

No	Attack Name	Algorithm
1	DPA-A-APGD	APGD[12][10]
2	DPA-A-PPGD	PPGD[28]
3	DPA-A-Cassidi	Cassidi[28]
4	DPA-A-Deepfool	Deelfool[37][38]
5	DPA-A-LPA	LPA[27]
6	DPA-A-Fast-LPA	Fast-LPA[27]
7	DPA-A-Square Attack	Square Attack[1][21]
8	DPA-A-AutoAttack	Auto Attack[12]
9	DPA-A-NewtonFool	NewtonFool[42][45][41]
10	DPA-A-R-FGSM	Rand-FGSM[52]
11	DPA-A-N-FGSM	N-FGSM[47]
12	DPA-A-Fast-FGSM	FAST-FGSM[52]
13	DPA-A-Rapid-FGSM	Rapid-FGSM[47]
14	DPA-A-Robust-FGSM	Robust _p GSM [47]
15	DPA-A-UAP	UAP Universal Adversarial Perturbation [26]
16	DPA-A-TUAP	Targeted Universal Adversarial Perturbation
17	DPA-A-TUAP-DeepFool	TUAP - DeepFool
18	DPA-A-TUAP-CW	TUAP-CW
19	DPA-A-DFO	Stochastic Derivative Free Optimization[35]
20	DPA-A-CW	CW- L_0 [6]
21	DPA-A-CW	- L_2 [6]
22	DPA-A-CW	CW- L_{∞} [6]
23	DPA-A-AdvPreprocessing	Image Scaling [16][44]
24	DPA-ShadowAttack	Shadow Attack [17]
25	DPA-A-Biggio	Biggio Poisonning [2]
26	DPA-A-FrogsAttack	Frogs Poisonning [49]
27	DPA-A-Salt-Pepper	Salt and Pepper [33]
28	DPA-A-SignHunter	Momentum Gradient Based [15]
29	DPA-A-FastMN	Fast Minimum-norm (FMN) Attack[43]
30	DPA-A-FAB	Minimally distorted with a Fast Adaptive[11]
31	DPA-A-BB	Minimally distorted with a Fast Adaptive[11]
32	DPA-A-KKT Based	KKT[25]
33	DPA-A-Square Attack	L_1 -APGD And L_1 -AutoAttack (APGD - AT)[1][21]
34	PIA (partial Information Attack)	(QLA variation)[20]
35	DPA-A-JSMA-F	JSMA-F[6]
36	DPA-JSMA-Z	JSMA[6]
37	DPA-A-JPEG-Linf	JPEG- L_p
38	DPA-A-ReColorAdv	ReColorAdv [27]
39	DPA-A-SimBA (simple black box)	L_1 -APGD And L_1 -AutoAttack (APGD-AT)[18]
40	DPA-A-SimBA-DCT (simple black box)	(SimBA variation)[18]
41	DPA-A-Parsimonious(Efficient CL)	L_1 -APGD And L_1 -AutoAttack (APGD-AT), Single and Multi APGD[36]
42	DPA-A-DFO -(1+1)-ES	DFO variation-(1+1)-ES[35]
43	DPA-A-DFO-CMA-ES	DFO variation CMA-ES[35]
44	DPA-A-Bandits	Bandits [19]
45	DPA-A-Bandits _T	Bandits _T [19]
46	DPA-A-Bandits _T D	Bandits _T D [19]
47	DPA-A-NES	NES[53]

48	NES-GE	NES-GE[20]
49	NES-PIA	NES-PIA[20]
50	DPA-A-ZOO Attack [31]	ZOO Attack [31]
51	DPA-A-ZOO-SGD	ZOO-SGD[31]
52	DPA-A-ZOO-SignSGD	ZOO-SignSGD[31]
53	DPA-A-ZOO-M-signSGD	ZO-M-signSGD[31]
54	DPA-A-ZOO-NES	ZOO-NES[31]
55	DPA-A-ZOO-SCD	ZOO-SCD[31]
56	DPA-A-FMN	FMN[43]
57	DPA-A-Semantic Attack	Semantic[17] [34]
58	DPA-A-Discretized Inputs	Discrete Gradient Ascent PGD / PGA[29]
59	DPA-A-CROWN-IBP	Shadow-Penalties[17]
60	DPA-A-BPDA	BPDA (Gradient Free) [55]
61	DPA-A-BNN-GA	BNN-GA(Gradient Free) [55]
62	BNN-ZOO	BNN-ZOO (Gradient Free) [55]
63	DPA-A-Koh-Liang attack	Koh-Liang[24]
64	DPA-A-ZOO-ADAM	ZOO-ADAM[8]
65	DPA-A-ZOO-Newton	ZOO-Newton[8]
66	DPA-A-SADS	Saddle Point[46]
67	DPA-A-FMN	Fast Minimum-norm[43]
68	DPA-A-Physical Attack	Recursive Impersonation[50]