

# Design Document

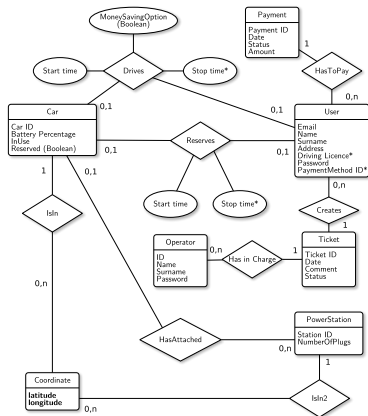
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# Data management

- We opted for a **centralized approach** since our **data model** is very small and interconnected and we do not need different types of data models (eg. SQL and noSQL).
- We chose a **SQL approach** because it offers an easy and **standardized language** for queries, and grants **ACID** properties.



# Algorithmic decisions

- All **algorithms** needed in the project are trivial but the one dealing with uniform repartition of cars in the city.
- This problem has been studied a lot and there are in literature various algorithms that solve it.
- They are mainly based on **mixed integer linear programming** techniques and in particular [1] presented a complete **model**. In [2] is presented a **greedy algorithm** that achieves almost the same result.

The mixed integer linear programming formulation for the problem is:

$$\text{Min } Z = c_0 \left( \sum_{i,j \in N, i \neq j} \sum_{k \in K} x_{i,j,k} + \sum_{i,j \in N, i \neq j} \sum_{k \in K} y_{i,j,k} \right) + c_1 \sum_{i \in N} x_i^i + c_2 \sum_{i \in N} y_i^i + c_3 \sum_{i \in N} z_i^i \quad (1)$$

subject to

$$\sum_{i \in N} x_{i,j,k} + \sum_{i \in N} x_{i,j,k}^i + \sum_{i \in N} y_{i,j,k} + \sum_{i \in N} y_{i,j,k}^i = d_j^k \quad \forall k \in K, j \in N \quad (2)$$

$$\begin{aligned} x_{i,j,k}^i + x_{i,j,k}^j + \sum_{i \in N} x_{i,j,k}^i + \sum_{i \in N} x_{i,j,k}^j + (x_{i,j,k}^i + x_{i,j,k}^j) &= 0 \\ -x_{i,j,k}^i - x_{i,j,k}^j - \sum_{i \in N} x_{i,j,k}^i - \sum_{i \in N} x_{i,j,k}^j &= 0 \end{aligned} \quad \forall i \in V, k \in K, t > 1 \quad (3)$$

$$\begin{aligned} x_i^i &= x_i^i + \sum_{j \in N} \sum_{k \in K} x_{i,j,k}^i - \sum_{j \in N} \sum_{k \in K} x_{j,i,k}^i \\ + \sum_{j \in N} \sum_{k \in K} x_{i,j,k}^j + (x_i^i - x_i^j) - (x_i^j - x_i^i) &= 0 \end{aligned} \quad \forall i \in V \quad (4)$$

$$\bar{x}_i = \bar{x}_i - \sum_{j \in N} x_{i,j,k}^i + \sum_{j \in N} x_{j,i,k}^i \quad \forall i \in V \quad (5)$$

$$x_i^i + \bar{x}_i \leq p_i \quad \forall i \in V \quad (6)$$

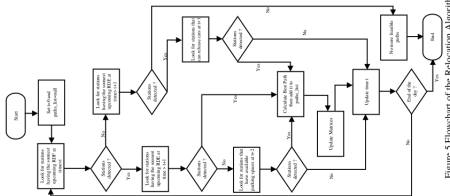
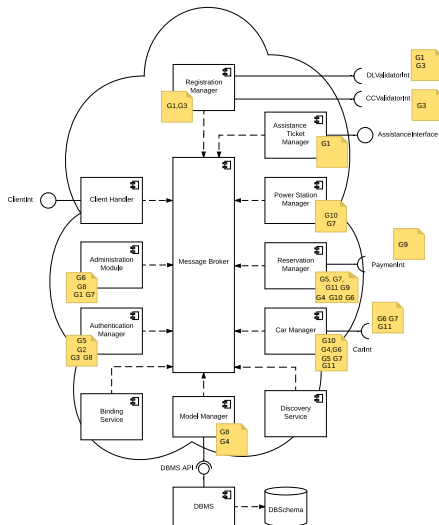


Figure 5 Flowchart of the Relocation Algorithm

# Requirements traceability

- 1 Allow visitors to sign up.
- 2 Allow visitors to log in.
- 3 Allow Users and Active Users to update or modify their profile's information.
- 4 Show updated information on available cars.
- 5 Allow Active Users to reserve a car.
- 6 Allow Active Users to unlock the car reserved
- 7 Compute the fare.
- 8 Allow System Administrator(s) to update system's information.
- 9 Ensure that the fare is paid.
- 10 Allow the driver to choose the money saving option and get near their destination.
- 11 Allow the user to park the rented car in safe zone.



# UX Diagram

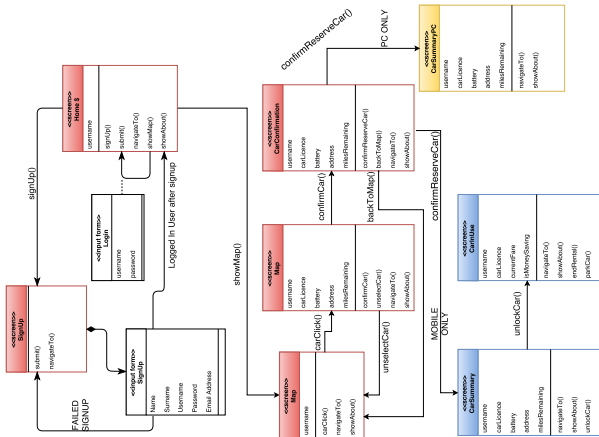


Figure: AAA

# Sample Mockups

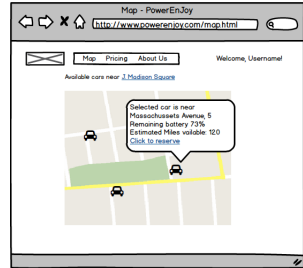
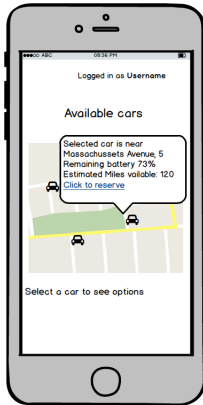


Figure: Mockup 1