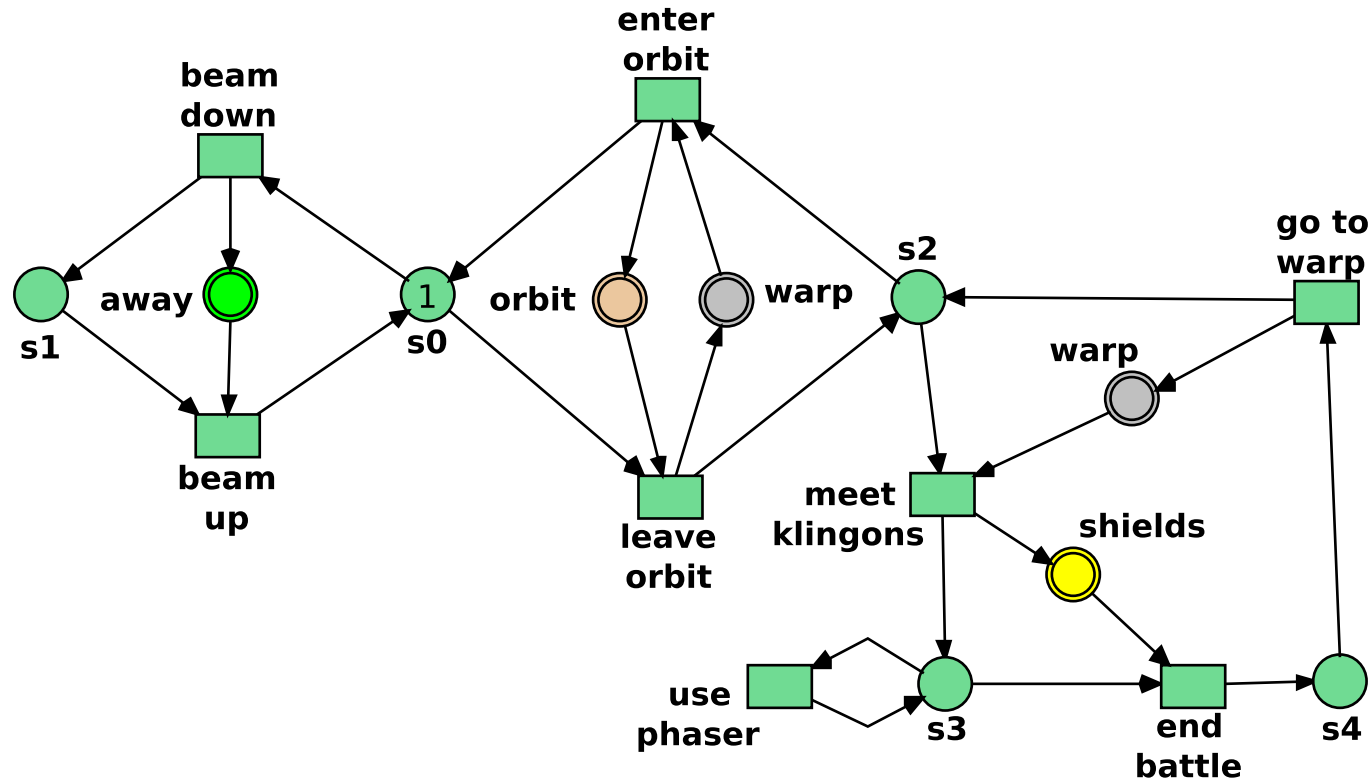


away orbit shields warp



FORMULA ALLPATH EVENTUALLY (NOT (NOT orbit > 0 OR away > 0)) AND NOT ALLPATH ALWAYS (EXPATH [orbit > 0 UNTIL warp > 0])

FORMULA ALLPATH ALWAYS EXPATH EVENTUALLY warp > 0

FORMULA EXPATH EVENTUALLY ALLPATH ALWAYS warp > 0

FORMULA ALLPATH EVENTUALLY (orbit > 0 AND EXPATH NEXTSTEP away > 0)

FORMULA EXPATH EVENTUALLY shields > 0

FORMULA EXPATH EVENTUALLY (warp > 0 AND shields > 0)

FORMULA ALLPATH EVENTUALLY (away > 0 AND EXPATH NEXTSTEP warp > 0)