Phi Ton

(509) 999-4918

phithat@hotmail.com

EDUCATION

University of Washington   September 2019 - Current

- Senior pursuing a bachelor's degree in Computer Science
- Graduating in June 2021

Eastern Washington University   September 2017 – August 2019

3.85 GPA

- Running Start student, achieved 89 credits

EXPERIENCE

Lifeguard Supervisor   May 2017 – August 2019

- Performed management duties and oversaw staff duties
- Allocated pool tasks & worked with customers to address issues
- Worked as a team to handle stressful situations and emergencies
- Communicated with management to achieve goals and address concerns

PROJECTS

Uncivilized   https://github.com/phiphphi/uncivilized

- Website incremental game built on Bootstrap framework
- Utilized Javascript to dynamically create HTML for game content
- Learned jQuery to implement UI animations and adding HTML
- Refined unique design with custom CSS for the user interface

Rogueish   https://github.com/phiphphi/Rogueish

- A roguelike game made in Java
- Implemented ASCII graphics, world generation, and various simple enemy AIs

BebopBot

- A chess engine built in Java for Data Structures and Parallelism capable of thinking 7-8 moves ahead
- Implemented various algorithms to speed up board evaluations
- Uses divide-and-conquer parallelism to simultaneously evaluate board states

PROFILE

Skills

- Proficiency with: Java, Javascript, C, C++, Python
- Familiarity with: SQLite, HTML, CSS, jQuery, Bootstrap 4