

编译原理与技术 课程设计第二次提交

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一、翻译方案

1) 条件语句

```
if ( condition ) then {  
    //do A  
}else{  
    //do B  
}
```

可以翻译为

```
# calculate condition here, save result  
testl %eax, %eax  
jge ELSE  
# do A  
ELSE:  
# do B
```

2) 循环语句

<pre>while (condition) { #do something }</pre>	<pre>CONDITION: # calculate condition testl %eax, %eax jge OUT: # do something OUT:</pre>
<pre>do{ //do A }while(a)</pre>	<pre>START_OF_LOOP: #do A #calculate condition testl %eax, %eax jl START_OF_LOOP OUT:</pre>
<pre>for(exprA ; exprB ; exprC){ //do something A</pre>	<pre>#do expr A START_OF_LOOP:</pre>

<pre> }</pre>	<pre> #calculate condition B testl %eax, %eax jge OUT #do something #calculate exprC OUT</pre>
<pre> int a[]; foreach(i in a){ //..... }</pre>	<p>First transform it to a regular for</p>

Complex Example:

<pre> for (exprA ; exprB ; exprC){ //do a break; //do b continue; //do C }</pre>	<pre> #do expr A START_OF_LOOP: #calculate condition B testl %eax, %eax jge OUT #do A jmp OUT #do B jmp UPDATE_CONDITION: #do C UPDATE_CONDITION: #calculate exprC OUT</pre>
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3) 函数调用与参数传递

函数调用用 x86 的 call 指令完成

```
call Main
```

Main:

函数传递的参数按照语言中声明的顺序逆序，即从右往左依此压栈。Int 类型的返回值通过 %eax 寄存器返回。调用者保存所有寄存器状态。

<pre> int foo(int a , int b , int c){ return a + b + c ; } int main(){ return foo(1,2,3); }</pre>	<pre> Foo: pushl %ebp movl %esp, %ebp # argument a movl 8(%esp), %eax # argument b movl 12(%esp), %ebx</pre>
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	<pre> # argument c movl 16(%esp), %ecx addl %ebx, %eax addl %ecx, %eax #move to %eax to return movl %eax, %eax leave ret Main: pushl %ebp movl %esp, %ebp #save registers pushl %eax pushl %ebx pushl %ecx pushl %edx pushl %esi pushl %edi # send arguments pushl \$3 pushl \$2 pushl \$1 call Foo movl %eax, %eax leave ret </pre>
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4) 函数声明

函数声明采用在汇编中添加标签。函数的参数获得、返回值处理等，参见上一节以及对应实例。

5) 左值与右值

在对象赋值等操作中，需要获得变量的左值。左值的获取本质上是一个取地址的操作，通过类似于指针解引用的操作。

比如，

```

int a;
int main(){
a=2;

```

```

}
汇编:
.data:
    intA
    .long 0
.text:
    Main:
    leal intA, %eax #now %eax contains the address of A
    movl $2, (%eax)

```

6) 数组引用

数组引用的左值、右值，使用 x86 对应的伸缩地址引用。获得内存地址后，根据左值右值需要，分别使用 `movl` 和 `leal` 操作：

<pre> int a[4]; int main(){ a[2]=a[3]; } </pre>	<pre> .data A: .long 0 .long 0 .long 0 .long 0 .text Main: pushl %ebp movl %esp,%ebp movl A, %eax #lvalue leal (%eax,2,4), %ebx #rvalue movl (%eax,3,4), %ecx #assign movl %ecx, (%ebx) </pre>
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7) 结构引用

维护结构中每个 field 对应的 offset 之后，类似于数组处理。

二、快速排序算法-汇编实现

```

.data
strtag1:
    .ascii "%d "

```

```

strtag2:
    .ascii "\n"

.text
.globl _my_qsort
_my_qsort:
    pushl %ebp
    movl %esp, %ebp
    movl (%edi, %esi, 4), %eax
#;;; i = begin
    movl %esi, %ebx
#;;; j = end
    movl %edx, %ecx
start_loop:
#;;; while (i <= j)
    cmpl %ebx, %ecx
    jl end_loop

#;;; while (a[i] <= pivot)
loop1:
    cmpl (%edi, %ebx, 4), %eax
    jle end1
    incl %ebx
    jmp start_loop
end1:
#;;; while (a[j] > pivot)
loop2:
    cmpl (%edi, %ecx, 4), %eax
    jge end2
    decl %ecx
    jmp start_loop
end2:
    cmpl %ebx, %ecx
    jl no_swap
    pushl %eax
    pushl %esi
    movl (%edi, %ebx, 4), %eax
    movl (%edi, %ecx, 4), %esi
    movl %esi, (%edi, %ebx, 4)
    movl %eax, (%edi, %ecx, 4)
    popl %esi
    popl %eax

    incl %ebx

```

```

        decl    %ecx

no_swap:
        jmp start_loop

end_loop:

#;;; if (begin < j)
        cmpl    %esi, %ecx
        jle skip1
        pushl    %edx
        pushl    %ebx
        pushl    %ecx
        movl    %ecx, %edx
        call    _my_qsort
        popl    %ecx
        popl    %ebx
        popl    %edx
skip1:
#;;; if (i < end)
        cmpl    %ebx, %edx
        jle skip2
        pushl    %ebx
        pushl    %ecx
        pushl    %esi
        movl    %ebx, %esi
        call    _my_qsort
        popl    %esi
        popl    %ecx
        popl    %ebx
skip2:
        leave
        ret

.globl main
main:
        pushl    %ebp
        movl    %esp, %ebp
        subl    $0x40, %esp
        leal    0x4(%esp), %ebx
        movl    $strtag1, %edi
        movl    $0, %eax
read_loop:
        cmpl    $10, %eax

```

```

    jge for_loop_over1
    leal    (%ebx, %eax, 4), %esi
    pushl   %eax
    pushl   %esi
    pushl   %edi
    call    __isoc99_scanf
    popl    %edi
    popl    %esi
    popl    %eax
    addl    $1, %eax
    jmp read_loop
for_loop_over1:
    movl    %ebx, %edi
    pushl   %ebx
    movl    $0, %esi
    movl    $9, %edx
    call    _my_qsort
    popl    %ebx

    movl    $0, %eax
    movl    $strtag1, %edi
write_loop:
    cmpl    $10, %eax
    jge for_loop_over2
    movl    (%ebx, %eax, 4), %esi
    pushl   %eax
    pushl   %esi
    pushl   %edi
    call    printf
    popl    %edi
    popl    %esi
    popl    %eax
    addl    $1, %eax
    jmp write_loop
for_loop_over2:

    movl    $0, %eax
    leave
    Ret

```