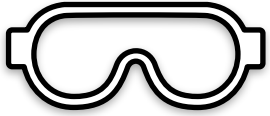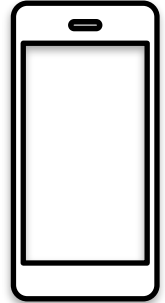# Future Work

- New apple devices do have a depth sensor

- Easy to implement in Unity for the HoloLens 2

- Robot detection instead of QR-Code detection

- Support for multiple robots at the same time

# Questions?