Data Structures and Algorithms

(ESO207)

Lecture 33

Algorithm for ith order statistic of a set S.

Problem definition

Given a set *S* of *n* elements compute *i*th <u>smallest</u> element from *S*.

Applications:

Trivial algorithm:

But sorting takes O(n log n) time and appears to be an overkill for this simple problem.

AIM: To design an algorithm with O(n) time complexity.

Assumption (For the sake of **neat description** and **analysis** of algorithms of this lecture):

All elements of S are assumed to be distinct.

A motivational background

Though it was **intuitively appealing** to believe that there exists an O(n) time algorithm to compute ith smallest element, it remained a challenge for many years to design such an algorithm...

In 1972, five well known researchers: Blum, Floyd, Pratt, Rivest, and Tarjan designed the O(n) time algorithm. It was designed during a lunch break of a conference when these five researchers sat together for the first time to solve the problem.

In this way, the problem which remained unsolved for many years got solved in less than an hour. But one should not ignore the efforts these researchers spent for years before arriving at the solution ... It was their effort whose fruit got ripened in that hour ©.

Notations

We shall now introduce some notations which will help in a neat description of the algorithm.

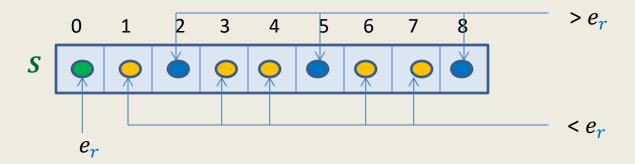
Notations

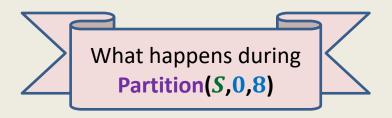
```
• S:
       the given set of n elements.
• e_i:
      ith smallest element of S.
• S_{< x}:
      subset of S consisting of all elements smaller than x.
• S_{>x}:
      subset of S consisting of all elements greater than x.
   rank(S,x):
      1 + number of elements in S that are smaller than x.
   Partition(S,x):
                   algorithm to partition S into S_{< x} and S_{> x};
                   this algorithm returns (S_{< x}, S_{> x}, r) where r = rank(S, x).
```

Why should such an algorithm exist?

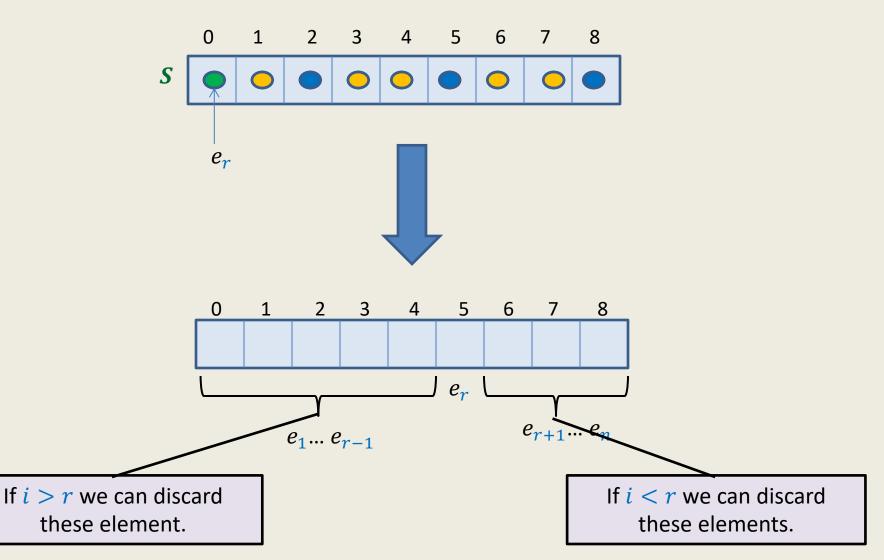
(inspiration from QuickSort)

QuickSelect(S,i)





QuickSelect(S,i)



Pseudocode for QuickSelect(S,i)

```
QuickSelect(S,i)
     Pick an element x from S;
      (S_{< x}, S_{> x}, r) \leftarrow Partition(S, x);
      If(i = r) return x;
      Else If (i < r)
                    QuickSelect(S_{< x}, i)
            Else
                   QuickSelect( S_{>r}, i-r );
Average case time complexity: O(n)
                                                    Analysis is simpler than Quick Sort.
Worst case time complexity: O(n^2)
```

Towards worst case O(n) time algorithm ...

Key ideas

Inspiration from some recurrences.

isn't is surprising that knowledge of recurrence can help in the design an efficient algorithm) ©

Concept of approximate median

This is the usual trick: When a problem appears difficult, weaken the problem and try to solve it.

Learning from QuickSelect(S,i)

This is also a natural choice.

Can we fine tune this algorithm to achieve our goal?

Learning from recurrences

Question: what is the solution of recurrence T(n) = cn + T(9n/10)?

Answer: O(n).

Sketch (by gradual unfolding): $T(n) = cn + c \cdot 9n/10 + c \cdot 81 \cdot n/100 + ...$ = cn[1 + 9/10 + 81/100 + ...] = O(n)

Lesson 1:

Solution for T(n) = cn + T(an) is O(n) if 0 < a < 1.

Learning from recurrences

Question: what is the solution of recurrence

$$T(n) = cn + T(n/6) + T(5n/7)$$
?

Answer: O(n).

Sketch: (by induction)

Assertion: $T(n) \le c_1 n$.

Induction step:
$$T(n) = cn + T(n/6) + T(5n/7)$$

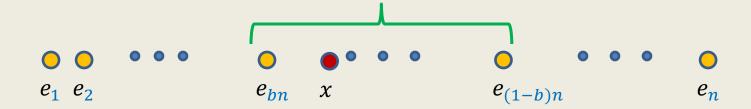
 $\leq cn + \frac{37}{42}c_1n$
 $\leq c_1n$ if $c_1 \geq \frac{42}{5}$ c

Lesson 2:

Solution for T(n) = cn + T(an) + T(dn) is O(n) if a + d < 1.

Concept of approximate median

Definition: Given a constant $0 < b \le 1/2$, an element $x \in S$ if rank(x, S)



Learning from QuickSelect(S,i)

```
QuickSelect(S,i)
      Pick an element x from S;
                                                     O(n)
      (S_{\leq x}, S_{\geq x}, r) \leftarrow \text{Partition}(S, x);
       If(i = r) return x;
       Else If (i < r)
                     QuickSelect(S_{< x},i)
             Else
                     QuickSelect(S_{>x},i-r);
                                                              What is time complexity
                                       Lesson 1
                                                                   of the algorithm
          T(n) = cn + T((1-b)n)
Answer:
                = O(n)
                                                                                           15
```

Algorithm 2

Select(*S*,*i*)

(A linear time algorithm)

Overview of the algorithm

```
Select(S,i)

{ Compute a b-approximate median, say x, of S;

(S_{< x}, S_{> x}, r) \leftarrow Partition(S, x);

If (i = r) return x;

Else If (i < r)

Select(S_{< x}, i)

Else

Select(S_{> x}, i - r);
```

Observation: If we can compute b-approximate median in O(n) time, we get O(n) time algo.

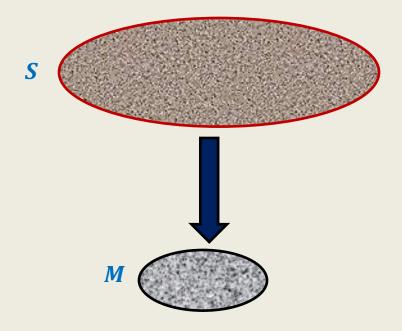
But that appears too much to expect from us. Isn't it?

So what to do \otimes ?

Hint: use **Lesson 2**

Observation: If we can compute b-approximate median time complexity of the algorithm will still be O(n).

AIM: How to compute a b-approximate median of S in O(n)+ T(dn) time



Question: Can we form a set *M* of size *dn* such that
exact median of *M* is *b*-approximate median of *S*?

Forming the subset *M* with desired parameters

This step forms the core of the algorithm and is indeed a brilliant stroke of inspiration. The student is strongly recommended to ponder over this idea from various angles.

- Divide S into groups of 5 elements;
- Compute median of each group by sorting;
- Let M be the set of medians;
- Compute median of M, let it be x;

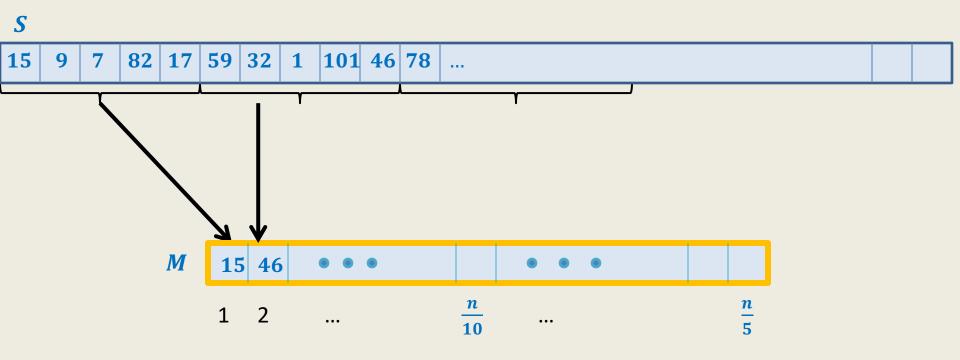
Question: Is x an approximate median of S?

Answer: indeed.

The rank of x in M is n/10. Each element in M has two elements smaller than itself in its respective group. Hence there are at least $\frac{3n}{10} - 1$ elements in S which are **smaller** than X. In a similar way, there are at least $\frac{3n}{10} - 1$ elements in S which are **greater** than X. Hence, X is $\frac{3n}{10}$ -approximate median of S.

(See the animation on the following slide to get a better understanding of this explanation.)

Forming the subset **M**



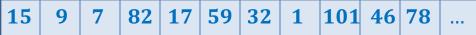
O(n)

- Divide S into groups of 5 elements;
- Compute median of each group by sorting;

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Forming the subset **M**







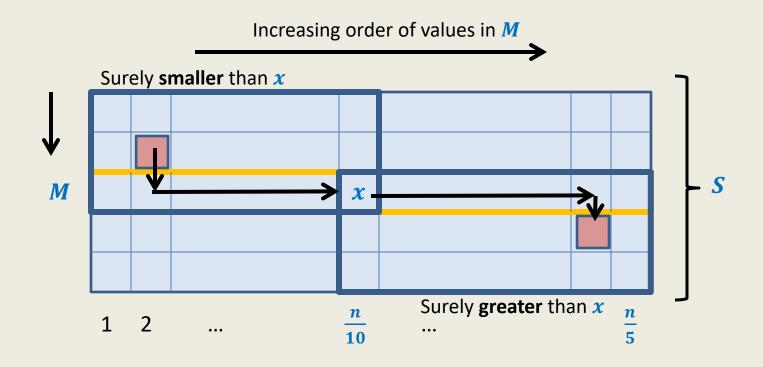
- Divide **S** into **groups** of **5** elements;
- Compute median of each group by sorting:
- Let M be the set of medians;
- Let x be median of M.

Spend some time to answer this question before hoving ahead.

What can we say about rank of x in S?

Forming the subset **M**

Bring back the remaining 4 elements associated with each element of M



 $\rightarrow x$ is $\left(\frac{3n}{10}\right)$ —approximate median of S.

Time required to form M: O(n)

Pseudocode for Select(S,i)

```
Select(S,i)
       M \leftarrow \emptyset;
       Divide S into groups of 5 elements;
       Sort each group and add its median to M;
       x \leftarrow \text{Select}(M, |M|/2);
       (S_{< x}, S_{> x}, r) \leftarrow Partition(S, x);
       If(i = r) return x;
       Else If (i < r)
                      Select(S_{< x}, i)
              Else
                      Select(S_{>x}, i-r);
```

Analysis

```
T(n) = cn + T(n/5) + T(7n/10)
= O(n) [Learning from Recurrence of type II]
```

Theorem: Given any S of n elements, we can compute ith smallest element from S in O(n) worst case time.

Exercises

(Attempting these exercises will give you a better insight into the algorithm.)

- What is magical about number 5 in the algorithm?
- What if we divide the set S into groups of size 3?
- What if we divide the set S into groups of size 7?
- What if we divide the set S into groups of even size (e.g. 4 or 6)?