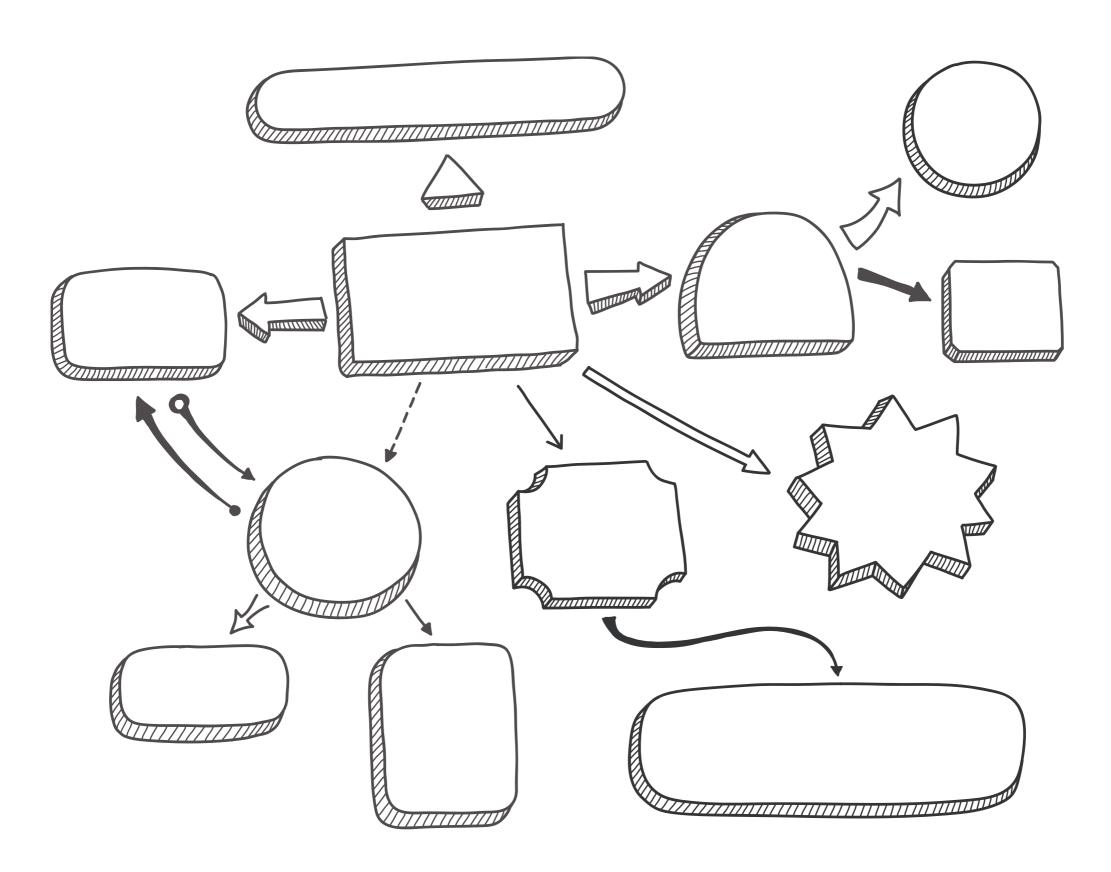
Architecture of a WebRTC application

Lisa Larson-Kelley LearnFromLisa.com @lisamarienyc

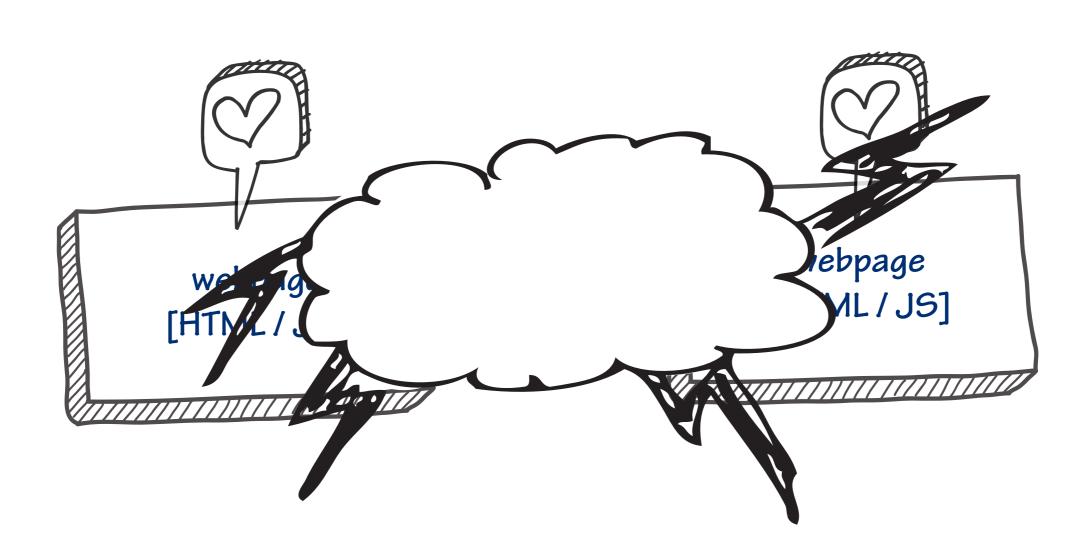


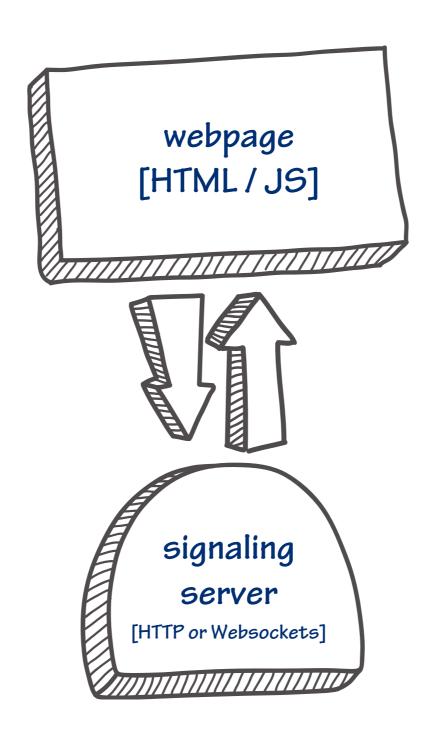


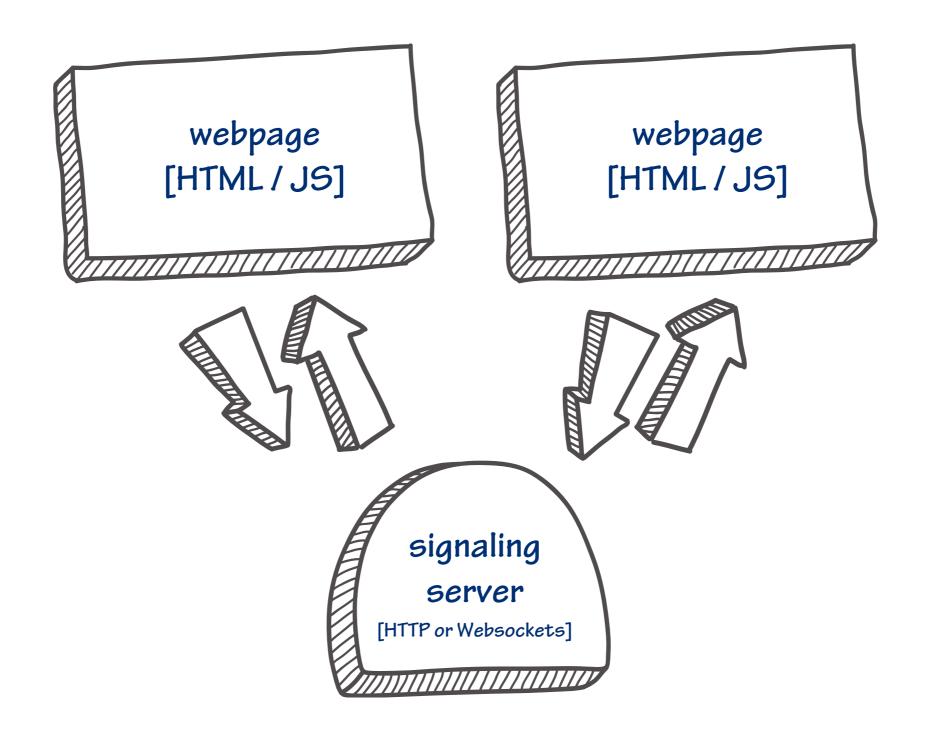
Architecture of a WebRTC application

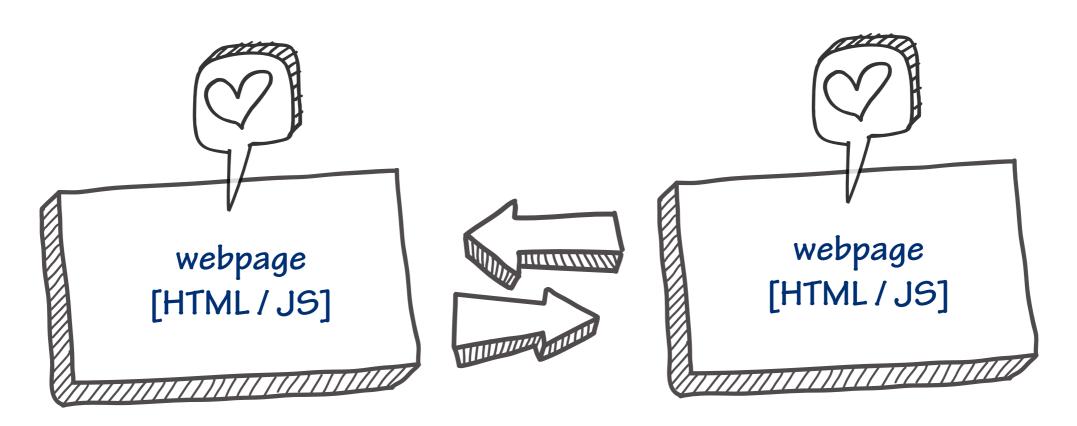


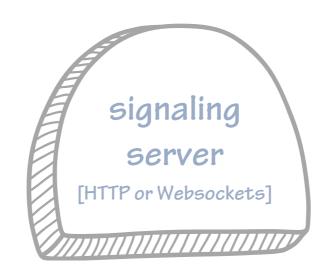
Architecture of a WebRTC app



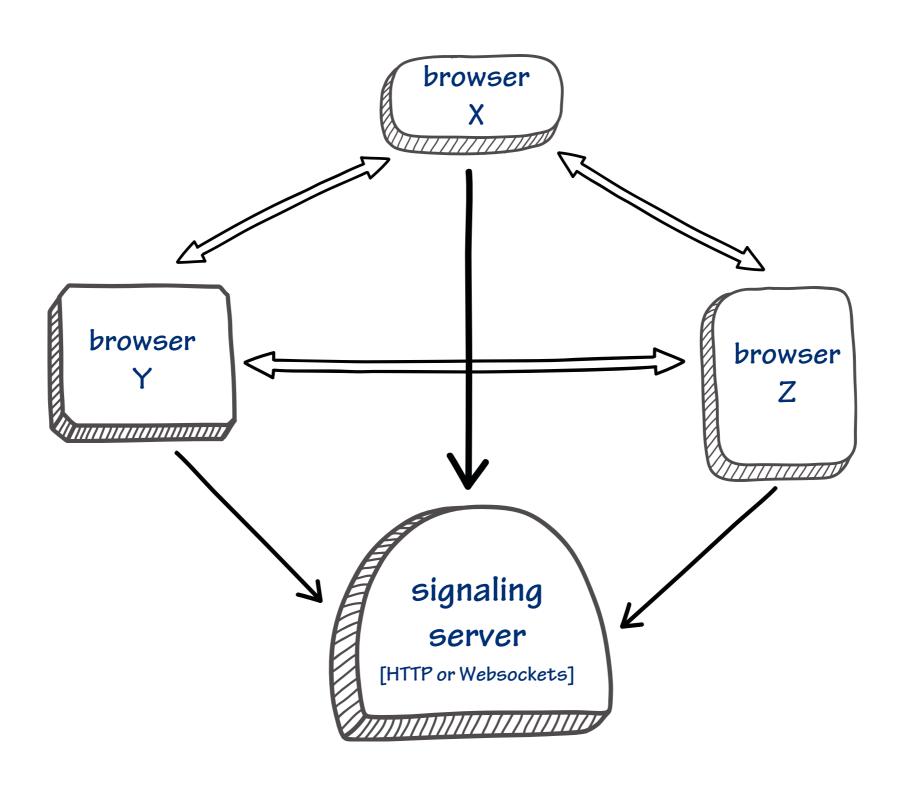




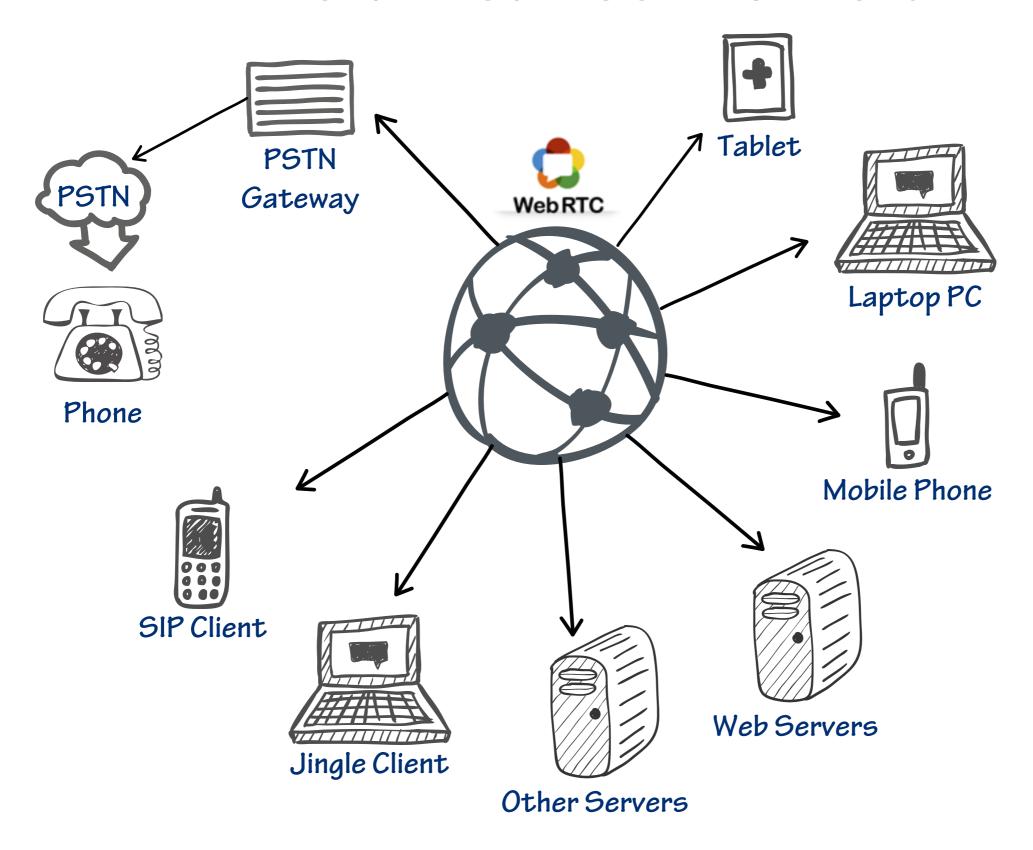


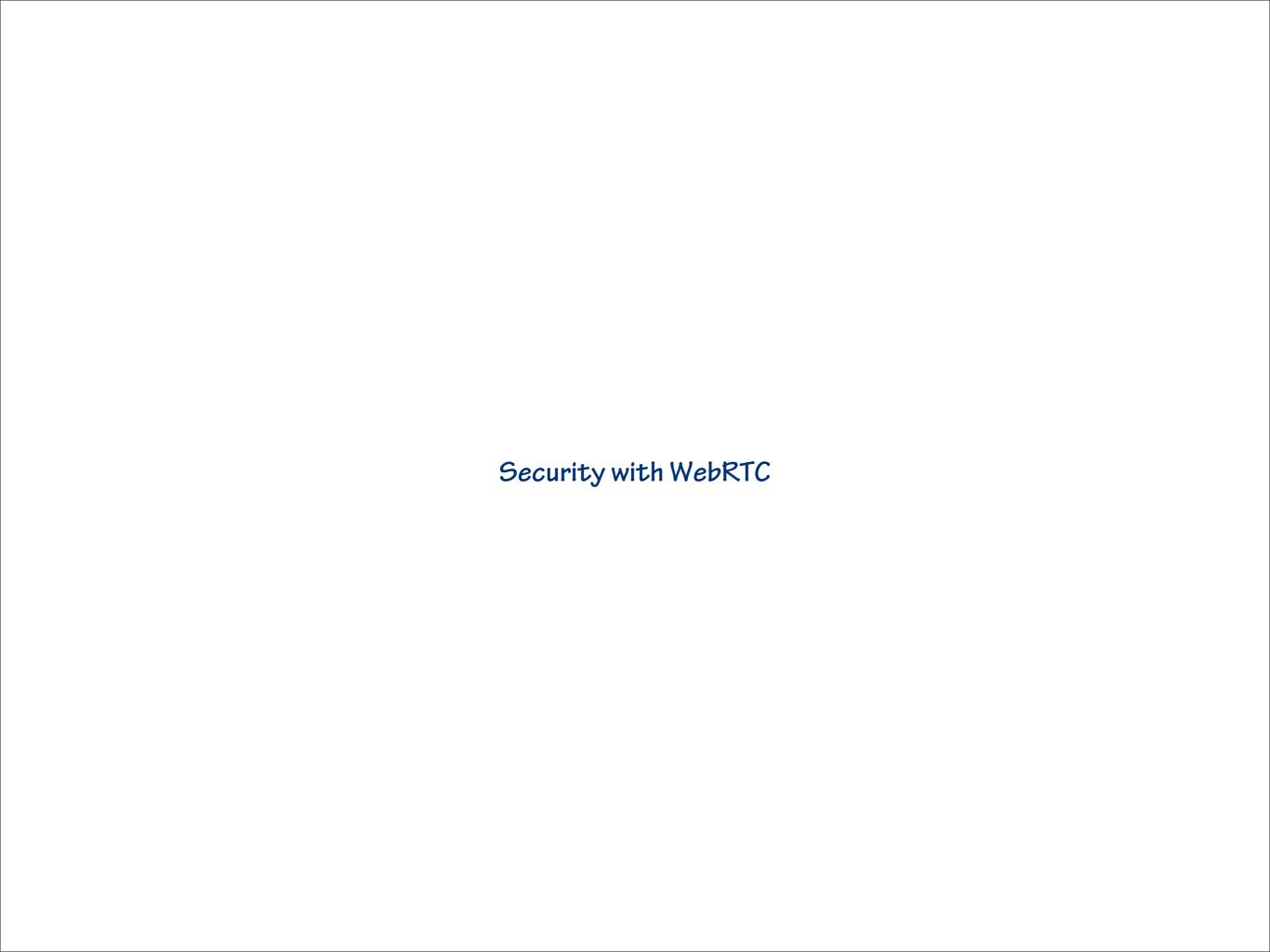


Multi-peer topology: Full Mesh



The full WebRTC environment

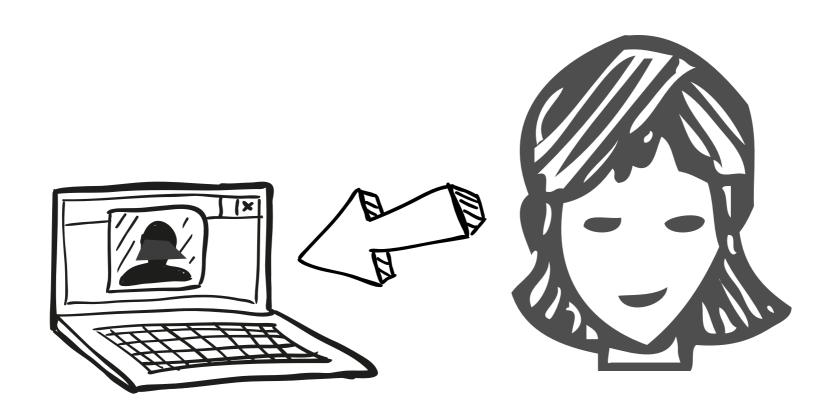


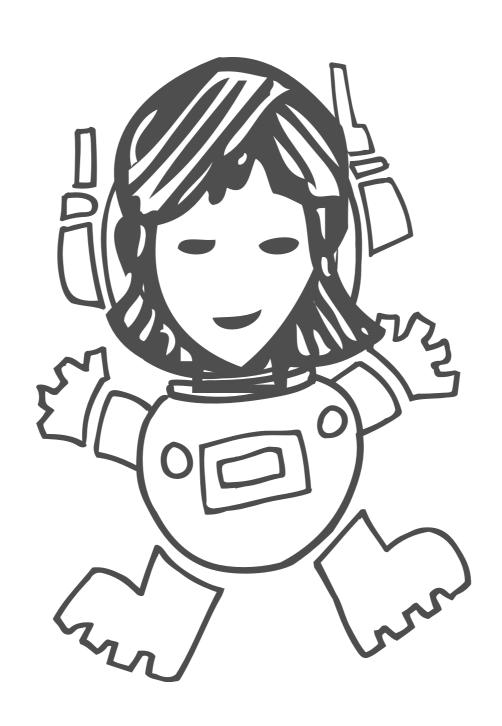


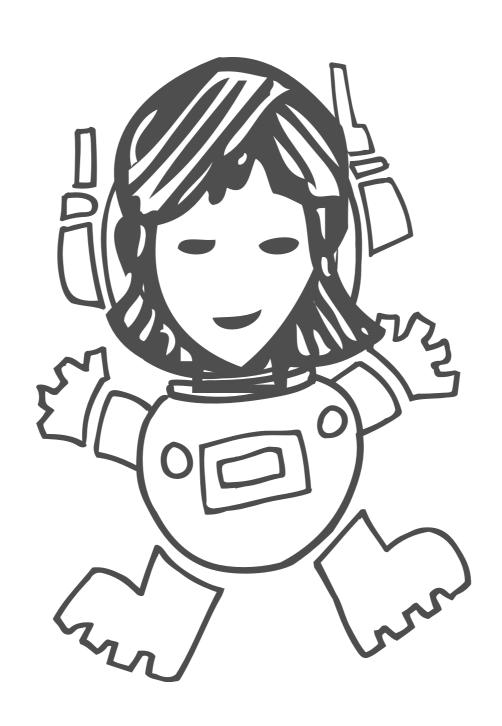


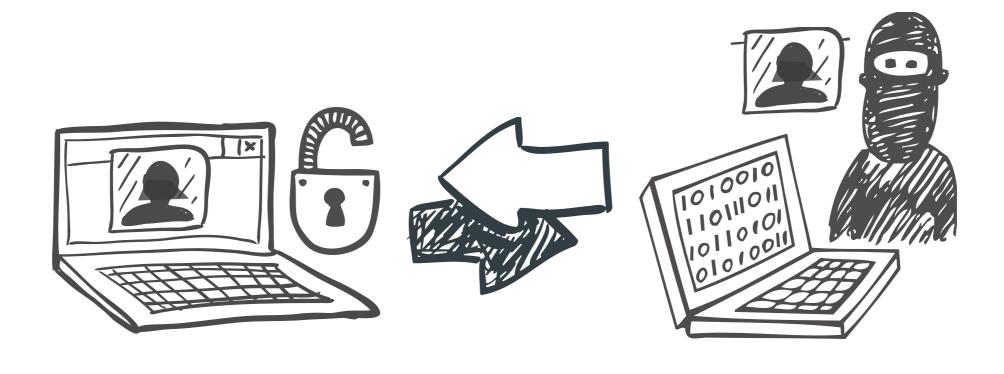












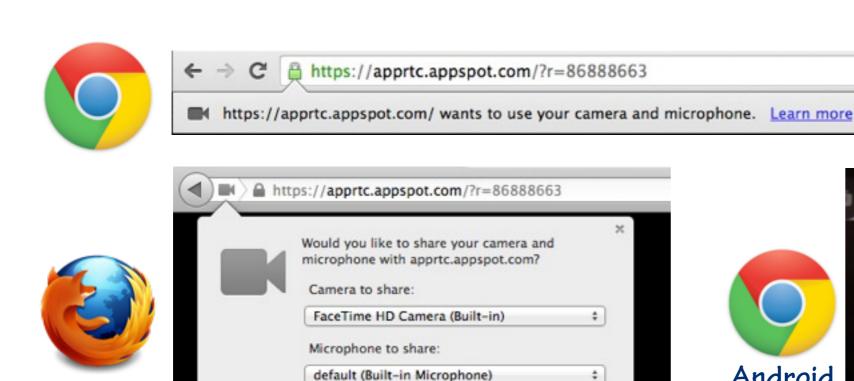


Native WebRTC security

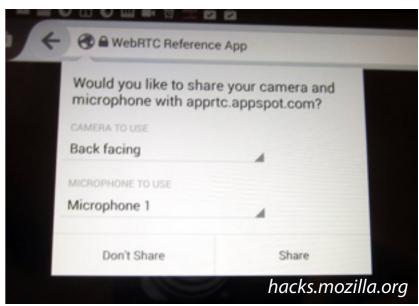
- Built in, not a plugin
- Mandatory encryption
- Uses secure protocols, such as:
 - Datagram Transport Layer Security (DTLS)
 - Secure Real-time Transport Protocol (SRTP)
- Requires explicit access to camera and microphone

Share Selected Devices







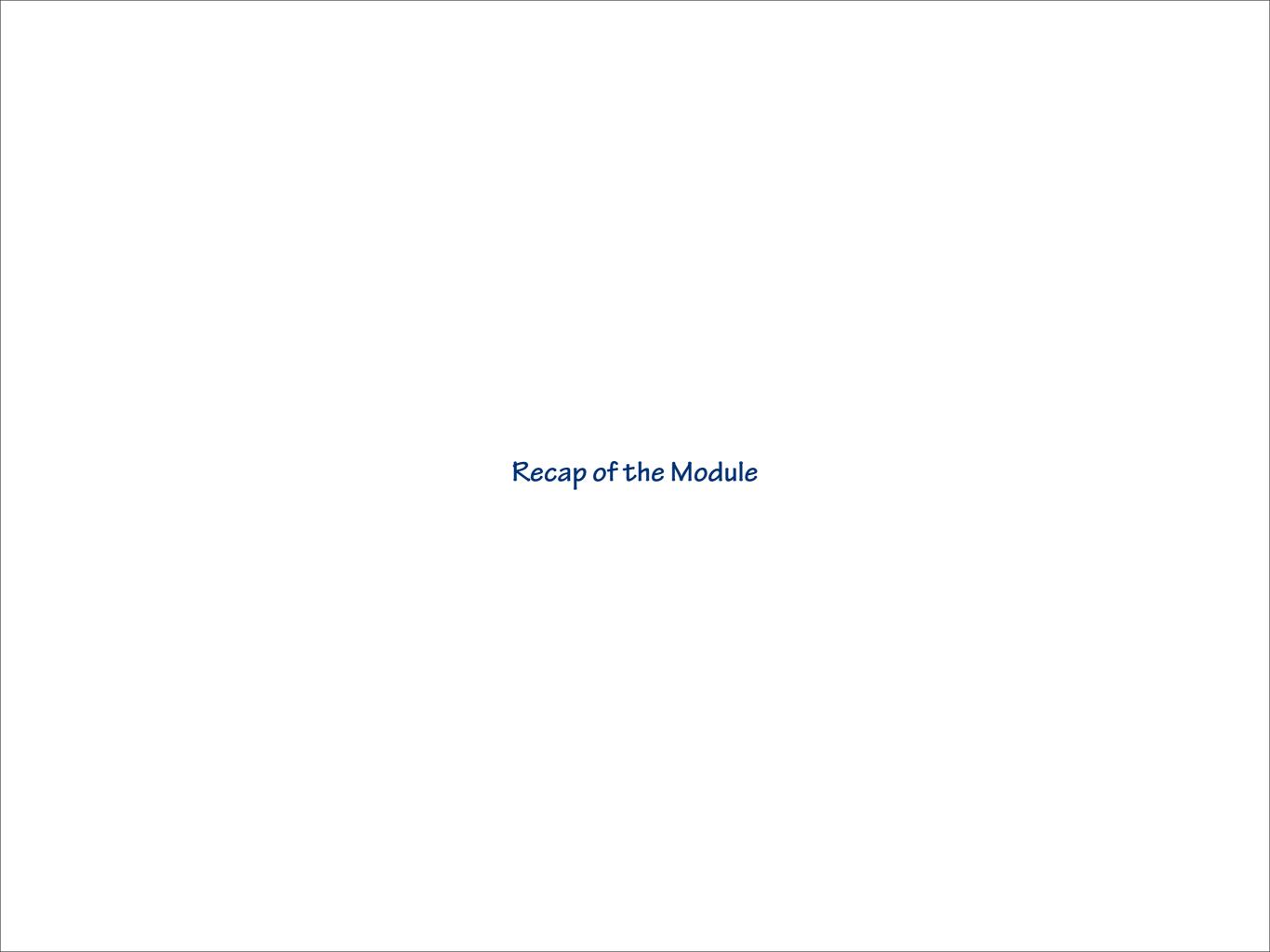


Deny

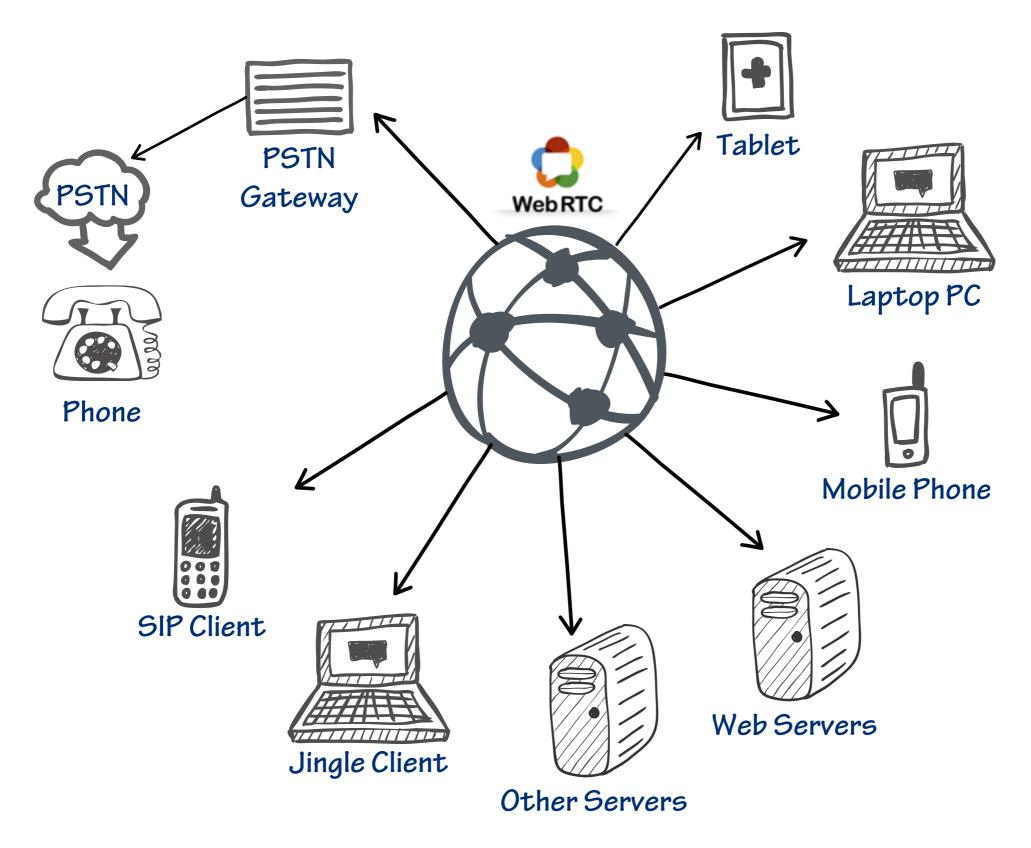
Allow

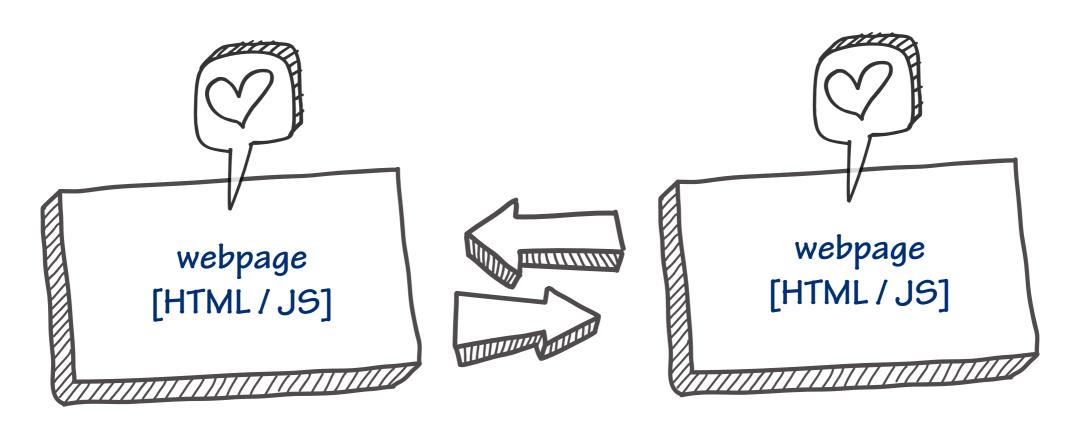
Secure and private





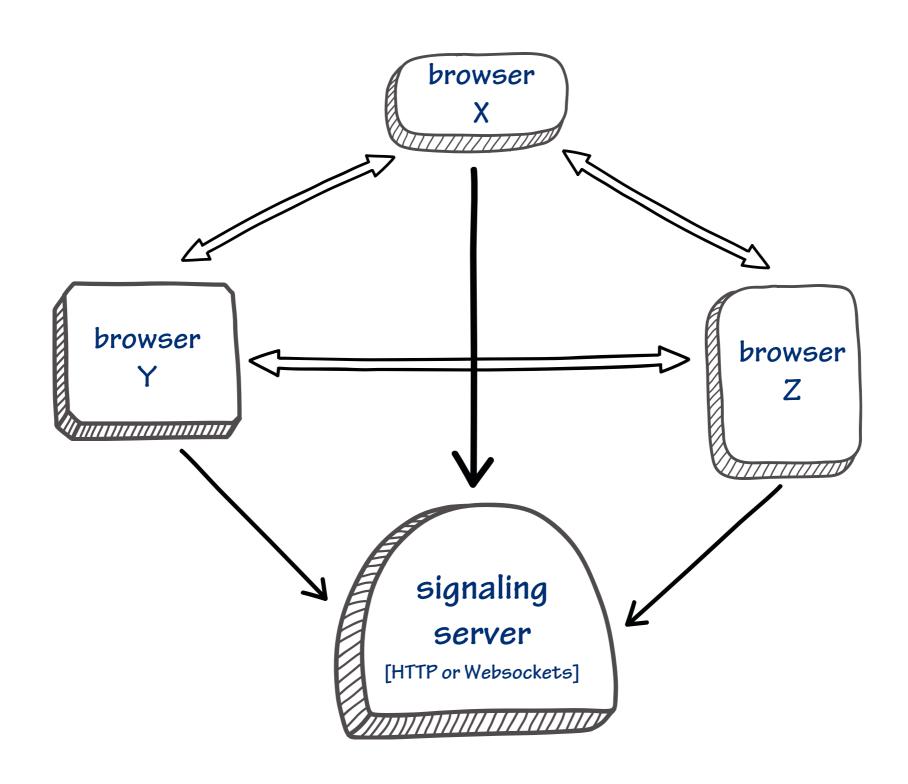
The full WebRTC environment







Multi-peer topology: Full Mesh



Secure and private

