

Data Structures and Algorithms

(ESO207)

Lecture 6:

- Design of $O(n)$ time algorithm for Local Minima in a grid
- Data structure gem: Range minima Problem

Local minima in an array

Theorem: A local minima in an array storing n distinct elements can be found in $O(\log n)$ time.

Local minima in a grid

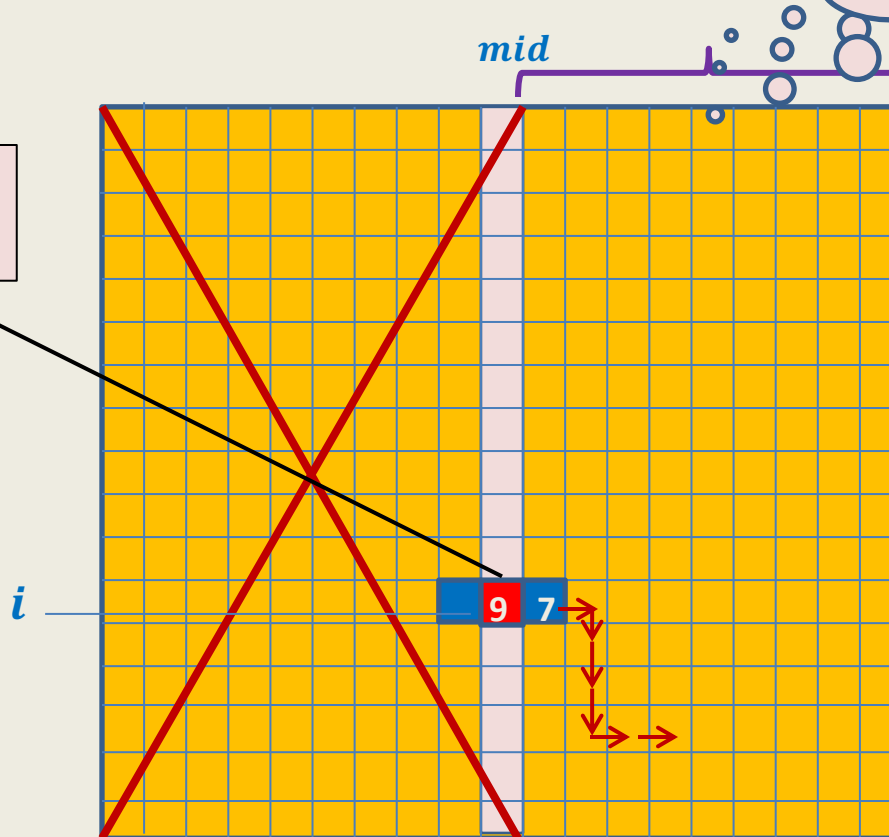
(extending the solution from 1-D to 2-D)

Search for a local minima in the column $M[*, mid]$

Under what circumstances even this smallest element is not a local minima?

Smallest element of the column

Execute **Explore()**
from $M[i, mid + 1]$



Homework:

Use this idea to design an $O(n \log n)$ time algorithm for this problem.
... and do not forget to prove its correctness 😊.

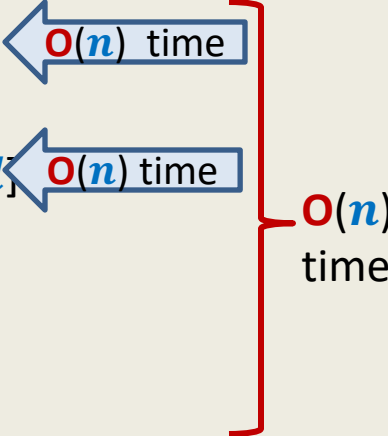
Local minima in a grid

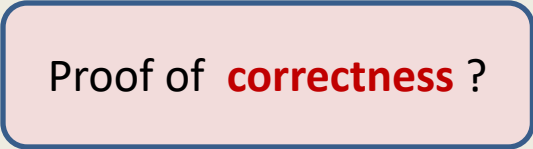
Int Local-minima-in-grid(M) // returns the column containing a local minima


```

{
    L ← 0;
    R ← n - 1;
    found ← FALSE;
    while(not found)
    {
        mid ← (L + R)/2;
        If (M[*, mid] has a local minima)    found ← TRUE;
        else {
            let M[k, mid] be the smallest element in M[*, mid]
            if(M[k, mid + 1] < M[k, mid]) L ← mid + 1 ;
            else R ← mid - 1
        }
    }
    return mid;
}

```

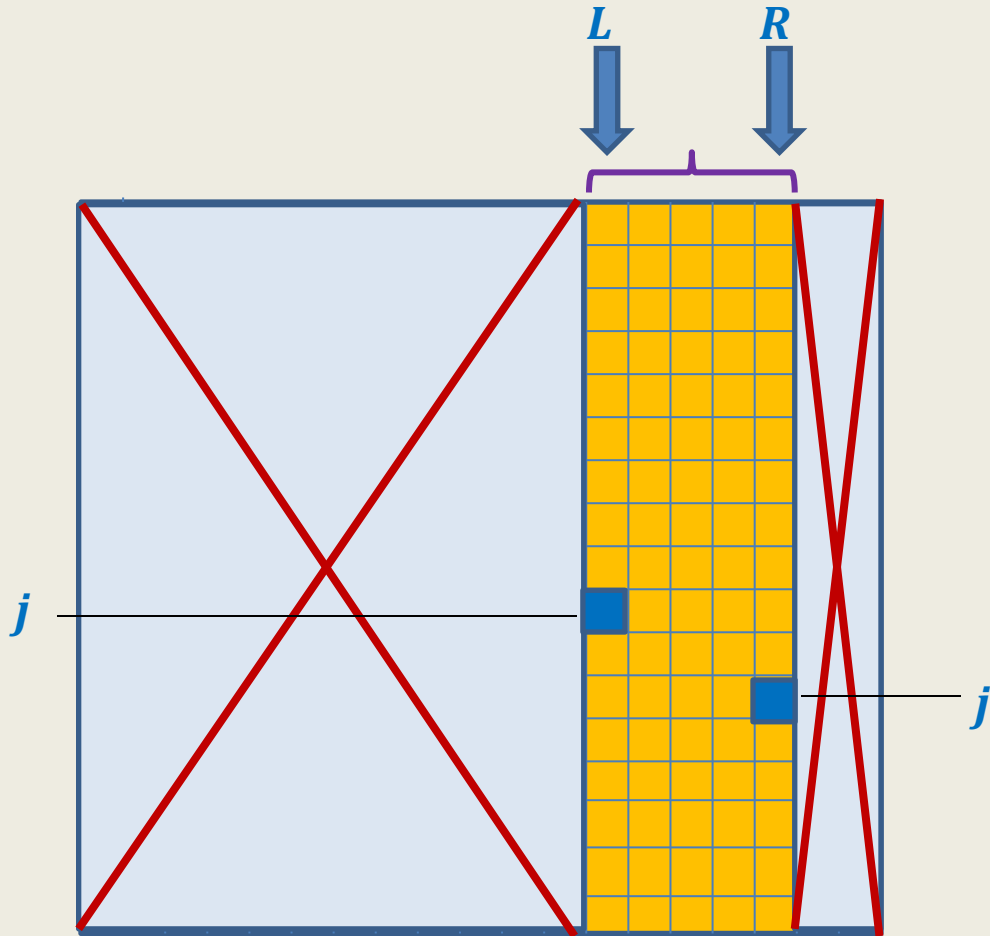






Local minima in a grid

(Proof of Correctness)



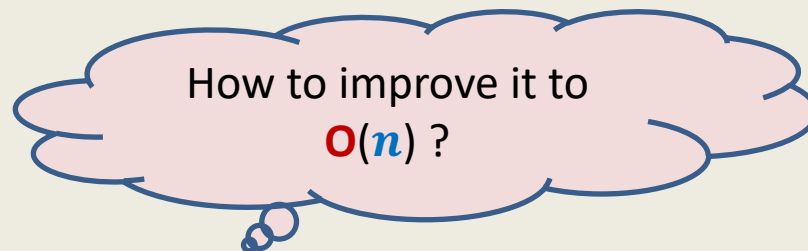
$P(i)$:

"A local minima of grid \mathbf{M} exists in $\mathbf{M}[L, \dots, R]$."

$\exists j$ such that $\mathbf{M}[j, L] < \mathbf{M}[* , L - 1]$ " and $\exists j'$ such that $\mathbf{M}[j', R] < \mathbf{M}[* , R + 1]$ "

Local minima in a grid

Theorem: A local minima in an $n \times n$ grid storing distinct elements can be found in $O(n \log n)$ time.



Local minima in a grid in $O(n)$ time

Let us carefully look at the calculations of the running time of the current algo.

$$cn + cn + cn + \dots (\log n \text{ terms}) \dots + cn = O(n \log n)$$

What about the following series

$$c \frac{n}{2} + c \frac{n}{4} + c \frac{n}{8} + \dots (\log n \text{ terms}) \dots + cn = ?$$

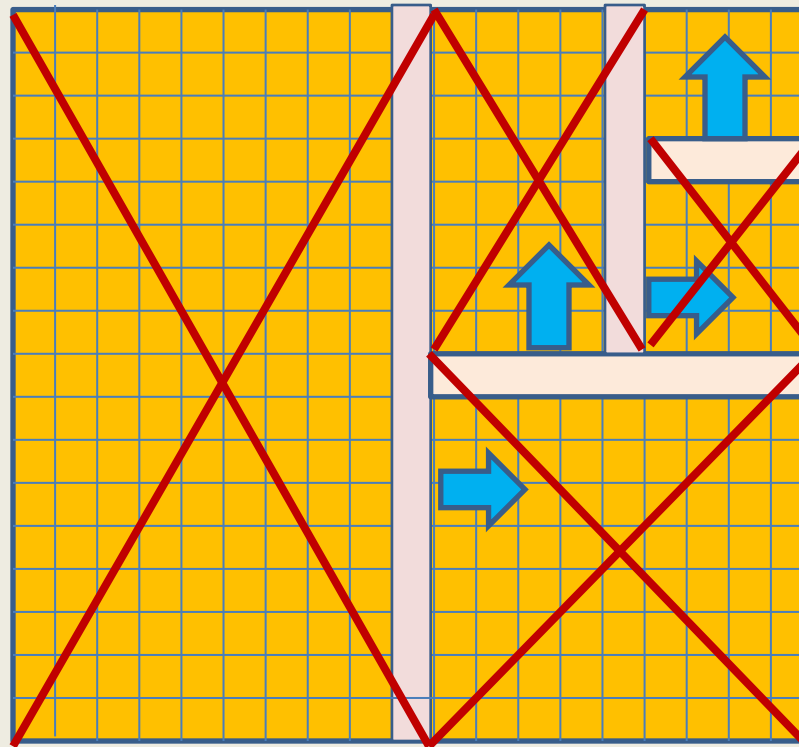
It is $2cn = O(n)$.



Get an IDEA from this series to modify our current algorithm

Local minima in a grid in $O(n)$ time

Bisect alternatively along rows and column



INCORRECT

Exercise: Think of a counterexample!

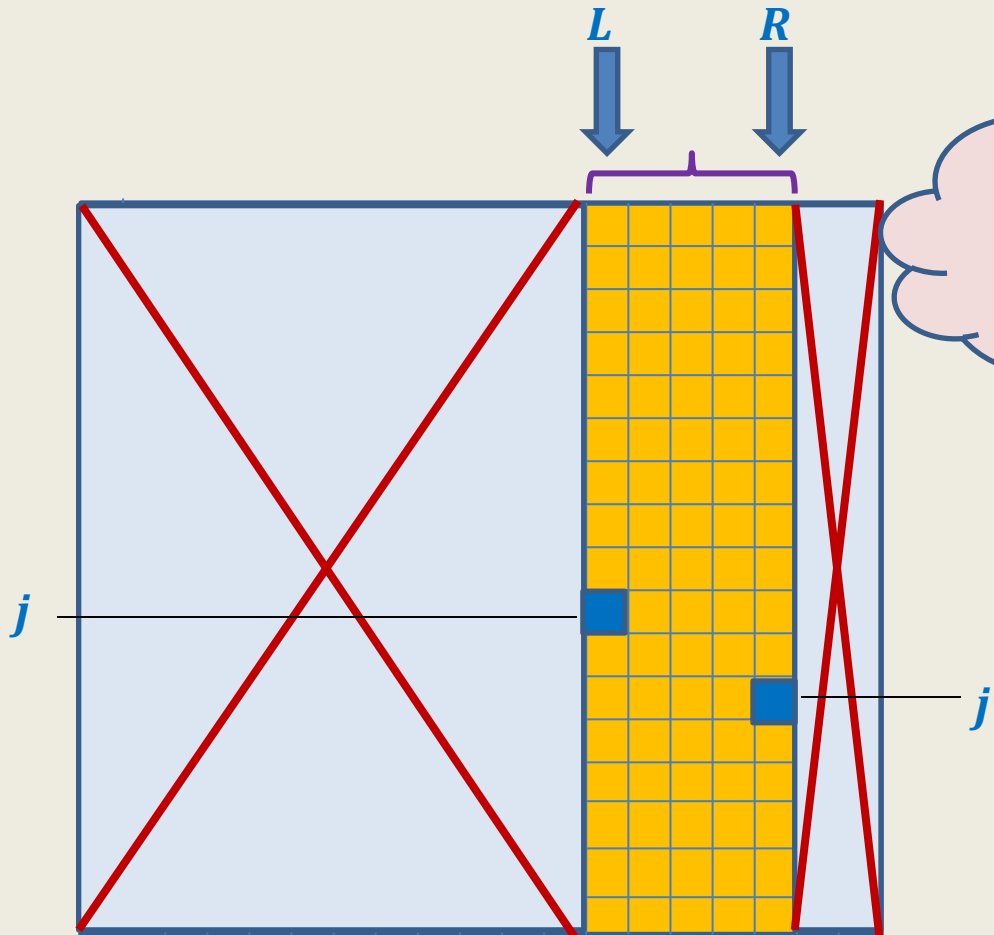
Lessons learnt

- No hand-waving works for iterative algorithms 😊
- We must be sure about
 - What is $P(i)$
 - Proof of $P(i)$.

Let us revisit the ($n \log n$) algorithm

Local minima in a grid

(Proof of Correctness)

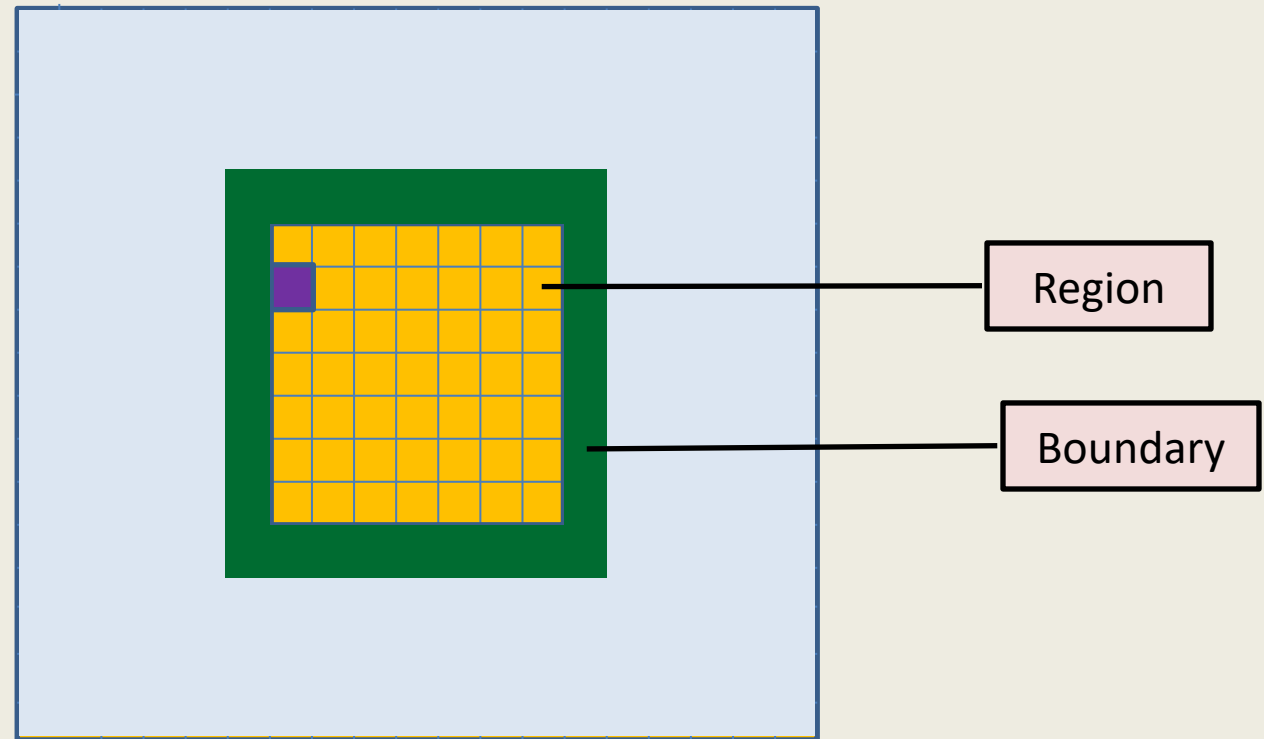


$P(i)$:

"A local minima of grid \mathbf{M} exists in $\mathbf{M}[L, \dots, R]$."

$\exists j$ such that $\mathbf{M}[j, L] < \mathbf{M}[* , L - 1]$ " and $\exists j'$ such that $\mathbf{M}[j', R] < \mathbf{M}[* , R + 1]$ "

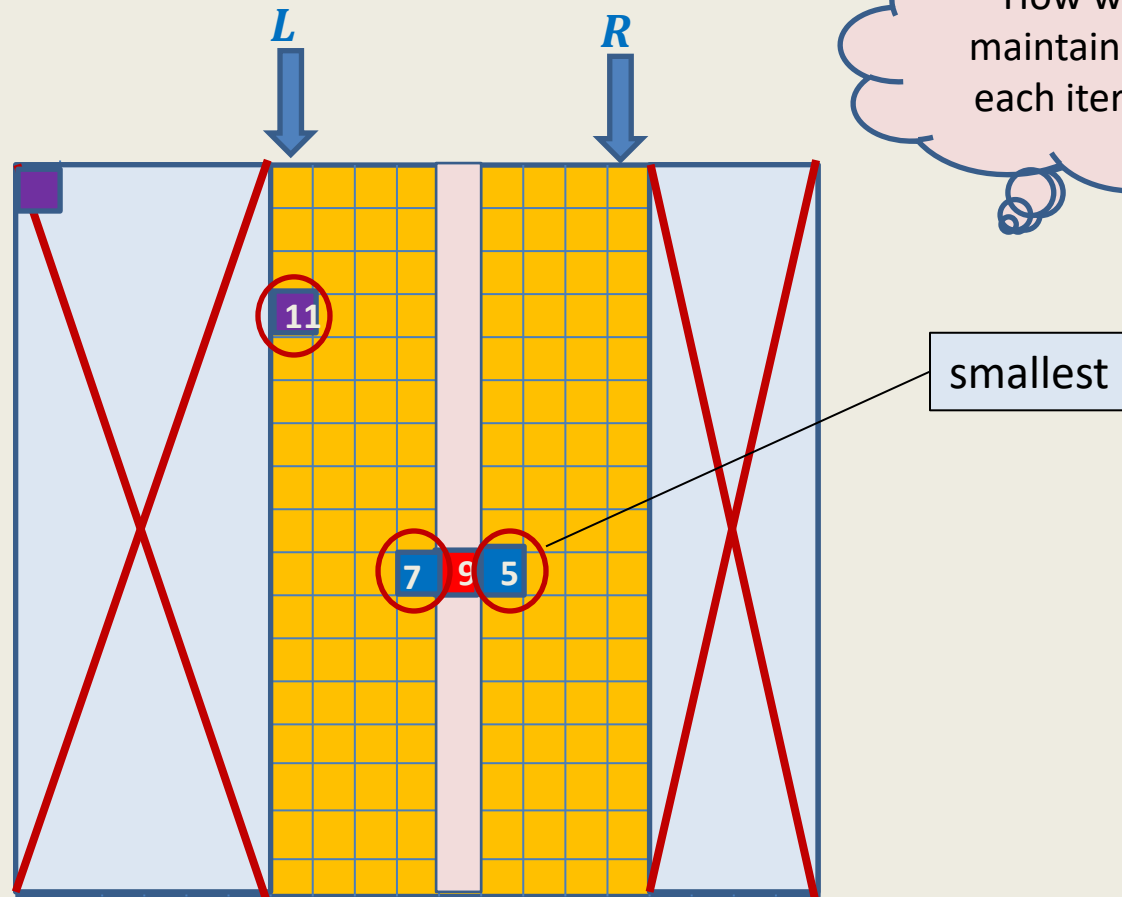
At any stage, what guarantees the existence of **local minima** in the region ?



- At each stage, our algorithm may maintain a cell in the region whose value is smaller than all elements lying at the **boundary** of the **region** ?
(Note the boundary lies outside the region)

Local minima in a grid

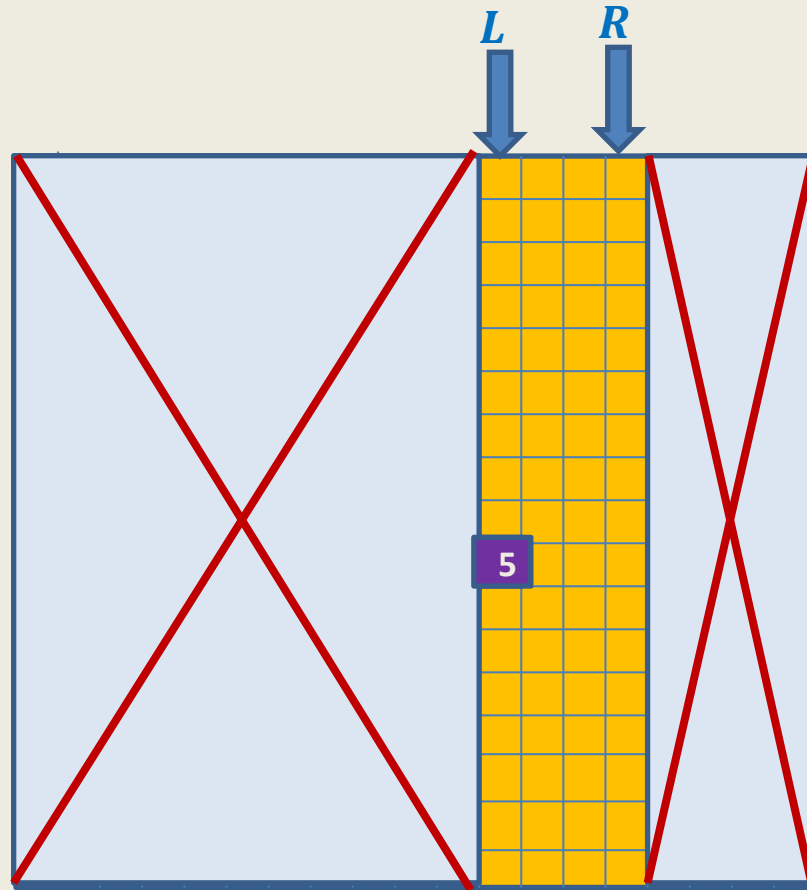
Alternate $O(n \log n)$ algorithm)



How will we maintain it after each iteration ?

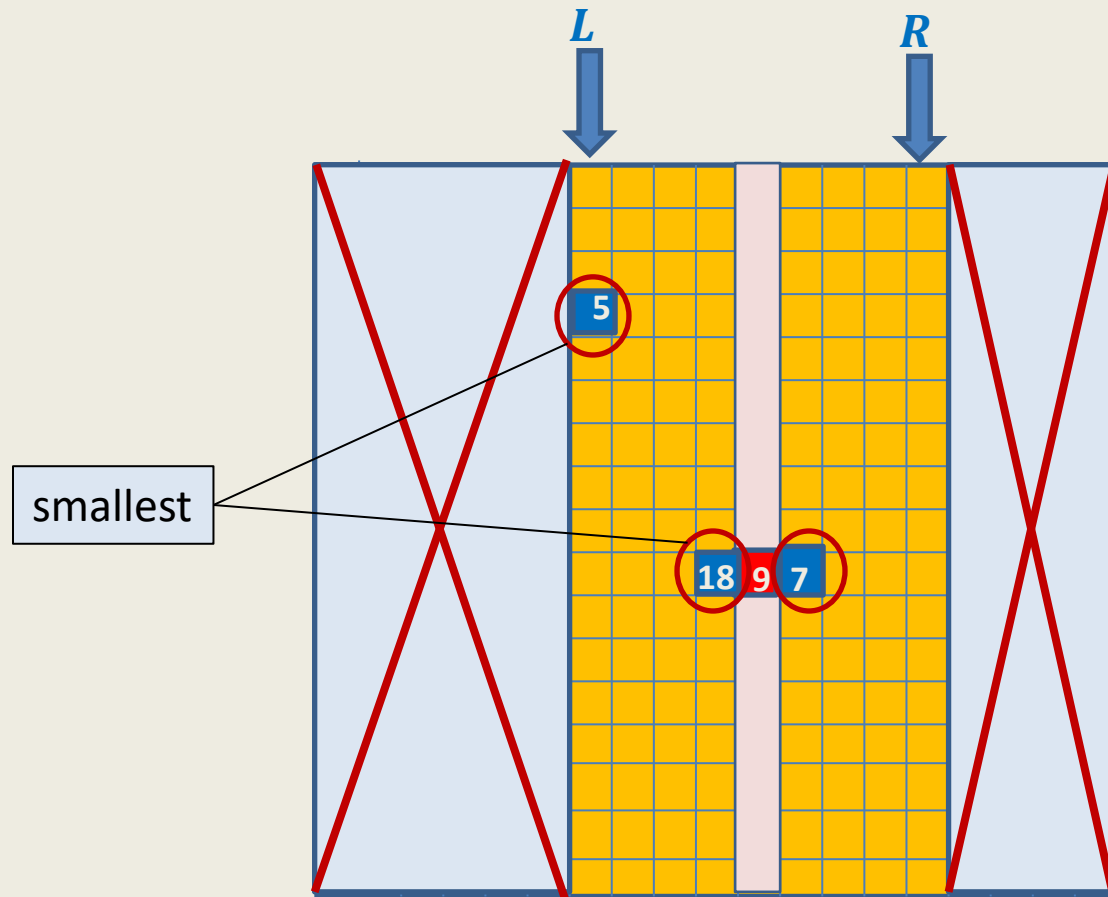
Local minima in a grid

Alternate $O(n \log n)$ algorithm



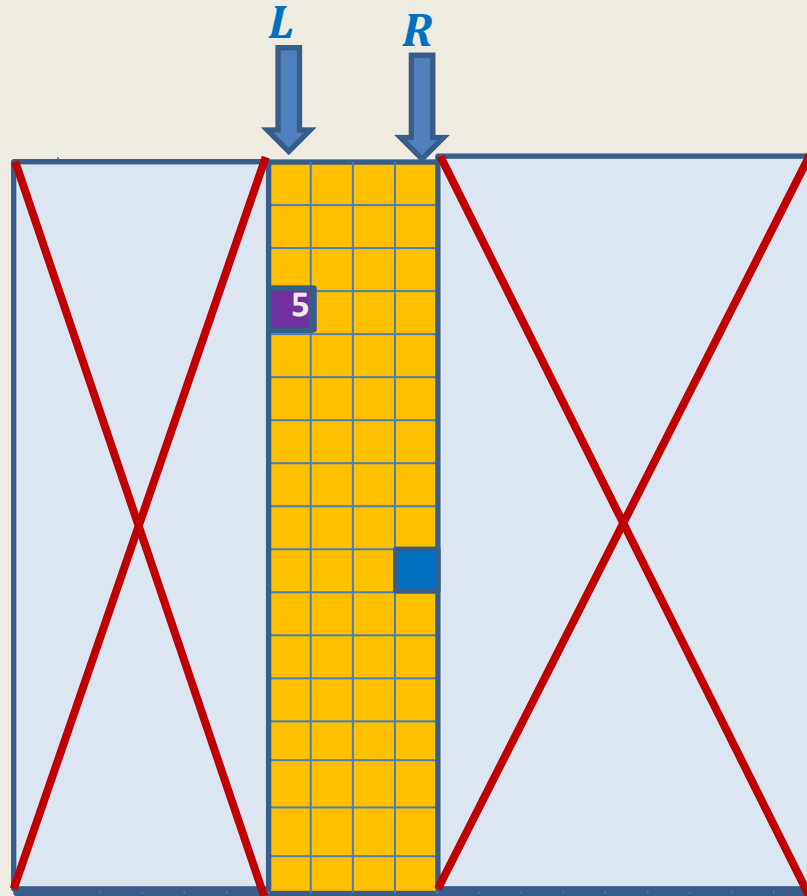
Local minima in a grid

Alternate $O(n \log n)$ algorithm



Local minima in a grid

Alternate $O(n \log n)$ algorithm



- A neat pseudocode of this algorithm is given on the following slide.

Local minima in a grid

Alternate $O(n \log n)$ algorithm

Int Local-minima-in-grid(M) // returns the column containing a local minima

```
{  L ← 0;
   R ← n - 1;
   found ← FALSE;
   C ← (0,0);
   while(not found)
   {   mid ← (L + R)/2;
       If (M[*, mid] has a local minima)   found ← TRUE;
       else {
           let M[k, mid] be the smallest element in M[*, mid]
           C' ← (k, mid - 1);
           C'' ← (k, mid + 1);
           Cmin ← the cell containing the minimum value among {C, C', C''};
           If (column of Cmin is present in (mid + 1, R))   L ← mid + 1;
           else R ← mid - 1;
           C ← Cmin ;
       }
   }
   return mid;
}
```

Extending it to $O(n)$ is easy now.
Do it as a homework.

Homework: Prove the correctness of this algorithm.

Theorem:

Given an $n \times n$ grid storing n^2 distinct elements, a local minima can be found in $O(n)$ time.

Question:

On which algorithm paradigm, was this algorithm based on ?

- Greedy
- Divide and Conquer
- Dynamic Programming

Proof of correctness of algorithms

Worked out examples:

- **GCD**
- **Binary Search**

GCD

```
GCD( $a, b$ )    //  $a \geq b$ 
{
    while ( $b \neq 0$ )
    {
         $t \leftarrow b$ ;
         $b \leftarrow a \bmod b$ ;
         $a \leftarrow t$ 
    }
    return  $a$ ;
}
```

Lemma (Euclid):

If $n \geq m > 0$, then

$\gcd(n, m) = \gcd(m, n \bmod m)$

Proof of correctness of GCD(a, b) :

Let a_i : the value of variable a after i th iteration.

b_i : the value of variable b after i th iteration.

Assertion $P(i)$: $\gcd(a_i, b_i) = \gcd(a, b)$

Theorem : $P(i)$ holds for each iteration $i \geq 0$.

Proof: (By induction on i).

Base case: ($i = 0$) hold trivially.

Induction step:

(Assume $P(j)$ holds, show that $P(j + 1)$ holds too)

$P(j) \rightarrow \gcd(a_j, b_j) = \gcd(a, b). \quad \text{----(1)}$

$(j + 1)$ iteration $\rightarrow a_{j+1} = b_j$ and $b_{j+1} = a_j \bmod b_j \quad \text{---(2)}$

Using **Euclid's** Lemma and (2),

$\gcd(a_j, b_j) = \gcd(a_{j+1}, b_{j+1}) \quad \text{-----(3)}$

Using (1) and (3), assertion $P(j + 1)$ holds too.

Binary Search

```
Binary-Search( $A[0 \dots n - 1]$ ,  $x$ )  
 $L \leftarrow 0$ ;  
 $R \leftarrow n - 1$ ;  
Found  $\leftarrow$  false;  
While (  $L \leq R$  and Found = false )  
{  
   $mid \leftarrow (L+R)/2$ ;  
  If ( $A[mid] = x$ ) Found  $\leftarrow$  true;  
  else if ( $A[mid] < x$ )  $L \leftarrow mid + 1$  ;  
  else  $R \leftarrow mid - 1$   
}  
if Found return true;  
else return false;
```

Observation: If the code returns true, then indeed **output** is correct.

So all we need to prove is that whenever code returns false, then indeed x is not present in $A[]$.

This is because Found is set to true only when x is indeed found.

Binary Search

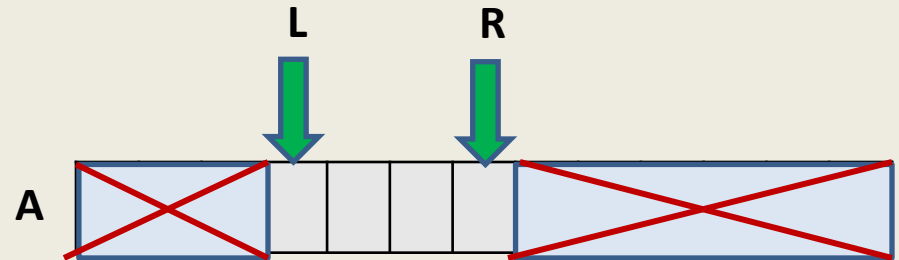
```
Binary-Search( $A[0 \dots n - 1]$ ,  $x$ )  
   $L \leftarrow 0$ ;  
   $R \leftarrow n - 1$ ;  
  Found  $\leftarrow$  false;  
  While (  $L \leq R$  and Found = false )  
  {  
     $mid \leftarrow (L+R)/2$ ;  
    If ( $A[mid] = x$ ) Found  $\leftarrow$  true;  
    else if ( $A[mid] < x$ )  $L \leftarrow mid + 1$  ;  
    else  $R \leftarrow mid - 1$  ;  
  }  
  if Found return true;  
  else return false;
```

Assertion $P(i)$:

$x \notin \{ A[0], \dots, A[L-1] \}$

and

$x \notin \{ A[R+1], \dots, A[n-1] \}$



Range-Minima Problem

A Motivating example

to realize the importance of data structures

Range-Minima Problem

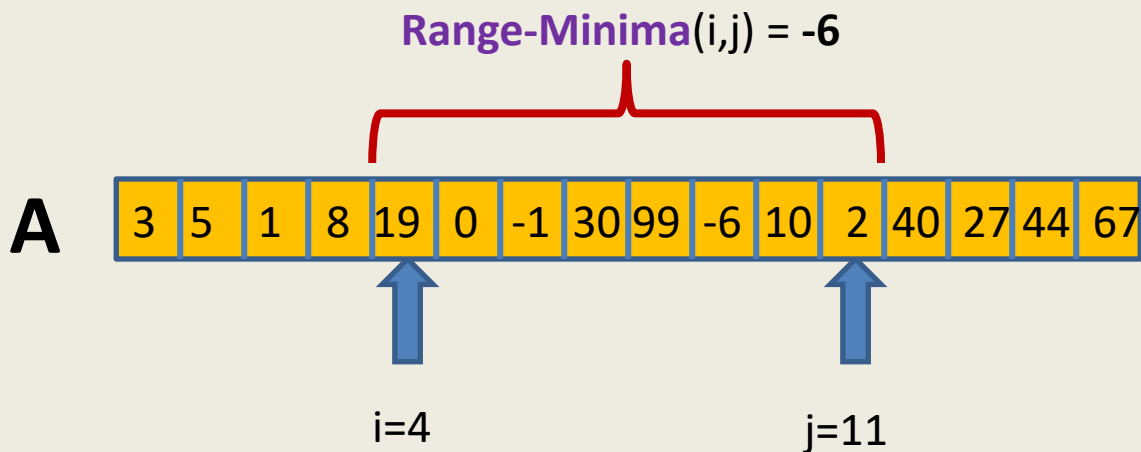
Given: an array **A** storing n numbers,

Aim: a data structure to answer a sequence of queries of the following type

Range-minima(i,j) : report the smallest element from $A[i], \dots, A[j]$

Let **A** store one **million** numbers

Let the number of queries be **10 millions**



Range-Minima Problem

Question: Does there exist a data structure which is

- Compact
($O(n \log n)$ size)
- Can answer each query efficiently ?
($O(1)$ time)

Homework : Ponder over the above question.

(we shall solve it in the next class)