CASSETTE OVERDUBBING

```
                                        julia> @code_lowered overdub(Ctx(), /, 1, 2)
                                        CodeInfo(
                                        59 1 ─        #self# = getfield(##args, 1)
                                                      x = getfield(##args, 2)
                                                      y = getfield(##args, 3)
                                                      prehook(##ctx, float, x)
                                              %5  = overdub(##ctx, float, x)
                                                      posthook(##ctx, %5, float, x)
julia> @code_lowered 1/2                       %7  = %5
CodeInfo(                                              prehook(##ctx, float, y)
59 1 ─ %1 = (Base.float)(x)                   %9  = overdub(##tx, float, y)
       %2 = (Base.float)(y)                           posthook(##ctx, %9, float, y)
       %3 = %1 / %2                            %11 = %9
              return %3                                prehook(##ctx, /, %7, %11)
)                                             %13 = overdub(##ctx, /, %7, %11)
                                                      posthook(##ctx, %13, /, %7, %11)
                                              %15 = %13
                                                      return %15
                                        )
```