

# Wei-Sheng (Jason) Lai

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## Experience

### Google LLC

Mountain View, CA, USA

SENIOR SOFTWARE ENGINEER

Nov. 2021 - Present

SOFTWARE ENGINEER

Aug. 2019 - Oct. 2021

Enhance mobile camera imaging quality by computational photography, computer vision, and on-device ML optimization.

- Super Res Zoom (since Pixel 7) [Pixel 7 Luanch]
- Face Unblur (since Pixel 6, SIGGRAPH 2022) [Pixel 6 Luanch]
- Post-ISP Image/Video Denoising (since Pixel 6)
- Face Distortion Correction (SIGGRAPH 2019, TIP 2021)

### Nvidia

Santa Clara, CA, USA

RESEARCH INTERN

Sep 2017 - Nov. 2017, May 2018 - Nov. 2018

- Wide-baseline video stitching for linear camera arrays (BMVC 2019)

### Adobe

San Jose, CA, USA

RESEARCH INTERN

May 2017 - Aug. 2017

- Blind video temporal consistency (ECCV 2018)

### Microsoft

Redmond, WA, USA

RESEARCH INTERN

May 2016 - Aug. 2016

- Hyperlapse generation from 360° video (TVCG 2018)

## Education

Ph.D	<b>University of California, Merced</b> , ELECTRICAL ENGINEERING AND COMPUTER SCIENCE, <i>California, USA</i>	2015 - 2019
M.S	<b>National Taiwan University</b> , COMMUNICATION ENGINEERING, <i>Taipei, Taiwan</i>	2012 - 2014
B.S	<b>National Taiwan University</b> , ELECTRICAL ENGINEERING, <i>Taipei, Taiwan</i>	2008 - 2012

## Selected Publications

### CONFERENCES

#### Efficient Hybrid Zoom using Camera Fusion on Mobile Phones

SIGGRAPH Asia, 2022

Xiaotong Wu, Wei-Sheng Lai, YiChang Shih, Charles Herrmann, Michael Krainin, Deqing Sun, and Chia-Kai Liang

#### Vision Transformer for NeRF-Based View Synthesis from a Single Input Image

WACV 2023

Kai-En Lin, Lin Yen-Chen, Wei-Sheng Lai, Tsung-Yi Lin, YiChang Shih, and Ravi Ramamoorthi

#### Face Deblurring using Dual Camera Fusion on Mobile Phones

SIGGRAPH, 2022

Wei-Sheng Lai, YiChang Shih, Lun-Cheng Chu, Xiaotong Wu, Sung-Fang Tsai, Michael Krainin, Deqing Sun, and Chia-Kai Liang

#### Stylizing 3D Scene via Implicit Representation and HyperNetwork

WACV, 2022

Pei-Ze Chiang, Meng-Shiun Tsai, Hung-Yu Tseng, Wei-Sheng Lai, and Wei-Chen Chiu

#### Deep Online Fused Video Stabilization

WACV, 2022

Zhenmei Shi, Fuhao Shi, Wei-Sheng Lai, Chia-Kai Liang and Yingyu Liang

#### Hybrid Neural Fusion for Full-frame Video Stabilization

ICCV, 2021

Yu-Lun Liu, Wei-Sheng Lai, Ming-Hsuan Yang, Yung-Yu Chuang, and Jia-Bin Huang

#### Real-time Localized Photorealistic Video Style Transfer

WACV, 2021

Xide Xia, Tianfan Xue, Wei-Sheng Lai, Zheng Sun, Abby Chang, Brian Kulis and Jiawen Chen

#### Dual-Stream Fusion Network for Spatiotemporal Video Super-Resolution

WACV, 2021

Min-Yuan Tseng, Yen-Chung Chen, Yi-Lun Lee, Wei-Sheng Lai, Yi-Hsuan Tsai and Wei-Chen Chiu

#### Single-Image HDR Reconstruction by Learning to Reverse the Camera Pipeline

CVPR, 2020

Yu-Lun Liu\*, Wei-Sheng Lai\*, Yu-Sheng Chen, Yi-Lung Kao, Ming-Hsuan Yang, Yung-Yu Chuang, and Jia-Bin Huang

#### Learning to See Through Obstructions

CVPR, 2020

Yu-Lun Liu\*, Wei-Sheng Lai\*, Ming-Hsuan Yang, Yung-Yu Chuang, and Jia-Bin Huang

#### Visual Question Answering on 360° Images

WACV, 2020

Shih-Han Chou, Wei-Lun Chao, Wei-Sheng Lai, Min Sun, and Ming-Hsuan Yang

<b>Video Stitching for Linear Camera Arrays</b> <i>Wei-Sheng Lai, Deqing Sun, Jinwei Gu, Orazio Gallo, Ming-Hsuan Yang, and Jan Kautz</i>	BMVC, 2019
<b>Distortion-Free Wide-Angle Portraits on Camera Phones</b> <i>YiChang Shih, Wei-Sheng Lai, and Chia-Kai Liang</i>	SIGGRAPH, 2019
<b>Depth-Aware Video Frame Interpolation</b> <i>Wenbo Bao, Wei-Sheng Lai, Chao Ma, Xiaoyun Zhang, Zhiyong Gao, and Ming-Hsuan Yang</i>	CVPR, 2019
<b>Learning Blind Video Temporal Consistency</b> <i>Wei-Sheng Lai, Jia-Bin Huang, Oliver Wang, Eli Shechtman, Ersin Yumer, and Ming-Hsuan Yang</i>	ECCV, 2018
<b>Gated Fusion Network for Joint Image Deblurring and Super-Resolution</b> <i>Xinyi Zhang, Hang Dong, Zhe Hu, Wei-Sheng Lai, Fei Wang, and Ming-Hsuan Yang</i>	BMVC, 2018
<b>Deep Semantic Face Deblurring</b> <i>Ziyi Shen, Wei-Sheng Lai, Tingfa Xu, Jan Kautz, and Ming-Hsuan Yang</i>	CVPR, 2018
<b>Learning a Discriminative Prior for Blind Image Deblurring</b> <i>Lerenhan Li, Jinshan Pan, Wei-Sheng Lai, Changxin Gao, Nong Sang, and Ming-Hsuan Yang</i>	CVPR, 2018
<b>Generating a Perspective Image from a Panoramic Image by the Swung-to-Cylinder Projection</b> <i>Che-Han Chang, Wei-Sheng Lai, and Yung-Yu Chuang</i>	ICIP, 2018
<b>Semi-Supervised Learning for Optical Flow with Generative Adversarial Networks</b> <i>Wei-Sheng Lai, Jia-Bin Huang, and Ming-Hsuan Yang</i>	NIPS, 2017
<b>Deep Laplacian Pyramid Networks for Fast and Accurate Super-Resolution</b> <i>Wei-Sheng Lai, Jia-Bin Huang, Narendra Ahuja, and Ming-Hsuan Yang</i>	CVPR, 2017
<b>Learning Fully Convolutional Networks for Iterative Non-blind Deconvolution</b> <i>Jiawei Zhang, Jinshan Pan, Wei-Sheng Lai, Rynson Lau, Ming-Hsuan Yang</i>	CVPR, 2017
<b>A Comparative Study for Single-Image Blind Deblurring</b> <i>Wei-Sheng Lai, Jia-Bin Huang, Zhe Hu, and Ming-Hsuan Yang</i>	CVPR, 2016
<b>Blur Kernel Estimation using Normalized Color-Line Priors</b> <i>Wei-Sheng Lai, Jian-Jiun Ding, Yen-Yu Lin, and Yung-Yu Chuang</i>	CVPR, 2015
<b>JOURNALS</b>	
<b>Deep Image Deblurring: A Survey</b> <i>Kaihao Zhang, Wenqi Ren, Wenhan Luo, Wei-Sheng Lai, Björn Stenger, Ming-Hsuan Yang and Hongdong Li</i>	IJCV 2022
<b>Correcting Face Distortion in Wide-Angle Videos</b> <i>Wei-Sheng Lai, YiChang Shih, Chia-Kai Liang, and Ming-Hsuan Yang</i>	TIP 2021
<b>Learning to See Through Obstructions with Layered Decomposition</b> <i>Yu-Lun Liu*, Wei-Sheng Lai*, Ming-Hsuan Yang, Yung-Yu Chuang, and Jia-Bin Huang</i>	TPAMI 2021
<b>Toward Real-World Super-Resolution via Adaptive Downsampling Models</b> <i>Sanghyun Son*, Jaeha Kim*, Wei-Sheng Lai, Ming-Hsuan Yang, and Kyoung Mu Lee</i>	TPAMI 2021
<b>Exploiting Semantics for Face Image Deblurring</b> <i>Ziyi Shen, Wei-Sheng Lai, Tingfa Xu, Jan Kautz, and Ming-Hsuan Yang</i>	IJCV 2020
<b>Gated Fusion Network for Degraded Image Super-Resolution</b> <i>Xinyi Zhang, Hang Dong, Zhe Hu, Wei-Sheng Lai, Fei Wang, and Ming-Hsuan Yang</i>	IJCV 2020
<b>Dynamic Scene Deblurring by Depth Guided Model</b> <i>Lerenhan Li, Jinshan Pan, Wei-Sheng Lai, Changxin Gao, Nong Sang, and Ming-Hsuan Yang</i>	TIP 2020
<b>MEMC-Net: Motion Estimation and Motion Compensation Driven Neural Network for Video Interpolation and Enhancement</b> <i>Wenbo Bao, Wei-Sheng Lai, Xiaoyun Zhang, Zhiyong Gao, Ming-Hsuan Yang</i>	TPAMI 2019
<b>Blind Image Deblurring vis Deep Discriminative Priors</b> <i>Lerenhan Li, Jinshan Pan, Wei-Sheng Lai, Changxin Gao, Nong Sang, and Ming-Hsuan Yang</i>	IJCV 2019
<b>Fast and Accurate Image Super-Resolution with Deep Laplacian Pyramid Networks</b> <i>Wei-Sheng Lai, Jia-Bin Huang, Narendra Ahuja, and Ming-Hsuan Yang</i>	TPAMI 2019
<b>Semantic-driven Generation of Hyperlapse from 360° Video</b> <i>Wei-Sheng Lai, Yujia Huang, Neel Joshi, Chris Buehler, Ming-Hsuan Yang and Sing Bing Kang</i>	TVCG 2018
<b>PREPRINTS</b>	
<b>Portrait Neural Radiance Fields from a Single Image</b> <i>Chen Gao, YiChang Shih, Wei-Sheng Lai, Chia-Kai Liang and Jia-Bin Huang</i>	arXiv 2021

## Academic Services

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1<sup>st</sup> and 2<sup>nd</sup> 360° Perception and Interaction (360PI) Workshops  
SIGGRAPH, SIGGRAPH Asia, NeurIPS, CVPR, ICCV, ECCV, ACCV, WACV, AAAI  
IJCV, TPAMI, TIP, TCVST, TMM, CVIU, DSP, PR, TCI, TVCJ

*Organizer*  
*Conference reviewer*  
*Journal reviewer*

## Honors & Awards

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CVPR Doctoral Consortium Award  
Facebook PhD Fellowship Finalist  
Snap Research Fellowship Honorable Mention  
National Taiwan University Class A Scholarship  
National Taiwan University Presidential Award

*2019*  
*2018*  
*2017*  
*2013*  
*2009*