

# YI-CHUN CHEN

<http://yichunux.com>

[yichuncc@umich.edu](mailto:yichuncc@umich.edu)

734-800-6884

## EDUCATION

### University of Michigan

Ann Arbor, MI | May 2020

M.S. in Information

Human-Computer Interaction

### National Taiwan Normal University

Taipei, Taiwan | Aug 2016

M.A. in Teaching Chinese as a Second

Language

### National Taiwan University

Taipei, Taiwan | Jun 2013

B.A. in Foreign Languages & Literature

## SKILLS

### Design

AR/VR Prototyping  
Brainstorming  
Storyboarding  
Personas  
Scenarios  
User Journey Map  
Task Analysis  
Sitemap  
Participatory Design  
Wireframing  
Data Visualization

### Tools

Adobe CC Suite  
Axure  
Figma  
InVision Studio  
Jira  
Qualtrics  
Sketch  
SPSS  
Tableau  
Unity  
Zeplin

### Research

Diary Study  
In-Depth Interview  
Affinity Diagramming  
Comparative Analysis  
Concept Testing  
Story Mapping  
Heuristic Evaluation  
Usability Testing  
Survey Design  
A/B Testing

### Other

A-Frame  
HTML/CSS  
JavaScript  
Google Analytics  
Django  
Python  
SQL  
Statistical Analysis  
Agile Methodology  
Market Research

### Activities

A2 Data Dive 2019  
Alternative Spring Break UX Volunteer  
UMSI Website Heuristics Evaluations

## EXPERIENCE

### Zell Lab for Technologies

Ann Arbor, MI | Sep 2019 - Present

#### UX Designer

- Shipped a complete redesign of the Content Management System (CMS) for LineLeap, a YCombinator-supported nightlife marketplace startup. Transformed the system from an internal webmaster platform to a business-facing analytics dashboard and an inventory management application to expand the business.
- Streamlined the pass creation workflow for the platform and reduced necessary steps by 50%.

### Clinic, Inc.

Ann Arbor, MI | Oct 2019 - Dec 2019

#### UX Intern

- Revamped the personas and documented common workflows for Clinic's enterprise-facing conversational AI platform using in-depth interviews, observations, and contextual inquiries. Revealed eight major challenges of the AI developer platform and suggested a series of actions that led to the team's 2020 development roadmap.
- Communicated key usability issues and proposed design recommendations for a versioning feature and a new script editor design of the AI platform.

### Essential Products Inc.

Palo Alto, CA | Jun 2019 - Aug 2019

#### UX Research Intern

- Conducted regular usability studies for the interface design for a handheld communication device. Evaluated the usability of the software interface on the device's unique form factor and provided potential design solutions to improve the interaction experience.
- Using an internal workshop and synthesis from desk research, determined the target user groups and compelling use cases to provide insights into future product pitch and marketing directions.

### FordLabs

Ann Arbor, MI | Jan 2019 - Apr 2019

#### Graduate UX Researcher

- Used in-depth interviews, contextual inquiries, and a survey to identify user needs and use cases for RetroQuest, an internal productivity tool at Ford.
- Conducted heuristics evaluations and usability tests. Reported 10+ usability issues and suggested redesign directions of the desktop and mobile UI.

### Dynamo Metrics

Ann Arbor, MI | Sep 2018 - Jun 2019

#### Graduate UX Designer

- Redesigned the data visualization system to enhance the usability of code inspection tasks for the officers at the City of Jackson.

### Synology Inc.

Taipei, Taiwan | Oct 2016 - Jul 2018

#### Marketing Specialist

- Developed go-to-market strategies for Synology, a leading network-attached storage brand offering hybrid cloud solutions, through field research and market research.
- Managed web development projects for online marketing campaigns and offline events, contributing to 20% growth in event registrations in Dubai.