Plurality Points and Condorcet Points in Euclidean Space

Philipp Gabler

Outline

- 1 Informal introduction
- 2 Notation
- 3 Neccessary lemmata by case
- 4 Algorithm
- 5 Analysis of algorithm

Informal description

We can represent opinion standpoints by points in space. Goal: find a (spacial) equilibrium between these quantified "opinions".

- Voters: Multiset in Euclidean space (\mathbb{R}^d with ℓ_2 norm)
- Plurality point: Closer to at least as many voters as any other point
- Condorcet point: No other point is closer to an absolute majority of voters

Definition (Voters)

Voters: $V = \{v_1, \dots, v_n\} \subseteq \mathbb{R}^d$ (a multiset, in general). The components are denoted as $v_i = (v_i^{(1)}, \dots, v_i^{(d)})$.

Definition (Multidimensional medians)

Informally: at least half the voters are on each side, per dimension:

$$\mathcal{M}_{V} = \{ \theta : |\{ v \in V : \forall j : v^{(j)} \le \theta^{(j)} \}| \ge n/2$$
$$\land |\{ v \in V : \forall j : v^{(j)} \ge \theta^{(j)} \}| \ge n/2 \}$$

Notation

Definition (Median corners)

Let $V^{(i)}$ be the *i*-th coordinate of points in V, and $x_i^{(i)}$ and $x_h^{(i)}$ denote the $\lceil n/2 \rceil$ -th and $\lceil (n+1)/2 \rceil$ -th smallest numbers in $V^{(i)}$. Then the set

$$C = \{(x_{t_1}^{(l)}, \dots, x_{t_d}^{(l)}) : t_1, \dots, t_d \in \{l, h\}\}$$

collects all corners of \mathcal{M}_V . Clearly, $|C| < 2^d$.

Definition (Half spaces)

Given a line L, we can partition $\mathbb{R}^d = L^+ \cup L \cup L^-$, where L^+ and L^- are the open half spaces separated by L. We define:

$$V_L = L \cap V, \quad V_L^+ = L^+ \cap V, \quad V_L^- = L^- \cap V$$

 $n_L = |V_L|, \quad n_I^+ = |V_I^+|, \quad n_I^- = |V_I^-|$

Formal definition

Definition (Preference)

- v_i prefers θ_1 to θ_2 if $d(v_i, \theta_1) < d(v_i, \theta_2)$
- $[\theta_1 \succ \theta_2] := \{ v \in V : d(v, \theta_1) < d(v, \theta_2) \}$, and accordingly for other relations

Definition (Plurality point (PP))

 $\Delta \in \mathbb{R}^d$ is a plurality point iff

$$\forall \theta \in \mathbb{R}^d : |[\theta \succ \Delta]| \le |[\Delta \succ \theta]|$$

Definition (Condorcet point (CP))

 $\Delta \in \mathbb{R}^d$ is a plurality point iff

$$\forall \theta \in \mathbb{R}^d : |[\theta \succ \Delta]| < n/2$$

Equivalence of PPs and CPs

Lemma (Equivalence)

In \mathbb{R}^d , a point is a plurality point iff it is a Condorcet point.

Proof.

- 1 A PP is a CP by definition.
- 2
- Assume x is a CP, but not a PP, so $\exists y : |[x \succ y]| < |[y \succ x]|$.
- Let z be the midpoint of x, y. Then for each $c \in [y \succeq x]$, d(c, z) < d(c, x).
- Thus, |[z > x]| > n/2, which is a contradiction.
- Therefore, a CP is also a PP.

From now on, we contstrain ourselves to PPs in \mathbb{R}^2 .

Idea behind algorithm

The presented algorithm works by successively cutting down the space of possible PPs via a series of case distinctions, until only $\mathcal{O}(1)$ candidate points remain, which can be checked exhaustively. For this purpose, the following series of lemmata are employed.

Furthermore:

Definition

 Δ_V denotes the set of all PPs of V

Collinear case

Lemma (Collinear points)

If all voters in V are collinear, then

- $\Delta_V = \mathcal{M}_V$, and
- $|\Delta_{\nu}| > 1$.

Proof.

- 1 has been shown by Hansen & Thisse (1981) for CCs in \mathbb{R}^2 . By the equivalence lemma, this holds also for PPs.
- 2 By definition, $\mathcal{M}_V \neq \emptyset$. When |V| is even, we may have $|\mathcal{M}_V| = |\Delta_V| > 1$.

"Tukey depth condition"

This neccessary and sufficient condition is used to decide whether a candidate point is a valid PP.

Lemma

In \mathbb{R}^2 , Δ is a plurality point iff for any line L through Δ , $n_i^+ \leq n/2$ and $n_i^- \leq n/2$.

It is equivalent checking if

min { $|V \cup \gamma|$: γ is a closed halfspace separated by L} $\geq n/2$, $L \in \mathcal{L}_{\Lambda}$

where \mathcal{L}_{Δ} is the space of lines through Δ . The quantity on the left is called *Tukey depth* of Δ with respect to V.

Lemma (Non-collinear candidates)

If not all voters in V are collinear, then

- $lack \Delta_V \subseteq \mathcal{M}_V$, and
- **2** $|\Delta_{\nu}| = 0$, or $|\Delta_{\nu}| = 1$.

So, a plurality point must be a median, but not vice versa. We can use this to cut down the searched space to the median; however, this is still infinite.

Δ is in \mathcal{M}_V

These lemmata reduce the possibilities in the non-collinear case further to $\mathcal{O}(1)$ candidate points.

Lemma ($\Delta \in V$)

If Δ is a PP of V, and $\Delta \in V$, then $\Delta \in C$, with $V \cup C \leq 2^d$.

Lemma ($\Delta \notin V$)

If $\Delta \notin V$, and L is a separating line through Δ (ie., $n_L = 0$), then Δ is the intersection of the internal tangents of the convex hulls of V_+^+ and V_-^- .

Subroutines

- Select(S, n) returns the n-th smallest point in S. This can be calculated in $\mathcal{O}(|S|)$ time by the median-of-medians selection algorithm from Cormen et. al. Used for median calculation
- VerifyCandidates(C, V) returns all points from C whose Tukey depth in is greater or equal |V|/2 (ie., satisfying the condition in the "Tukey depth lemma" above). Tukey depth of one point can be computed in $\mathcal{O}(|V| \log |V|)$ time with an algorithm by Rousseeuw and Struyf (1998).

Subroutines

 Internal Tangent Intersection (V, W) returns the intersection of the internal tangents between the convex hulls of V and W. The tangents can be found by solving the linear program

$$\min_{k,d} F(k,d) = k, \quad \text{s.t.}$$

$$\forall \ v \in V : v_y \le kv_x + d \quad \text{and}$$

$$\forall \ w \in W : w_v \ge kw_x + d,$$

and the opposite formulation. Linear programming with fixed dimension can be done in linear time in the number of constraints, by Megiddo (1984).

Pseudocode

```
1: procedure PluralityPoint2D(V)
                                                                        16.
                                                                                          else
                                                                                                                                           \triangleright \Delta \not\in V
        if all voters are collinear then
                                                                        17.
                                                                                              if x_h = x_l then
 3:
            return medians of V
                                                                                                  V_2 = \{ v \in V : v^{(2)} < v_h \}
                                                                        18:
 4:

    Corners of medians

        else
                                                                                                  V_h = \{v \in V : v^{(2)} > y_h\}
                                                                        19.
            X_h = \text{SELECT}(V_X, \lceil (n+1)/2 \rceil)
 5:
                                                                        20.
                                                                                              else
6:
            x_I = \text{SELECT}(V_x, \lceil n/2 \rceil)
                                                                                                  V_a = \{ v \in V : v^{(1)} < x_h \}
                                                                        21:
            y_h = \text{SELECT}(V_V, \lceil (n+1)/2 \rceil)
                                                                                                  V_h = \{v \in V : v^{(1)} > x_h\}
                                                                        22:
8:
            y_I = SELECT(V_V, \lceil n/2 \rceil)
                                                                        23:
                                                                                              end if
            C = \{(x_h, y_h), (x_h, y_l), (x_l, y_h), (x_l, y_l)\}
9:
                                                                        24:
                                                                                              p = Internal Tangent Intersection(V_a, V_b)
10:
             if |C| = 1 then \triangleright n odd, or C degenerate
                                                                        25:
                                                                                              return VERIFYCANDIDATES({p}, V)
11:
                 return VerifyCandidates(C, V)
                                                                        26:
                                                                                          end if
12:
             else
                                                                        27.
                                                                                     end if
13.
                 P = VerifyCandidates(V \cap C, V)
                                                                        28.
                                                                                  end if
                 if P \neq \emptyset then
                                                    \triangleright \Delta \in V
14.
                                                                        29: end procedure
                     return P
15:
```

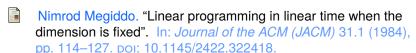
Analysis

- Detecting collinearity (line 2): $\mathcal{O}(n)$
- Selecting median corners (lines 5–8): $\mathcal{O}(n)$
- Verifying candidates by calculating Tukey depth (lines 11, 13, 25): $\mathcal{O}(n \log n)$
- Computing internal tangent intersection (line 24): $\mathcal{O}(n)$
- Therefore: $\mathcal{O}(n \log n)$ overall complexity

Conclusion

- In Euclidean space, plurality points and Condorcet points are equivalent notions
- In \mathbb{R}^2 , they can be calculated in $\mathcal{O}(n \log n)$ time, using the presented algorithm
- This can be generalized to \mathbb{R}^d in $\mathcal{O}(n^{d-1} \log n)$ time

Bibliography



- Peter J. Rousseeuw and Ida Ruts. "Bivariate Location Depth". In: *Applied Statistics* 45 (1996), pp. 516–526. DOI: 10.2307/2986073.
- Yen-Wei Wu et al. "Computing Plurality Points and Condorcet Points in Euclidean Space". In: *International Symposium on Algorithms and Computation*. Springer, 2013, pp. 688–698. DOI: 10.1007/978-3-642-45030-3-64.