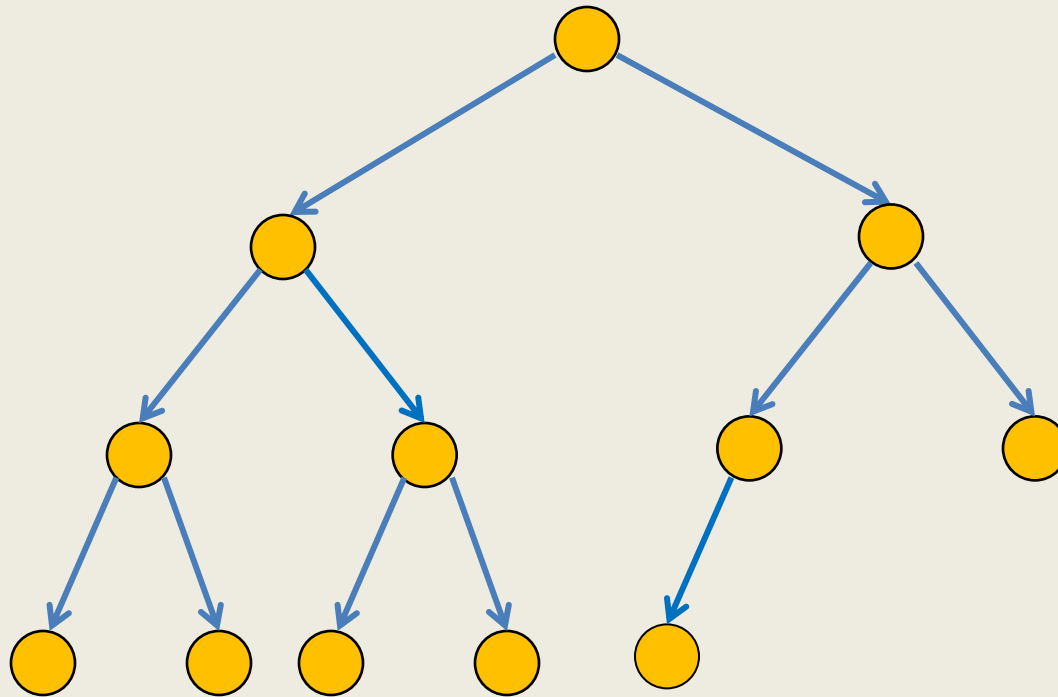
## Update Operations

- **CreateHeap**( $H$ ) : Create an empty heap  $H$ .
- **Insert**( $x, H$ ) : Insert a new key with value  $x$  into the heap  $H$ .
- **Extract-min**( $H$ ) : delete the smallest key from  $H$ .
- **Decrease-key**( $p, \Delta, H$ ) : decrease the value of the key  $p$  by amount  $\Delta$ .
- **Merge**( $H_1, H_2$ ) : Merge two heaps  $H_1$  and  $H_2$ .

Can we **implement**  
a **binary tree** using an array ?



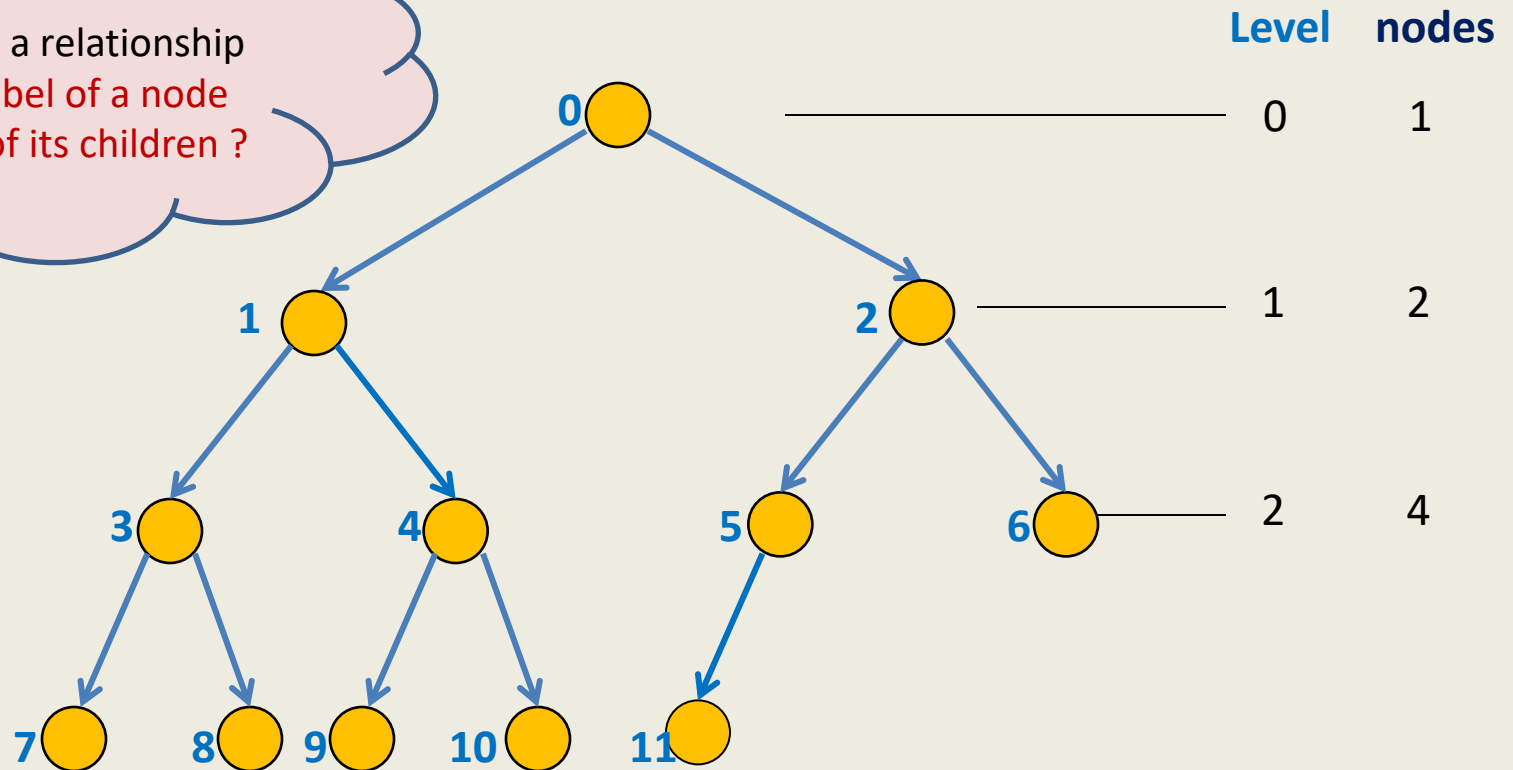
## A complete binary tree



A complete binary of 12 nodes.

# A complete binary tree

Can you see a relationship  
between **label of a node**  
and **labels of its children** ?



The label of the **leftmost node** at level  $i = 2^i - 1$

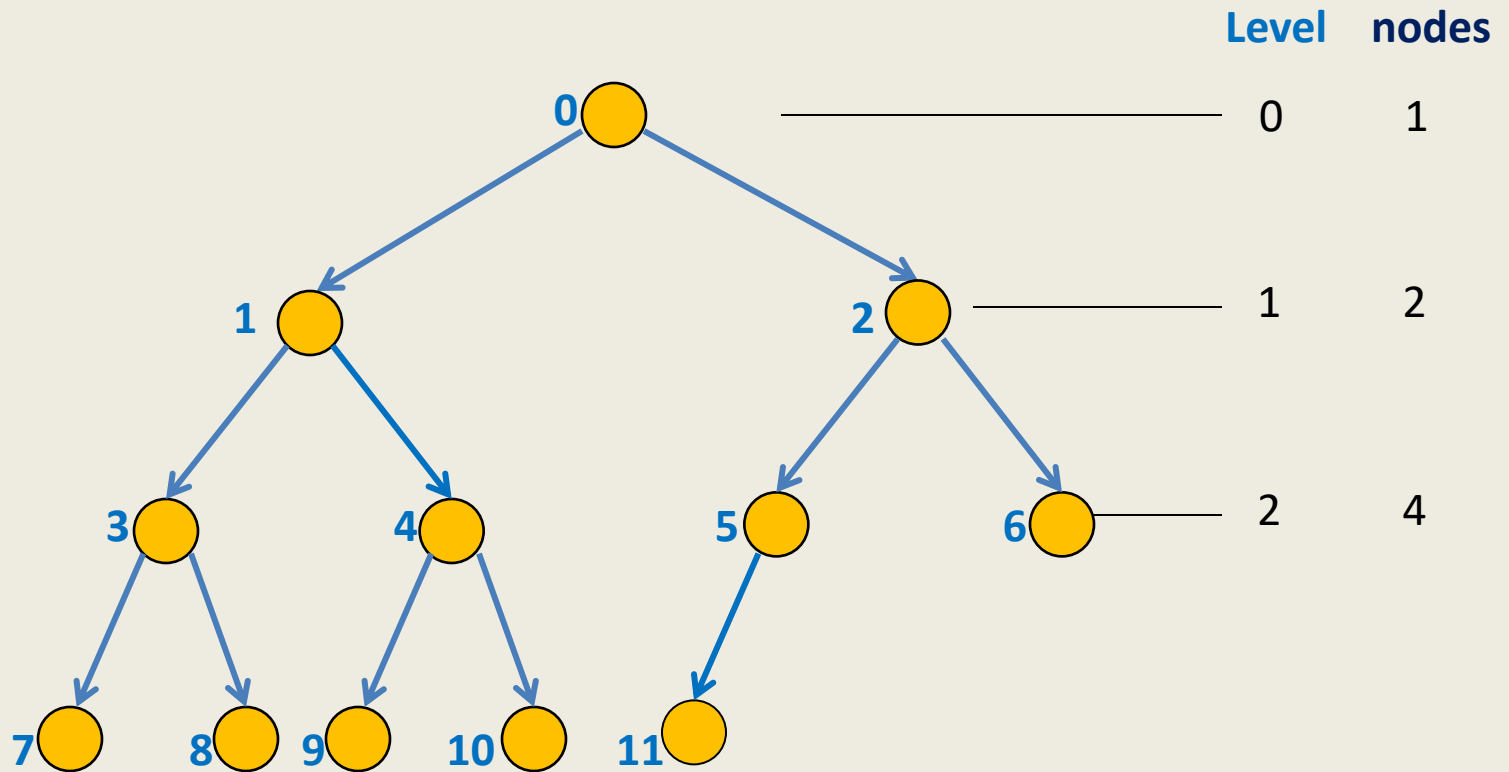
The label of a **node v** at level  $i$

The label of the **left** child of **v** is=  $2^{i+1} - 1 + 2(k - 1)$

The label of the **right** child of **v** is=  $2^{i+1} + 2k - 2$

$k - 2$

# A complete binary tree



Let  $v$  be a node with label  $j$ .

Label of **left child**( $v$ ) =  $2j + 1$

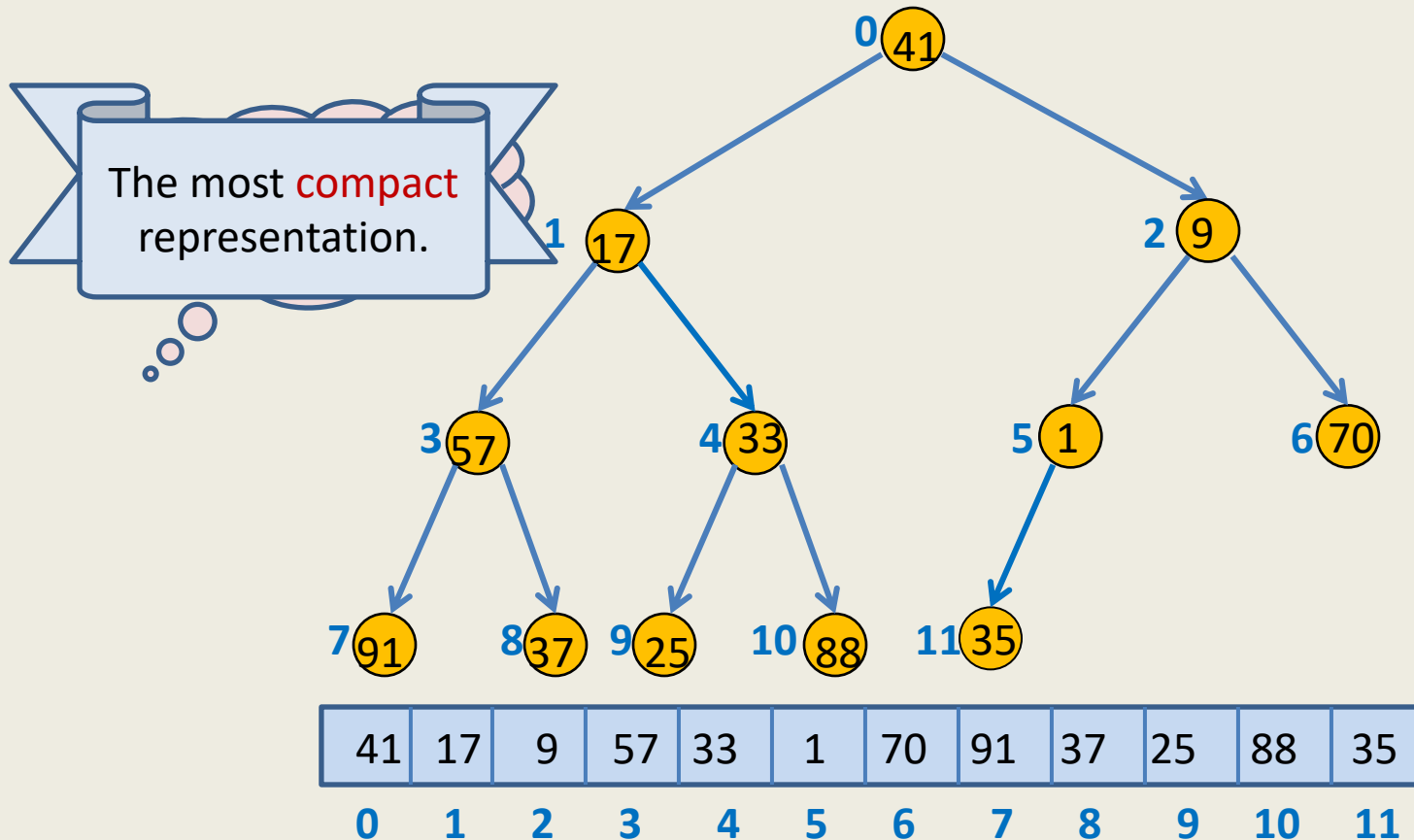
Label of **right child**( $v$ ) =  $2j + 2$

Label of **parent**( $v$ ) =  $\lfloor (j - 1) / 2 \rfloor$

# A complete binary tree and array

**Question:** What is the relation between a complete binary trees and an array ?

**Answer:** A complete binary tree can be **implemented** by an array.

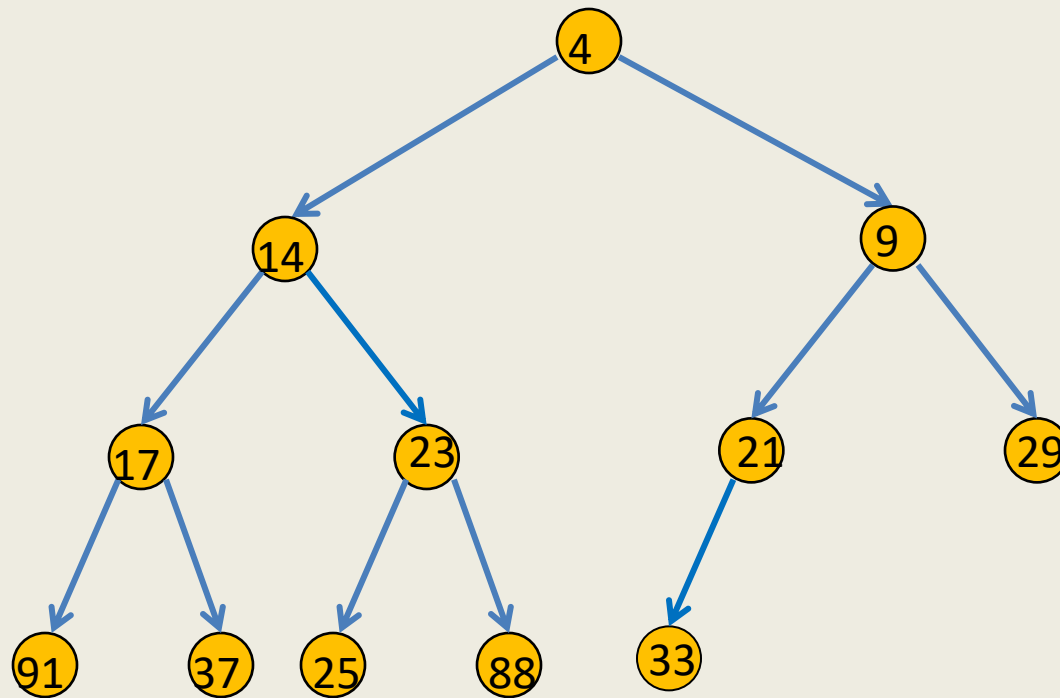




# Binary heap

# Binary heap

a **complete** binary tree satisfying **heap** property at each node.



**H**

|   |    |   |    |    |    |    |    |    |    |    |    |  |  |  |
|---|----|---|----|----|----|----|----|----|----|----|----|--|--|--|
| 4 | 14 | 9 | 17 | 23 | 21 | 29 | 91 | 37 | 25 | 88 | 33 |  |  |  |
|---|----|---|----|----|----|----|----|----|----|----|----|--|--|--|

# Implementation of a Binary heap

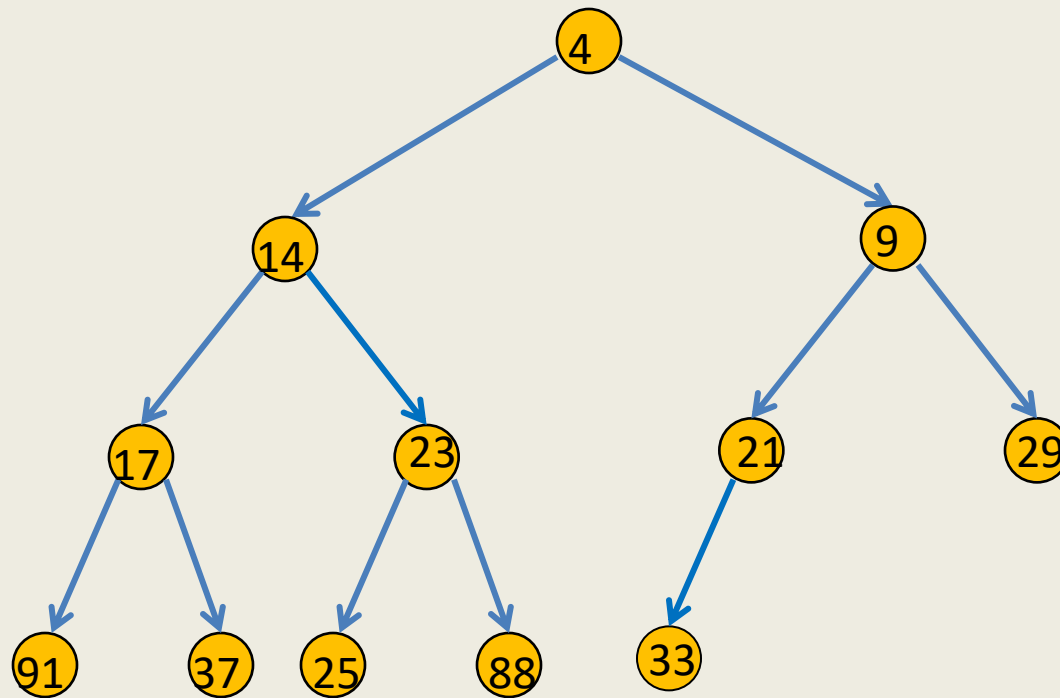
$n$

then we keep

- **H[]** : an **array** of size  $n$  used for storing the binary heap.
- **size** : a **variable** for the total number of keys currently in the heap.

# Find\_min(H)

Report  $H[0]$ .



**H**

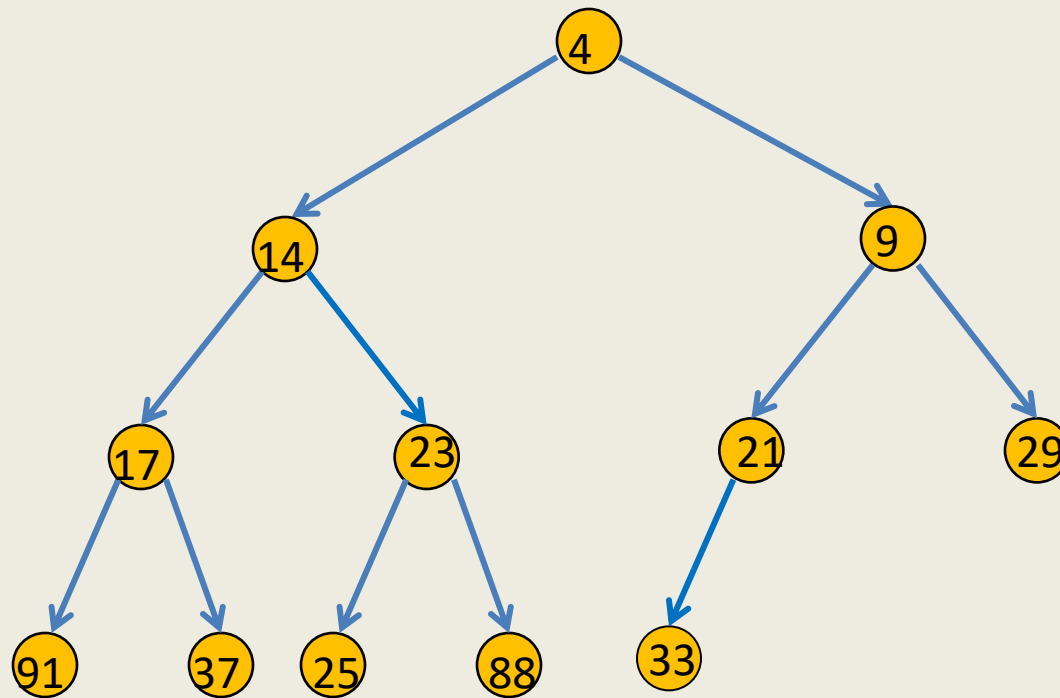
|   |    |   |    |    |    |    |    |    |    |    |    |  |  |  |
|---|----|---|----|----|----|----|----|----|----|----|----|--|--|--|
| 4 | 14 | 9 | 17 | 23 | 21 | 29 | 91 | 37 | 25 | 88 | 33 |  |  |  |
|---|----|---|----|----|----|----|----|----|----|----|----|--|--|--|

# Extract\_min(H)

Think hard on designing efficient algorithm for this operation.

**The challenge is:**

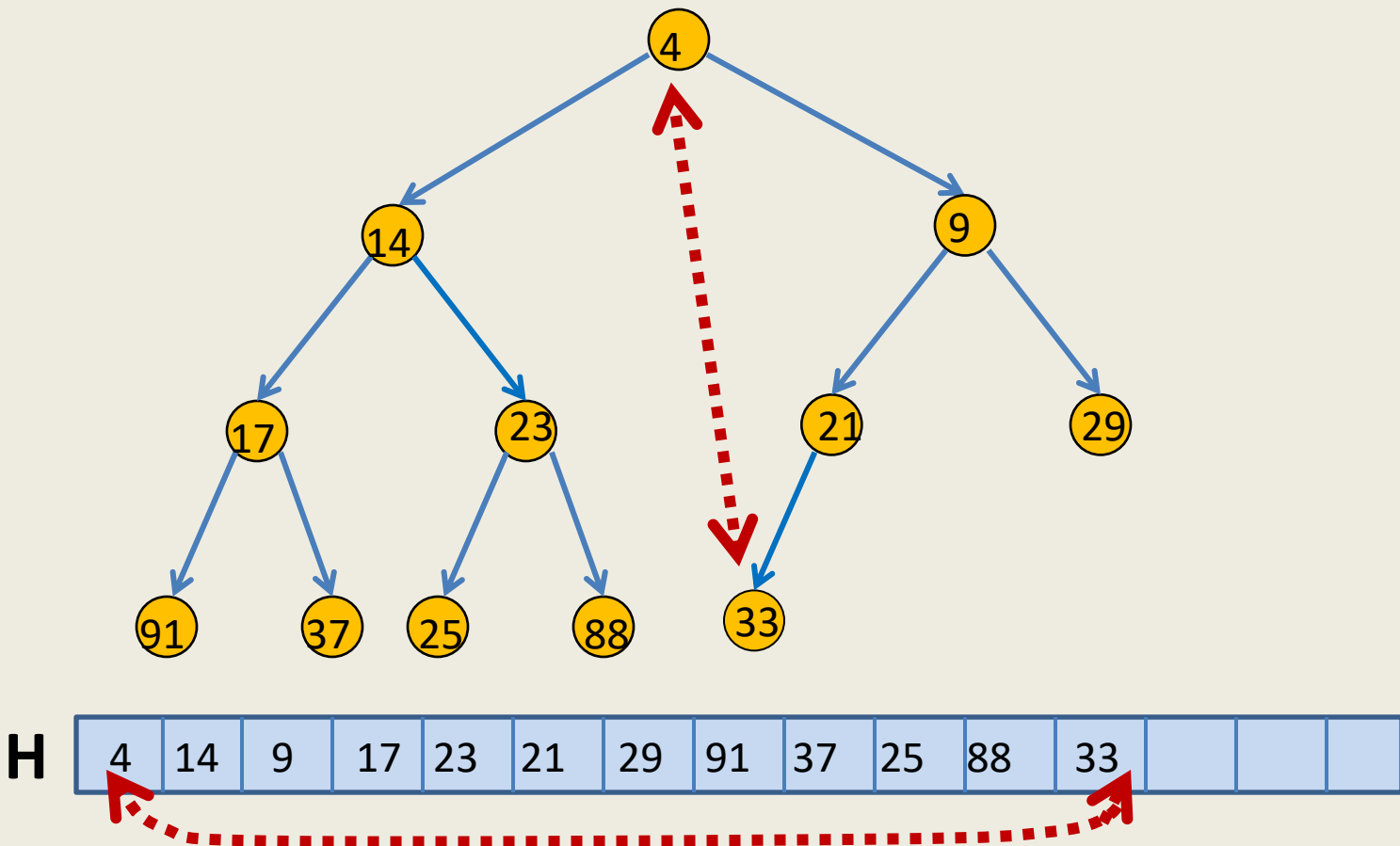
how to preserve the complete binary tree structure as well as the heap property ?



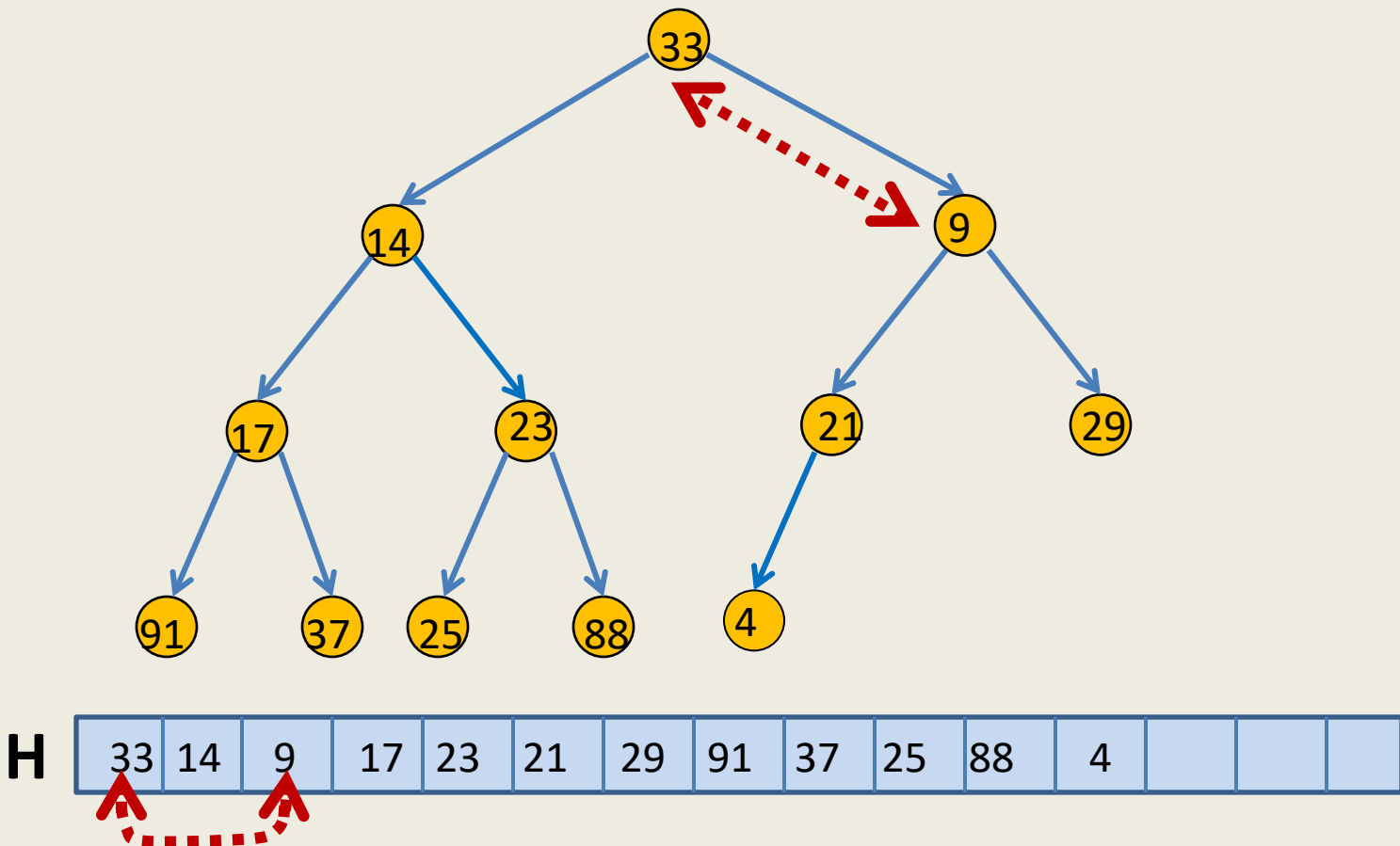
**H**

|   |    |   |    |    |    |    |    |    |    |    |    |  |  |  |
|---|----|---|----|----|----|----|----|----|----|----|----|--|--|--|
| 4 | 14 | 9 | 17 | 23 | 21 | 29 | 91 | 37 | 25 | 88 | 33 |  |  |  |
|---|----|---|----|----|----|----|----|----|----|----|----|--|--|--|

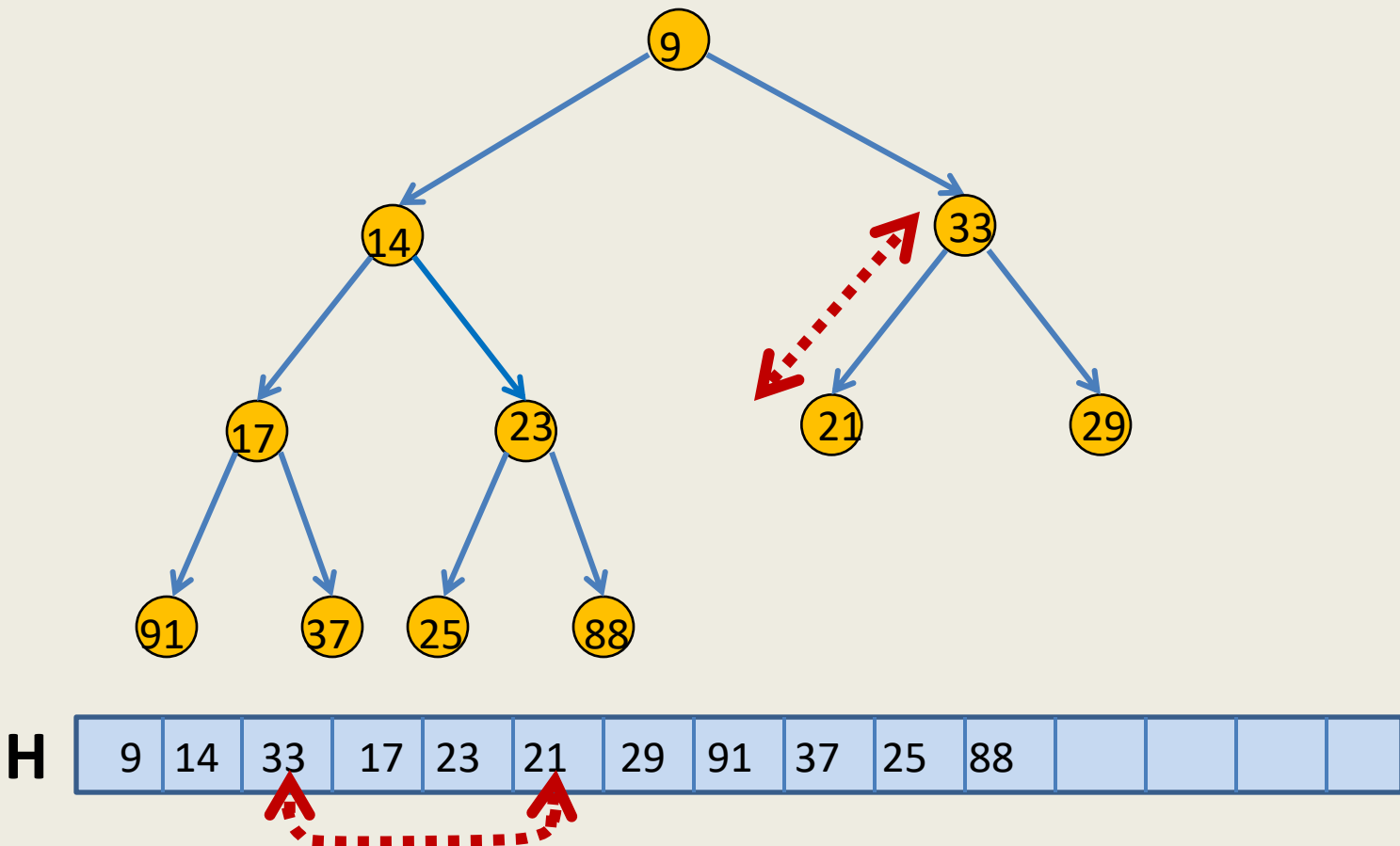
# Extract\_min(H)



# Extract\_min(H)



# Extract\_min(H)



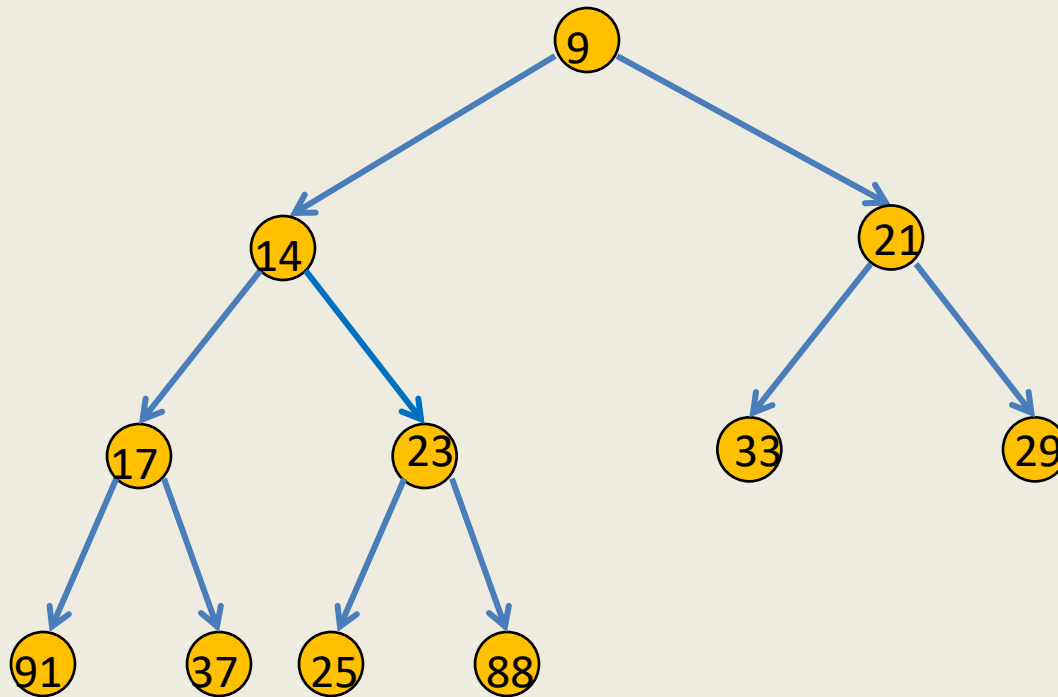


# Extract\_min(H)

We are done.

The no. of operations performed =  $O(\text{no. of levels in binary heap})$

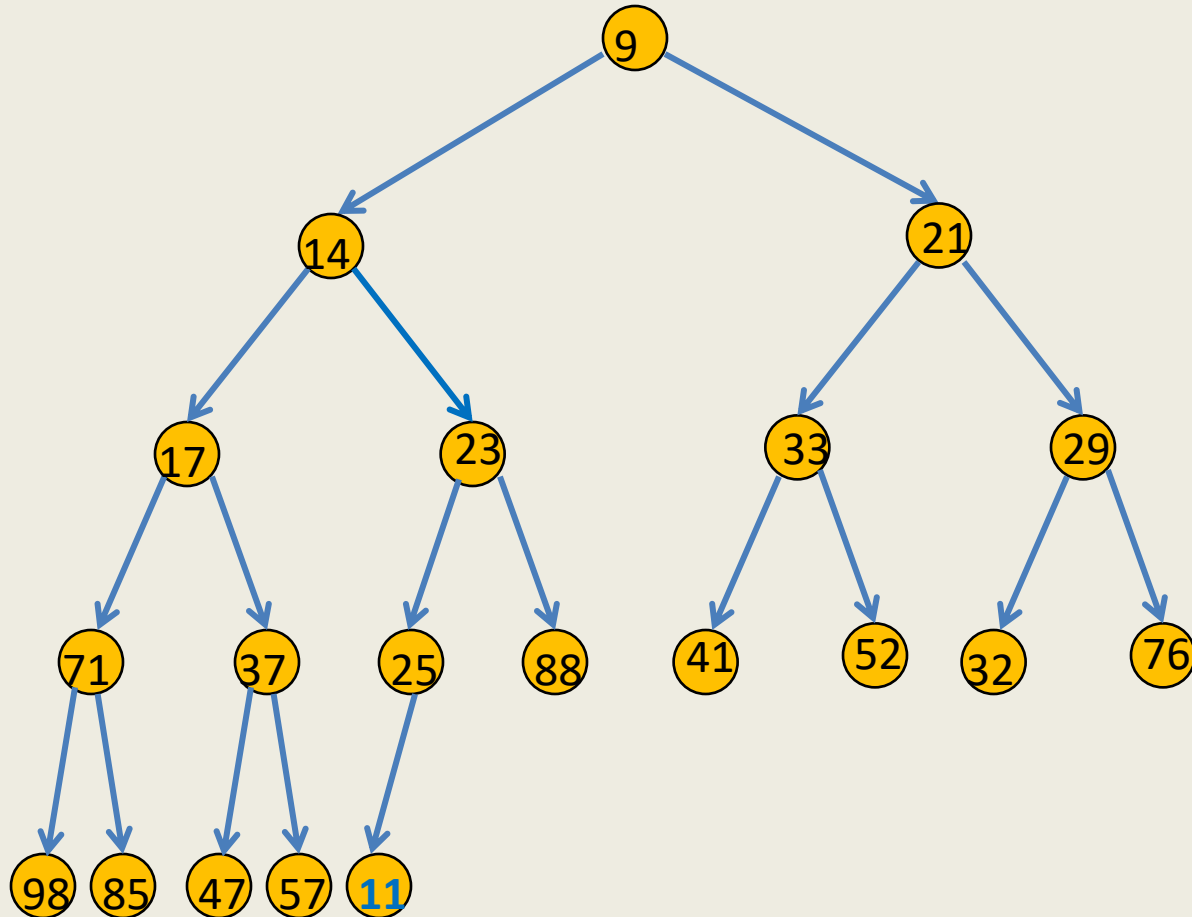
=  $O(\log n)$  ...show it as an homework exercise.



**H**

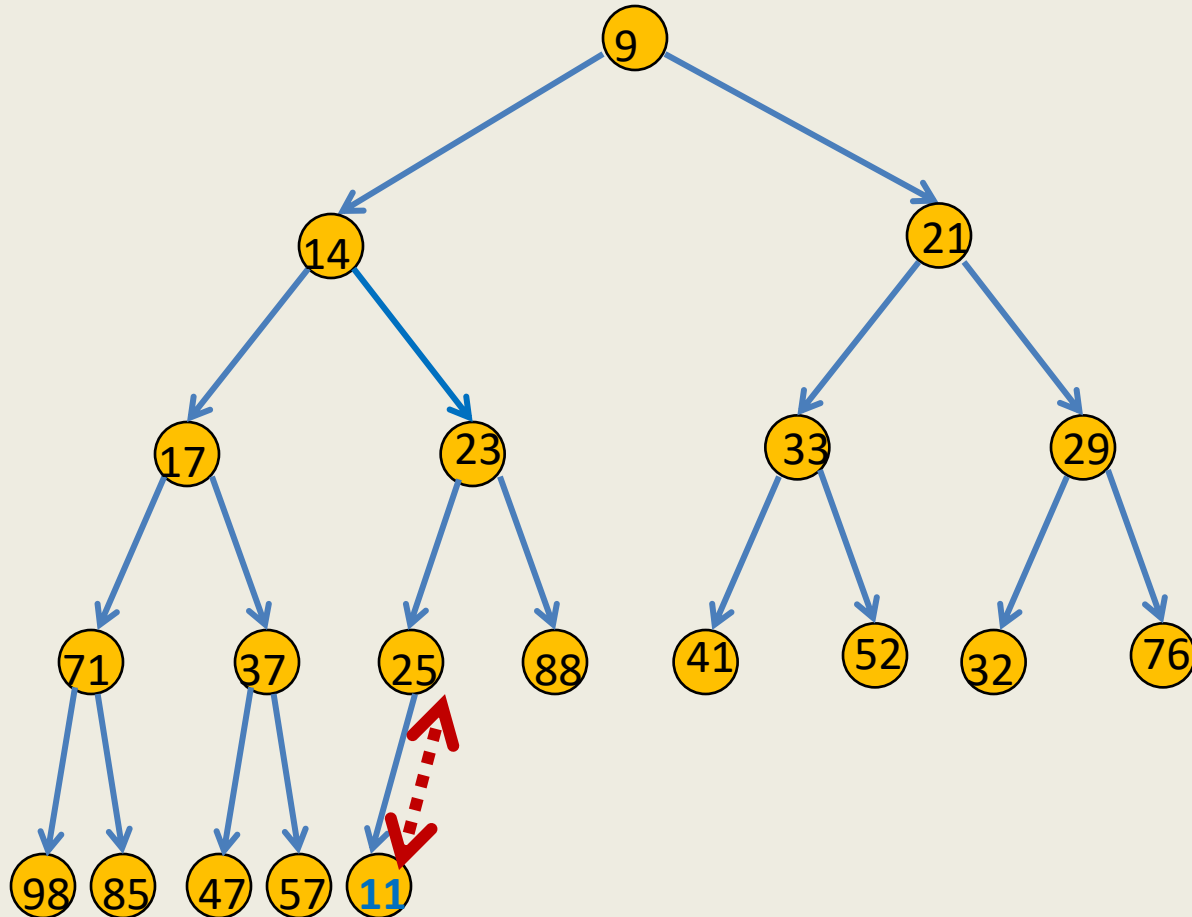
|   |    |    |    |    |    |    |    |    |    |    |  |  |  |  |
|---|----|----|----|----|----|----|----|----|----|----|--|--|--|--|
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|---|----|----|----|----|----|----|----|----|----|----|--|--|--|--|

# Insert(x,H)



|   |   |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |  |
|---|---|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|--|
| H | 9 | 14 | 21 | 17 | 23 | 33 | 29 | 71 | 37 | 25 | 88 | 41 | 52 | 32 | 76 | 98 | 85 | 47 | 57 | 11 |  |
|---|---|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|--|

# Insert(x,H)

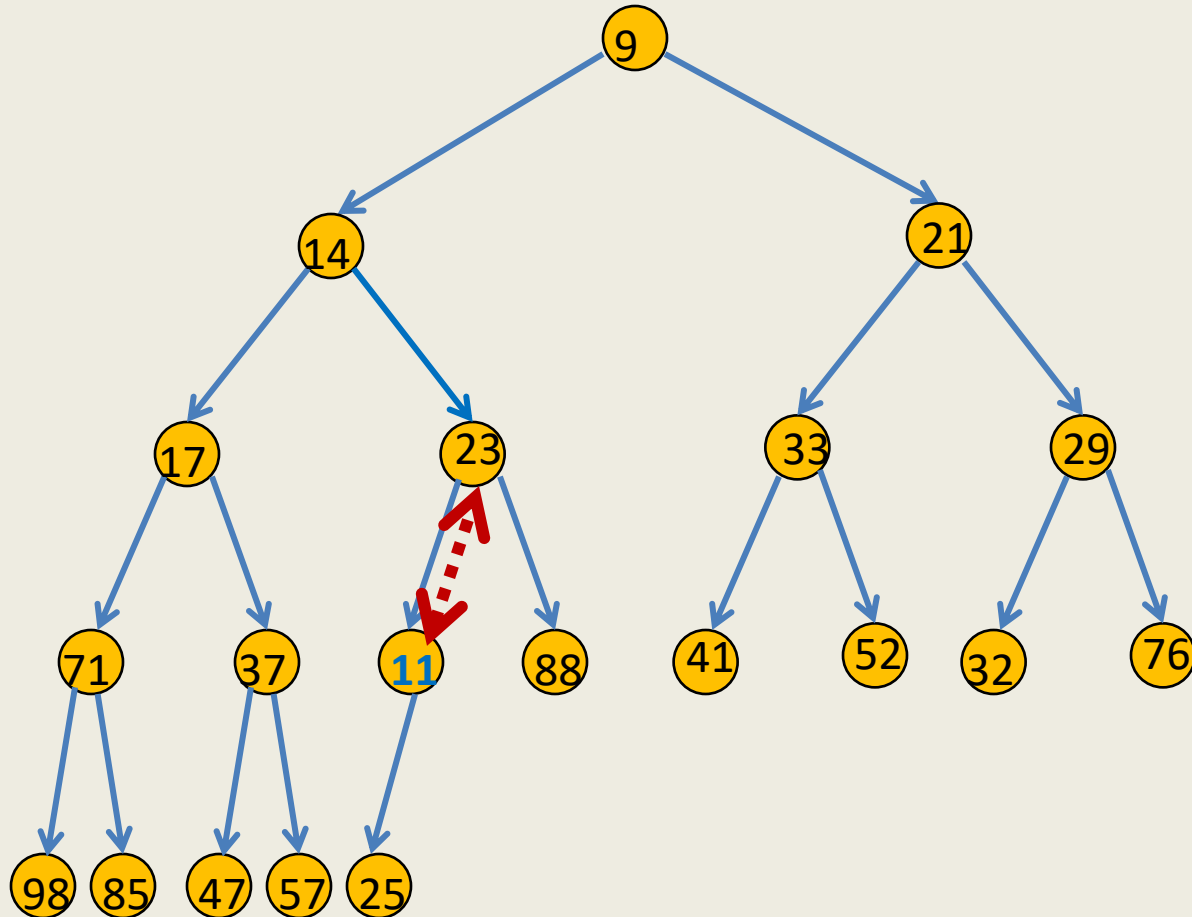


**H**

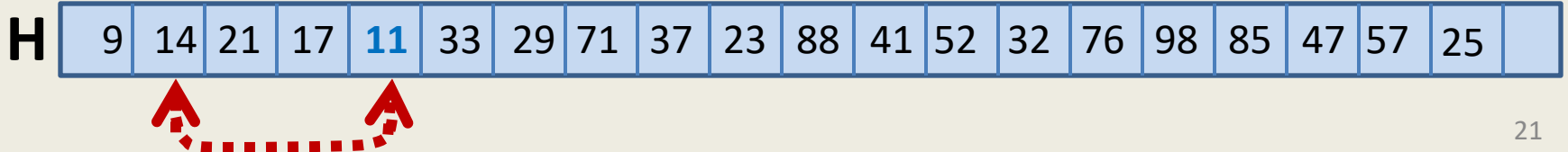
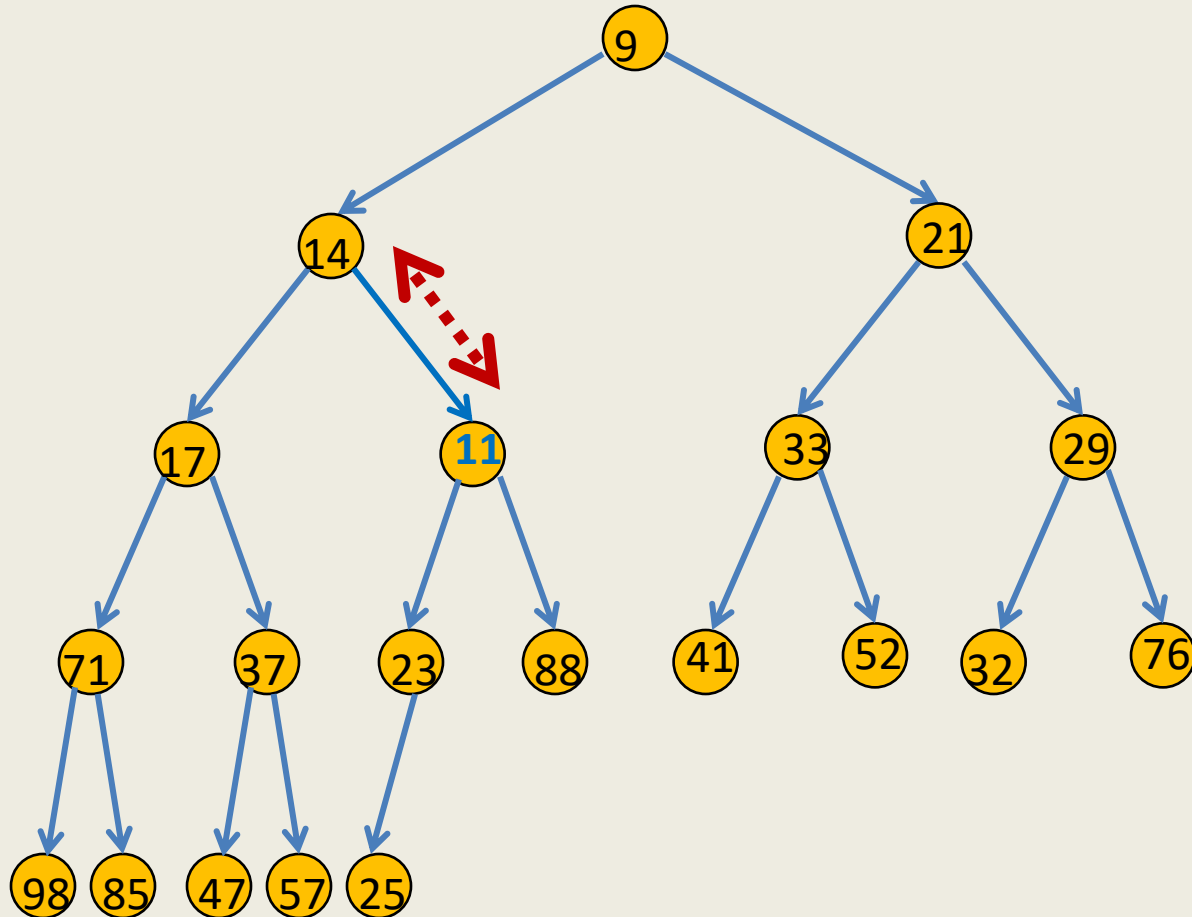
|   |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |  |
|---|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|--|
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|---|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|--|



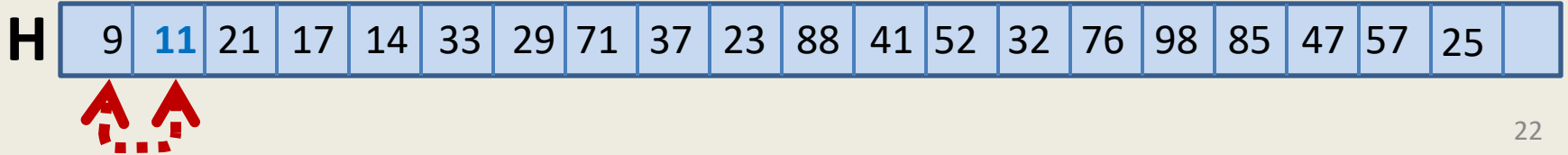
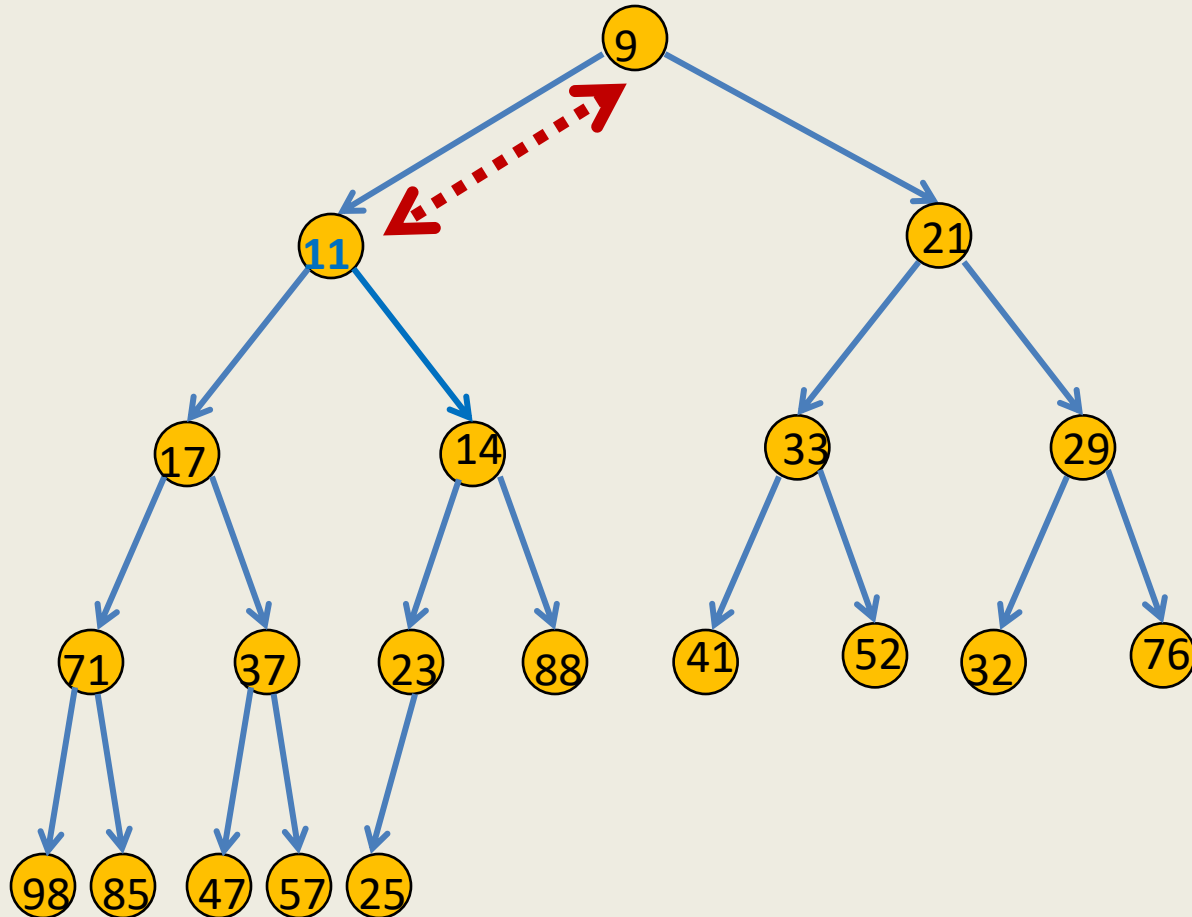
# Insert(x,H)



# Insert(x,H)



# Insert(x,H)



# Insert( $x, H$ )

Insert( $x, H$ )

```
{   $i \leftarrow \text{size}(H)$ ;  
   $H(\text{size}) \leftarrow x$ ;  
   $\text{size}(H) \leftarrow \text{size}(H) + 1$ ;  
  While(       $i > 0$       and   $H(i) < H(\lfloor (i - 1)/2 \rfloor)$  )  
  {  
     $H(i) \leftrightarrow H(\lfloor (i - 1)/2 \rfloor)$ ;  
     $i \leftarrow \lfloor (i - 1)/2 \rfloor$ ;  
  }  
}
```

Time complexity:  $O(\log n)$

# The remaining operations on Binary heap

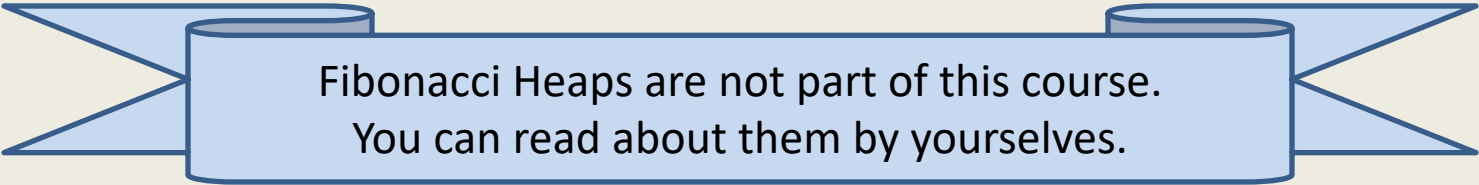
- **Decrease-key**( $p, \Delta, H$ ): decrease the value of the key  $p$  by amount  $\Delta$ .
  - Similar to **Insert**( $x, H$ ).
  - **$O(\log n)$  time**
  - Do it as an exercise
- **Merge**( $H_1, H_2$ ): Merge two heaps  $H_1$  and  $H_2$ .
  - **$O(n)$  time** where  $n$  = total number of elements in  $H_1$  and  $H_2$   
(This is because of the array implementation)



# Other heaps

**Fibonacci heap** : a **link** based data structure.

|  | Binary heap | Fibonacci heap |
|--|-------------|----------------|
| <b>Find-min</b> ( <b>H</b> )                                   | $O(1)$      | $O(1)$         |
| <b>Insert</b> ( <b>x</b> , <b>H</b> )                          | $O(\log n)$ | $O(1)$         |
| <b>Extract-min</b> ( <b>H</b> )                                | $O(\log n)$ | $O(\log n)$    |
| <b>Decrease-key</b> ( <b>p</b> , $\Delta$ , <b>H</b> )         | $O(\log n)$ | $O(1)$         |
| <b>Merge</b> ( <b>H</b> <sub>1</sub> , <b>H</b> <sub>2</sub> ) | $O(n)$      | $O(1)$         |



Fibonacci Heaps are not part of this course.  
You can read about them by yourselves.

# Building a Binary heap

# Building a Binary heap

**Problem:** Given  $n$  elements  $\{x_0, \dots, x_{n-1}\}$ , build a binary **heap**  $H$  storing them.

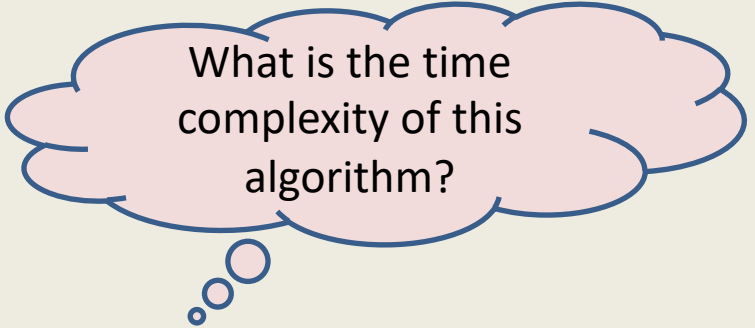
Trivial solution:

(Building the Binary heap **incrementally**)

**CreateHeap**( $H$ );

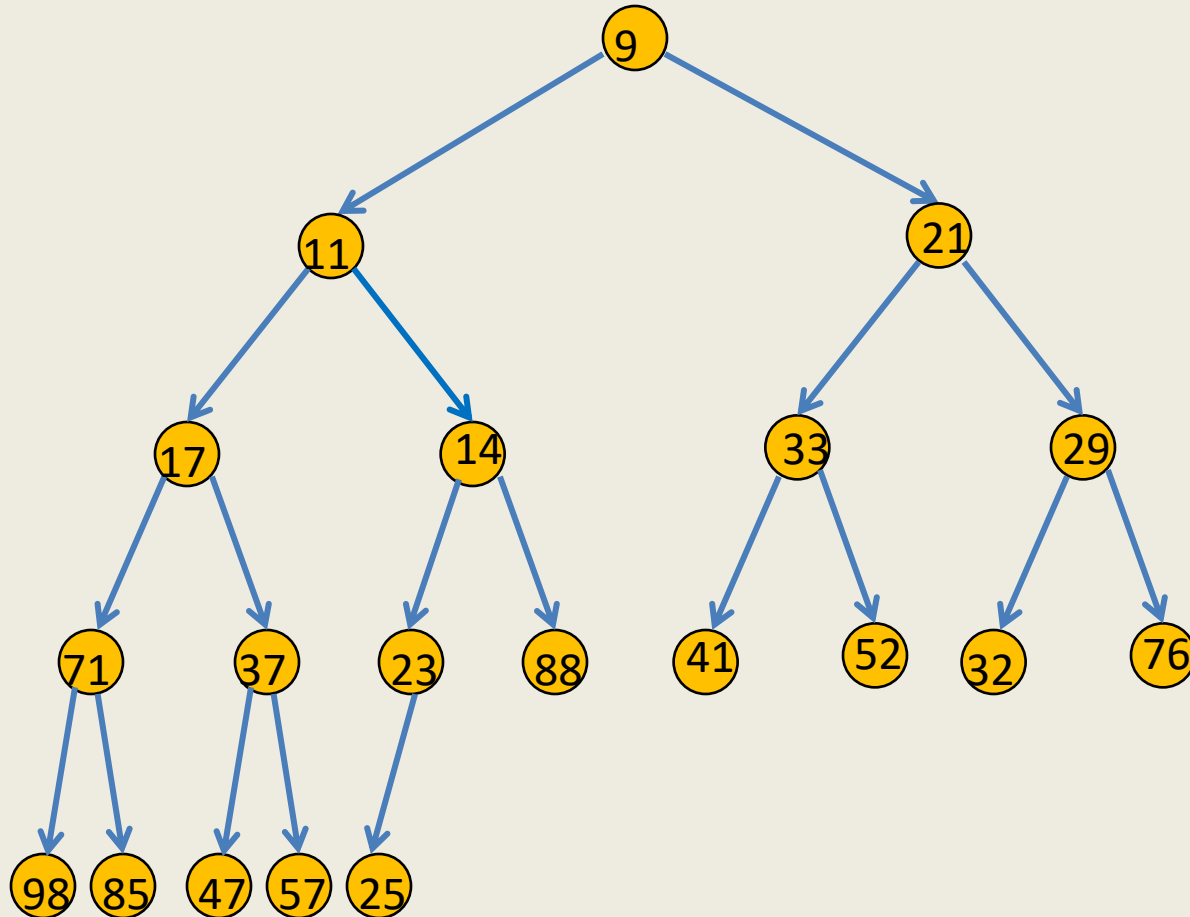
**For**(  $i = 0$  to  $n - 1$  )

**Insert**( $x_i, H$ );



What is the time complexity of this algorithm?

# Building a Binary heap incrementally



|   |   |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |
|---|---|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|
| H | 9 | 11 | 21 | 17 | 14 | 33 | 29 | 71 | 37 | 23 | 88 | 41 | 52 | 32 | 76 | 98 | 85 | 47 | 57 | 25 |
|---|---|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|

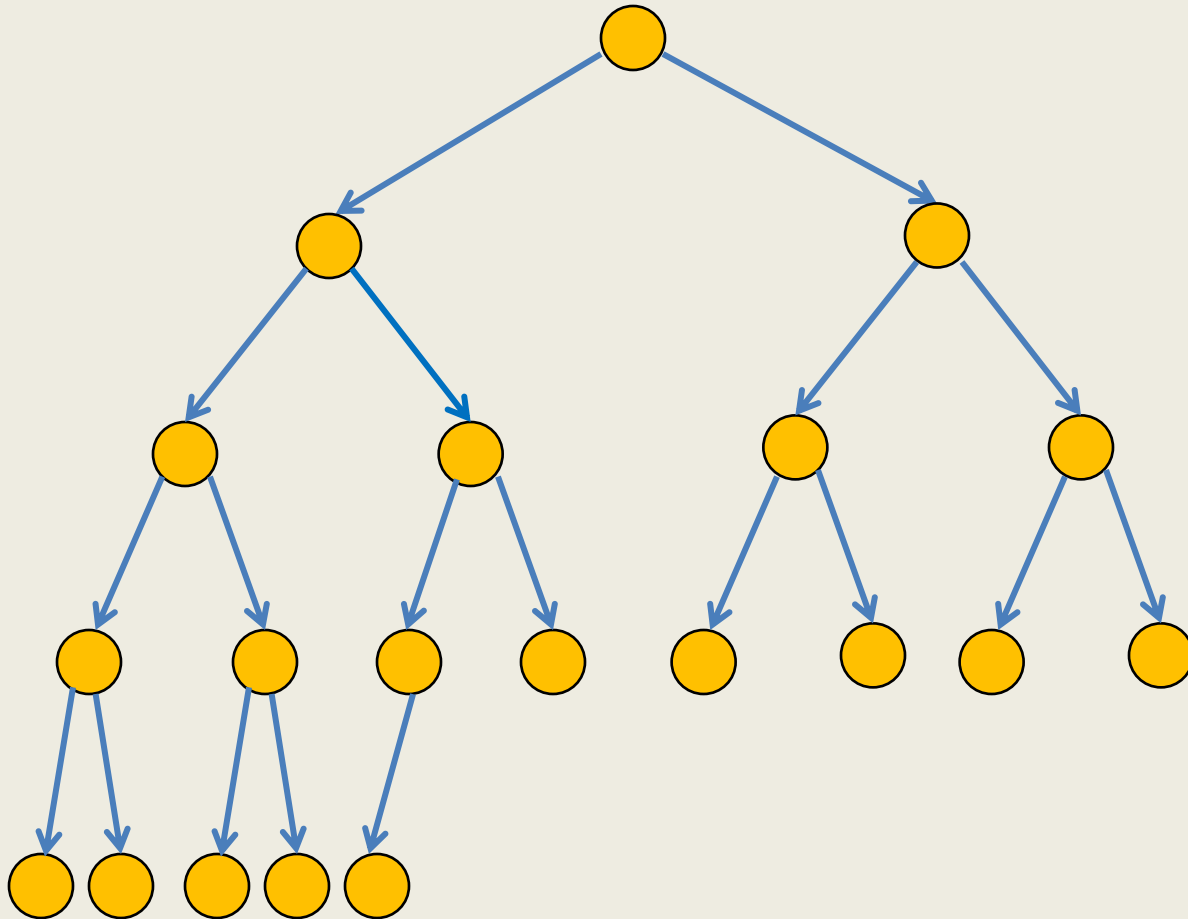
# Time complexity

**Theorem:** Time complexity of building a binary heap **incrementally** is  $O(n \log n)$ .



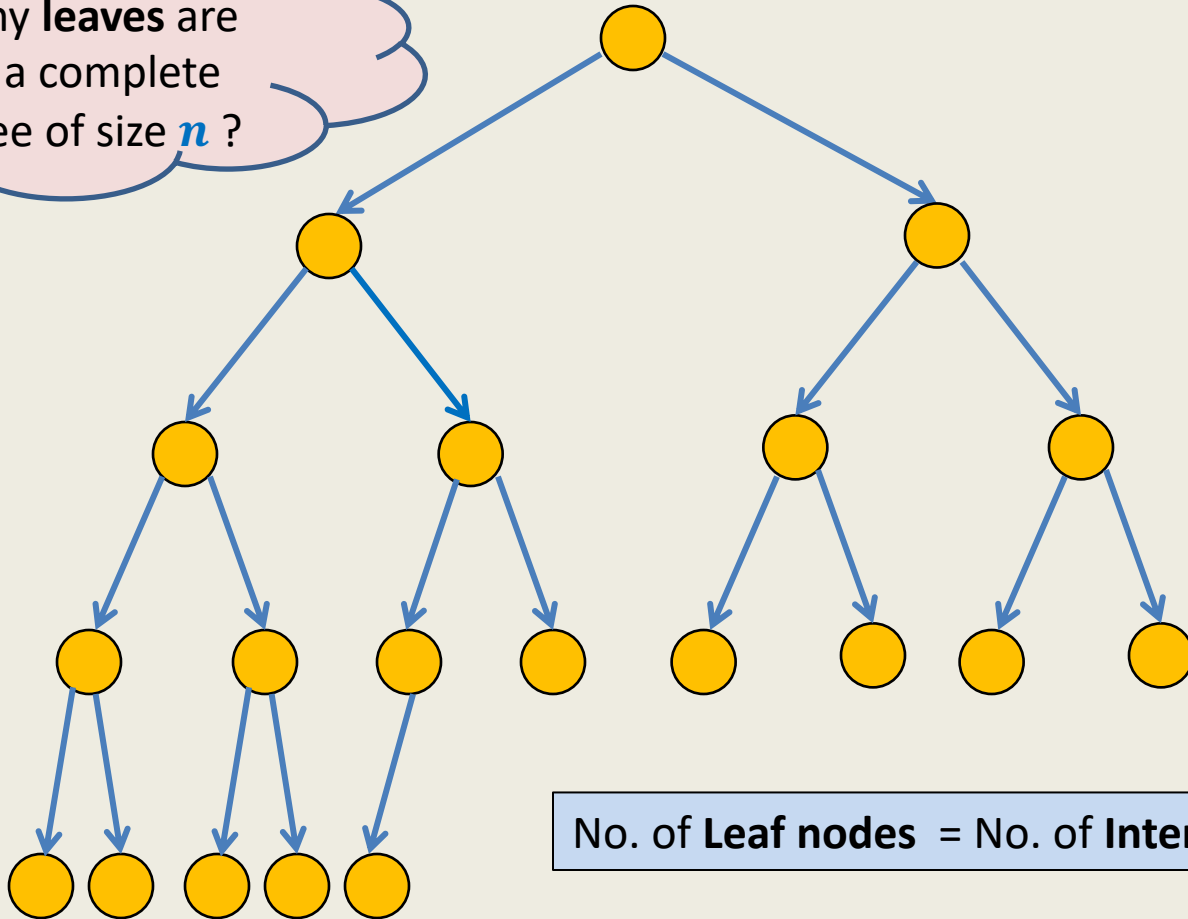
A binary heap can be built in  $O(n)$ .

# A complete binary tree



# A complete binary tree

How many **leaves** are there in a complete Binary tree of size  $n$  ?

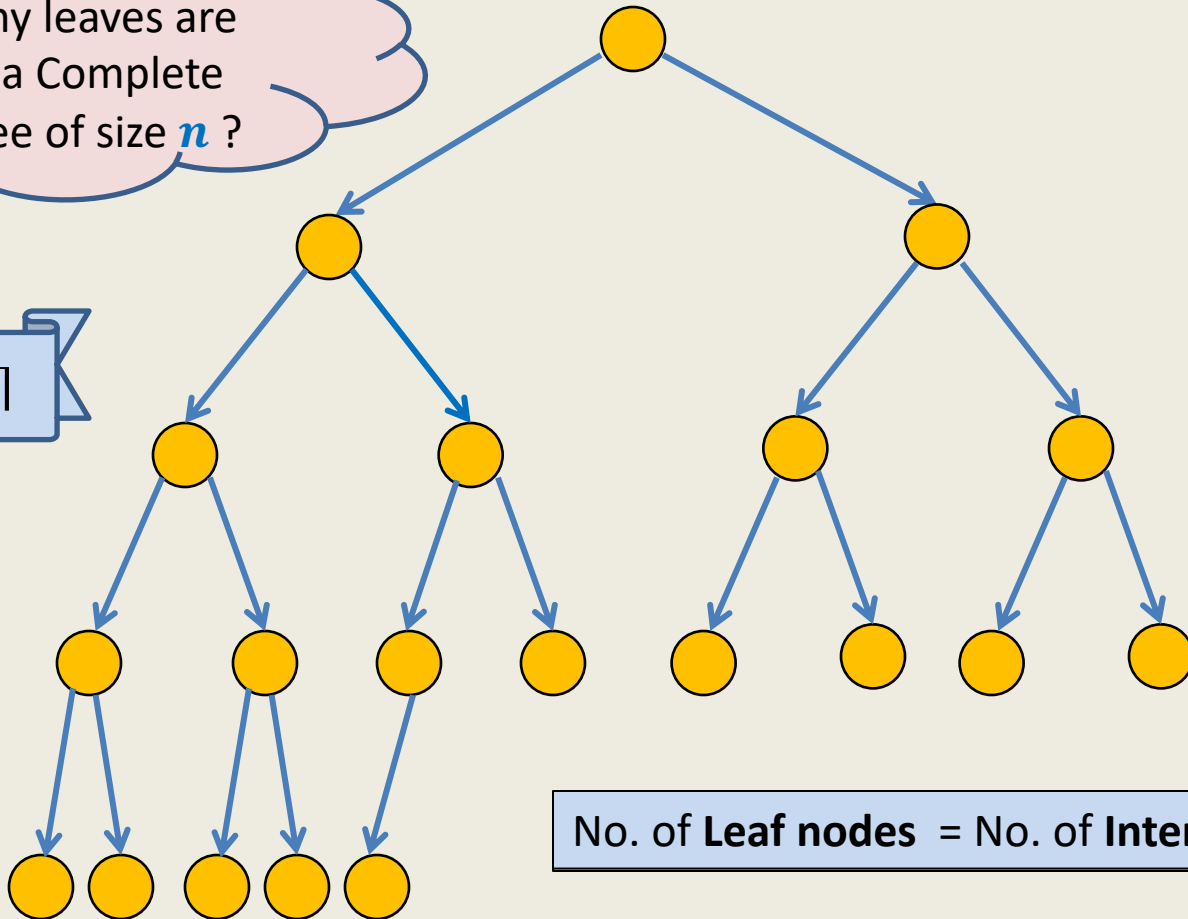


No. of **Leaf nodes** = No. of **Internal nodes** + **1**

# A complete binary tree

How many leaves are there in a Complete Binary tree of size  $n$ ?

$\lceil n/2 \rceil$



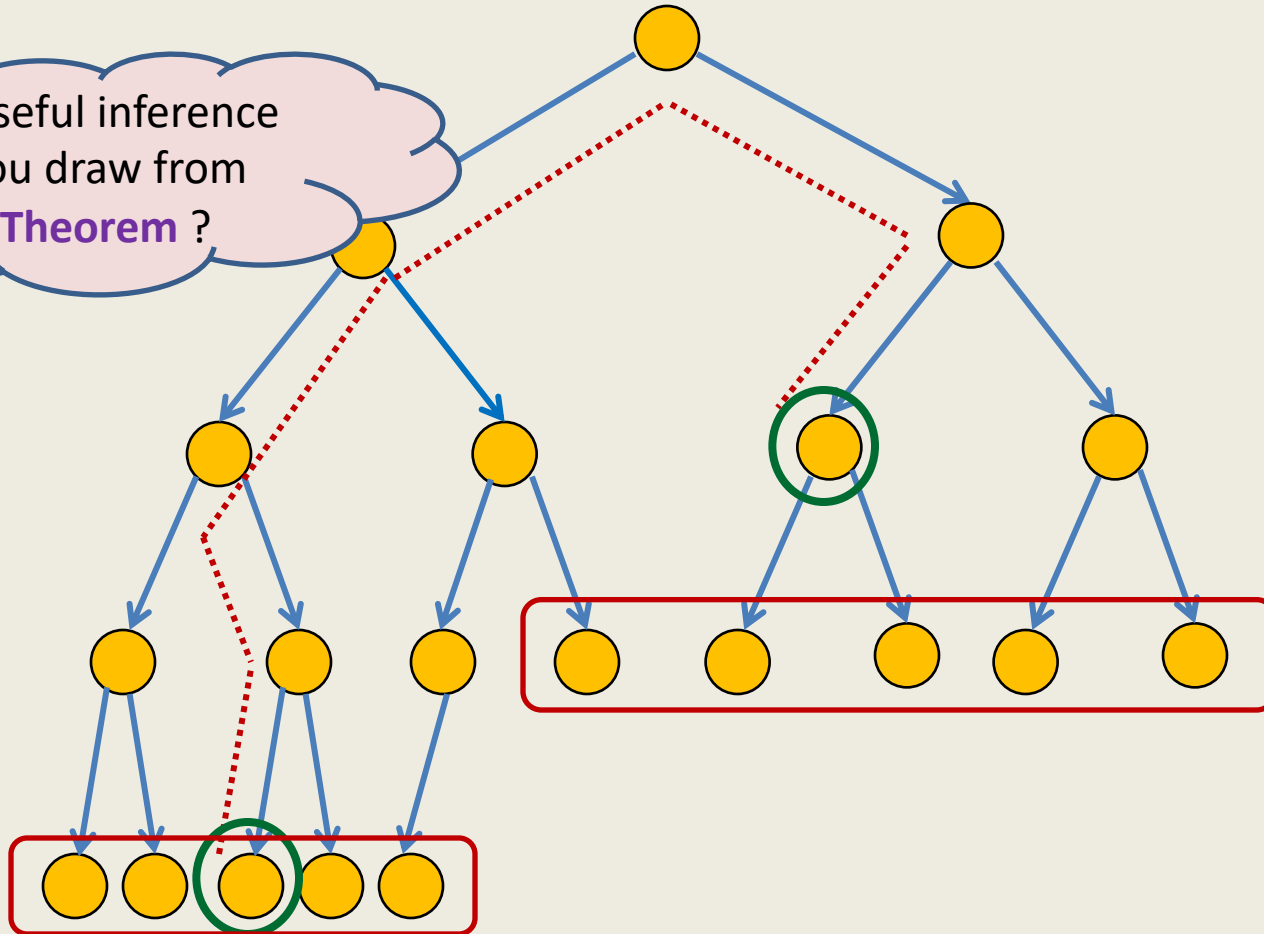
No. of Leaf nodes = No. of Internal nodes

1

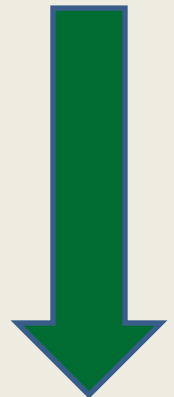


# Building a Binary heap incrementally

What useful inference can you draw from this **Theorem** ?



Top-down  
approach



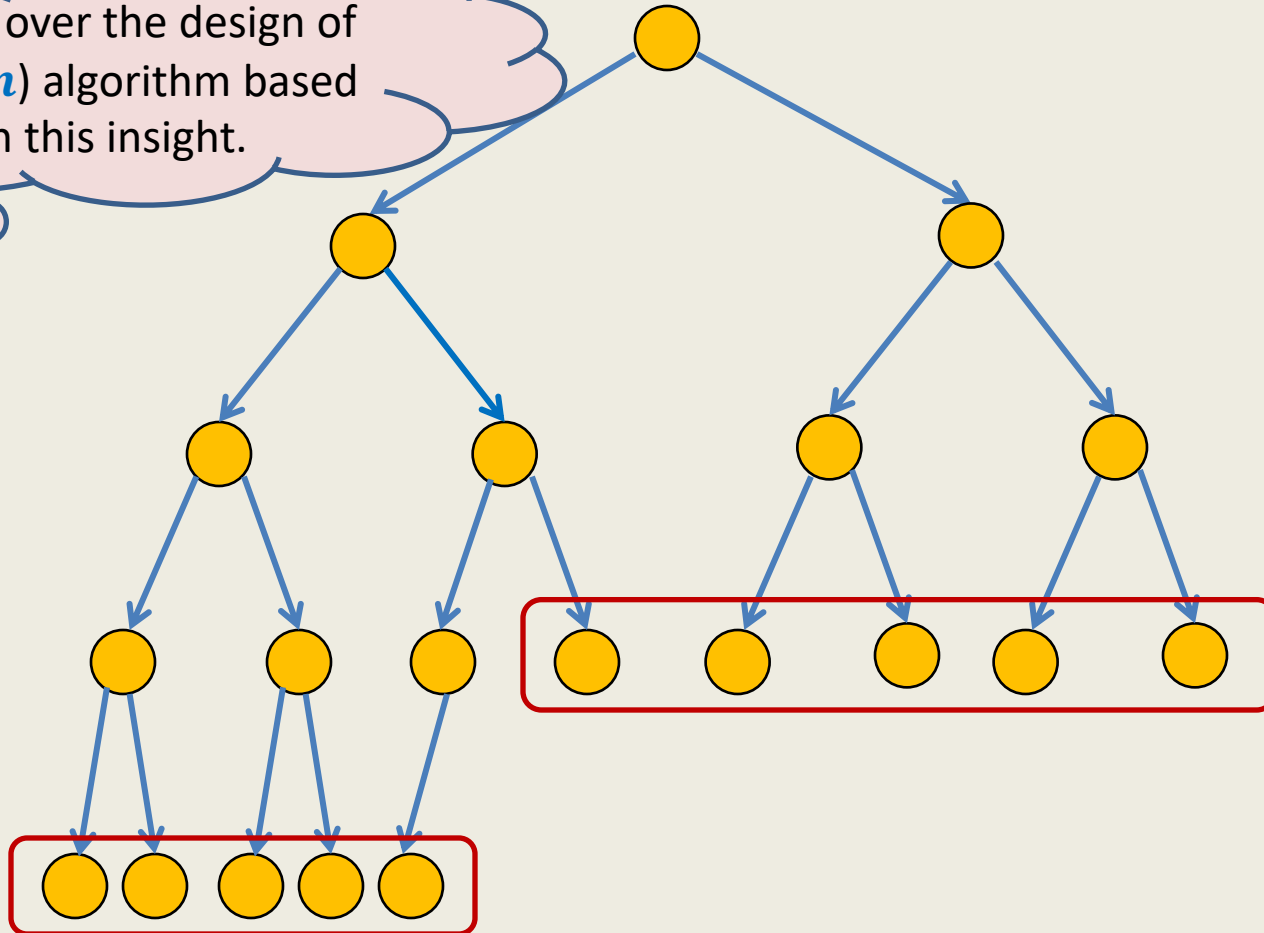
The time complexity for inserting a leaf node =  $O(\log n)$

# leaf nodes =  $\lceil n/2 \rceil$ ,

→ **Theorem**: Time complexity of building a binary heap incrementally is  $O(n \log n)$ . 33

# Building a Binary heap incrementally

Ponder over the design of the  $O(n)$  algorithm based on this insight.



The  $O(n)$  time algorithm must take  $O(1)$  time for each of the  $\lceil n/2 \rceil$  leaves.