Sebastián **Terrazas Sandoval**







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EDUCATION

Universidad Autónoma de Chihuahua

Computer Science Engineering Chihuahua, Chihuahua, México

Graduating in December 2021

Preparatoria Activo 20-30 Albert Einstein

High School Diploma - physical/mathematical Delicias, Chihuahua, México

Sep. 2014 - Jun. 2017

SKILLS

PROGRAMMING LANGUAGES

- C/C++
- Java
- JavaScript
- Dart

SOFT SKILLS

- Fast learner
- Analytical problem solving
- Ability to work under pressure
- Good communicator and team worker
- Creative

TECHNOLOGIES

- HTML
- CSS
- Git

HOBBIES

- Playing videogames and organizing tournaments
- Learning about the tech-industry
- Playing boardgames

ACTIVITIES

ICPC (International Collegiate Programming Contest)

2019

2017

BEO: The Masters (British English Olympics, Business Contest)

London, won best presentation, Team "Activo 20-30"

Desert Smash (Super Smash Brothers Tournament)

Organizer of monthly tournaments, Team Focus

Treasurer, manager and player

2016 - Present

ACADEMIC TEAM PROJECTS

Sudoku

- Game and solver, C++
- Solve through backtracking algorithm
- https://github.com/SebastianTerrazas/sudoku-solver

Boggle

- Game made using Java and algorithmic solving
- Board and input windows using Swing
- https://github.com/SebastianTerrazas/Boggle-like-Game