

CV
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Modules__example__cmake

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cmake tutorial:

```
cmake_minimum_required(VERSION 3.16) project(main)
```

```
set(CMAKE_CXX_STANDARD 20) set(CMAKE_CXX_STANDARD_REQUIRED  
ON) set(CMAKE_CXX_EXTENSIONS OFF) set(PREBUILT_MODULE_PATH  
${CMAKE_BINARY_DIR}/modules)
```

```
function(add_module name) file(MAKE_DIRECTORY PREBUILT_MODULE_PATH)add_custom_target({nam  
COMMAND ${CMAKE_CXX_COMPILER} -std=c++20 -stdlib=libc++  
-fmodules -c CMAKE_CURRENT_SOURCE_DIR/{ARGN} -Xclang -emit-  
module-interface -o PREBUILT_MODULE_PATH/{name}.pcm  
)
```

```
endfunction()
```

```
add_compile_options(-fmodules) add_compile_options(-stdlib=libc++)  
add_compile_options(-fbuiltin-module-map) add_compile_options(-fimplicit-  
module-maps) add_compile_options(-fprebuilt-module-path=${PREBUILT_MODULE_PATH})
```

```
add_module(helloworld helloworld.cpp) add_executable(main main.cpp hel-  
loworld.cpp ) add_dependencies(main helloworld.pcm)
```