

Data Structures and Algorithms

(ESO207)

Lecture 7:

- Data structure for Range-minima problem
Compact and fast

Data structures

AIM:

To organize a data in the memory
so that any query can be answered efficiently.

Example:

Data: A set S of n numbers

Query: “Is a number x present in S ?”

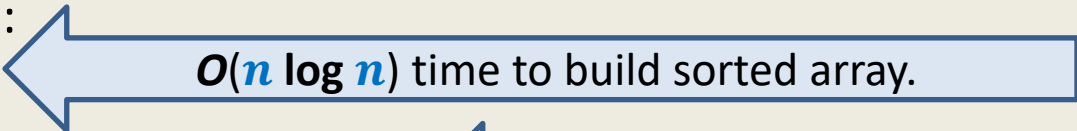
A trivial solution: sequential search



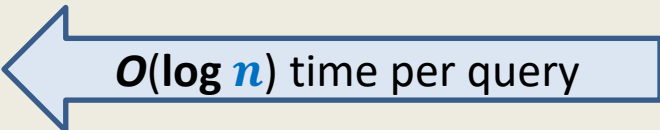
$O(n)$ time per query

A Data structure solution:

- Sort S
- Use **binary search** for answering query



$O(n \log n)$ time to build sorted array.



$O(\log n)$ time per query

Data structures

AIM:

To organize a data in the memory
so that any query can be answered efficiently.

Important assumption:

No. of queries to be answered will be many.

Parameters of Efficiency

- Query time
- Space
- Preprocessing time

RANGE-MINIMA Problem

Range-Minima Problem

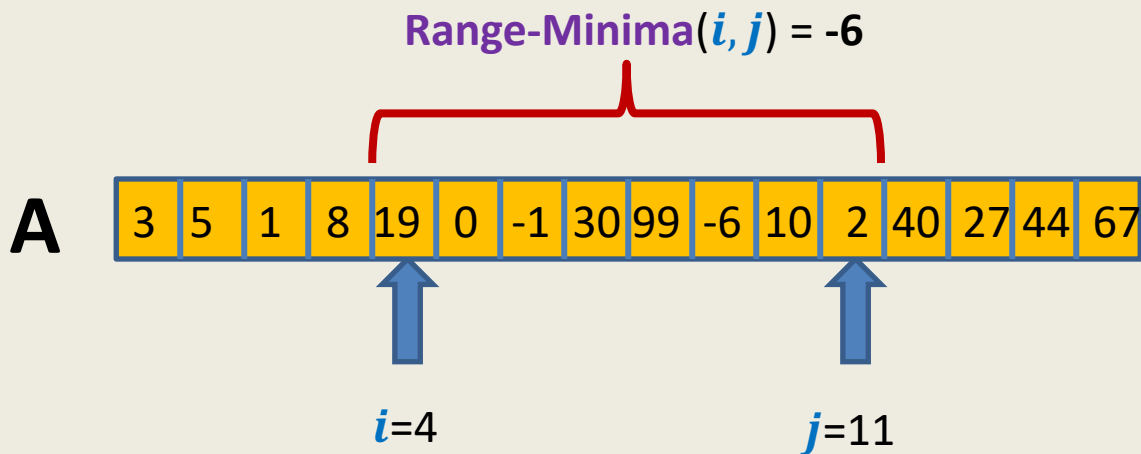
Given: an array **A** storing n numbers,

Aim: a data structure to answer a sequence of queries of the following type

Range-minima(i, j) : report the smallest element from $A[i], \dots, A[j]$

Let **A** store one **million** numbers

Let the number of queries be **10 millions**



Range-Minima Problem

Solution 1

(brute force)

Range-minima-trivial(i, j)

```
{ temp  $\leftarrow i + 1$ ;  
  min  $\leftarrow A[i]$ ;  
  While(temp  $\leq j$ )  
  { if (min  $> A$ [temp])  
    min  $\leftarrow A$ [temp];  
    temp  $\leftarrow$  temp+1;  
  }  
  return min  
}
```

Time complexity for one query: $O(n)$

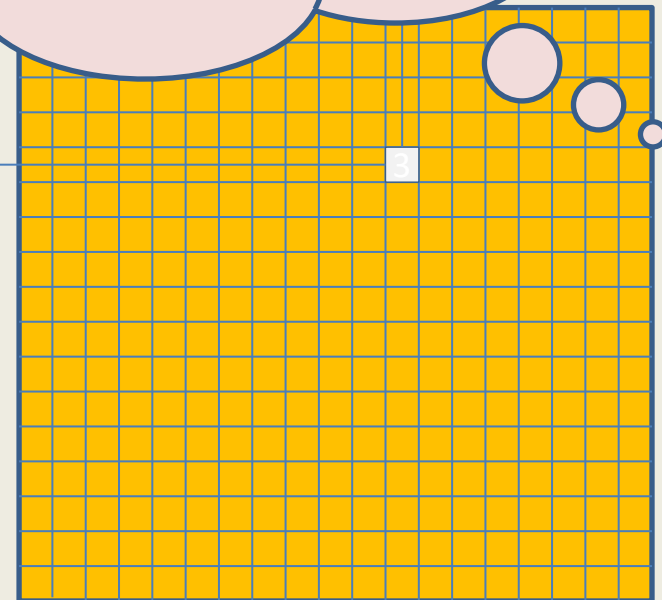
(a few hours for 10 million queries)

Size of **B** is **too large** to be kept in RAM.
So we shall have to keep most of it in
the **Hard disk drive**.

Hence it will take a few **milliseconds per query**.

i

B



Space : $O(n^2)$

Impractical

Range-Minima Problem

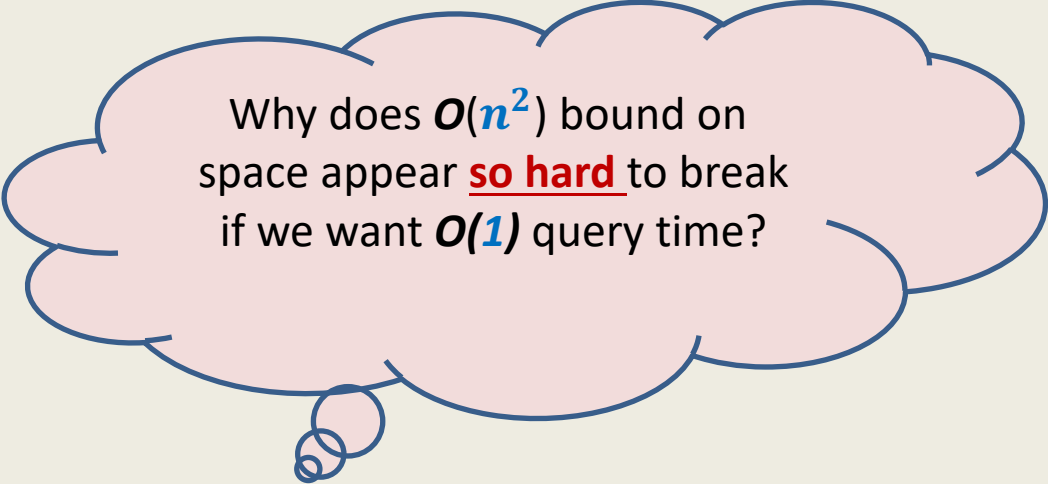
Query:

$\text{Report_min}(A, i, j)$: report smallest element from $\{A[i], \dots, A[j]\}$



Aim :

- **compact** data structure
- $O(1)$ Query time for any $\underline{1} \leq \underline{i} < \underline{j} \leq \underline{n}$.



Why does $O(n^2)$ bound on space appear so hard to break if we want $O(1)$ query time?

... Because of artificial hurdles

Artificial hurdle

If we want to answer each query in $O(1)$ time,

→ we must store its answer explicitly.

→ Since there are around $O(n^2)$ queries,
so $O(n^2)$ space is needed.

Spend some time to find the origin of this hurdle....

Artificial hurdle



... If we fix the first parameter i for all queries, we need $O(n)$ space. **True Fact**



for all i , we need $O(n^2)$ space.

A wrong inference

because it assumes that
data structure for an index
 i will work in total isolation
of others.

Collaboration (team effort) works in real life



Why not try
collaboration for the
given problem ?

Range-minima problem:

Breaking the $O(n^2)$ barrier using collaboration

An Overview:

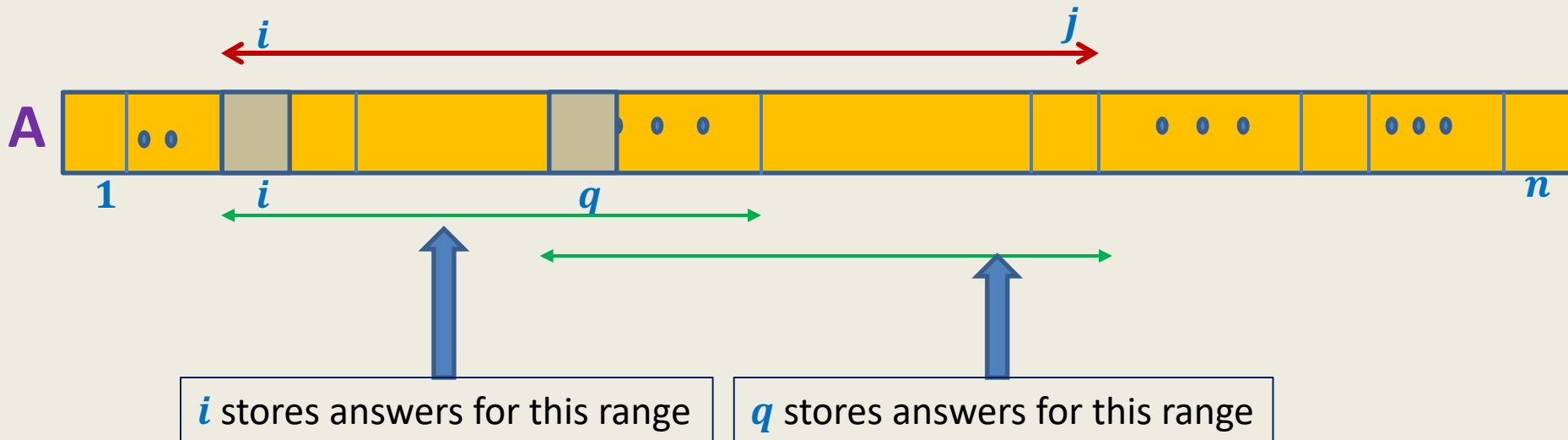
- Keep n tiny data structures:
Each index i stores minimum only for a few $j > i$.
- For a query **Range-minima**(i, j),
if the answer is not stored in the tiny data structure of i ,
look up tiny data structure of some index q (chosen carefully).

**HOW DOES COLLABORATION WORK
IN THIS PROBLEM ?**

Range-minima problem:

Breaking the $O(n^2)$ barrier using collaboration

We may use the tiny data structure of index q to answer **Range-Minima**(i, j)



DETAILS OF TINY DATA STRUCTURES

Range-minima problem :

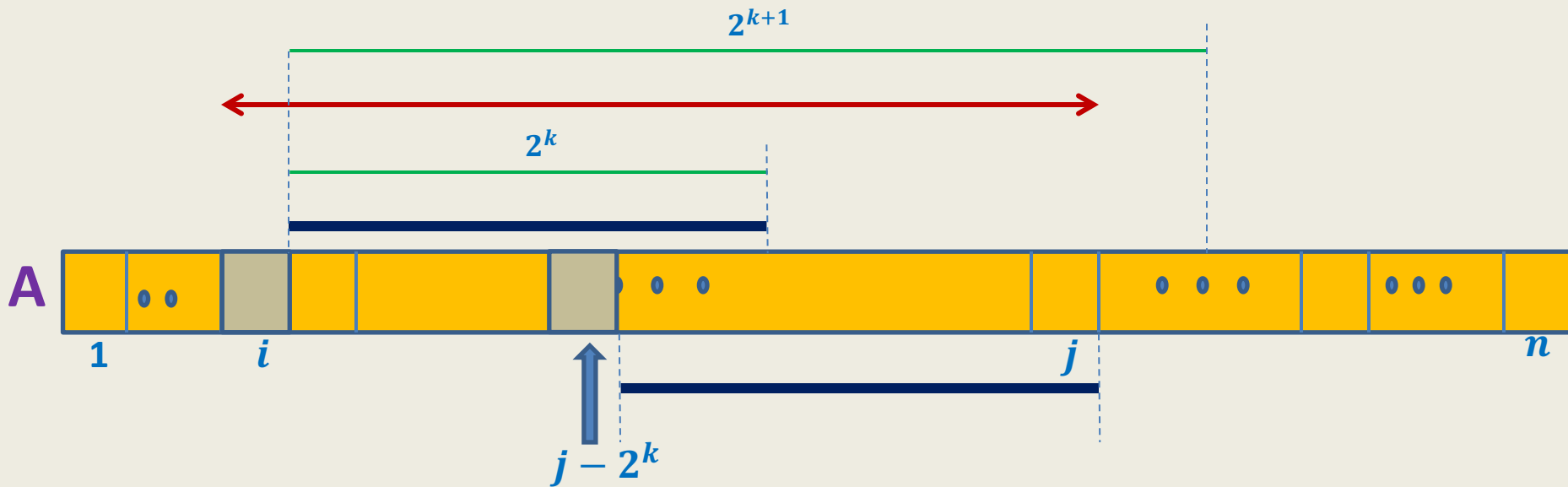
Details of tiny data structure stored at each i



Tiny data structure of Index i stores minimum element for $\{A[i], \dots, A[i + 2^k]\}$ for each $k \leq \log_2 n$

Answering Range-minima query for index i :

Collaboration works



We shall use two additional arrays

Definition :

Power-of-2[m] : the greatest number of the form 2^k such that $2^k \leq m$.

Examples: **Power-of-2**[5] = 4,
 Power-of-2[19]= 16,
 Power-of-2[32]=32.

Definition :

Log[m] : the greatest integer k such that $2^k \leq m$.

Examples: **Log**[5] = 2,
 Log[19]= 4,
 Log[32]=5.

Homework: Design $O(n)$ time algorithm to compute arrays **Power-of-2**[] and **Log**[] of size n .

FINAL SOLUTION FOR RANGE MINIMA PROBLEM

Range-Minima Problem:

Data structure with $\mathcal{O}(n \log n)$ space and $\mathcal{O}(1)$ query time

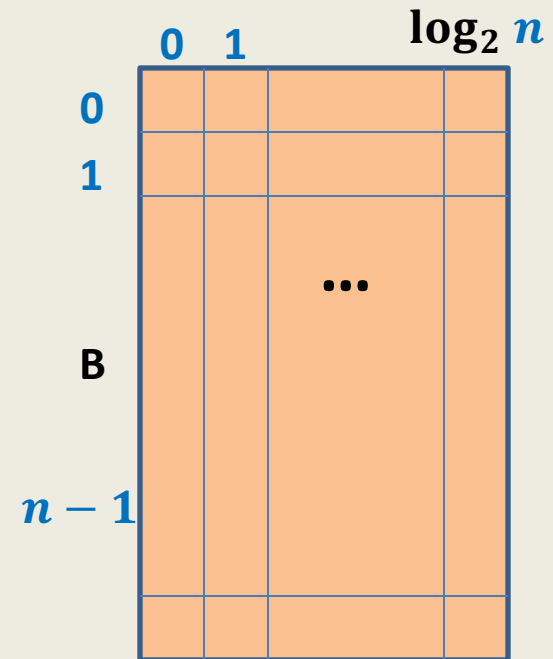
Data Structure:

- $n \times \log n$ matrix **B** where $\mathbf{B}[i][k]$ stores minimum of $\{A[i], A[i+1], \dots, A[i+2^k]\}$
- Array **Power-of-2**[]
- Array **Log**[]

Range-minima- (i, j)

```

{   $L \leftarrow j - i;$ 
    $t \leftarrow \text{Power-of-2}[L];$ 
    $k \leftarrow \text{Log}[L];$ 
   If ( $t = L$ ) return  $\mathbf{B}[i][k];$ 
   else return min( $\mathbf{B}[i][k], \mathbf{B}[j - t][k];$ );
}
    
```



Theorem:

There is a data structure for range-minima problem that takes $O(n \log n)$ space and $O(1)$ query time.

Preprocessing time:

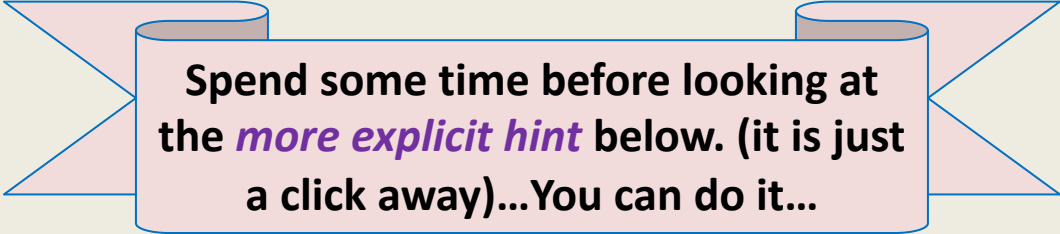
$O(n^2 \log n)$: Trivial

$O(n \log n)$: Doable with little hints

Homework:

Design an $O(n \log n)$ time algorithm to build the $n \times \log n$ matrix \mathbf{B} used in data structure of Range-Minima problem.

Hint: (Inspiration from iterative algorithm for Fibonacci numbers).



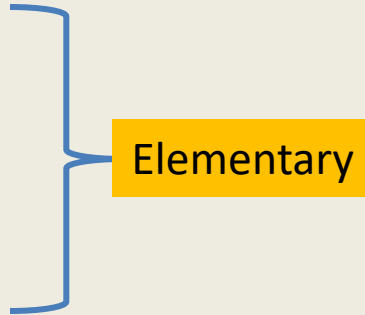
Spend some time before looking at the *more explicit hint* below. (it is just a click away)...You can do it...

To compute $\mathbf{B}[i][k]$, you need to know only two entries from column $**$.

Data structures

(To be discussed in the course)

- Arrays
- Linked Lists
- Stacks
- Queues



Tree Data Structures:

- Binary heap
- Binary Search Trees
- Augmented Data structures

Data Structures for integers:

- Hash Tables
- Searching in $O(\log \log n)$ time (if time permits)