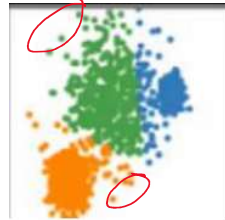
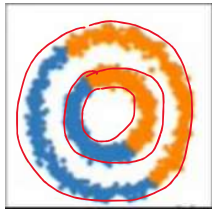


Hierarchical Clustering

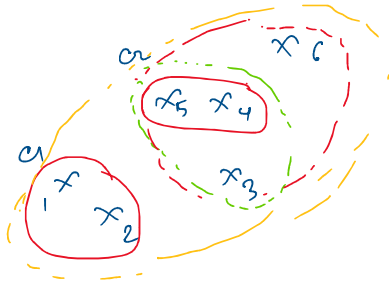


- Problem
- 1) number of cluster specific
 - 2) Elbow method
 - 3) sensitive to outliers ✓
 - 4) non spherical shape

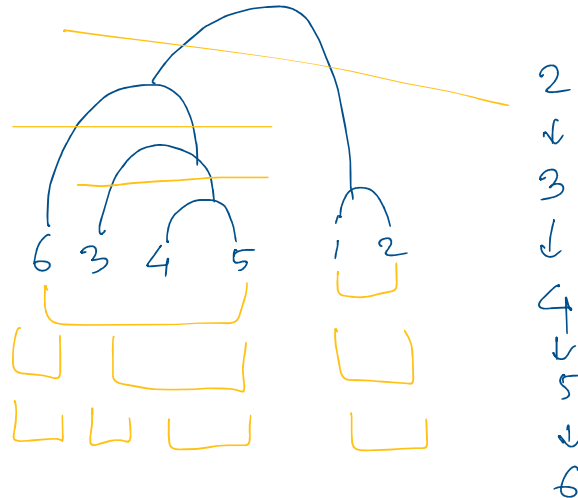


Types

- 1) Agglomerative clustering → most used
- 2) Divisive clustering



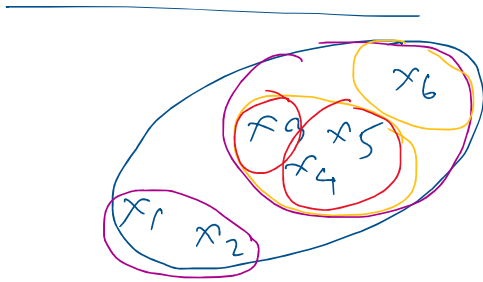
$c_1 - c_3$ $c_2 - c_3$
 $c_1 - c_2$



Divisive clustering



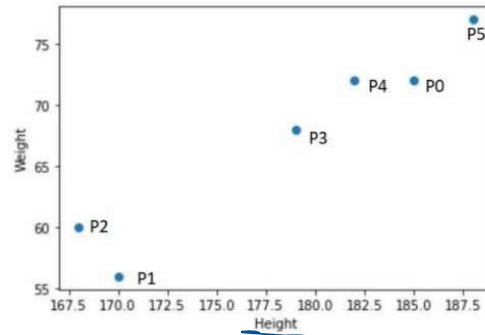
1
↓
2



1
↓
2
↓
3
↓
4
↓
5
↓
6

Agglomerative clustering

	<u>Height</u>	<u>Weight</u>
$P_0 \rightarrow$	185	72
$P_1 \rightarrow$	170	56
$P_2 \rightarrow$	168	60
$P_3 \rightarrow$	179	68
$P_4 \rightarrow$	182	72
$P_5 \rightarrow$	188	77



$A(x_1, y_1)$ $B(x_2, y_2)$

$$D(A, B) = \text{Euclidean Formula} = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$$

(P_0, P_1) (P_0, P_2) (P_0, P_3) (P_0, P_4) (P_0, P_5)

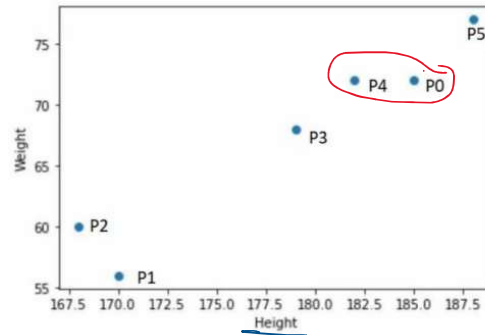
(P_1, P_2) (P_1, P_3) (P_1, P_4) (P_1, P_5)

(P_2, P_3) (P_2, P_4) (P_2, P_5)

(P_3, P_4) (P_3, P_5)

(p_u, p_t)

	P0	P1	P2	P3	P4	P5
P0	0					
P1	21.93	0				
P2	20.81	4.47	0			
P3	7.21	15	13.6	0		
P4	3	20	18.44	5	0	
P5	5.83	27.66	26.25	12.73	7.81	0



$p_0, p_4 \rightarrow 3$ ①

	[P0,P4]	P1	P2	P3	P5
[P0,P4]	0				
P1	20	0			
P2	18.44	4.47	0		
P3	5	15	13.6	0	
P5	5.83	27.66	26.25	12.73	0

After merging P0 and P4

	P0	P1	P2	P3	P4	P5
P0	0					
P1	21.93	0				
P2	20.81	4.47	0			
P3	7.21	15	13.6	0		
P4	3	20	18.44	5	0	
P5	5.83	27.66	26.25	12.73	7.81	0

$$p_1, [p_0, p_4] \rightarrow \min(d(p_1, p_0), d(p_1, p_4))$$

$$(21.93, 20)$$

$$= 20$$

$$p_2, [p_0, p_4] \rightarrow \min(d(p_2, p_0), d(p_2, p_4))$$

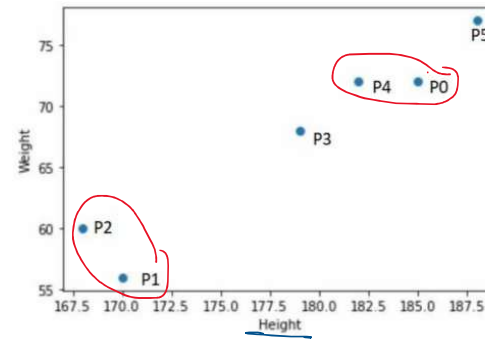
$$\rightarrow (20.81, 18.44)$$

$$= 18.44$$

2

	[P0,P4]	[P1,P2]	P3	P5
[P0,P4]	0			
[P1,P2]	18.44	0		
P3	5	13.6	0	
P5	5.83	26.25	12.73	0

Merging P1 and P2

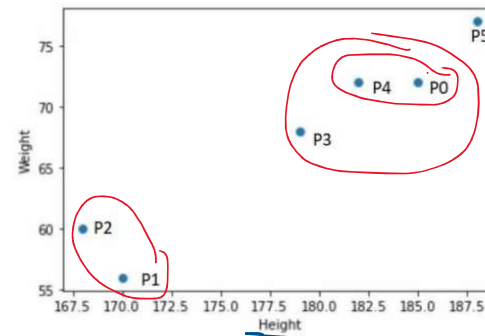


$$\begin{aligned}
 [P_0, P_4], [P_1, P_2] &\rightarrow \min(d(P_0, P_1), d(P_0, P_2), d(P_4, P_1), d(P_4, P_2)) \\
 &= \min(21.93, 20.81, 20, 18.44) \\
 &= 18.44
 \end{aligned}$$

	P0	P1	P2	P3	P4	P5
P0	0					
P1	21.93	0				
P2	20.81	4.47	0			
P3	7.21	15	13.6	0		
P4	3	20	18.44	5	0	
P5	5.83	27.66	26.25	12.73	7.81	0

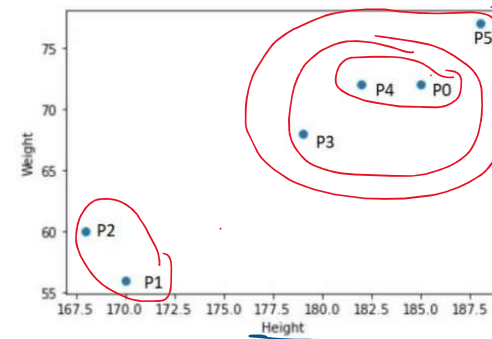
	[P3,[P0,P4]]	[P1,P2]	P5
[P3,[P0,P4]]	0		
[P1,P2]	13.6	0	
P5	5.83	26.25	0

Merging of P3 and [P0,P4]



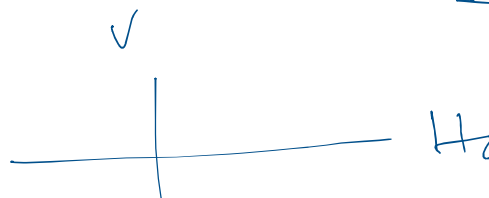
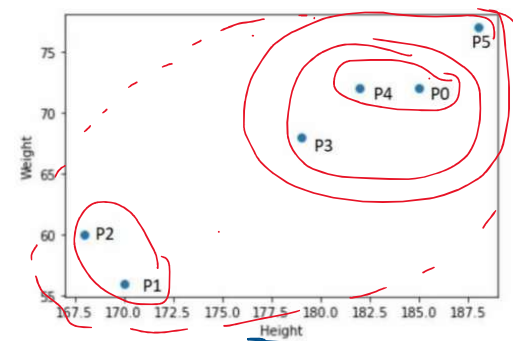
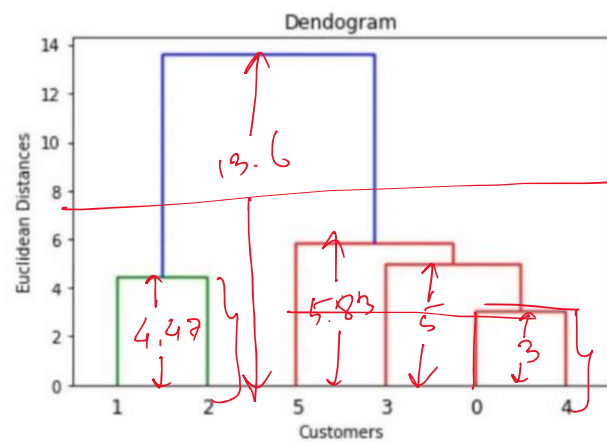
	[P5,[P3,[P0,P4]]]	[P1,P2]
[P5,[P3,[P0,P4]]]	0	
[P1,P2]	13.6	0

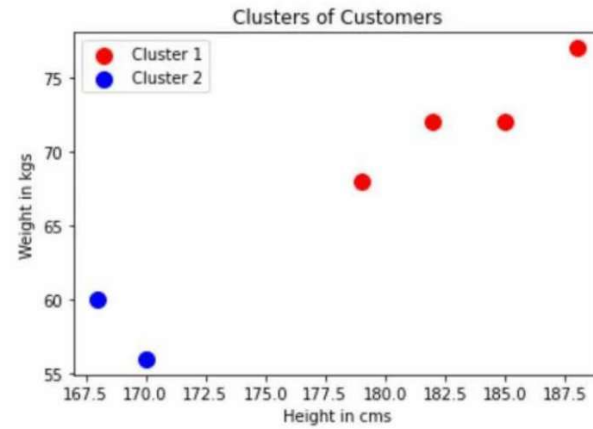
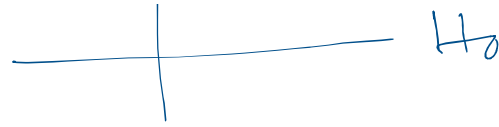
Merging of P5 and [P3,[P0,P4]]



	[[P1,P2],[P5,[P3,[P0,P4]]]]
[[P1,P2],[P5,[P3,[P0,P4]]]]	0

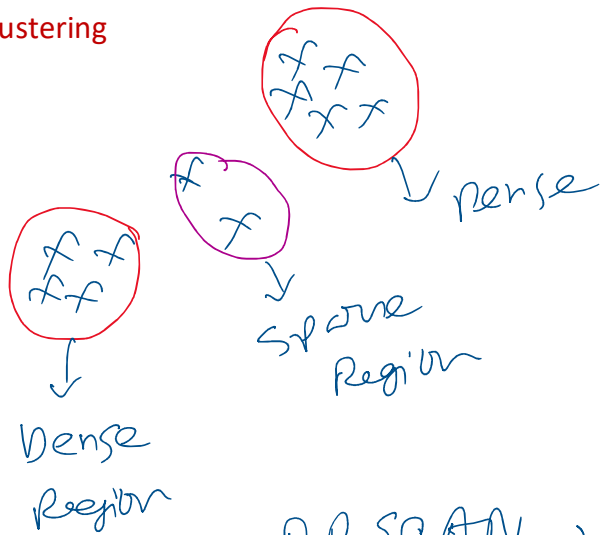
Merging of [P1,P2] and [P5,[P3,[P0,P4]]]





Final Clusters

Density Base Clustering



Dense \rightarrow Σ
 sparse \rightarrow ∇

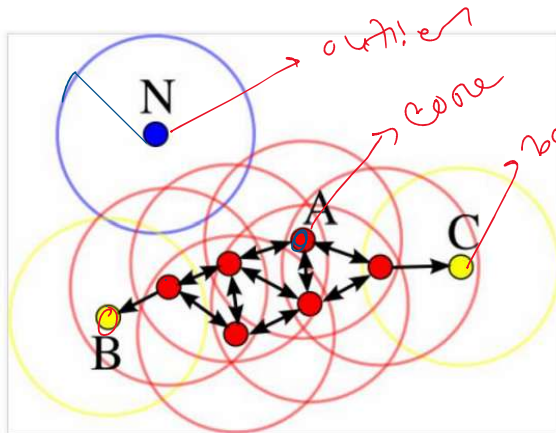
DBSCAN \rightarrow Density-Based spatial clustering

Region

DBSCAN \rightarrow Density-Based spatial clustering
of Application with noise

OPTICS \rightarrow Another Density Based Algorithm

DBSCAN



In this diagram, $\text{minPts} = 4$. Point A and the other red points are core points, because the area surrounding these points in an ϵ radius contain at least 4 points (including the point itself). Because they are all reachable from one another, they form a single cluster. Points B and C are not core points, but are reachable from A (via other core points) and thus

● \rightarrow core point

● \rightarrow border point

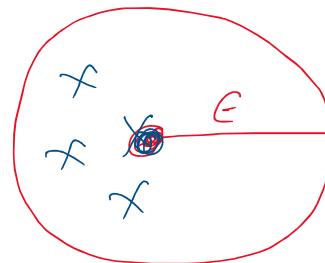
● \rightarrow Outliers

$\text{minpts} = 4$

$\epsilon = \text{radius}$

* core point

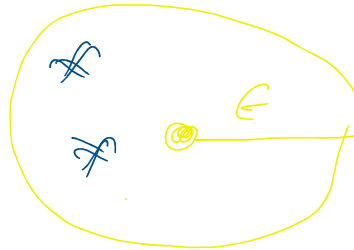
number of point ≥ 4



* border point

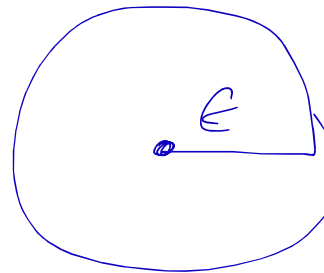
number of point $3 < 4$
and

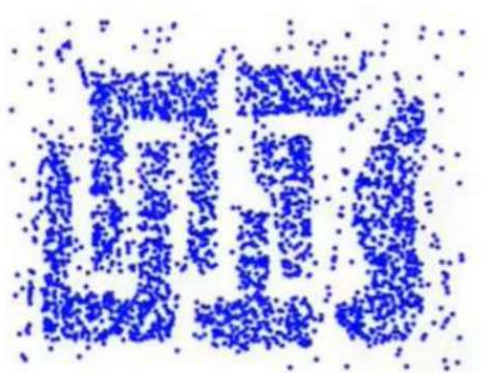
1 at edge = core



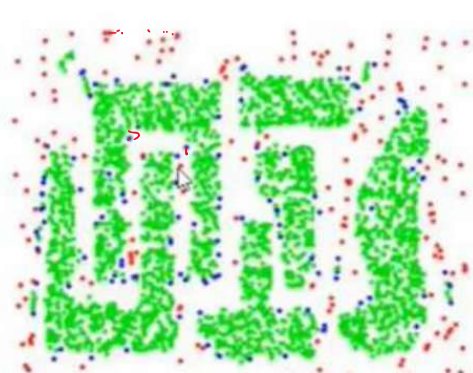
* outlier :

No core point and No Border
point



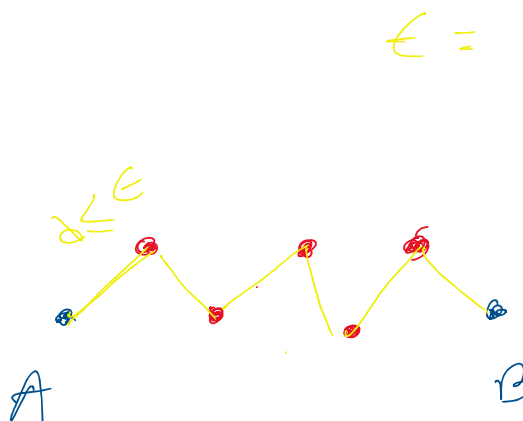
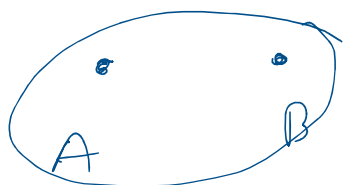


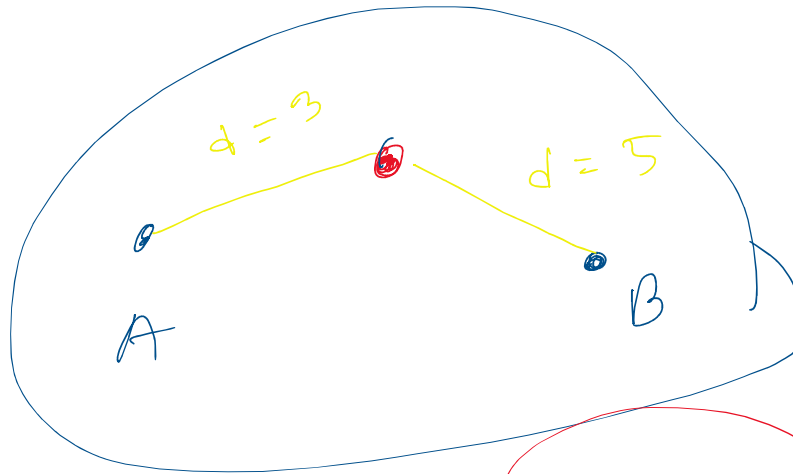
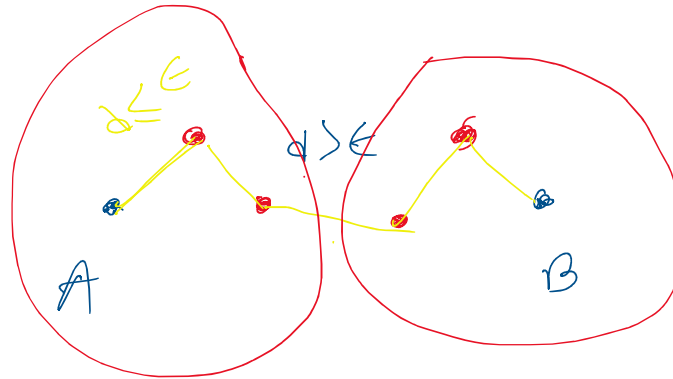
Original Points



Point types: core,
border and noise

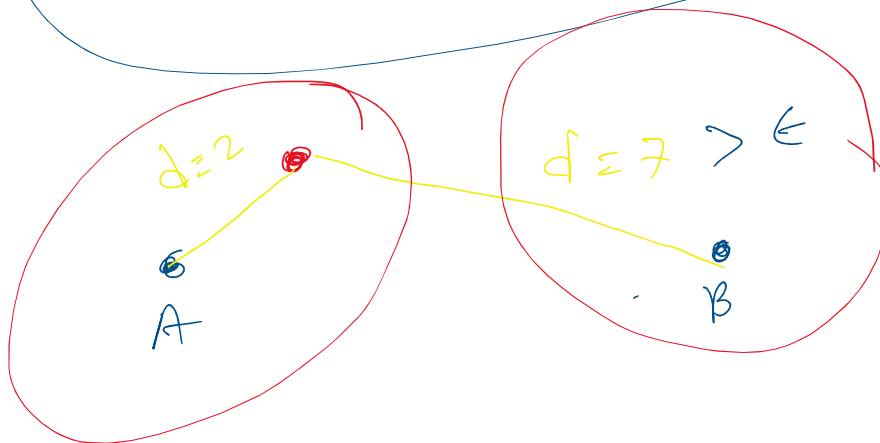
Density connected Point





$$\epsilon = 5$$

$$d \leq \epsilon$$



$$\epsilon = 5$$

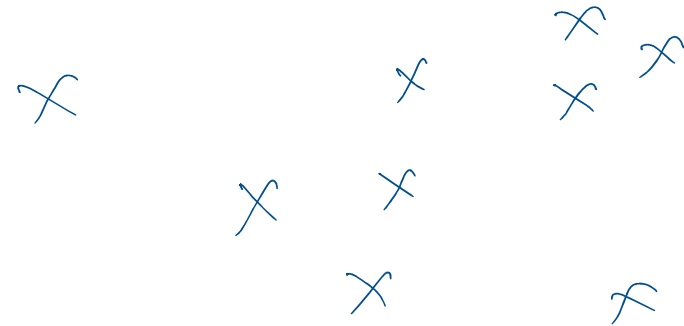
DBSCAN Algorithm

✓

DBSCAN Algorithm

Step 0: $m'_{inpts} = 3$

$\epsilon = 5$



Step 1:

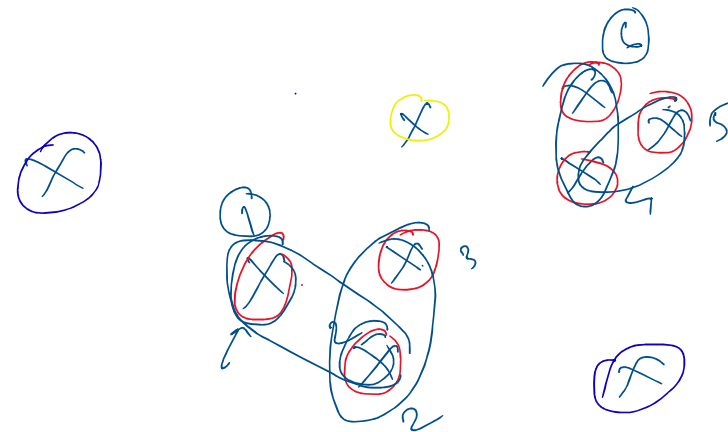
$$P_1 P_2 = d = 3 < \epsilon \quad \checkmark$$

$$P_2 P_3 = d = 4 < \epsilon \quad \checkmark$$

$$P_3 P_4 = d = 7 > \epsilon \quad \times$$

$$P_6 P_4 = d = 3 < \epsilon \quad \checkmark$$

$$P_1 P_5 = d = 2 < \epsilon \quad \checkmark$$

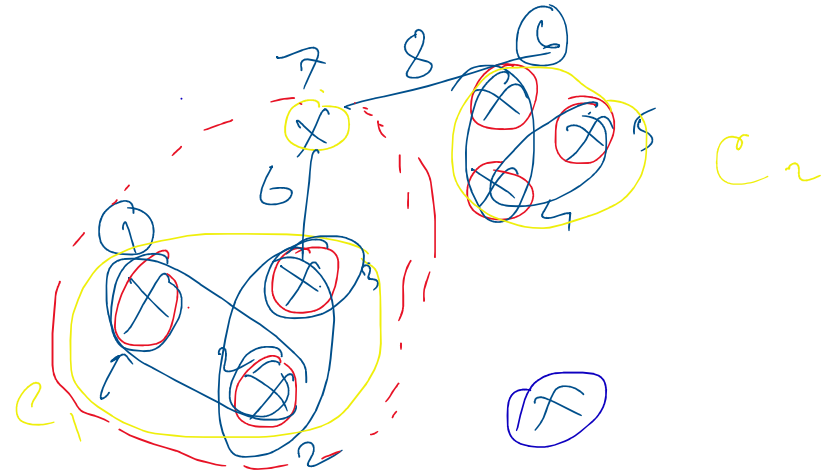


$$P_4 P_5 = d = 2 < \epsilon \quad \checkmark$$

Step 2 \Rightarrow

Border point 7, c_1 so $P_3 = 6$

Border point 7, c_2 so $P_6 = 8$



Step 3 \Rightarrow outliers \rightarrow