

# Assignment

- Write a small two-player text game where the first player enters a list of 5 things or people they love most, and the second player tries to guess what those things are.

1: Greet the players and prints a description of how to play.

2: Prompt user input for 5 different things or people, then receive that input and saves it. Input each item separately. Then ask the player to input a clue for each item and saves the clue so that it corresponds to the item. Try figuring out how to hide the player's input in your console, or just print a bunch of spaces to hide it!

3: Offer clues to the second player and prompt the player to guess! Go one item at a time. Print out the associated clue and prompt the user to guess the item. Keep a score for how many times the player guesses wrong for each item. When a player gets an item, print a congratulations message. At the end of the whole list, start back at the beginning until all of the items are guessed. If an item has already been guessed correctly, skip that item and move on to the next. Do this for however many turns it takes for the player to guess all of the items. At the end of the game, print the score. Save the score to a file as the best high score.

4: Ask the player if they'd like to replay. If so tell them the all time best high score and replay the game. If not quit the game and tell the player their best score before exiting.

- Due to 10.1.2020 => mail to: [v.ruzicka@arts.ac.uk](mailto:v.ruzicka@arts.ac.uk)