

Client an Server	Server an Client
LOGIN:<username>	LOGIN_SUCCESS LOGIN_FAILURE
BROADCAST:<username> <message>	BROADCAST_SUCCESS
PRIVATE: <recipientUsername> <username> <message>	MSG_SUCCESS MSG_FAILURE MSG_FAILURE_BLOCK MSG_FAILURE_BEENBLOCKED
USERLIST: <username>	USERLIST_SUCCESS
LOGOUT: <username>	LOGOUT_SUCCESS LOGOUT_FAILURE
BLOCK: <username> <blockUser>	BLOCK_SUCCESS BLOCK_FAILURE BLOCK_FAILURE_SELFBLOCK